Jason Fang

1B Software Engineering | ID #: 20519284

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Professional Profile

- High programming proficiency in Java, C/C++, Python
- One year of experience developing apps for clients using agile methodologies, developing strong communication skills and client relationships
- 2 years experience of developing Java GUI applications
- One year experience designing and developing for the web using HTML5/CSS3/JavaScript
- Worked as a team lead in a software design project to program functionality to robots using Python and the Myro reference library
- Knowledgeable in version control methods such as Git
- Proficient with the Bash Unix Shell and Windows Command Prompt
- Highly experienced in word-processing software such as LATEX, Microsoft Office, and OpenOffice

RELATED EXPERIENCE

Software Developer

TechU.me Program, Kanata, Ontario

January - June 2013

- Designed and created educational cross-platform apps for grade 4 children based on given requirements using HTML5, CSS3, JavaScript, jQuery, and MelonJS
- Incorporated agile methodologies and followed the development cycle by calling daily scrums and making weekly sprints
- Developed for the BlackBerry Playbook using WebWorks
- Designed, edited, and prepared custom sprites and images based off client sketches with Adobe PhotoShop

Competed in the Waterloo Engineering Competition

University of Waterloo, Waterloo, Ontario

Nov. 2013

- Developed an apparatus as a team to solve a real world problem while taking into account budget, material, and time constraints
- Presented the prototype's design and demonstrated its functionality in front of industry professionals

PROJECTS

Command and Conquer

Java Application

June 2011

- Sophisticated and user-friendly Java GUI application based off the popular board game RISK
- Heavily incorporates concepts such as object-orientated programming and inheritance
- Prepared detailed UML diagrams prior to the development process to structure the program

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EDUCATION

Candidate for Bachelor of Software Engineering, Honours Software Engineering

University of Waterloo, Waterloo, ON.

September 2013 - Present

Ontario Secondary School Diploma

Earl of March Secondary School, Kanata, ON.

June 2013

RELEVANT COURSES

Programming Principles

September - Decemeber 2013

- Programmed extensively in C99
- Incorporated various basic algorithms and data structures in advanced programs

Introduction to Data Abstraction and Implementation

January 2014 - Present

- Developed skills in object orientated programming in C++ using elementary data structures and types
- Knowledge of the C/C++ memory model and usage

Introduction to Methods of Software Engineering

September - December 2013

- Developed various Python scripts and functions to add realistic behaviour and A.I. to a robot in a group setting
- Improved upon teamwork skills and developed a leadership role in the project
- Learned about the ethics and law related to engineering

AWARDS AND ACHIEVEMENTS

- President's Scholarship University of Waterloo, 2013: Awarded to students with an entrance average from 90-94.9%
- Faculty of Mathematics Entrance Scholarship University of Waterloo, 2013: Awarded to students with exceptional mathematical ability applying for the math faculty
- Euclid Mathematics Contest Top 10% University of Waterloo, 2013
- Subject Awards in Advanced Functions, Calculus and Vectors, Data Management and Probability Earl of March Secondary School, 2013: Awarded to the student(s) with the highest mark in the given course in the current year
- \bullet Silver Medal Earl of March Secondary School, 2009-2013: Awarded each year for students with an average above 90%

ACTIVITIES AND INTERESTS

- Co-Founder: Strategic Gaming Club
- Coordinator and Tutor: Peer Tutoring Club
- Member: Debate and Computer Club
- Websites: stackoverflow.com, reddit.com/r/programming
- Sports: Badminton, Basketball