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class Program
     * Rotate Array
     * Given an array, rotate the array to the right by k steps, where k is non-negative.
     * Example:
     * Input: nums = [1,2,3,4,5,6,7], k = 3
     * Output: [5,6,7,1,2,3,4]
    * Explanation:
     * rotate 1 steps to the right: [7,1,2,3,4,5,6]
    * rotate 2 steps to the right: [6,7,1,2,3,4,5]
    * rotate 3 steps to the right: [5,6,7,1,2,3,4]
    */
    static void Main(string[] args)
      int[] inputArry = { 1, 2, 3, 4, 5, 6, 7 };
      int rotateNum = 3;
      Console. WriteLine ("What is the answer to the given question?");
      foreach(var items in RotateArray01(inputArry, rotateNum))
         Console.Write($"{items}");
      }
    }
     * Approach 01 - Brute Force
     * This approach is the way to rotate one-by-one, which is the simplest.
     * 1. Store arr[0] in a temporary variable "temp"
     * 2. Move arr[1] to arr[0], arr[2] to arr[1]... and finally temp to arr[n-1]
    public static int[] RotateArray01(int[] arr, int rotateNum)
    {
      int temp;
      int previous;
      for(int i=0; i < rotateNum; i++) // Time Complexity = rotateNum (k)</pre>
         previous = arr[arr.Length - 1]; // previous = 7
        for(int j=0; j < arr.Length; j++) // Time Complexity = n</pre>
                             // j=0, temp = 1 | j=1, temp = 2 | j=2, temp = 3
           temp = arr[j];
           arr[j] = previous; // arr[0] = 7 | arr[1] = 1
                                                            | arry[2] = 2
           previous = temp; // previous = 1 | previous = 2 | previous = 3
        }
      }
                                 // Time Complexity = O(n+k), Space Complexity = O(1)
      return arr;
    }
```

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* Approach 02 - Using Extra Array
  * Will copy the new array to the original one.
  * The solution is that the number at index i in the original array is placed at the index (i+k)%length of array.
  public static int[] RotateArray02(int[] arr, int k)
    int[] newArr = new int[arr.Length];
    for(int i=0; i < arr.Length; i++)</pre>
                                         //Time complexity = n
    {
      newArr[(i + k) % arr.Length] = arr[0]; //newArr[3]=1, newArr[4]=2, newArr[5]=3, newArr[6]=4
                             //newArr[0]=5, newArr[1]=6, newArr[2]=7
    }
    for(int i=0; i < arr.Length; i++)</pre>
                                         //Time complexity = n
      arr[i] = newArr[i];
                                    //copy the new arr to the original arr
    return newArr;
                                    //Time complexity = n, Space Complexity = n
  }
}
```