BINGHAMTON UNIVERSITY DEPARTMENT OF MATHEMATICAL SCIENCES

Advanced Calculus of Several Variables by C.H Edwards: Selected Solutions

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Section 1

Question 1.2

Let *V* and *W* be subspaces of \mathbb{R}^n . Then $V \cap W$ is too.

Answer. Let $v_i \in V \cap W$ for $1 \le i \le n$ We know that each of these vectors must be in both V and W, whence any linear combination of vectors in V is in V, and similarly, any linear combination of vectors in W is in W. Thus, any linear combination involving v_i must necessarily be in $V \cap W$

Question 1.3

If *V* and *W* are subspaces of \mathbb{R}^n , then the set $V+W=\{v+w: v\in V \text{ and } w\in W\}$ is too.

Answer. If $v_1 + w_1 \in V + W$ then, since V and W are closed under scalar multiplication, $av_1 + aw_1 \in V + W$ for any scalar $a \in \mathbb{R}$. Furthermore, supposing $v_1 + w_1 \in V + W$ and $v_2 + w_2 \in V + W$ for $v_1, v_2 \in V$ and $w_1, w_2 \in W$, we have:

$$(v_1 + w_1) + (v_2 + w_2) = (v_1 + v_2) + (w_1 + w_2) \in V + W$$

because both V and W are closed under vector addition.

Ouestion 1.5

Let D_0 be the set of all real-valued differentiable functions on [0,1] where f(0) = f(1) = 0. Then D_0 is a vector space if we define scalar multiplication and vector addition in the natural way.

Answer. If $f, g \in D_0$ then f + g must necessarily have the same domain as its component functions and be differentiable. Additionally, adding any two such functions will give you another, and multiplying by scalars does as well. Thus, it is clear that D_0 is a vector space.

However, if we, instead, have that f(0) = 0 and f(1) = 1 for any function $f \in D_0$ D_0 can not be a vector space, for if $f \in D_0$ and $a \in \mathbb{R}$, we have $af(1) = a \neq 1$. And so $af(1) \notin D_0$.

Section 2

Question 2.5

Let $V_1, \ldots V_k$ be a set of linearly independent vectors in a vector space V. If $k < n = \dim V$, then there exist vectors $V_{k+1}, \ldots V_n$ in V such that $V_1, \ldots, V_k, V_{k+1}, \ldots V_n$ is a basis for V.

Answer. By Zorn's Lemma, we know that any vector space has a basis. Furthermore, by definition of dimension, we know that any set of linearly independent vectors in V has at most n elements. Thus, since a basis is a linear independent generating set of vectors, and such a set must necessarily contain as many elements as the dimension of the space, it is clear that the set

$$\{V_1,\ldots,V_k\}\cup\{V_{k+1},\ldots V_n\}$$

is a basis for V, where $\{V_{k+1}, \dots V_n\}$ is the unique set of remaining vectors such that the union with our original set constitutes a basis.

Question 2.6

The following two statements are equivalent:

- 1. If $\dim V = n$, then each basis for V has exactly n vectors.
- 2. If the system

$$a_{11}x_1 + \dots a_{1n}x_n = 0$$

$$\vdots$$

$$a_{n1}x_1 + \dots a_{nn}x_n = 0$$

has only the trivial solution, then if the zero vector is replaced by $b = (b_1, \dots b_n)$ above, the system has a unique solution.

Answer. Suppose that the first statement is true. Now, if our system above has only trivial solution, then that means the vectors

$$\begin{bmatrix} a_{11} \\ a_{12} \\ \vdots \\ a_{1n} \end{bmatrix} \cdots \begin{bmatrix} a_{n1} \\ a_{n2} \\ \vdots \\ a_{nn} \end{bmatrix}$$

are linearly independent by definition. Furthermore, by assumption they must form a basis for V. Hence, we can uniquely express any vector $b = (b_1, \dots b_n) \in V$ uniquely

as a linear combination of the above linearly independent vectors, which is to say that there is a unique solution to the above system where the zero vector is replaced by b.

Conversely, assuming the second statement, it is clear that the vectors

$$\begin{bmatrix} a_{11} \\ a_{12} \\ \vdots \\ a_{1k} \end{bmatrix} \cdots \begin{bmatrix} a_{k1} \\ a_{k2} \\ \vdots \\ a_{kk} \end{bmatrix}$$

form a basis for the space consisting of all vectors $b = (b_1, \dots b_k)$, by the same logic. Therefore if we suppose that $\dim V = n$ and k < n then clearly there exist vectors in V that are not generated by our linearly independent vectors because the dimension of our space is strictly less than $\dim V$. Similarly, if k > n, our space will generate vectors that are not in V.

Question 2.7

Any two colinear vectors are linearly dependent. And any 3 coplanar vectors are linearly dependent.

Answer. Any vector space of dimension n can have at most n linearly independent vectors. Therefore, along any line (a one dimensional vector space), there can exist at most one linearly independent vector, and within a plane, two.

Section 3

Question 3.5

If \cdot is the standard inner product on \mathbb{R}^n , then $X \cdot Y = \frac{1}{4}(|X + Y|^2 - |X - Y|^2)$ for any two vectors $X, Y \in \mathbb{R}^n$.

Answer. Applying the definition of the Euclidean norm, we have $\frac{1}{4}(|X+Y|^2-|X-Y|^2)=\frac{1}{4}((X+Y)\cdot(X-Y))$. And by definition of the dot product, we have

 $\frac{1}{4}((X+Y)\cdot(X-Y)) = \frac{1}{4}((x_1+y_1)^2 + \dots + (x_n+y_n)^2 - ((x_1-y_1)^2 + \dots + (x_n-y_n)^2)).$ Multiplying our terms, it is clear that we are left with

$$\frac{1}{4}(4x_1y_1+\ldots 4x_ny_n)=X\cdot Y$$

Question 3.6

Let $a_1, \ldots a_n$ be an orthonormal basis for \mathbb{R}^n . If $x = s_1 a_1 + \ldots s_n a_n$ and $y = t_1 a_1 + \ldots t_n a_n$, then $x \cdot y = s_1 t_1 + \ldots s_n t_n$.

