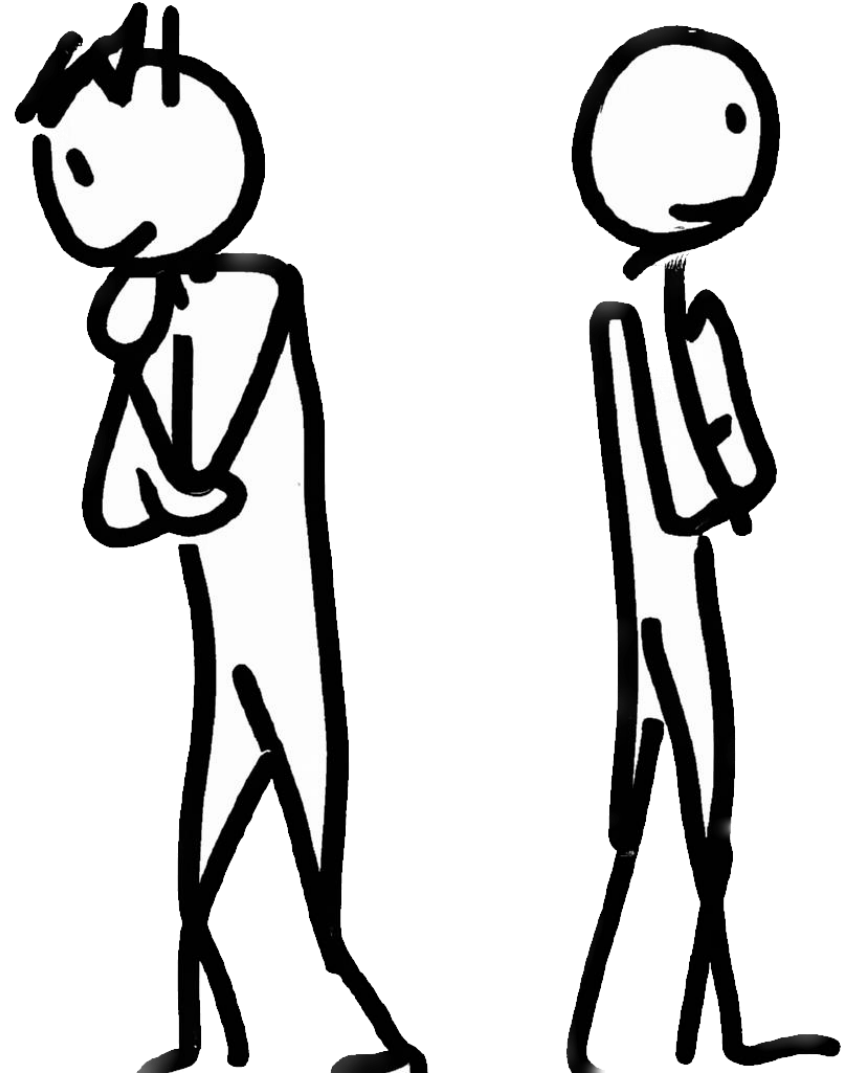


Prospect theory examples I

Notes on Behavioural Economics

Jason Collins



A 50:50 gamble

$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

A 50:50 gamble

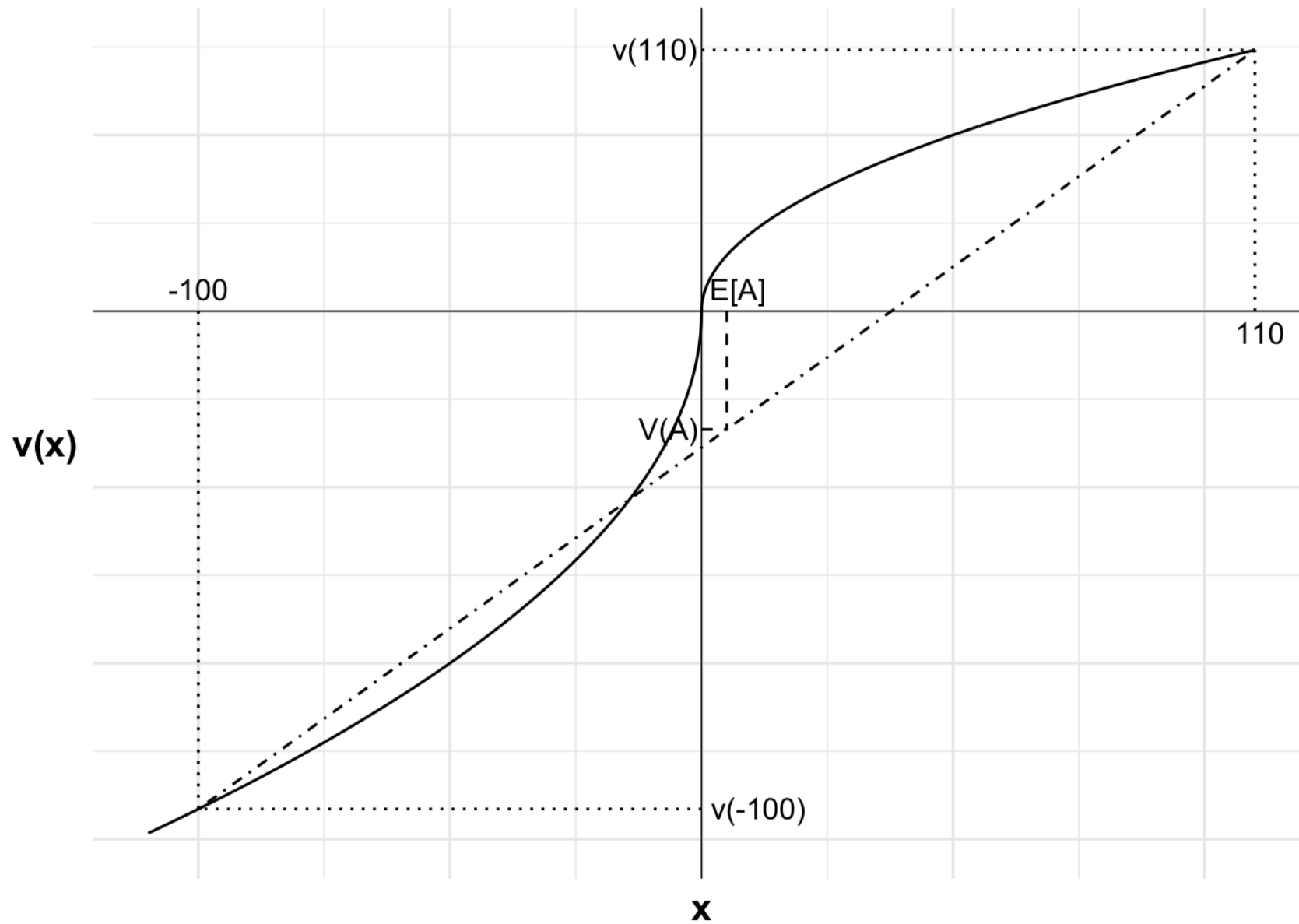
$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

$$A = (0.5, \$110; 0.5, -\$100)$$

A 50:50 gamble: accept or reject?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.5 \times v(110) + 0.5 \times v(-100) \\ &= 0.5 \times 110^{0.5} - 0.5 \times 2 \times 100^{0.5} \\ &= -4.76 \end{aligned}$$

