Suffix tries, trees and arrays

CMSC420 0101

Spring 2019

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- Suppose we have a (large) text T, with length (#characters) n.
- We also have a pattern (a smaller string) P, with length m.
 - It is assumed that t >> p.
- Then, the string matching problem consists of answering the question:

"Does P occur in T"?

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• Or its common practical variant:

"Give me the positions (if any) where P occurs in T."

Naïve approach

```
function naiveMatcher(T: a string text, P: a string pattern){
    for(i = 0 : n - m - 1){ // Runs n - m = O(n) times
        if(T[i:m] == P){ // O(m) check
            print "String matched at position " + i;
    }
}
```

- This simple algorithm performs $(n-m)*m=n*m-m^2$ character checks (elementary operations), which is $\mathcal{O}(n\cdot m)$
- Goal: do better than $\mathcal{O}(n \cdot m)$:)

Types of string matching algorithms

- 1. Ones that pre-process the *pattern*
 - Knuth-Morris Pratt (KMP)
 - Boyer-Moore
- 2. Ones that pre-process the *text*
 - Rabin-Karp
 - Suffix tries / trees
 - Suffix arrays
 - Extended suffix arrays, LCP arrays...

Part 1: Pre-processing the *pattern* with KMP

KMP

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- **Key observation**: Suppose we try to match the pattern and the text across m characters. We encounter a mismatch at some character **c**.

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- **Key observation**: Suppose we try to match the pattern and the text across m characters. We encounter a mismatch at some character **c**.

Then, if a **suffix** of the **matched portion** of the pattern is **also a prefix of the matched portion**, we should shift the pattern such that the next check happens at the character after that prefix! Otherwise, we shift the pattern by one position.

• Let's look at an example.

So, how do we do this?

- The algorithm uses an m-sized array F that is known as the *prefix* or *failure* function.
- Suppose we have an index i, 0 <= i < m. The part of the prefix from 0 to i (inclusive) will be notated P[0:i].
- Then, F[i] represents the length of the longest suffix of P[0:i] that is also a prefix of it.
- Example:

	0	1	2	3	4	5	6
P	е	t	e	t	e	S	е
F	0	0	1	2	3	0	1

• Compute the prefix function for the following pattern:

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
P	х	х	а	х	b	х	х	b	а	x	х	а	х	b
F														

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F	0	1	0	1	0	1	2	0	0	1	2	3	4	5

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F	0	1	0	1	0	1	2	0	0	1	2	3	4	5

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
P	x	x	x	x	x	x	х	х	x	x	х	х	x	а
F														

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	0	1	2	3	4	5	6	7	8	9	10	11	12	13
P	х	х	а	х	b	х	х	b	а	x	x	a	x	b
F	0	1	0	1	0	1	2	0	0	1	2	3	4	5

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
Р	х	х	х	х	х	х	х	x	х	x	х	х	х	а
F	0	1	2	3	4	5	6	7	8	9	10	11	12	0

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F	0	1	0	1	0	1	2	0	0	1	2	3	4	5

• And this one!

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
P	x	x	х	x	х	х	х	x	x	x	х	х	x	а
F	0	1	2	3	4	5	6	7	8	9	10	11	12	0

0	1	2	3	4	5	6	7	8	9	10	11	12	13
а	х	X	х	х	x	X	х	х	X	x	x	x	х

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F	0	1	0	1	0	1	2	0	0	1	2	3	4	5

• And this one!

	0	1	2	3	4	5	6	7	8	9	10	11	12	13
P	x	x	х	x	х	х	x	x	x	x	х	х	x	а
F	0	1	2	3	4	5	6	7	8	9	10	11	12	0

0	1	2	3	4	5	6	7	8	9	10	11	12	13
а	x	x	х	x	x	x	х	x	x	x	x	х	x
0	0	0	0	0	0	0	0	0	0	0	0	0	0

Pseudocode for building F

```
Compute-Prefix-Function(p: String pattern){
    m = |p|;
     F = array[m];
     F[0] = 0;
     k = 0;
     for(q=1:m-1){
          while((k > 0) && (p[k] != p[q])){ // As long as you can't match....
               k = F[k-1];
                                             // Keep backtracking to find other potential prefixes that are also suffixes.
          if(p[k] == p[q]){
                                              // Length of current matched prefix increased.
               k++;
          F[q] = k;
                                              // Set the current value to the length of the maximal prefix that is also a suffix.
     return F;
```

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               k = F[k-1];
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               k++;
                                             // Length of current matched prefix increased.
          F[q] = k;
                                             // Set the current value to the length of the maximal prefix that is also a suffix.
     return F;
```

Using the prefix function

- Now that we have the prefix function ready, we can use it to do sweet string matching type stuff ™
- Recall: We want to improve upon $O(n \cdot m)$, naïve matching's complexity.
- The KMP matching algorithm processes every character of the text exactly once, leading to an improvement in performance!
- Contrast this with the naïve string matcher, where every character of the text gets compared to as many as m characters (every character of the pattern)

The KMP matcher

```
KMP-Matcher(p: String pattern, T: String text){
    m = |p|;
     n = |T|;
     F = Compute-Prefix-Function(p);
     q = 0;
     for(i = 0: n-1){
          while((q > 0) && (p[q] != T[i])){ // As long as you can't match....
               q = F[q - 1];
                                                  // Keep backtracking to find other potential matches.
          if(p[q] == T[i]){
                                                  // Update the progress of our match.
               q++;
          if(q == m) {
               print "Pattern occurs with shift: " + (i - m + 1);
               q = F[q - 1];
                                                  // Don't forget that there might be more matches! We should report them all!
```

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    m = |p|;
                                                                      O(n)!
     n = |T|;
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     q = 0;
    for(i = 0: n-1){
         while((q > 0) && (p[q] != T[i])){ // As long as you can't match....
              q = F[q - 1];
                                                 // Keep backtracking to find other potential matches.
         if(p[q] == T[i]){
                                                  // Update the progress of our match.
               q++;
         if(q == m) {
               print "Pattern occurs with shift: " + (i - m + 1);
              q = F[q - 1];
                                                 // Don't forget that there might be more matches! We should report them all!
```

Example

 Let's trace the KMP matcher for matching the following pattern to the following text.

```
      0
      1
      2
      3
      4
      5
      6
      7
      8
      9
      10
      11
      12
      13
      14
      15
      16
      17

      T
      b
      c
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      a
      <th
```

Complexity of KMP matching

- The KMP prefix function is calculated with a loop that has m iterations.
- The KMP matcher runs with a loop that has n iterations
 - This is the part that leads to the increased efficiency.
 - Every character of the text is examined only once! No backtracking on the text!
- All in all, the algorithm finds **all** matchings of the pattern to the text in $\mathcal{O}(m+n)$ time.
 - Compare with $\mathcal{O}(m \cdot n)$ for the naïve string matcher.
 - If we want to match the same pattern with a different text, no reason to rebuild the prefix function! It is unique to the pattern. So we pay O(n), a smaller price, every time we **re-use** the pattern.

