

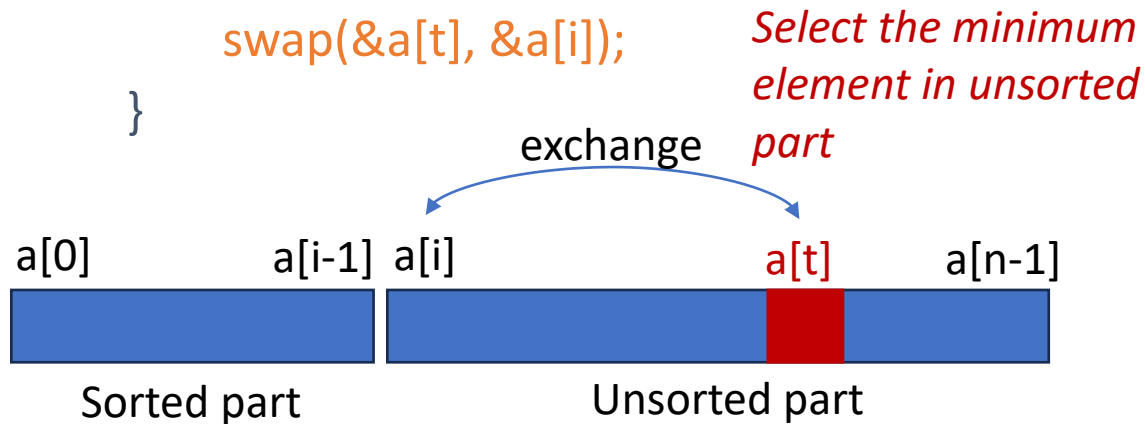
Complexity

Ch 1

Two algorithms. Which one has better performance?

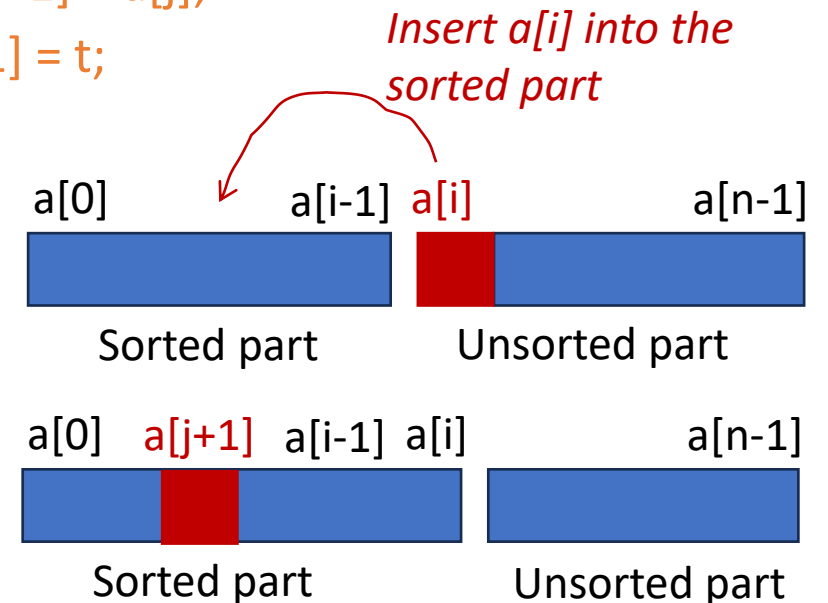
- Selection sort

```
for (i = 0; i < n-1; i++)  
{ /*Find the minimum element in a[i:n-1]*/  
  int t = i;  
  for (j = i+1; j < n; j++)  
    if (a[j] < a[t])  
      t = j;  
  /* Swap the minimum element with the a[i]*/  
  if (t != i)  
    swap(&a[t], &a[i]);  
}
```



- Insertion sort

```
for (i = 1; i < n; i++)  
{ /* insert a[i] into a[0:i-1] */  
  int t = a[i];  
  int j;  
  for (j = i - 1; j >= 0 && t < a[j]; j--)  
    a[j + 1] = a[j];  
  a[j + 1] = t;  
}
```



Performance analysis

Obtaining estimates of **time** and **space** that are machine *independent*.