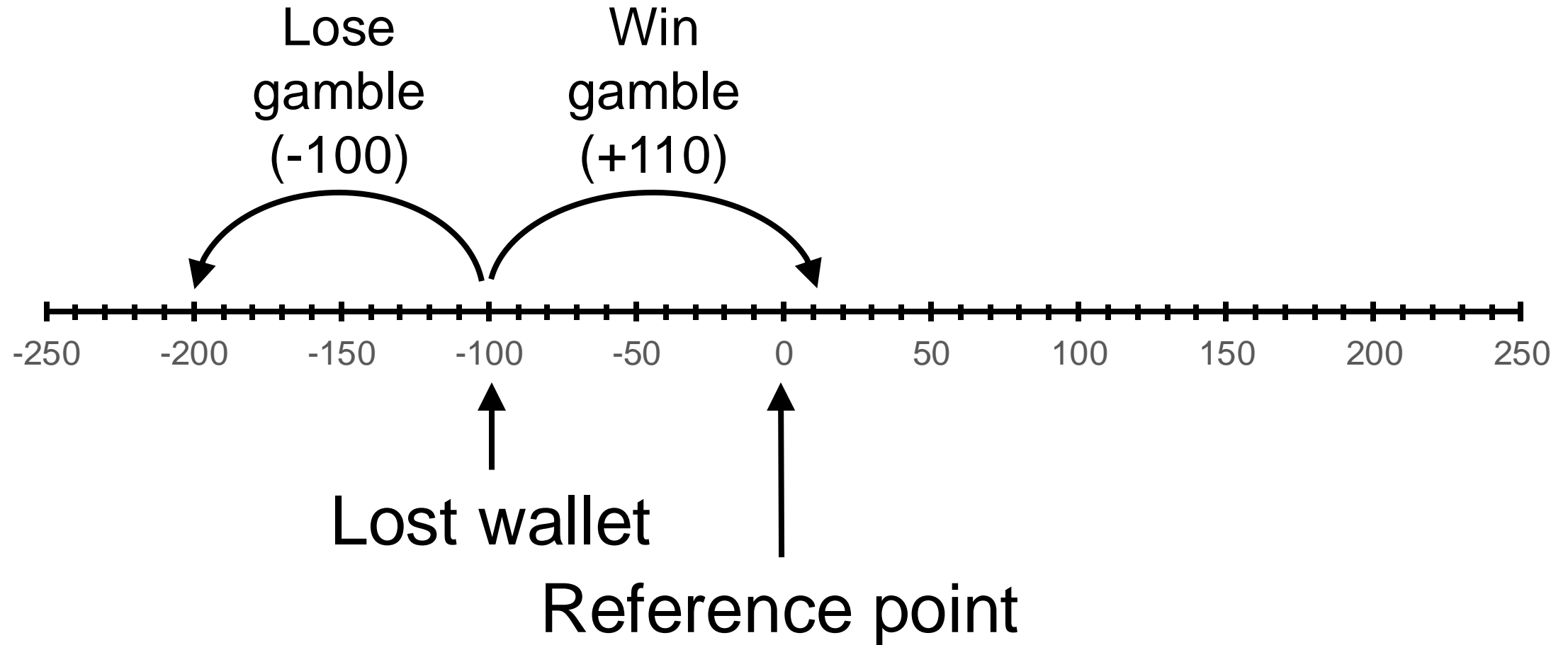
A 50:50 gamble: accept or reject?



A 50:50 gamble: accept or reject after a loss?



A 50:50 gamble: accept or reject after a loss?



A 50:50 gamble: accept or reject after a loss?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.5 \times v(-100 + 110) + 0.5 \times v(-100 - \\ 100) \\ &= 0.5 \times (10)^{0.5} - 0.5 \times 2 \times 200^{0.5} \\ &= -12.56 \end{aligned}$$