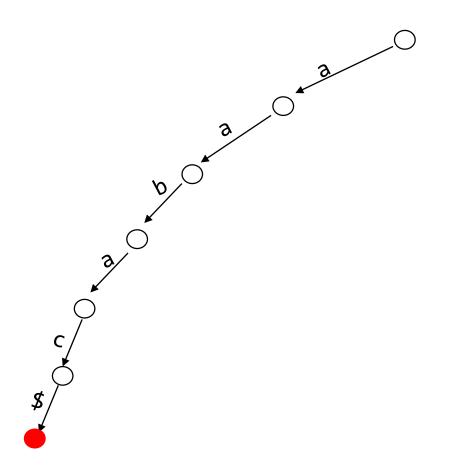
Part 2: Pre-processing the <u>text</u> with suffix tries and trees

Suffix tries

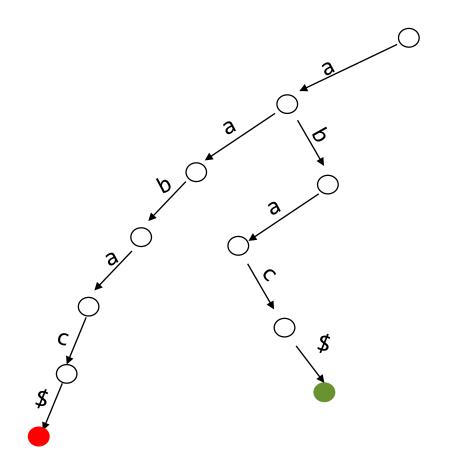
- Key observation: If a pattern matches the text, it has to be the prefix of some suffix!
- Examples:
 - "key" in "keychain"
 - "chain" in "keychain"
 - "cha" in "keychain"
- We know that tries are excellent for finding prefixes!
- This motivates building a trie over the string's suffixes!

Suffix tries

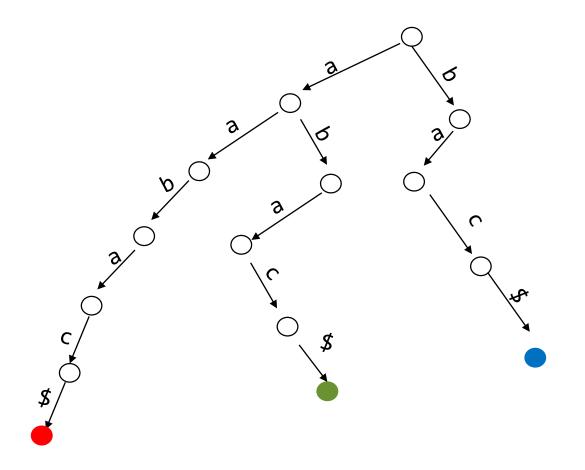
- Consider the string T=aabac.
- First thing we'll do is append a special character, '\$', to T, such that we now work with the "augmented" text T\$=aabac\$.
 - This character is used to signify which suffix trie nodes denote actual suffixes (will see what this means immediately).
- Then, we iterate through S, producing the substring T[i:end] for every value of $i \in \{0, 1, 2, ..., m-1\}$, and inserting it into an uncompressed trie!
 - The result is known as a suffix trie.



