

Due: Tue 23:50

Name: _____ Student ID: _____ Class: _____

Professor: Jong-Kyou Kim, PhD _____

1. Enter the following code and answer the questions.

```
import java.util.Scanner;
import java.util.InputMismatchException;

public class MyException {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        for(;;) {
            try {
                int x = input.nextInt();
                int y = input.nextInt();
                System.out.format("%d/%d = %d\n", x, y, x/y);
            }
            catch (InputMismatchException ex) {
                System.out.println("Really an integer? Try again");
                input.nextLine();
            }
            catch (ArithmeticException ex) {
                System.out.println("Division by zero?");
            }
            finally {
                System.out.println("Always called");
            }
        }
    }
}
```

```
}  
}
```

(a) Compile the above code and follow the instructions below.

```
C:> java MyException > output.txt
```

- Enter the following two lines.

```
1 2 3  
3 2 1
```

- Enter the following three lines.

```
1.1 2 3  
3 2 1  
1
```

- Enter the following line.

```
3 2 1 0 0 1
```

- Press the key 'C' while holding the control key and check whether the following message appears.

```
Exception in thread "main"
```

- Submit the generated file `output.txt`

(b) Follow the above instructions with the following command and submit the generated file `output.txt`

```
C:> java MyException > output.txt
```

2. Design a class named `LinearEquation` for a 2×2 system of linear equations:

$$\begin{array}{l} ax + by = e \\ cx + dy = f \end{array} \quad x = \frac{ed - bf}{ad - bc} \quad y = \frac{af - ec}{ad - bc}$$

The class contains:

- Private data fields `a`, `b`, `c`, `d`, `e`, and `f`
- A constructor with the arguments for `a`, `b`, `c`, `d`, `e`, and `f`
- Six getter methods for `a`, `b`, `c`, `d`, `e`, and `f`
- A method named `isSolvable()` that returns `true` if $ad - bc$ is not zero.

- Methods `getX()` and `getY()` that return the solution for the equation.
- (a) Draw the UML diagram for the class
- (b) Implement the class based on the following code.

```
public class LinearEquation {
    private double ...;
    LinearEquation(double a, double b, double c,
                    double d, double e, double f) {
        ...
    }
    double getA() { ... }
    double getB() { ... }
    double getC() { ... }
    double getD() { ... }
    double getE() { ... }
    double getF() { ... }

    boolean isSolvable() {
        ...
    }
    double getX() {
        ...
    }
    double getY() {
        ...
    }
}
```

- (c) Execute the following code and write the output in `output.txt`

```
public class TestLE {
    public static void main(String [] args) {
        LinearEquation le
            = new LinearEquation(9.0, 4.0, 3.0, -5.0, -6.0, -21.0);
        if (le.isSolvable())
            System.out.println("x = " + le.getX() + ", y = " + le.getY());
        else
```

```
        System.out.println("The equation has no solution");
    le = new LinearEquation(1.0, 2.0, 2.0, 4.0, 4.0, 5.0);
    if (le.isSolvable())
        System.out.println("x = " + le.getX() + ", y = " + le.getY());
    else
        System.out.println("The equation has no solution");
    }
}
```