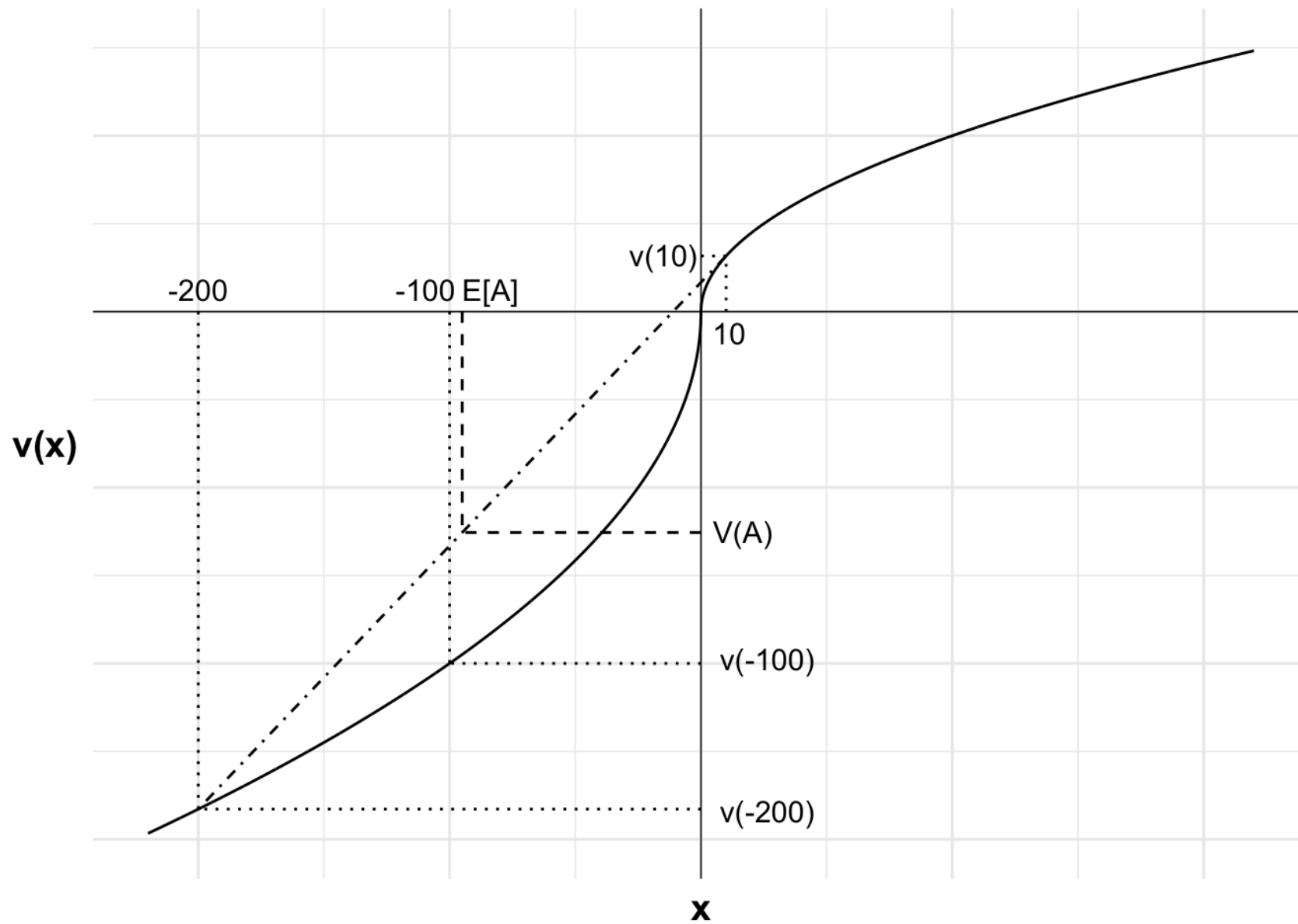
A 50:50 gamble: accept or reject after a loss?

$$\begin{aligned} V(\neg A) &= v(-100) \\ &= -2 \times (100)^{0.5} \\ &= -20 \end{aligned}$$

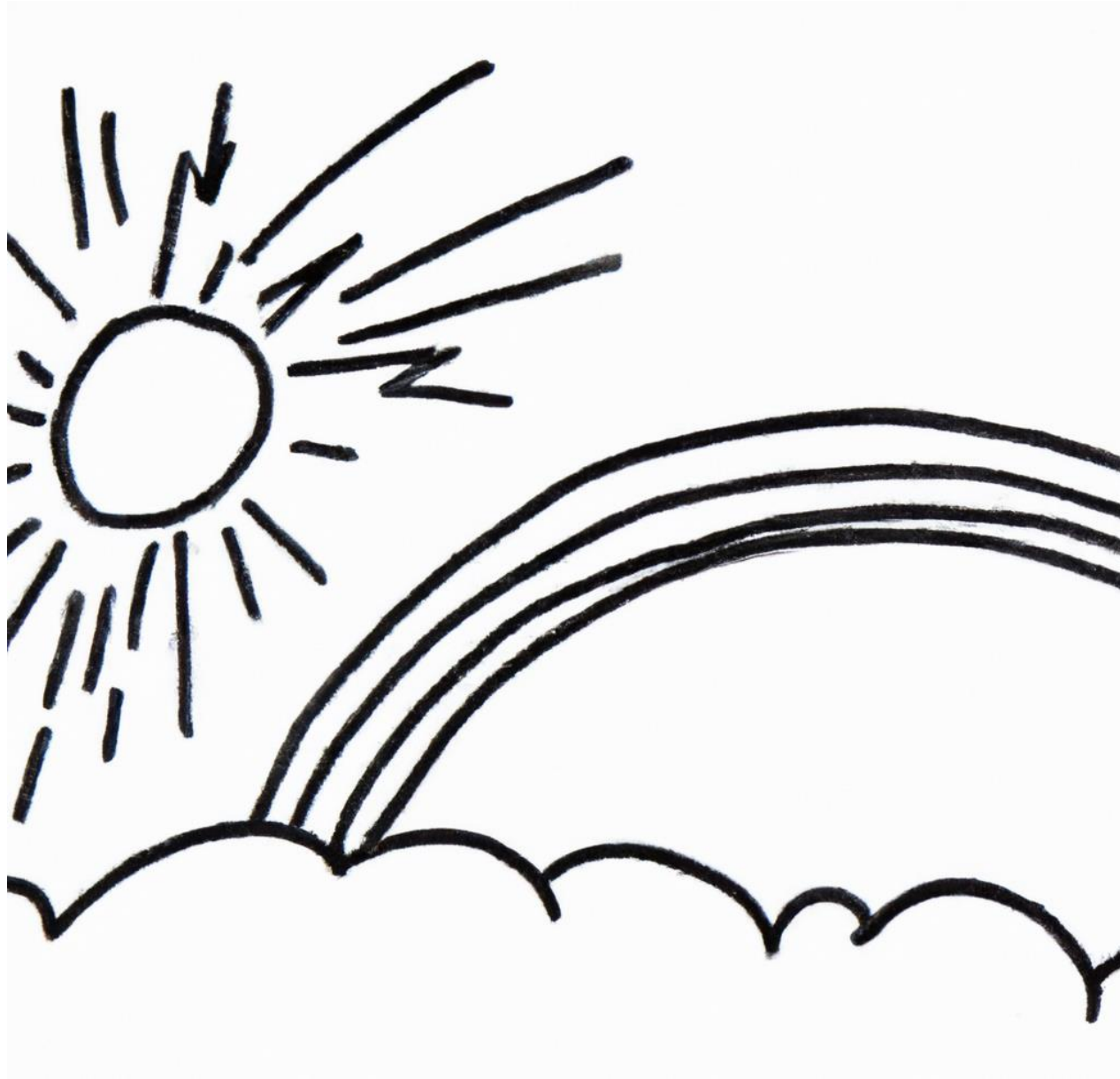
A 50:50 gamble: accept or reject after a loss?