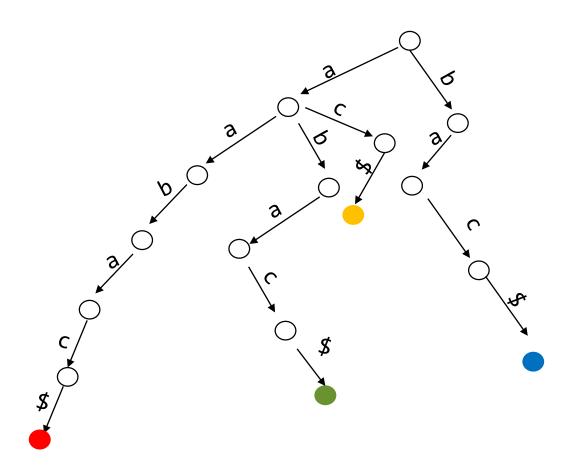
T=aabac\$



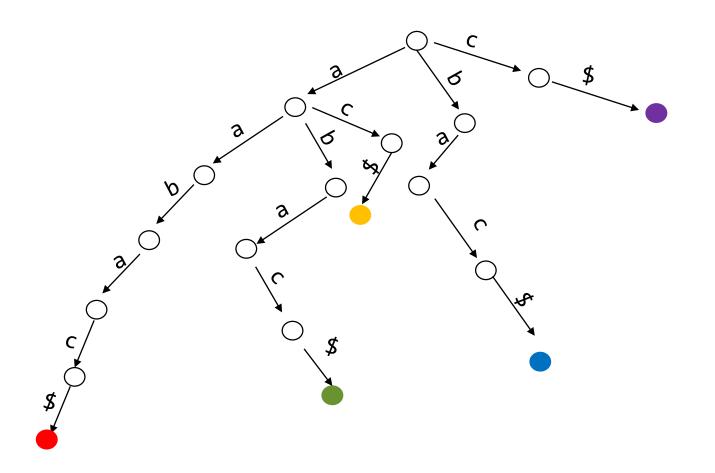
T=aabac\$
abac\$



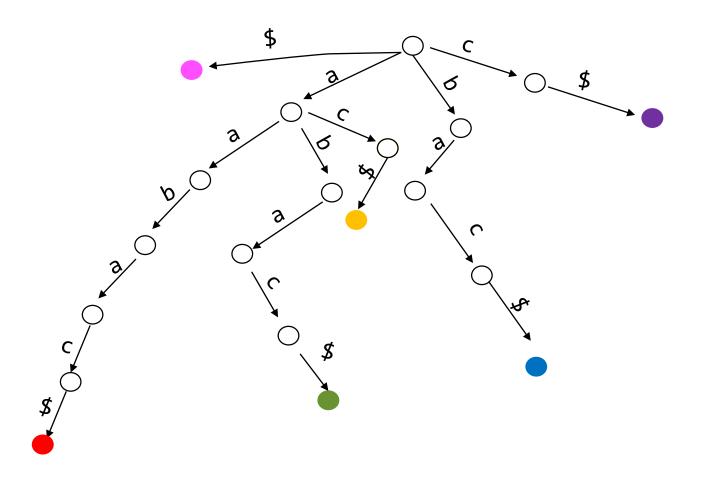
```
T=aabac$
abac$
bac$
```



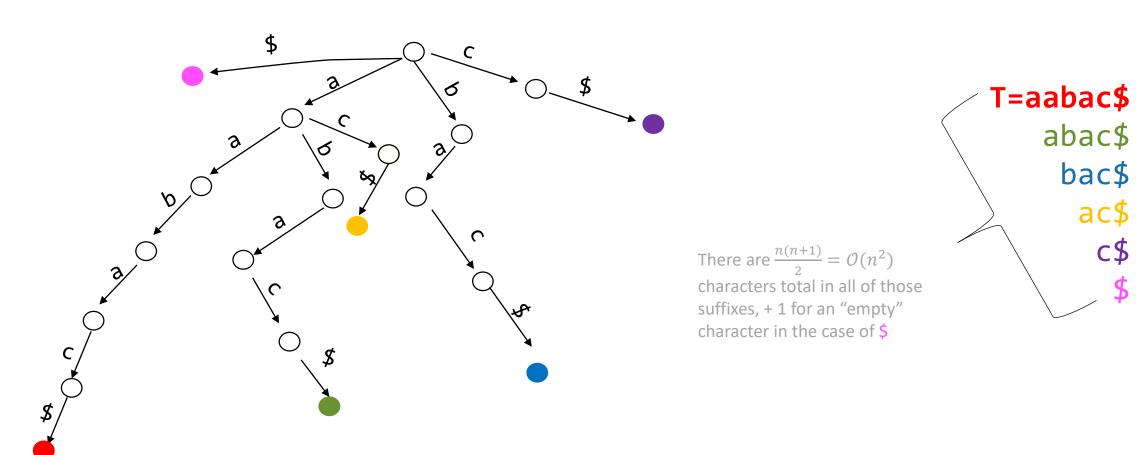
```
T=aabac$
abac$
bac$
ac$
```

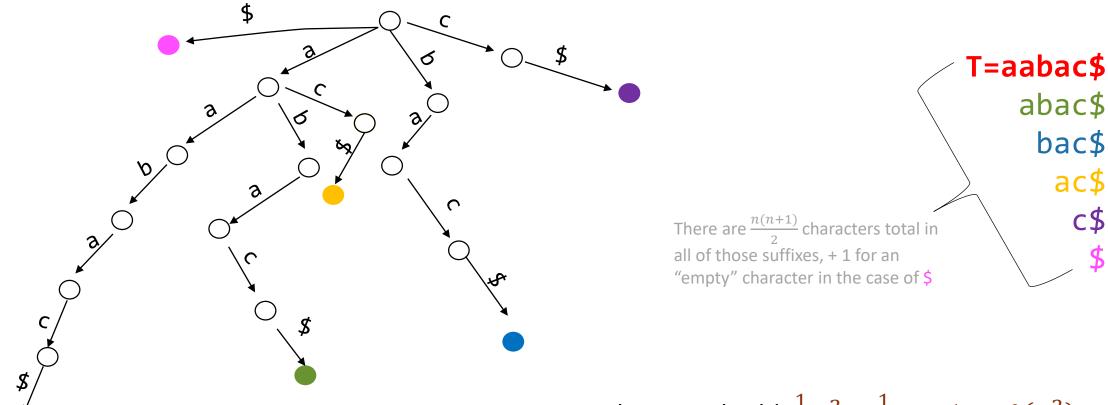


```
T=aabac$
abac$
bac$
ac$
c$
```



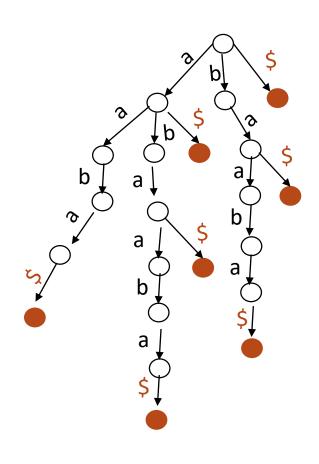
```
T=aabac$
abac$
bac$
c$
c$
```

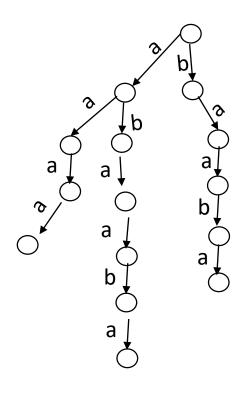




Temporal Cost to build: $\frac{1}{2}n^2 + \frac{1}{2}n + 1 = \mathcal{O}(n^2)$ We also have 19 nodes total, which is significantly bigger than 5.

Importance of \$

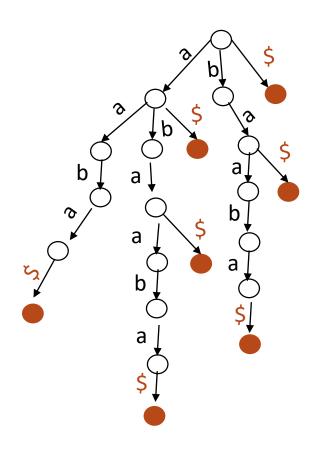




T\$=abaaba\$

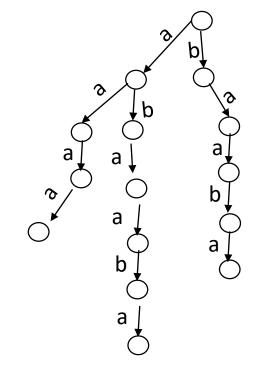
T=abaaba

Importance of \$



Getting rid of '\$' means that we now can no longer "read" the suffixes of the original text from our trie!

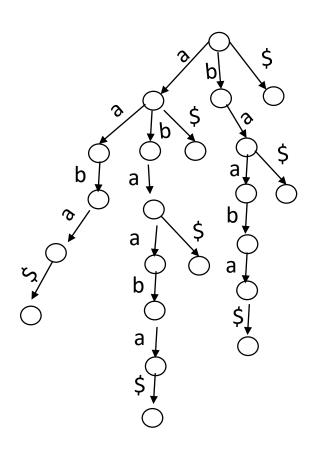
So, if somebody asks us if a certain string is a suffix of the original text (important query in DNA sequencing), we cannot answer!

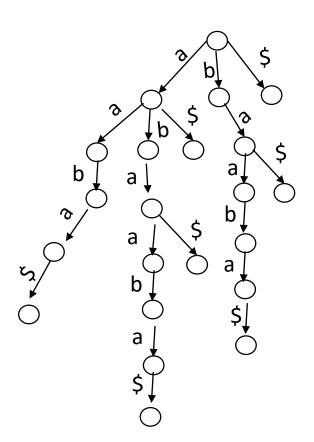




T\$=abaaba\$

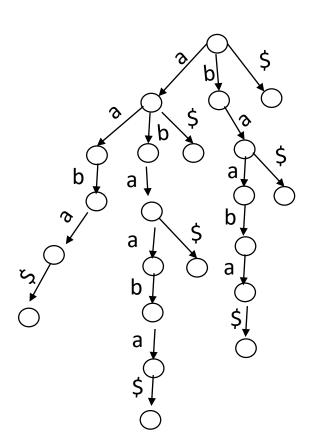
T=abaaba





How can we use a suffix trie to....

