

The Crow and the Pitcher

Start

You are a crow.

```
{<!-- delayed text -->
```

```
  (live: 3s)[
```

```
    (stop:)
```

```
    (t8n: "fade")[It is hot. You are very thirsty.]
```

```
  ]
```

```
}
```

```
{
```

```
  (live: 6s)[
```

```
    (stop:)
```

```
    (t8n: "fade")[Alighting on the branch of a tree near to one of those strange  
ground-nests inhabited by the hind-legs walkers, you see a familiar [[hollowed-out  
object->Pitcher]].]
```

```
  ]
```

```
}
```

Inside

As you bend your head and peer into the hollow, a shiny black eye slides into view and blinks at you. (click-append: "at you") [. You are not frightened-you are elated. You know the eye is yours and that this means there is [[water inside->Water]]]

Water

The surface of the water is far at the bottom of the hollow. The opening is quite small. You might just fit your head in, but you also might get your head stuck.

[[Stick your head in->Head]].

[[Get a fuller look at the object->Look]].

Head

You lower your head into the opening. You can't get your head fully through, and your beak gets nowhere near the water.

[[Give up and look elsewhere for water->No Moral]].

[[Get a fuller look at the object->Look]].

Look

You flutter to the ground and step around the object. It swells into a large bulb in the middle. The bulb squats on a stem considerably larger than the opening at the top. Poking around the base, you see that it doesn't run into the ground; rather, it's sitting on the rocky ground.

[[Try to rock the object->Rock]].

Rock

You push the object with [[your beak->Budge]].

You push the object with [[your breast->Budge]], flapping your wings rapidly.

You grasp the lip of the opening with [[your claws->Budge]], and flap upwards.

You rise into the air, circle around, and [[swoop down->Budge]], striking the side with your claws.

<!-- Add a 'give up' option here, linking to the No Moral passage.-->

Budge

[[The object remains stubbornly rooted in place->Rock]].

(if:(history: where its name contains "Rock")'s length >= 4)[Time to think of
[[something else->Else]].]

Else

You fly back into the tree to think. If you can't push the object on its side to get the water near the opening, you need to find a way to get the water up to the opening while the object is standing as it is.

[[You look down on the ground->Ground]].

Ground

The ground is littered with dead leaves, dead insects, pebbles. You get an idea.
(if:visits is 1)[The ground is littered with dead leaves, dead insects, pebbles.]

(display: "Choices")

Choices

[[Pick up a dead leaf->Leaf]].
[[Pick up a dead insect->Insect]].
[[Pick up a pebble->Pebble]].
[[Give up, and fly off->No Moral]].

Leaf

(set: \$leafInsect to \$leafInsect + 1)
You pick up a leaf in your beak, fly to the opening, and drop it in. The leaf rests on the [[surface of the water->Clogged]].

Insect

(set: \$leafInsect to \$leafInsect + 1)
You pick up a dead insect in your beak, fly to the opening, and drop it in. The carcasse rests on the [[surface of the water->Clogged]].

Pebble

```
{
(set: $pebbles to $pebbles + 1)
(if: $pebbles < 11) [You pick up a pebble in your beak, fly to the opening, and
drop it in. The surface of the water seems to [[rise slightly->Choices]].]
}
{
(else:) [
    You pick up a pebble in your beak, fly to the opening, and drop it in...
    (live: 3s)[
        (stop:)
        (t8n: "fade")[
            The surface of the water
            (t8n: "fade-up")[
                (text-colour: #1E90FF)[
                    trembles at the lip]] of
the opening.
]
]
}
}
```

```
{
(live: 8s)[
    (stop:)
    [[Drink.->Hydrated]]
]
}
```

<!-- Add an (else-if:)above so that a "Just a few more pebbles..." message displays when the \$pebbles is 6 -->

Hydrated

/k9L_UTWg16g/s1600/JVL+Fox+and+Pitcher.jpg">

Your thirst satiated, you [[fly off->Moral]].

Moral

//“Thoughtfulness is superior to brute strength.”//

//“Necessity is the mother of invention.”//

[[Sources]]

Sources

* "The Crow and the Pitcher" on //Wikipedia//

* Some versions of "The Crow and the Pitcher" on //Wikisource//

* Avianus, "The Crow and the Water Jug."

Return to [[Title]].

Pitcher

You know objects like these can often [[hold things inside->On Vase]].

On Vase

```
(link: "After some quick glances around, you fly down and alight on the lip of  
opening at the top the object.")[[You tilt your head and look down inside the  
hollow->Inside]].]
```

Variables

```
<!-- setting variables -->  
(set: $pebbles to 0)  
(set: $leafInsect to 0)
```

No Moral

```
{  
(visited:"Head")[Hmmm. Not sure what the moral is here: "If it's not easy, it's  
not worth it?"]  
(visited:"Choices")[Hmmm. Not sure what the moral is here: "Little by little takes  
too long?"]  
(visited:"Clogged")[Hmmm. Not sure what the moral is here: "Good plan, bad  
execution?"]  
}  
[[Try again.->Start]]
```

Clogged

```
(if: $leafInsect < 11)[(display: "Choices")] (else:)[The hollow is now clogged  
with debris floating on the water, which [[hasn't risen at all->No Moral]].]
```

Title

```
(align:"=><=")+(box:"X=")[(text-style:"expand")[//The Crow and the Pitcher//  
A Twine adaption of a fable by Aesop  
By Jason Boyd
```

```
[[Begin->Start]].]]
```

<!-- Link Aesop's name with his Wikipedia entry -->