$$V(\neg A) = -20 < -12.56 = V(A)$$

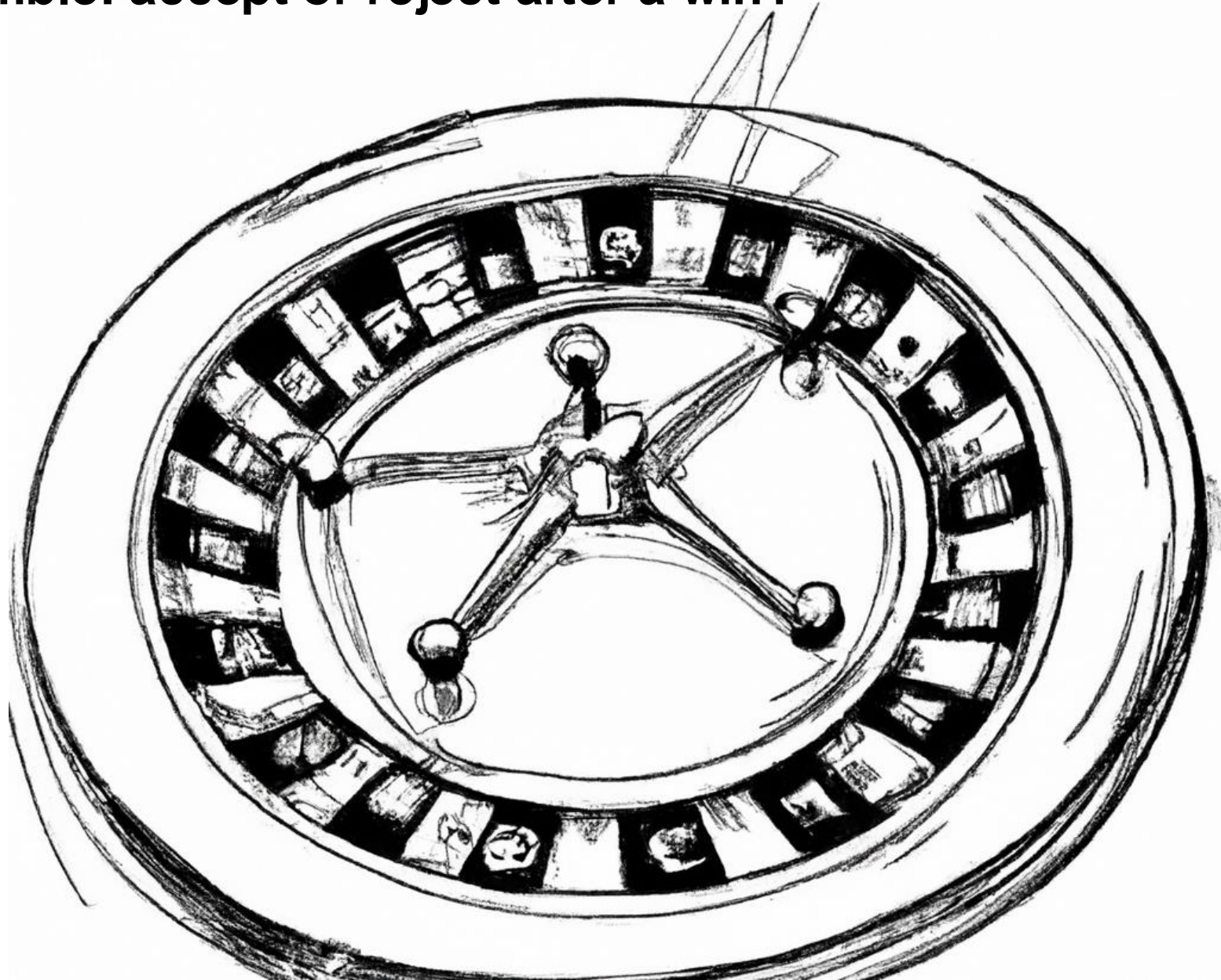
A 50:50 gamble: accept or reject after a loss?



A 50:50 gamble: accept or reject after adaptation to loss?



A 50:50 gamble: accept or reject after a win?



A 50:50 gamble: accept or reject after a win?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.5 \times v(10000 + 110) + 0.5 \times v(10000 - 100) \\ &= 0.5 \times (10110)^{0.5} + 0.5 \times (9900)^{0.5} \\ &= 100.02 \end{aligned}$$

A 50:50 gamble: accept or reject after a win?