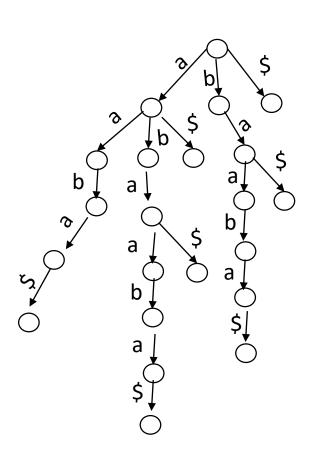
a) Check if a string S is a *substring* of the text T?



How can we use a suffix trie to....

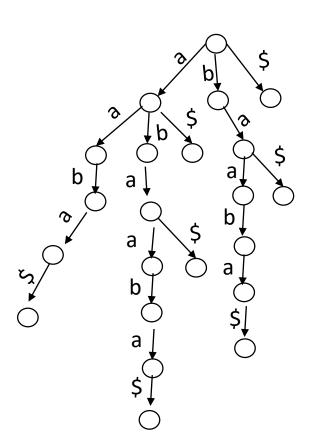
a) Check if a string S is a <u>substring</u> of the text T?

Keep processing the characters of S until you either arrive at some node(S is a substring) or fall off the trie (S is not a substring).



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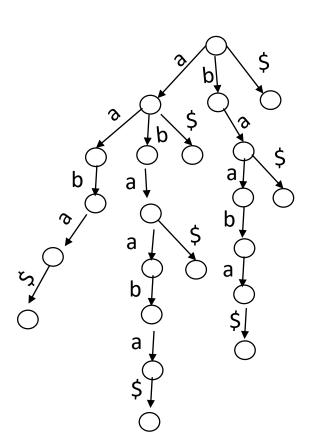
 Keep processing the characters of S until you either arrive at some node(S is a substring) or fall off the trie (S is not a substring).
- b) Check if a string S is a <u>suffix</u> of the text T?



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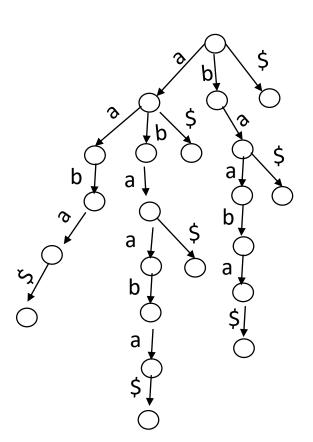
 Similar as (a), except for the fact that the node you need to arrive at to answer "Yes" has to have an outgoing edge reached by '\$'.



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 Keep processing the characters of S until you either arrive at some node(S **is** a substring) or fall off the trie (S is **not** a substring).
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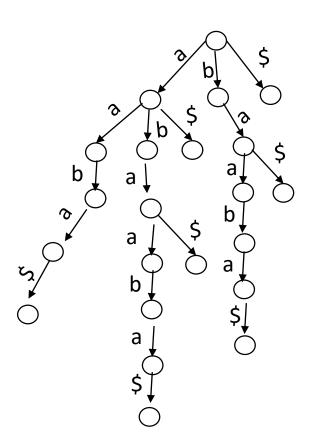
 Similar as (a), except for the fact that the node you need to arrive at to answer "Yes" has to have an outgoing edge reached by '\$'.
- c) Count the *number of times* a string S occurs as a substring T?



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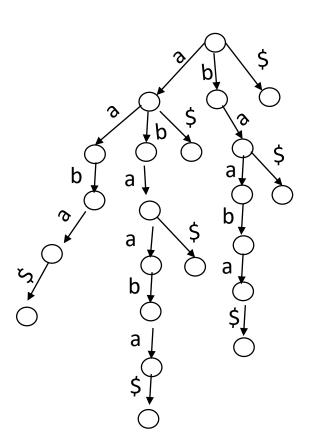
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- c) Count the <u>number of times</u> a string S occurs as a substring T? Traverse the trie as in (a), hopefully reaching a node (otherwise anwer is 0), and then count the <u>number of leaf nodes</u> <u>of the subtrie rooted at that node</u> (DFS).



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- d) Find the **longest repeated substring** of T?



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- d) Find the *longest repeated substring* of T? Deepest node with at least 2 children.

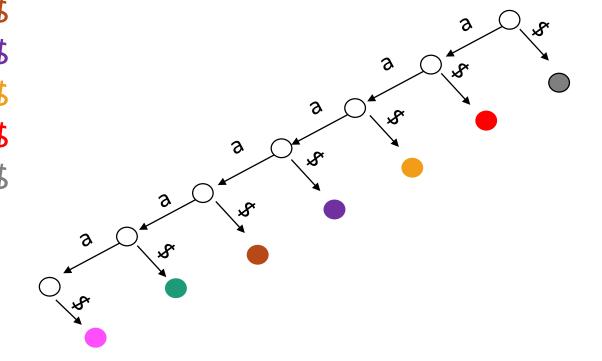
Give me the trie!

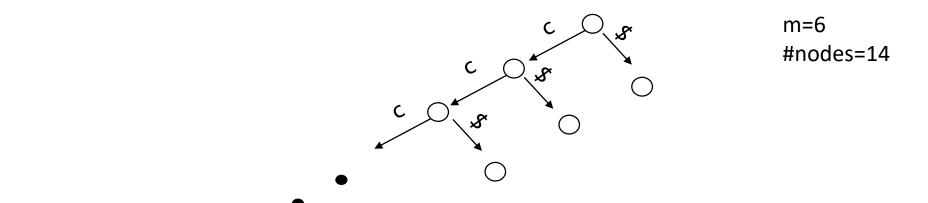
• Please give us the suffix trie for the augmented text T\$=aaaaaa\$!

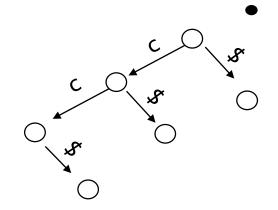
T=aaaaaa\$ Give me the trie! aaaaa\$ aaaa\$ aaa\$ aa\$ a\$

T=aaaaaa\$ aaaa\$ aaaa\$ aaa\$ aaa\$ aa\$

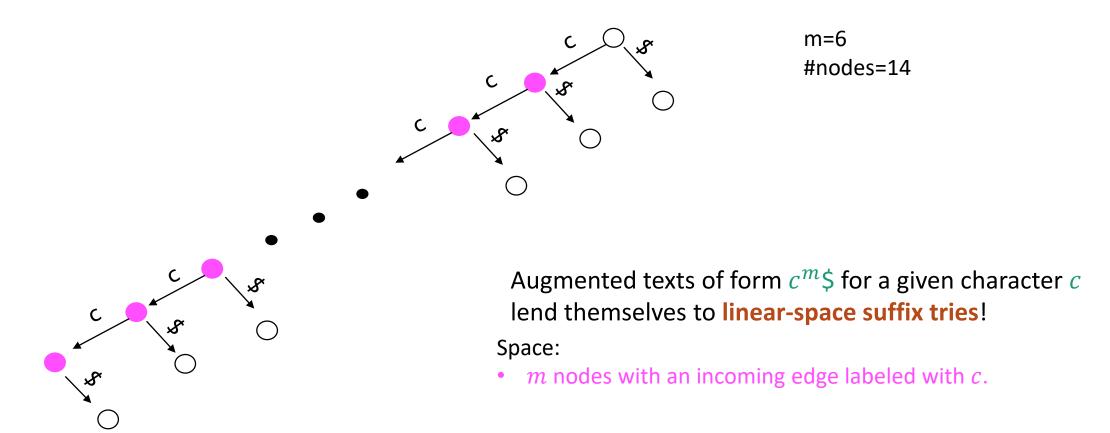
Give me the trie!