- Space complexity:
The amount of memory that it needs to run to completion.
- Time complexity:
The amount of computer time that it needs to run to completion.

Space complexity

$$S(P) = c + S_p(I)$$

Total space requirement



= Fixed space requirement + Variable space requirements

Do not depend on the number and size of the program P 's input and output.

Depends on the number and size of input and output associated with the instance I .

Example 1

```
float abc(float a, float b, float c)
{
    return a+b+c*c+(a-b+c)/c+5.00;
}
```

This function has only fixed space requirements.

The variable space requirement $S_{abc}(I) = 0$.

Example 2

In C, the address of the first element is passed.

```
float sum(float list[], int n)
{
    float tempsum=0;
    int i;
    for (i = 0; i < n; i++)
        tempsum += list[i];
    return tempsum;
}
```

C passes all parameters by value. In this case, C does not copy the array list. The variable space requirement $S_{sum}(I) = 0$.

Example 3

```
float rsum(float list[], int n)
{
    if (n) return rsum(list, n-1) + list[n-1];
    return 0;
}
```

One recursive call requires K bytes for 2 parameters and the return address.

If the initial length of list[] is N ,

the variable space requirement $S_{rsum}(N) = N * K$ bytes.

Exercise: factorial function $n!$

A function f to compute the factorial of a number n

$$f(n) = n * f(n-1) \quad \text{for } n > 1$$

$$f(0) = 1 \quad \text{for } n \leq 1$$

Given that $n=N$, the size of the input parameter= K , and the size of return address= M .

- Q1: What is the variable space requirement for **iterative** factorial function?
- Q2: What is the variable space requirement for **recursive** factorial function?

Please reply your answers of Q1 and Q2 via the following link:



Group members: 1~3 people

Exercise: factorial function $n!$

- Iterative

```
double iterFact(int n)
{   int i;
    double answer;
    if ((n == 0) || (n == 1)) return 1.0;
    answer = 1.0;
    for (i = n; i > 1; i--)
        answer *= i;
    return answer;
}
```

- Recursive

```
double recurFact(int n)
{
    if ((n==0) || (n==1)) return 1.0;
    return n*recurFact(n-1);
}
```

Time complexity

Total time requirement $T(P)$

= Compile time + Execution time



- Use system clock to time the program
or
- Count the number of operations

Do not depend
on the instance
characteristics.

Depends on the
characteristics of
instance I .

Count program step (1)

- Program step: A segment with execution time **independent** from the instance characteristics

```
float sum(float list[], int n)
{
    float tempsum=0;
    int i;
    for (i = 0; i < n; i++)
        tempsum += list[i];

    return tempsum;
}
```

step ++; for assignment

For each iteration

{ step ++; the for loop (i=0~n-1)
step ++; for assignment

step ++; last execution of for (i=n)

step ++; to return value

Total number of steps: $2*n+3$

Count program step (2)

- Program step: A segment with execution time **independent** from the instance characteristics

```
float rsum(float list[], int n)
{
    if (n)
        return rsum(list, n-1) + list[n-1];

    return 0;
}
```

For $n=0$

step ++; for if condition

step ++; for return

Number of steps: 2

For $n>0$

step ++; for if condition

step ++; for return

Number of steps: $2n$

Total number of steps: $2*n+2$

For given parameters, computing time may be different.

- **Best-case count**

Minimum number of steps that can be executed.