$$V(\neg A) = v(10000)$$

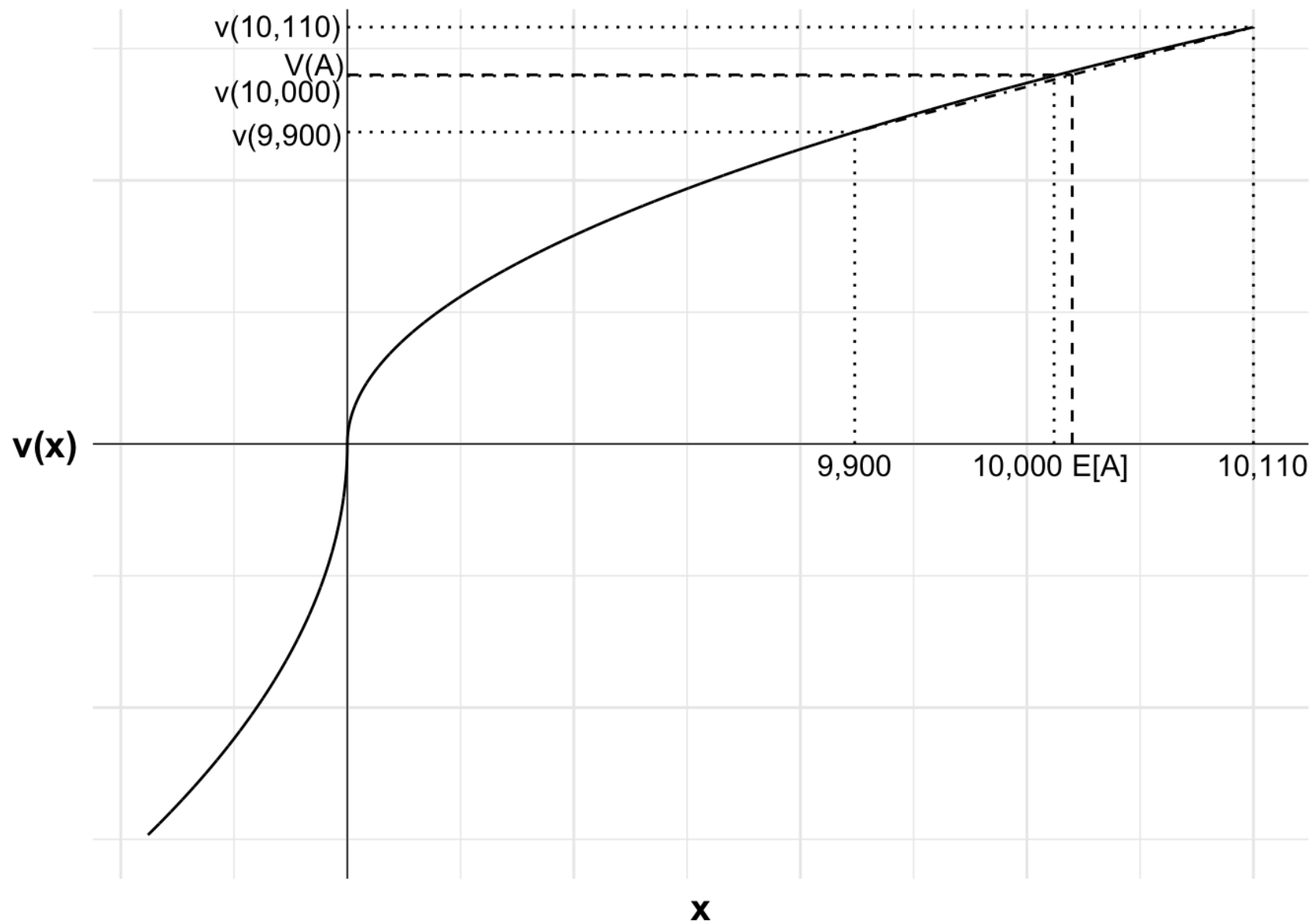
$$= 10000^{0.5}$$

$$= 100$$

A 50:50 gamble: accept or reject after a win?

$$V(\neg A) = 100 < -100.02 = V(A)$$

A 50:50 gamble: accept or reject after a win?



A 60:40 gamble

$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

A 60:40 gamble

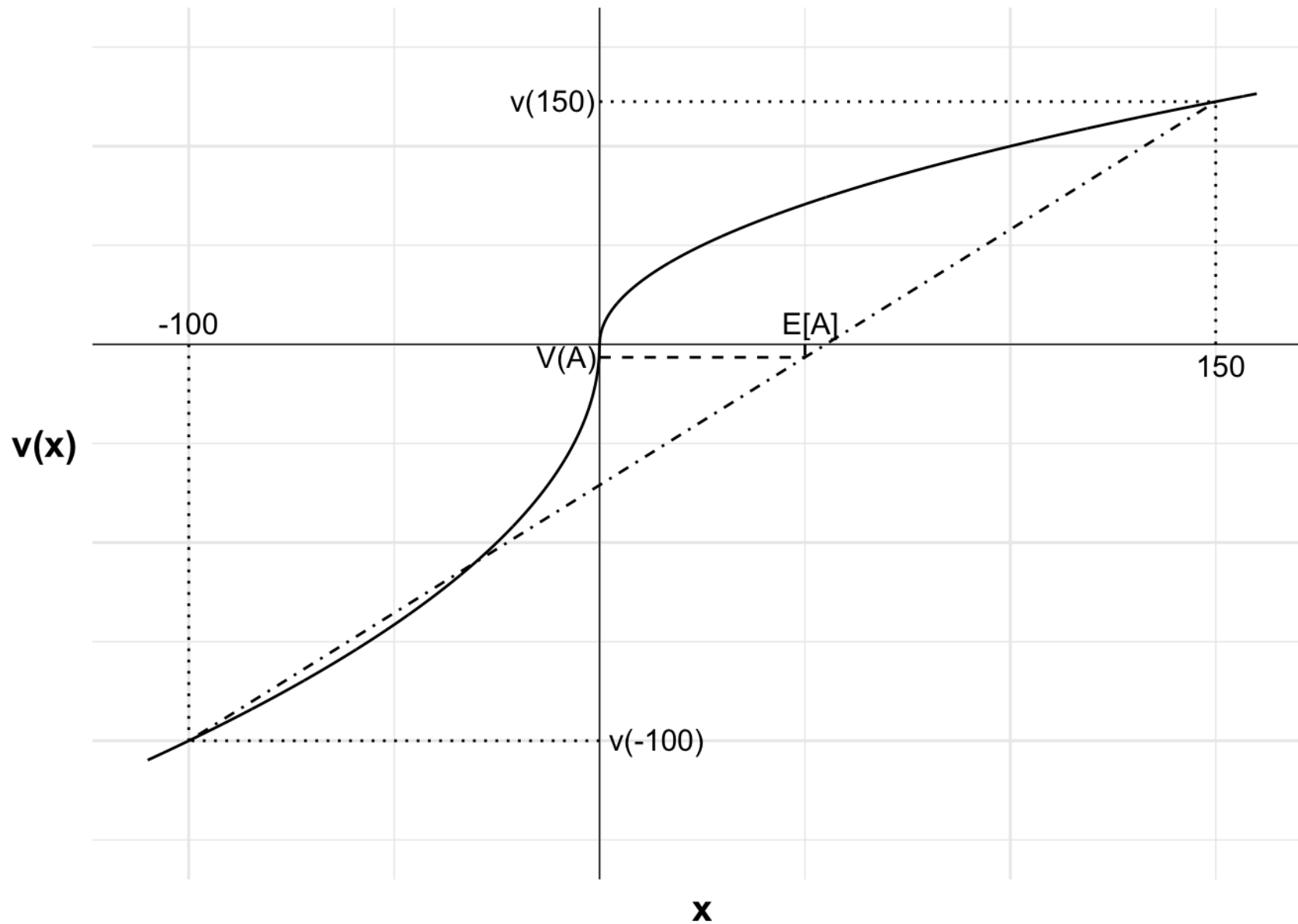
$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

$$A = (0.6, \$150; 0.4, -\$100)$$

A 60:40 gamble: accept or reject?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.6 \times v(150) + 0.4 \times v(-100) \\ &= 0.6 \times 150^{0.5} - 0.4 \times 2 \times 100^{0.5} \\ &= -0.652 \end{aligned}$$