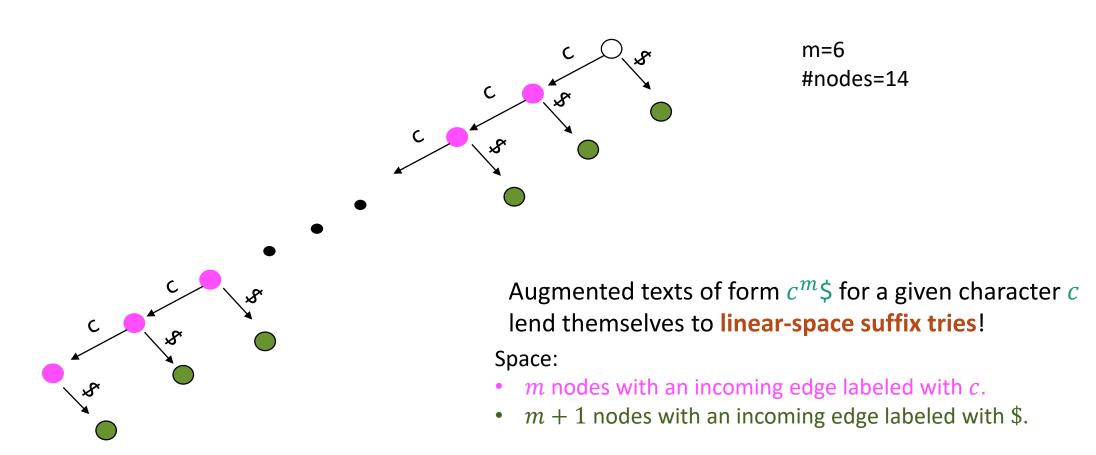


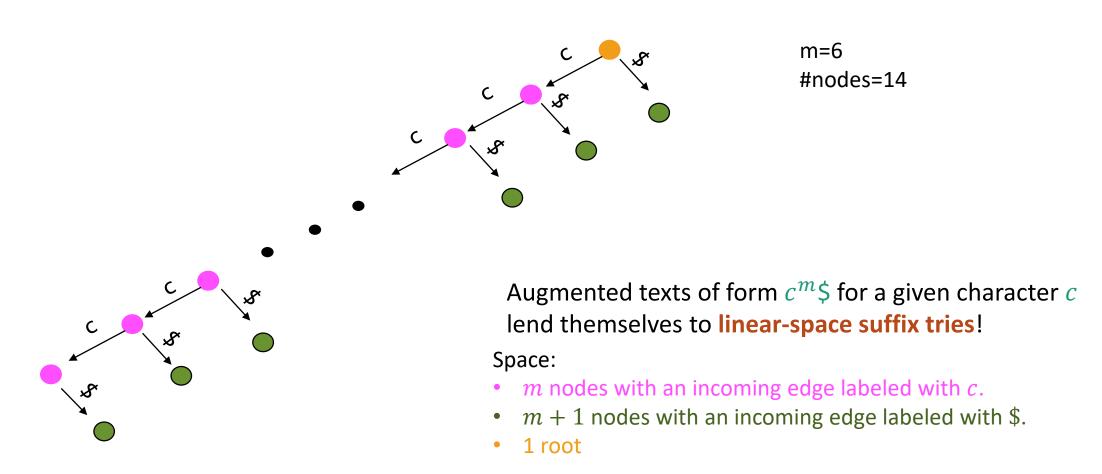


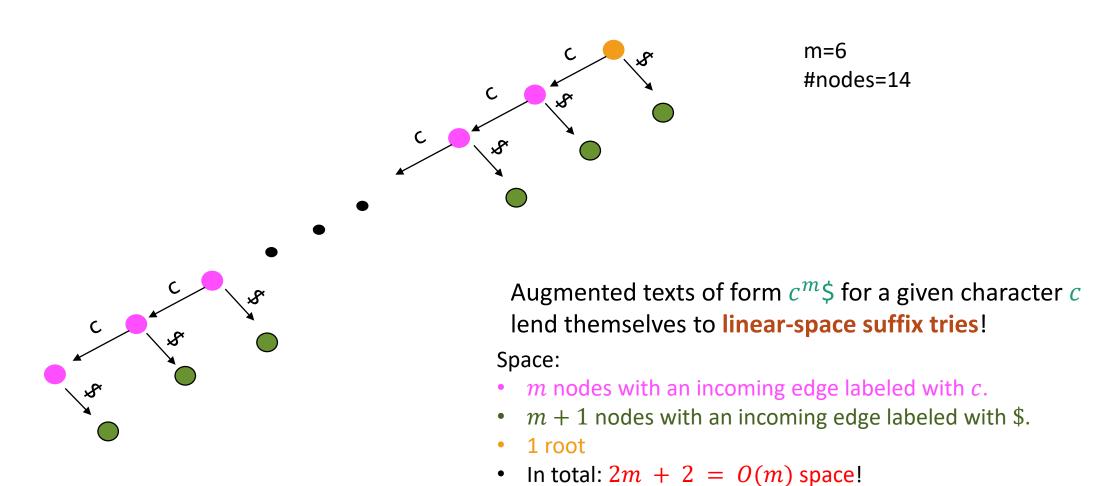


Augmented texts of form c^m \$ for a given character c lend themselves to linear-space suffix tries!