- **Worst-case count**

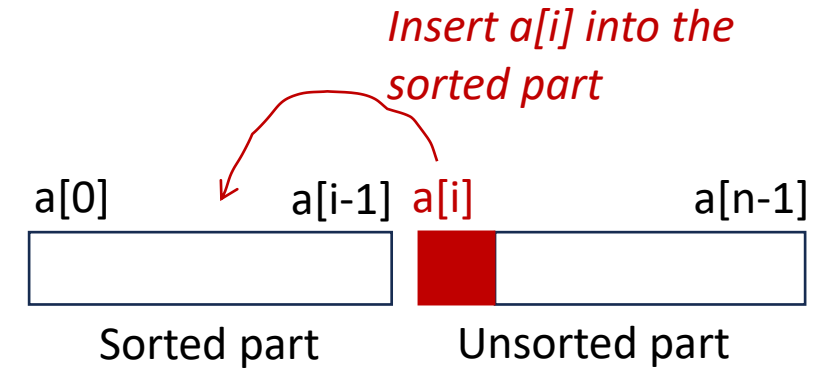
Maximum number of steps that can be executed.

- **Average count**

Average number of steps executed.

Worst-case **comparison** count

Insertion sort



```
for (j = i - 1; j >= 0 && t < a[j]; j--)  
    a[j + 1] = a[j];
```

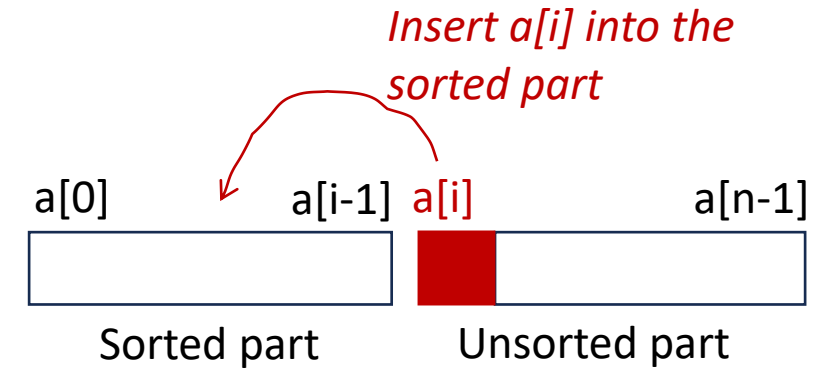
- $a[0:i-1] = [1, 2, 3, 4]$ and $t = 0 \rightarrow 4$ compares
- $a[0:i-1] = [1, 2, 3, \dots, i]$ and $t = 0 \rightarrow i$ compares

For a list in decreasing order:

$$\text{total compares} = 1 + 2 + 3 + \dots + (n-1) = (n-1)n/2 = \frac{1}{2}(n^2) - \frac{1}{2}(n)$$

Best-case **comparison** count

Insertion sort



```
for (j = i - 1; j >= 0 && t < a[j]; j--)  
    a[j + 1] = a[j];
```

- $a[0:i-1] = [1, 2, 3, 4]$ and $t = 5$ → 1 compare
- $a[0:i-1] = [1, 2, 3, \dots, i]$ and $t = i+1$ → 1 compare

For a list in increasing order:

$$\text{total compares} = 1 + 1 + 1 + \dots + 1 = n-1$$

Asymptotic complexity

- Sometimes determining exact step counts is difficult and not useful.
- Using big-O to represent space and time complexity

$\frac{1}{2}(n^2) - \frac{1}{2}(n)$ vs. $n^2 + 3n - 4$: which one is better?

- Both are $O(n^2)$
- Their performance are similar.

