Jason Chadwick

jason-chadwick.com | jchadwick@uchicago.edu | github.com/jasonchadwick

EDUCATION

Ph.D. Candidate, Computer Science, University of Chicago

2022-present

Studying quantum computer architecture, advised by Fred Chong

Interests: Quantum optimal control, compilation, high-radix computation, neutral atom devices, variational algorithms, surface codes

B.S. Physics, Carnegie Mellon University

2018-2022

Minor in Computer Science

GPA 3.95

Coursework: Quantum Computing, Advanced Quantum Physics, Artificial Intelligence, Parallel Data Structures and Algorithms, Functional Programming, Discrete Differential Geometry, Computer Systems

AWARDS

Crerar Fellowship, University of Chicago	2022
University Honors, Carnegie Mellon University	2022
College Honors, Mellon College of Science	2022
Dean's List, High Honors, Mellon College of Science	2018–2022

SKILLS

Programming: Python, Julia, C/C++, C#/Unity, Java, Clojure, Common Lisp, SML, Bash

Python libraries: QuTiP, qiskit, Cirq, Pulser, pandas, TensorFlow, PyTorch

Julia packages: QuantumOptics, DataFrames,
Software: LaTeX, Unix, slurm, Mathematica

Techniques: Machine learning, linear programming, functional programming

EXPERIENCE

Undergraduate researcher, University of Chicago

2021-2022

Optimized short-duration control pulses for high-radix quantum logic gates, motivating a new compiler design that takes advantage of mixed-radix operations. Presented at QCE 2022 and ASPLOS 2023.

Research intern, Princeton Plasma Physics Laboratory

2020

As part of the Department of Energy SULI program, designed a neural network to predict fusion plasma cross-sectional properties in real time, for use in control systems. Published work in *Nuclear Fusion*.

FEATURED PROJECTS

see my github for all public projects

Chronodrifter, primary author

2021-present

2D platformer game in Unity where the player must solve puzzles by slowing and reversing the flow of time. A live web version is available.

Quops, primary author

2021-present

Board game based on the rules of quantum mechanics. Players take turns applying quantum logic operations to a board of qubit tiles, aiming to create specific superpositions of states.

Juqbox.jl, contributor 2022

Julia package for solving optimal control problems in closed quantum systems.

Publications

† indicates equal contribution

Year	Title and Authors	Publisher
2023	(under review) Qompress: Efficient Compilation for Ququarts Exploiting Partial and Mixed Radix Operations for Communication Reduction A. Litteken, L.M. Seifert, J. Chadwick , N. Nottingham, J.M. Baker, F.T. Chong	ASPLOS
2022	(to appear) Time-Efficient Qudit Gates through Incremental Pulse Re-seeding L.M. Seifert † , J. Chadwick † , A. Litteken, F.T. Chong, J.M. Baker	QCE
2022	Synthesizing Efficient Pulses for Practical Qudit Circuits J. Baker, J. Chadwick, L.M. Seifert, A. Litteken, N. Nottingham, A. Petersson, S. Guenther, F.T. Chong	QIP Poster
2021	Prediction of electron density and pressure profile shapes on NSTX-U using neural networks M.D. Boyer, J. Chadwick	Nucl. Fusion
2020	Machine learning modeling and analysis of density and pressure profiles on NSTX and NSTX-U J. Chadwick, M.D. Boyer	APS DPP Poster