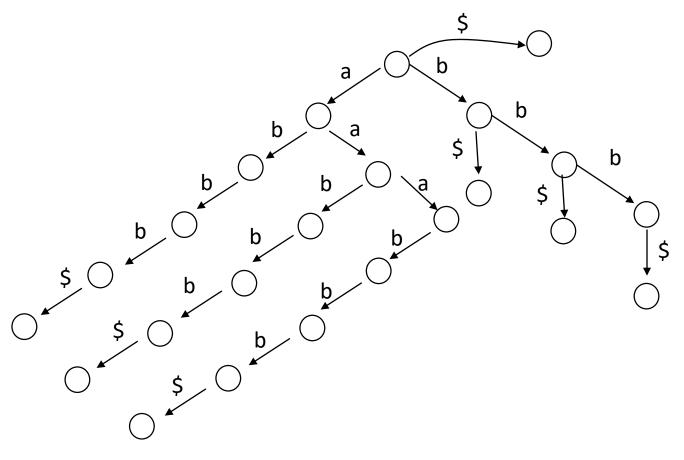


Give me the trie! Part 2

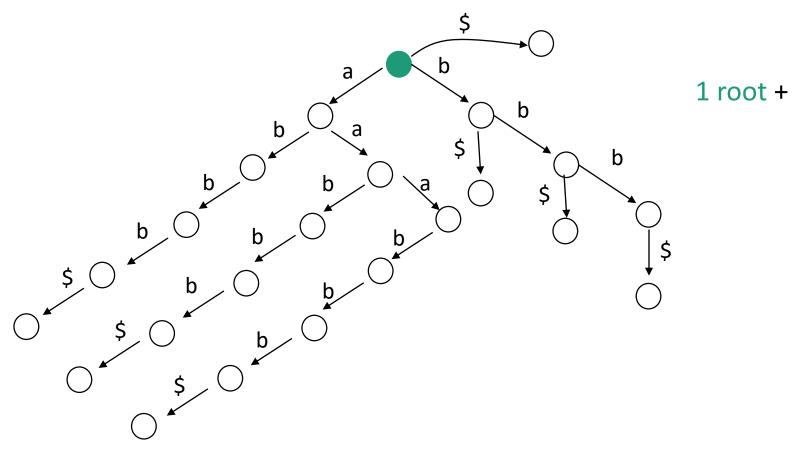


Please give us the suffix trie for the augmented text T\$=aaabbb\$!

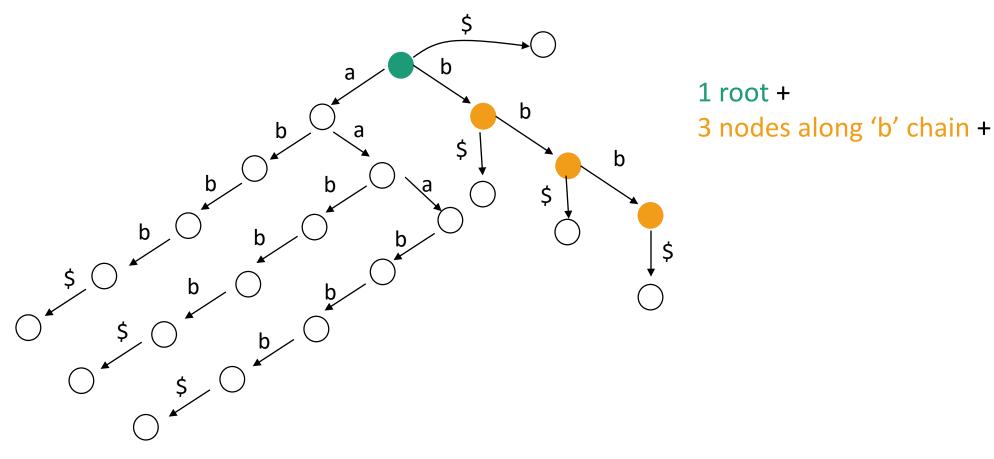
T\$ = aaabbb\$ = a^3b^3 \$ Give me the trie! Part 2



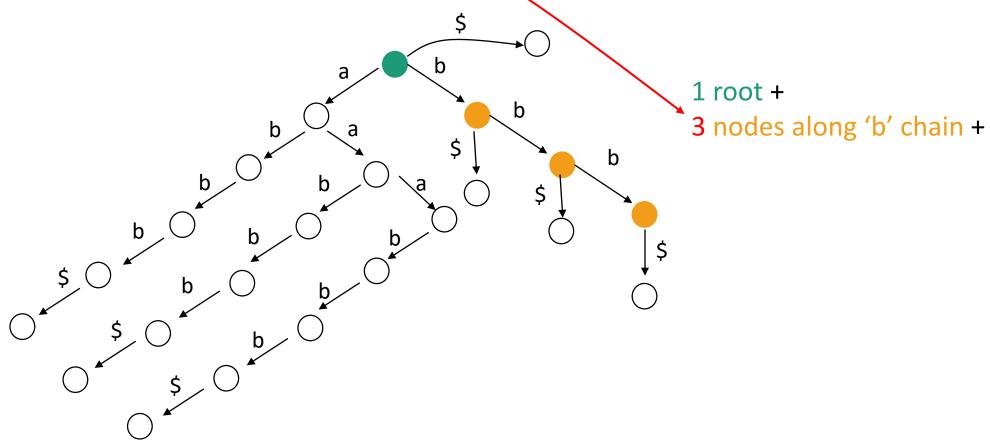
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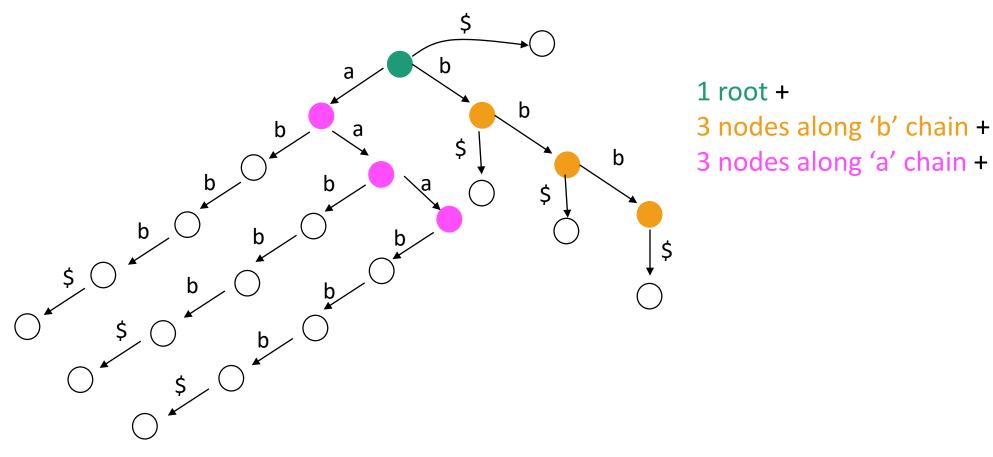
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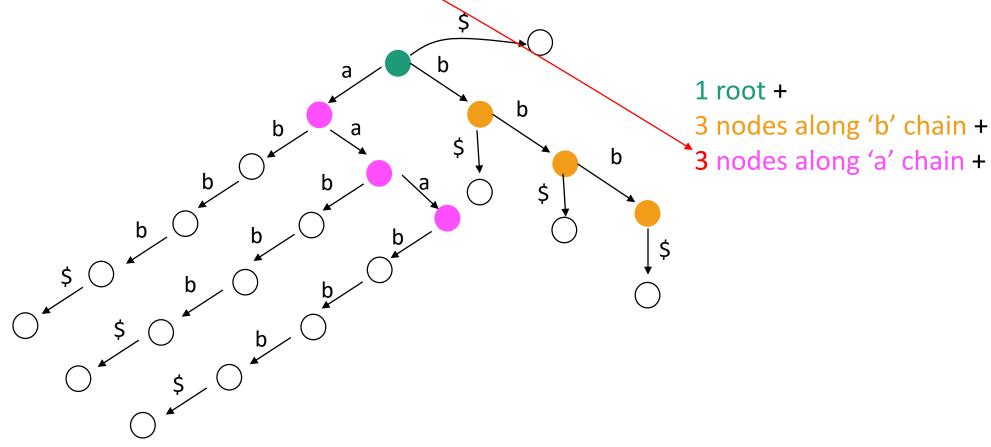
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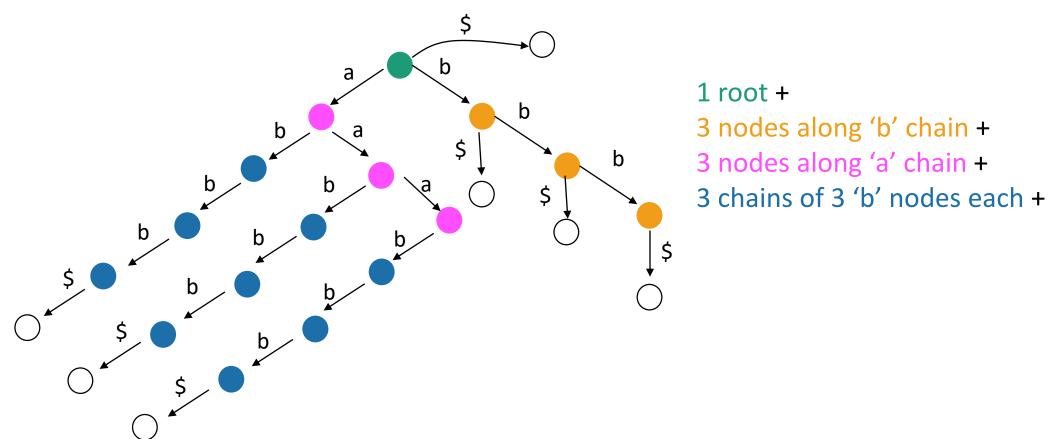
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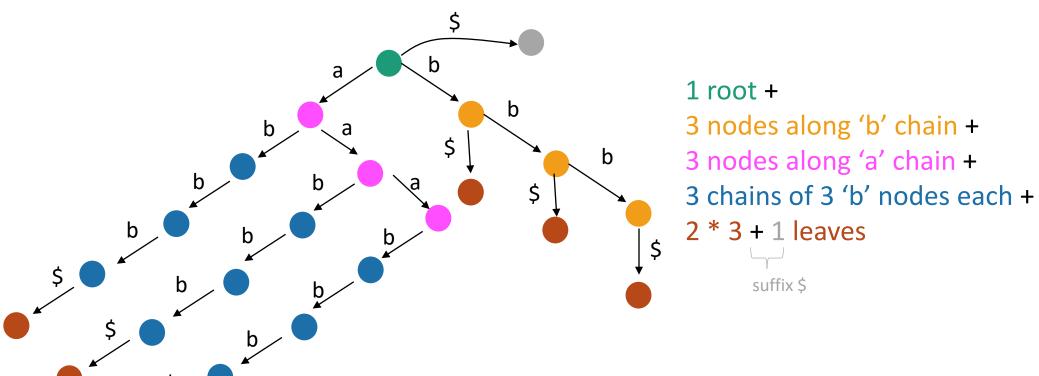
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$T^{$=aaabbb$=a^3b^3$}$ Give me the trie! Part 2