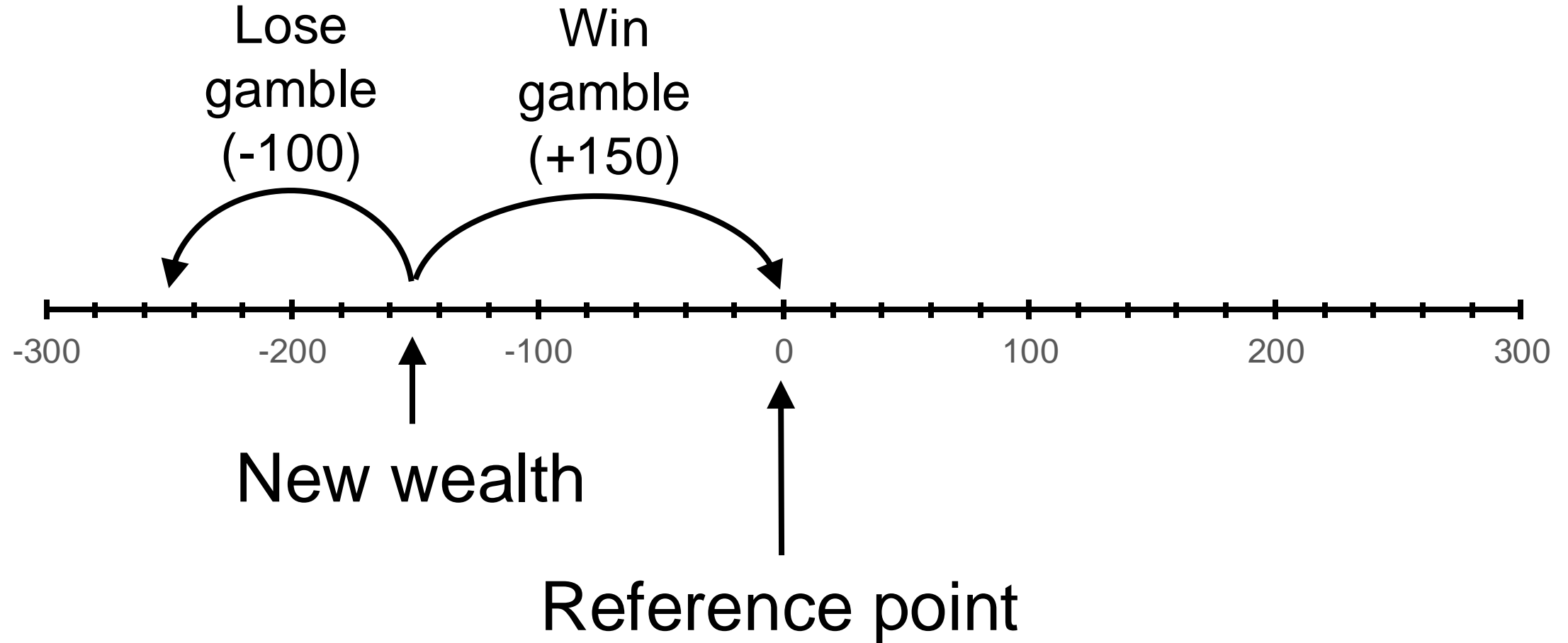
A 60:40 gamble: accept or reject?



A 60:40 gamble: accept or reject after a loss?



A 60:40 gamble: accept or reject after a loss?



A 60:40 gamble: accept or reject after a loss?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.6 \times v(-150 + 150) + 0.4 \times v(-150 - 100) \\ &= 0.6 \times 0^{0.5} - 0.4 \times 2 \times 250^{0.5} \\ &= -12.649 \end{aligned}$$

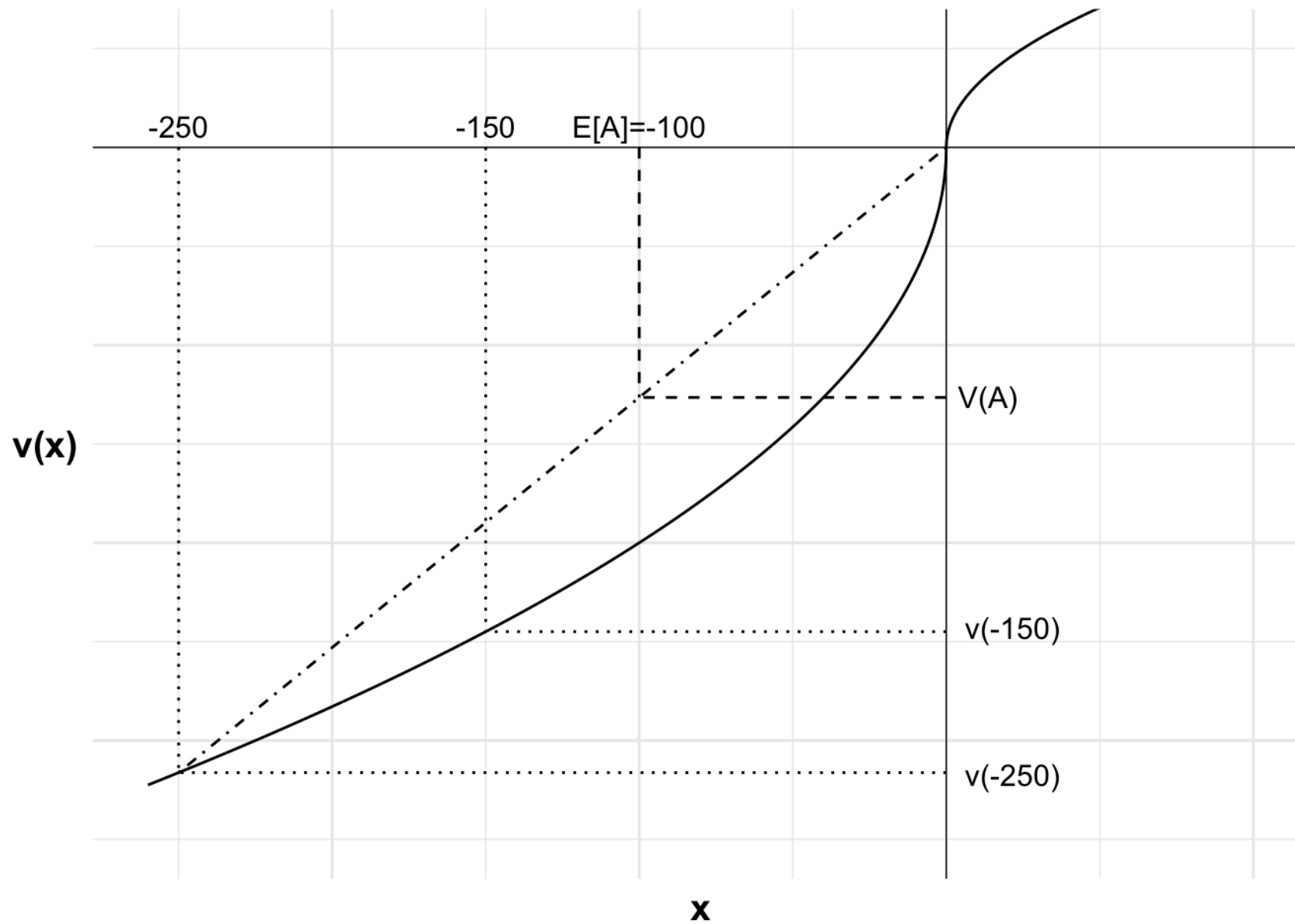
A 60:40 gamble: accept or reject after a loss?

