



Education

Carnegie Mellon University
Pittsburgh, PA

Graduation: August 2017

- B.S Information Systems
- B.S Human Computer Interaction (HCI)
- Minor in Photography

Overall GPA: 3.25
Dietrich College Dean's List
with Honors (Spring 2014)

Skills

*denotes Beginner

- HTML/CSS
- JavaScript, AngularJS
- Java
- SQL
- Android*
- Illustrator/Photoshop
- Photography

Extracurricular Activities

Build18

- LED audio Visualizer (2015)
- Racecar Simulator (2014).

Photography

- Athletics Department
- The Thistle
- Freelance: Bhangra in the Burgh, Greek Sing, Dancers Symposium, Formals

Student College

Executive Board (StuCo)

- Historian

Jason Chen

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Profile

Web designer and front-end developer interested in creating aesthetically pleasing yet usable user interfaces.

Relevant Experience

Mobile Developer | Rewynder (Pittsburgh, PA)

September 2015 to Present

- Currently redesigning the Android application as well as the web front for the InSite app, an app used to help companies identify and communicate immediate information.

Software Engineer | Intuit (Mountain View, CA)

June to August 2015

- Created a UI/front end using AngularJS for the Data Parity tool used for the IDEA (Intuit Data Engineering and Analytics) team at Intuit. The front end was aimed towards increasing usability for the tool.

Web Designer for Jeff Bigham | HCI Institute (Pittsburgh, PA)

January to May 2015

- Redesigned the user interface for the web app called Legion: CHORUS, a research project aimed to help users ask questions and receive answers from crowd computing via chat box.

Research Assistant | CMU Articulab (Pittsburgh, PA)

March to November 2014

- Created coding manuals and annotated video sessions to observe behavioral differences between friends and strangers. Managed the Articulab's main website.

Coursework

Information Systems:

Information Systems Milieux; Intro to Business Systems Programming; Database Design and Fundamentals

Computer Science:

Principles of Computing; Fundamentals of Programming and Computer Science; Introduction to Data Structures; Principles of Imperative Computation

Human Computer Interaction:

Programming Usable Interfaces; User Centered Design Research & Evaluation; Software Structures for User Interfaces (Web lab)