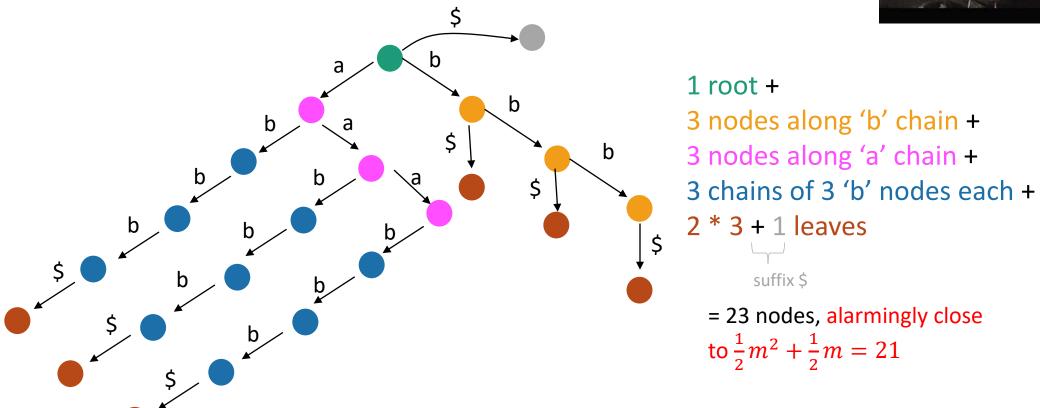


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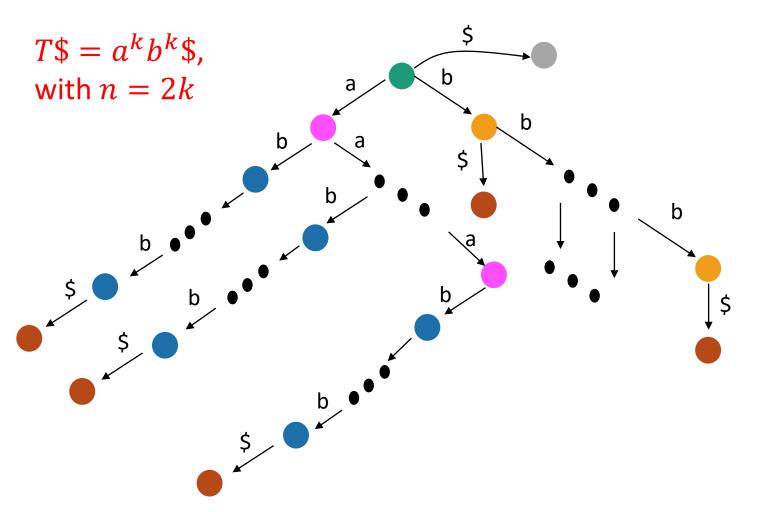


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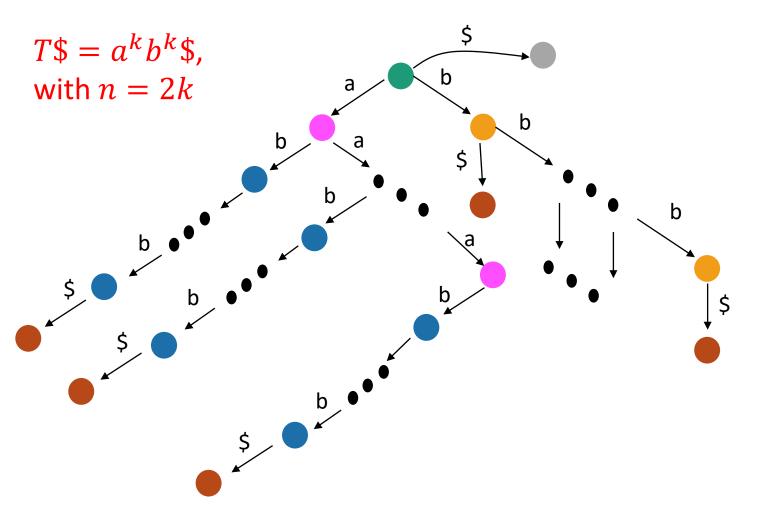


