

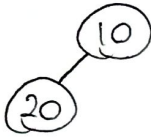
### 3. Min - Max Heap

Insert (10, 20, 30, 4, 5, 6, 50)

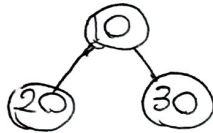
Insert 10



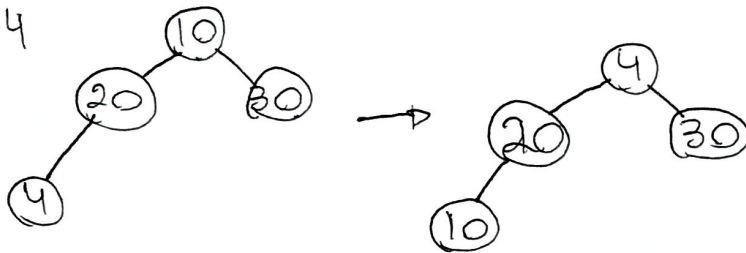
Insert 20



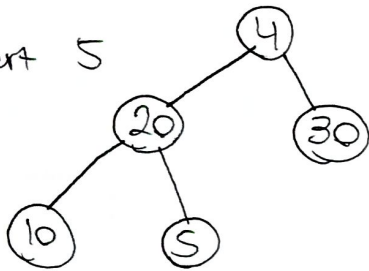
Insert 30



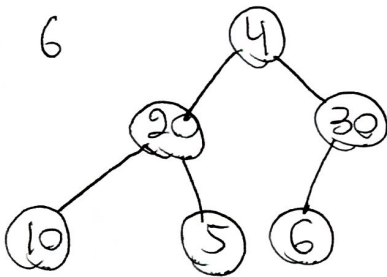
Insert 4



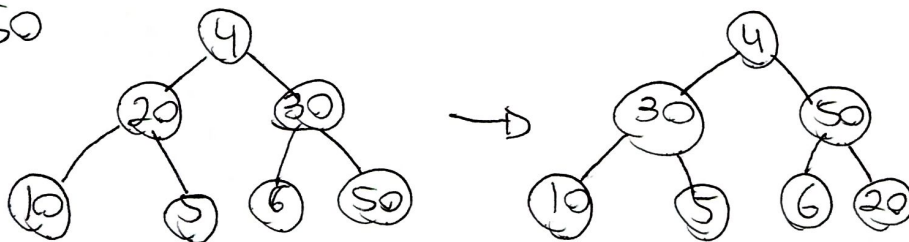
Insert 5



Insert 6

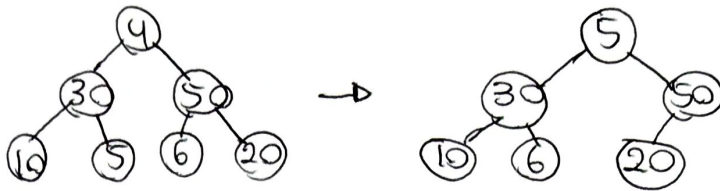


Insert 50

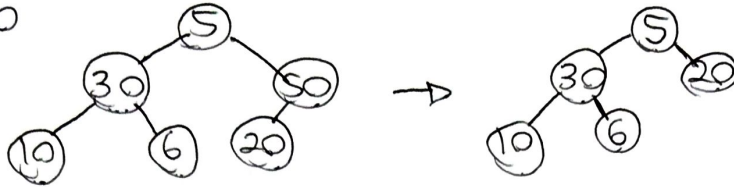


Delete (min-max - mm  $\rightarrow$  480,5)

Delete 4



Delete 50



Delete 5