Time complexity of insertion sort

- Worst case

When the list is in decreasing order

$$\frac{1}{2}(n^2) - \frac{1}{2}(n) \rightarrow O(n^2)$$

- Best case

When the list is in increasing order

$$n-1 \rightarrow O(n)$$

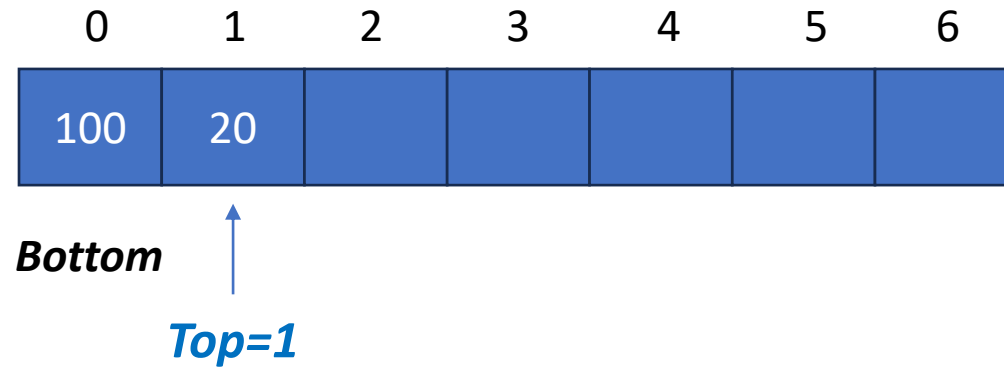
How do various functions grow with n ?

	linear		quadratic	cubic	exponential
$\log n$	n	$n \log n$	n^2	n^3	2^n
0	1	0	1	1	2
1	2	2	4	8	4
2	4	8	16	64	6
3	8	24	64	512	256
4	16	64	256	4096	65536
5	32	160	1024	32768	4294967296

On a computer performing 1 billion (10^9) steps/second
 2^{40} steps require 18.3 mins, 2^{50} steps require 13 days, and 2^{60} steps
require 310 years.

Sometimes, improving algorithm may be more useful than improving hardware.

Stacks: Using variable *top* to implement operations



Time complexity

- IsEmpty(): check whether *top* ≥ 0
- IsFull(): check whether *top* $== \text{MAX_STACK_SIZE}-1$
- Top(): if not empty, return stack[*top*]

$O(1)$

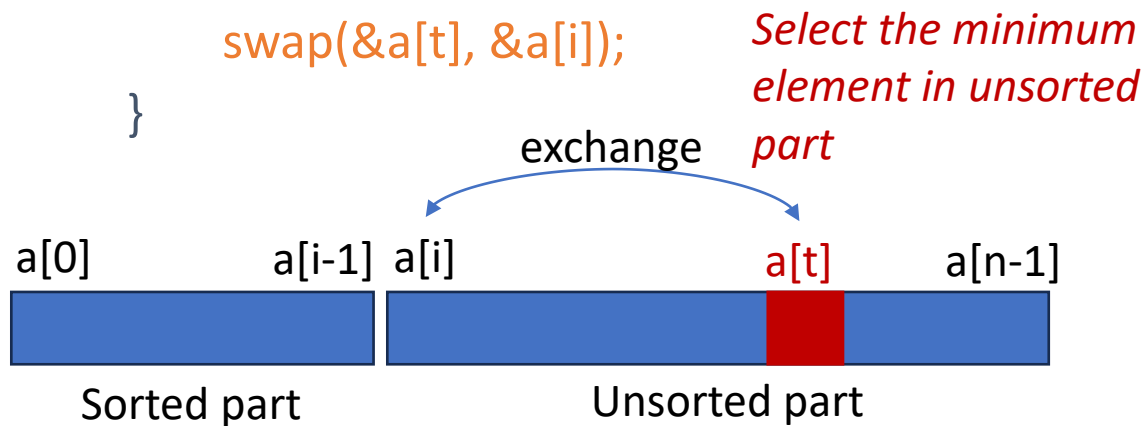
$O(1)$

$O(1)$

Exercise

- Selection sort

```
for (i = 0; i < n-1; i++)  
{ /*Find the minimum element in a[i:n-1]*/  
  int t = i;  
  for (j = i+1; j < n; j++)  
    if (a[j] < a[t])  
      t = j;  
  /* Swap the minimum element with the a[i]*/  
  if (t != i)  
    swap(&a[t], &a[i]);  
}
```



Please reply your answers of Q3 and Q4 via the following link:



Group members: 1~3 people

- Q4: Given a list in increasing order, what is the time complexity of selection sort?
- Q5: Given a list in decreasing order, what is the time complexity of selection sort?