Actor	Register	:ReservationMapper	:ReservationIdentityMap	:UnitOfWork	:ReservationTDG	Reservation Table
cancelReservation(username, roomNumber	r, timeslot)]] 				
([invalid parameters]error						
 	find(username, room	lumber, timeslot)	i I	i I I	i I	;
	<u> </u>					1 1
 		hash:= getHash(username, roomNumb fi	per, timeslot) ind(hash)			
 			reservation	 		
i I	i i i	\(\)	[reservation not found] find(username	ne roomNumber timeslot)		
				,		SELECT []
			 	l I		
			ireservation fie			
 		reservation:= load(reservation fields)	ound] add(reservation)			
	roson	i				
 	<u> reserv</u>	3UOII				
[reservation not found] error	· ·					
i L	delete(username, roor	inumber, umesiot)	i I	i I	i I	
		hash:= getHash(username, roomNumb				
		!	ind(hash)			
	 	 	reservation			
	i i		[reservation not found] find(username	ne, roomNumber, timeslot)		
 			 		<u> </u> 	SELECT []
		<u></u>	reservation fie	e <u>lds</u>		
		reservation:= load(reservation fields)				
i I	i I	i I	[reservation found] regisiterRemoved(reservation)	i		i I
		[reservation not for	ound] delete(reservation)]]		
			[reservation not found] redisterRemoved(reservation)			
	[currentReservationsStatus is filled] updatePe	ndingReservation(roomNumber, timeslot)				
		findNextPendingReser	rvation(roomNumber, timeslot)			
		<u> </u>	reservation			
			[reservation not found] findNextPendingRese	ervation(roomNumber, timeslot))		
i I	i I	i I		i I	<u>i</u> I	SELECT []
		 		<u>elds</u>		
		reservation:= load(reservation fields)				
			ound] add(reservation)			
l I			[reservation found] registryDirty(reservation)			i I
		[reservation four	nd] setFilled(reservation)			! !
			[reservation found] registryDirty(reservation)			
· I I	comm	<u>t()</u>		i I		
 			commit()	<u> </u>		
		 	applyInsert(newObjects)			
 			insert()			
 	i I I	I I	i I	i I	i 	INSERT[]
		! <u></u> ←	applyDelete (newObjects)]
			delete()			
 		, 				DELETE[]
 	i I I	i I ♦	applyUpdatę(newObjects)	i L	; 	
			setFilled()	 		
 					' 	UPDATE[]
 		1] [
	i I	I I				, I I