

Jason Telanoff

json22@berkeley.edu | (310) 663-8785 | Los Angeles CA, 90404
jasontelanoff.github.io/web-portfolio/ | github.com/jasonTelanoff | linkedin.com/in/jason-telanoff

EDUCATION

University of California, Berkeley | Bachelors in Computer Science & Bachelors in Applied Mathematics | GPA: 3.85 | Fall 2024 | Units: 107 | Relevant Coursework: Efficient Algorithms, Intractable Problems, Computer Architecture, Computer Graphics, Artificial Intelligence, Machine Learning, Computer Securities, Real Analysis, Abstract Algebra, Discrete Math, Data Structures, Linear Algebra, Multivariable Calculus, UCLA Math Circle

SKILLS

Coding Languages: Expert: Java, Dart/Flutter, Python; Intermediate: Javascript, C, Go
Soft Skills: Critical Thinking | Leadership | Quick Learner | Adaptability | Communication
Languages: English (Native), Spanish (California Fluency Certification)

EXPERIENCE

Awear | Software Engineer

FEB 2024 - MAY 2024

- Redesigned app architecture for speed, readability, and concerted development.
- Collaborated directly with founders to fix existing code and implement future plans.
- Led software discussions and meetings to facilitate the integration of major features in a scalable and time-efficient way.
- Overhauled backend architecture for improved scalability and speed.
- Assisted with management and task designation of other developers to ensure coordinated development.
- Promoted to Senior Full Stack Engineer.

Higher Up HCM | Software Engineer

JUN 2023 - FEB 2024

- Streamlined CRM and management processes using Zoho and Python scripts.
- Improved full stack solution to automate bank reconciliation, ensuring proper payments.
- Debugged existing issues with prior programs, such as tracking phone calls and creating tickets.
- Update ticket mechanism to automate warnings for client credit limit problems.
- Debugged several Zoho issues with incomplete documentation

Ceribell | Website Engineer

AUG 2023 - DEC 2023

- Designed an internal website to automate ML experiment creation and viewing.
- Developed the website frontend adhering to design specifications and iterated based on feedback.
- Created JSON configurations based on user specifications, allowing users to create experiments using one model or multiple.

Neurode | Project Manager

FEB 2023 - JUN 2023

- Managed a 6-person team of developers.
- Created a mobile app to diagnose and treat people with ADHD.
- Created games based on scientific papers to stimulate specific parts of the brain.
- Implemented eye tracking to determine user focus.
- Used JSON files to adjust difficulties based on user proficiency.

World Health Organization | Mobile Developer

MAR 2020 - FEB 2021

- Developed the WHO Covid-19 information mobile app.
- Designed and implemented the final prototype's UI/UX.
- Worked in a large team directly with WHO representatives.

PROJECTS

Care-ma → CalHacks Oct 2022, a social media app to spread joy and inspiration.

Cofu → HackSC Vertical Winner Feb 2021, an app to give home cooks a platform to sell their goods.

Wrassle → Personal project, a tournament and team management app for high school wrestling.