$$\begin{aligned} V(\neg A) &= v(-150) \\ &= -2 \times 150^{\frac{1}{2}} \\ &= -24.495 \end{aligned}$$

A 60:40 gamble: accept or reject after a win?

$$V(\neg A) = -24.495 < -12.649 = V(A)$$

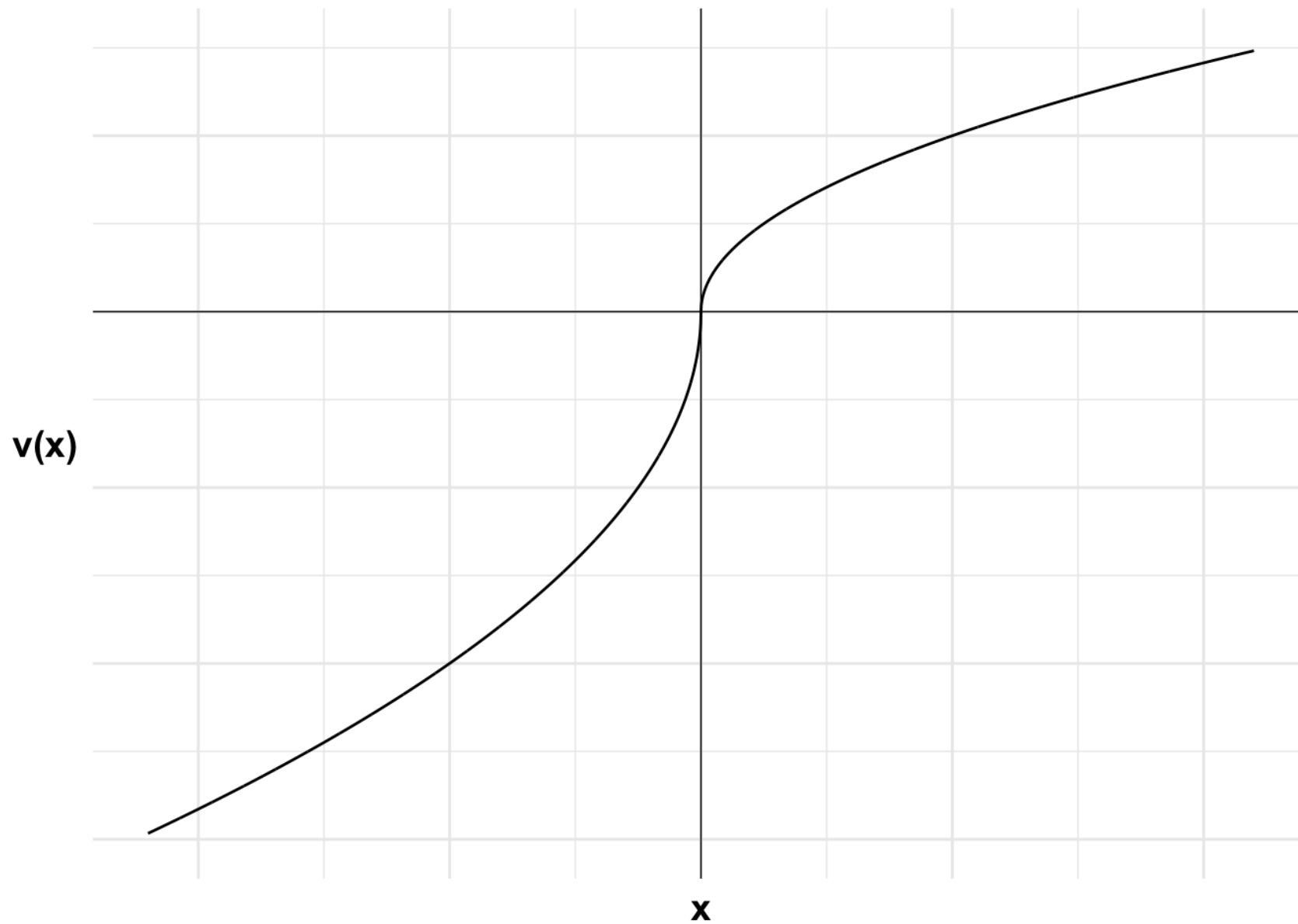
A 60:40 gamble: accept or reject after a loss?



A gamble in the gain domain

$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

A gamble in the gain domain



A gamble in the gain domain

$$v(x) = \begin{cases} x^{1/2} & \text{where } x \geq 0 \\ -2(-x)^{1/2} & \text{where } x < 0 \end{cases}$$

\$100

OR

$$A = (0.5, \$250; 0.5, 0)$$

A gamble in the gain domain: accept or reject?

$$\begin{aligned} V(A) &= p_1 v(x_1) + p_2 v(x_2) \\ &= 0.5 \times v(250) + 0.5 \times v(0) \\ &= 0.5 \times 250^{0.5} - 0.5 \times 2 \times 0^{0.5} \\ &= 7.91 \end{aligned}$$

A gamble in the gain domain: accept or reject?