Answer. Suppose that $a_i = e_i + v_i$ for some $v_i \in \mathbb{R}^n$ for all $i \leq n$. We may do so due to closeure of vector addition. Furthermore, we know that $|a_i| = |e_i + v_i| = 1$, which implies that the ith components of x and y are s_i and t_i respectively. Hence, by definition of the dot product, $x \cdot y = t_1 s_1 + \dots t_1 s_2$.

Question 3.8

Orthogonalize the vectors
$$e_i' = (1, 1, ..., 1, \underbrace{0}_{\text{ith component}}, ..., 0)$$

Answer. It is trivial to show that $\frac{\langle e'_{k+1}, e_k \rangle}{\langle e_k, e_k \rangle} = 1$. Thus, apply the Graham-Schmidt orthogonalization process, we find

$$e_k = e'_k - e_{k-1} - \dots = (0, 0, \dots, 0, \underbrace{1}_{k+1 \text{th component}}, 0, \dots, 0)$$

Question 3.11

The vectors $\frac{1}{\sqrt{2\pi}}$, $\frac{\cos(x)}{\sqrt{\pi}}$, $\frac{\sin(x)}{\sqrt{\pi}}$, ... form an orthogonal basis for the space of continuous functions on $[-\pi, \pi]$.

Answer. Firstly, note that $\int_{-\pi}^{\pi} \frac{\cos(nx)}{\sqrt{2\pi}} dx = \int_{-\pi}^{\pi} \frac{\sin(nx)}{\sqrt{2\pi}} dx = 0$ as we are merely integrating sinusoids over a single period, and sinusoids attain an equal but opposite value for each value they attain within a period. Therefore, we know that the first vector is orthogonal to the rest. Now,

$$\int_{-\pi}^{\pi} \sin(nx)\cos(mx) \, dx = \frac{1}{2} \int_{-\pi}^{\pi} \sin((n+m)x) + \sin((n-m)x) \, dx$$
 (1)
= 0 (2)

due to the angle-sum identities for trigonometric functions, linearity of the integral, and the same argument as before.

$$\int_{-\pi}^{\pi} \sin(nx)\sin(mx) \, dx = \frac{1}{2} \int_{-\pi}^{\pi} \cos(nx + mx) - \cos(nx - mx) \, dx$$

$$= 0$$
(4)

provided that $n \neq m$ (otherwise, our expression is not defined). Similarly, we may deduce the same for cos.

Section 4

Question 4.6

For a linear mapping $L: \mathbb{R}^n \to \mathbb{R}^n$, |X| = |L(X)| if and only if $L(X) \cdot L(Y) = X \cdot Y$ for all $X, Y \in \mathbb{R}^n$.

Answer. Applying the polarization identity, we have $X \cdot Y = \frac{1}{4}(|X + Y|^2 - |X - Y|^2)$. Thus, by definition of the norm,

$$X \cdot Y = \frac{1}{4}(\langle X + Y, X + Y \rangle - \langle X - Y, X - Y \rangle) = \langle L(X), L(Y) \rangle$$

by multilinearity of the inner product. The converse is shown by applying the same manipulations, but in the opposite direction.

Question 4.8 and Question 4.9

Deduce the matrix of a reflection in terms of rotations. Show that a translation is a rotation.

Answer. Geometrically, it is trivial to show that a reflection is but a composition of rotations of equal magnitude. That is to say,

$$T(\alpha) = R^2(\alpha)$$

where T is the reflection of a point about the line through the origin at angle α with the horizontal, and R is the reflection of a point about the origin by α . Additionally, it is easy to show that the matrix for a reflection $R(\alpha) = \begin{pmatrix} cos(\alpha) & -sin(\alpha) \\ sin(\alpha) & cos(\alpha) \end{pmatrix}$ Matrix multiplaction yields

$$T(\alpha) = R^2(\alpha) \tag{5}$$

$$= \begin{pmatrix} \cos(\alpha) & -\sin(\alpha) \\ \sin(\alpha) & \cos(\alpha) \end{pmatrix}^2 \tag{6}$$

$$= \begin{pmatrix} \cos(\alpha) & -\sin(\alpha) \\ \sin(\alpha) & \cos(\alpha) \end{pmatrix}^{2}$$

$$= \begin{pmatrix} \cos^{2}(\alpha) & -\sin^{2}(\alpha) \\ \sin(\alpha)\cos(\alpha) & +\cos(\alpha)\sin(\alpha) \\ -\sin^{2}(\alpha) & -\sin^{2}(\alpha) \\ \sin(2\alpha) & \cos(2\alpha) \end{pmatrix}$$

$$= \begin{pmatrix} \cos(2\alpha) & -\sin(2\alpha) \\ \sin(2\alpha) & \cos(2\alpha) \end{pmatrix}$$

$$(6)$$

$$= \begin{pmatrix} \cos(\alpha) & -\sin(\alpha)\cos(\alpha) \\ -\sin(\alpha) & -\sin(\alpha)\cos(\alpha) \\ \cos(\alpha) & -\sin(\alpha)\cos(\alpha) \\ \cos(\alpha) & \cos(\alpha) \end{pmatrix}$$

$$(8)$$

$$= \begin{pmatrix} \cos(2\alpha) & -\sin(2\alpha) \\ \sin(2\alpha) & \cos(2\alpha) \end{pmatrix} \tag{8}$$