

# JASON NGUYEN

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## Education

### University of California Irvine

*Bachelor of Science, Computer Science and Engineering*

- GPA: 3.84

United States

*June 2020 – Present*

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## Experience

### ICS Lab Tutor

*UC Irvine Donald Bren School of Information and Computer Science*

- Tutor for UCI's ICS 51 - Introductory Computer Organization.
- Assisted TAs' in helping out students with questions or issues they had for the course.

Jan 2021 – Present

*Remote*

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## Coding Projects

### Portfolio Website | *HTML, CSS, Javascript*

- Set up multiple navigable pages to showcase finished projects

Sep 2019 – Present

### Columns Game | *Python*

- Replicated the Sega Genesis game Columns
- Incorporated a GUI that displays the game's content to the user and reads the user's keyboard inputs

Nov 2020

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## Skills

**Languages:** Python, JavaScript, HTML5, CSS3, NodeJS, Java, R

**Frameworks:** Bootstrap, jQuery

**Human Languages:** English, Vietnamese, Spanish

**Developer Tools:** Git, VS Code

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## Extracurriculars

### Treasurer

*Math Club*

- Hosted weekly lessons for members and monthly nationwide math competitions
- Coordinated fundraisers to raise money for competitions

Sep 2019 – June 2020

### Founder/Treasurer

*Chess Club*

- Hosted weekly lessons for members and bimonthly tournaments
- Coordinated fundraisers to raise money for new chess sets and gear

Sep 2018 – June 2019

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## Achievements

### Dean's Honor List

*University of California Irvine*

- Awarded to students that maintained a GPA of at least 3.5 and were enrolled in at least 12 units

Jan 2021 – Present

### Principal's Medallion

*La Quinta High School*

- Awarded to the top 15 best academically performing students of the class for the entirety of their four years in school

June 2020

*Rank 7*