

Jason Chen

Design Technologist @ San Francisco, CA

I am currently a Design Technologist with prior professional experience as a UI developer, and I enjoy helping build scalable systems by working at the intersection of design and code.

Info

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Carnegie Mellon University class of 2017
Pittsburgh, PA

B.S Information Systems (IS)
B.S Human Computer Interaction (HCI)

Work

Carta
Design Technologist, Employee org
Oct 2021 - September 2022

Spearheaded the “Ink on Figma” library and led a working group to maintain the figma design system. Actively contributed to the Ink codebase.

Improved 50% of employee org's UI health by enforcing proper coding standards (dictated by Ink). Rolled out and standardized Storybook along side companion figma library to document domain specific patterns and components not supported by Ink.

Created 1-2 coded prototypes per quarter for user testing and to test feasibility to elevate designs in collaboration with a product designer.

Vesta [contract]
Design Systems Designer
March - August 2022

Audited Vesta's UI and created a design system to consolidate patterns starting from atomic elements to organisms including: icons, grid, inputs, modals, navigation, and much more. Faithfully designed components to reflect engineering patterns and react props.

Blend
Design Technologist
Feb 2019 - Oct 2021

Co-created, maintained, and contributed to the Alchemy design system, a unified component library used across Blend's multiple product lines.

Designed and built a variety of tools to help designers do their best work. Tools included Figma plugins, custom applications, documentation, and more.

Created high fidelity prototypes of Blend's One Tap Mobile experience for usability tests, sales demos, and exploratory experiences using FramerX, ProtoPie, and React.

Intuit
Software Engineer
Aug 2017 - Jan 2019

UI developer working with React + Redux on the Payments Onboarding experience for Quickbooks. Projects included DocUploader for ID verification/risk assessment and progressive/dynamic onboarding with Bolt, Quickbook's new design language.

Built and owned the Accordion component within the Intuit Design System, shared and used by several teams within the Quickbooks Payments and Payroll departments.

Skills & Hobbies

Design Tools

Figma, Custom Figma plugins, Sketch, FramerX, ProtoPie, Adobe Creative Suite

Programming & Prototyping

TypeScript, React + Redux, HTML/CSS/Javascript

Photography
Long live film!

Editorial: Lunar Gala '17, Ronin Division FW20, Ronin Division Face Mask (COVID-19), Ronin Division FW18
Sports Photographer for CMU Athletics (2 years)

Awards

Hackathons

Blend Hacks VIII
Intuit Intern Hackathon 2016