$$V(\$100) = v(100)$$

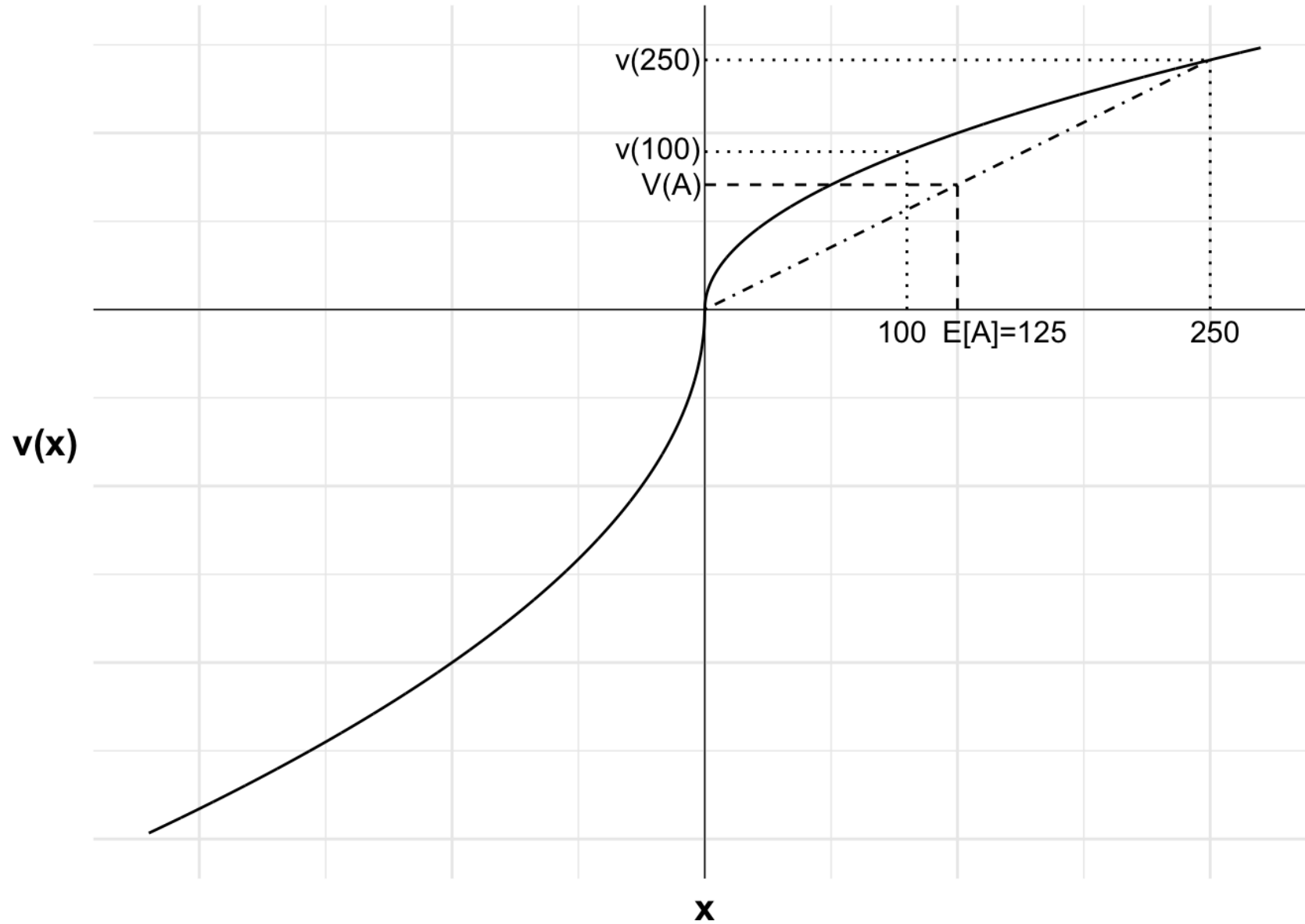
$$= 100^{0.5}$$

$$= 10$$

A gamble in the gain domain: accept or reject?

$$V(\$100) = 10 > 7.91 = V(A)$$

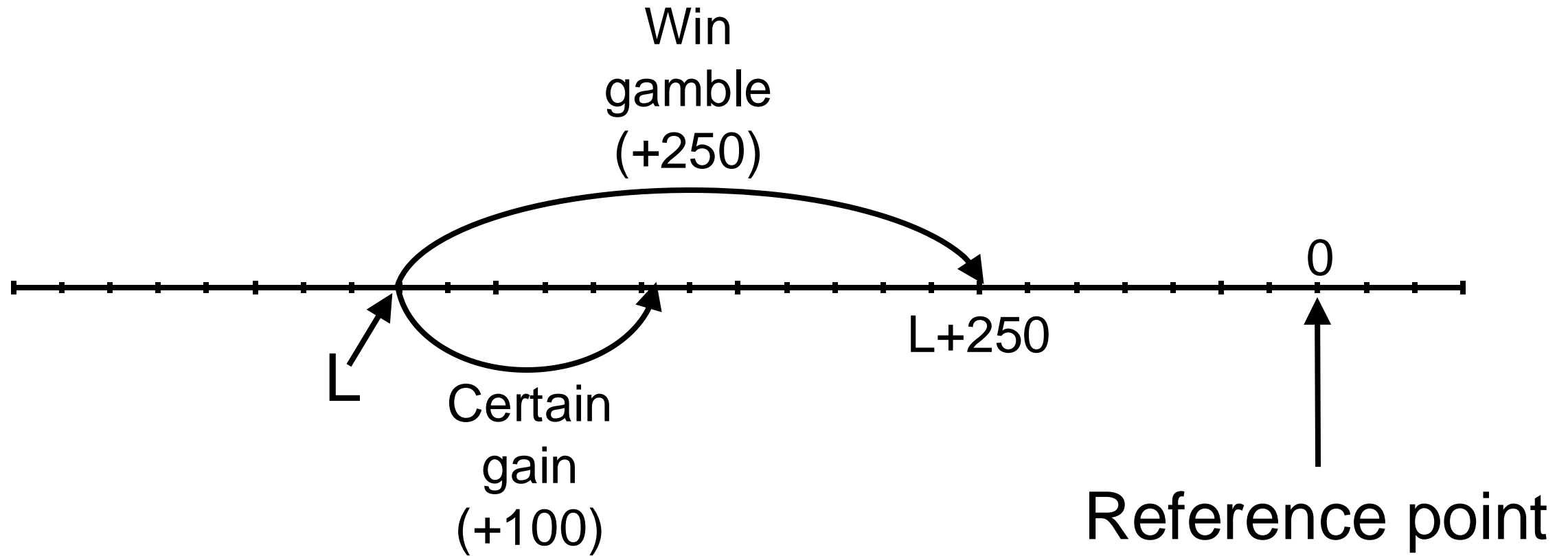
A gamble in the gain domain: accept or reject?



A gamble in the gain domain: accept or reject after a negative shock?



A gamble in the gain domain: accept or reject after a negative shock?



A gamble in the gain domain: accept or reject after a negative shock?