A bad family of strings



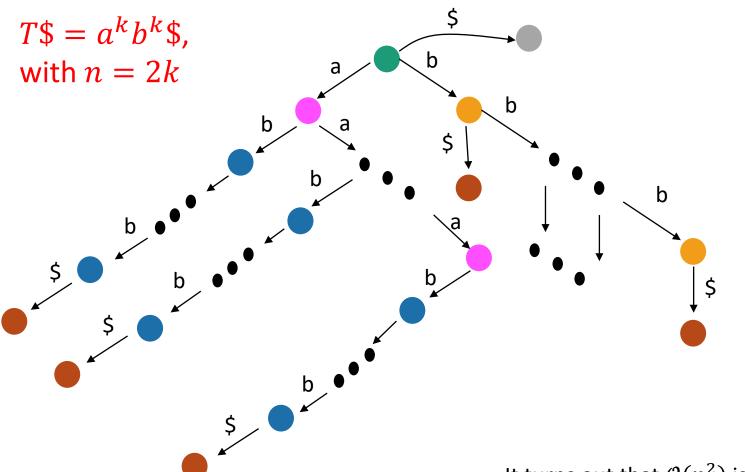
```
1 root +
k nodes along 'b' chain +
k nodes along 'a' chain +
k chains of k 'b' nodes each +
2 * k + 1 leaves
        suffix $
       = k^2 + 4k + 2
       = \left(\frac{n}{2}\right)^2 + 4\left(\frac{n}{2}\right) + 2= \frac{1}{4}n^2 + 2n + 2
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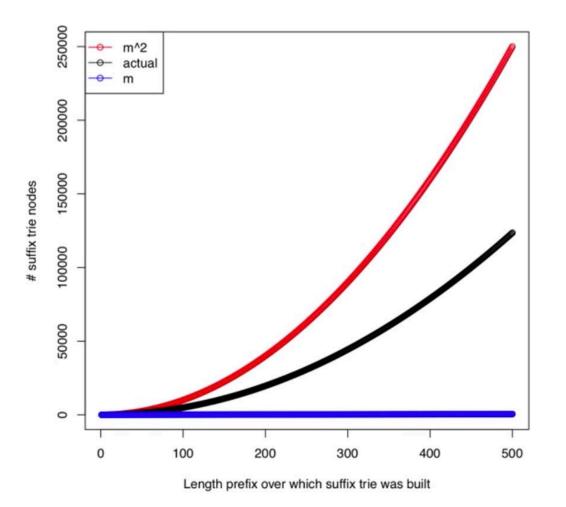
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It turns out that $O(n^2)$ is also **the worst** that we can do in terms of spatial complexity of a given suffix trie.

Spatial cost in practice

Built suffix tries for the first 500 prefixes of the lambda phage virus genome

Black curve shows how # nodes increases with prefix length



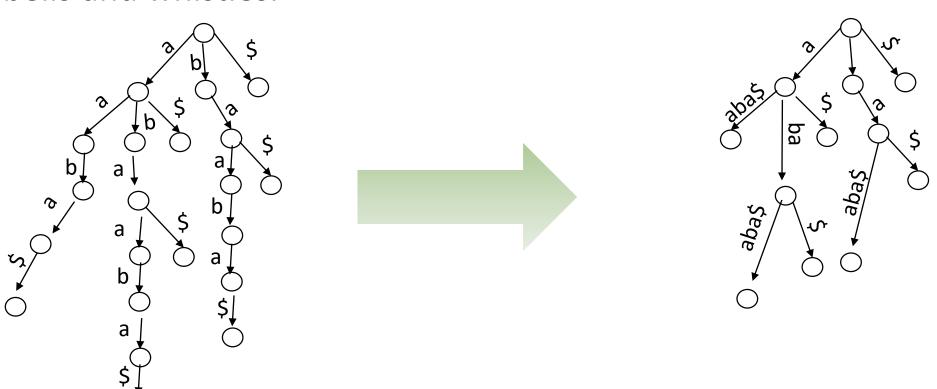
Graph Credit:
Ben Langmead, JHU

Suffix Tries – not good enough!

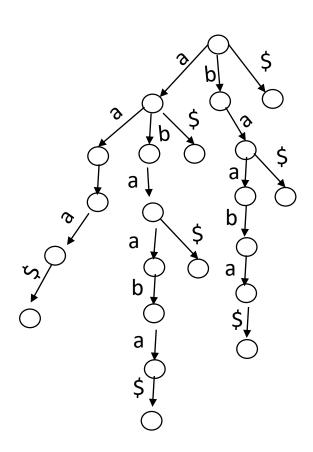
- $\mathcal{O}(n^2)$ time and $\mathcal{O}(n^2)$ space is not good enough.
 - W.r.t. space, recall that every node in the trie also needs to hold a $|\Sigma|$ —sized array of pointers!
- So suffix tries are not really practical, but offer interesting theoretical insights.
 - Goal: Maintaining the same functionality (allowing the same queries), beat $\mathcal{O}(n^2)$ time and $\mathcal{O}(n^2)$ space! \odot

Suffix Trees

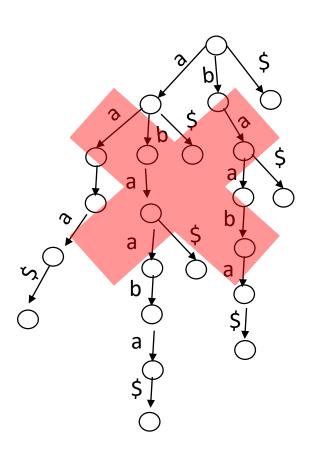
• A suffix tree is a *compressed* (*Patricia*) suffix trie with some additional bells and whistles.



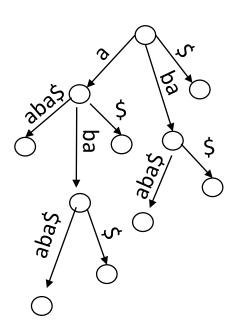
nodes in a suffix tree



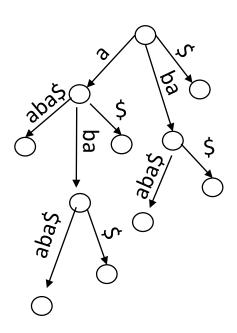
• We saw that suffix tries have $O(n^2)$ nodes...



• We saw that suffix tries have $O(n^2)$ nodes... which is **not** acceptable in practice.

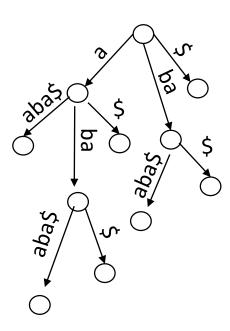


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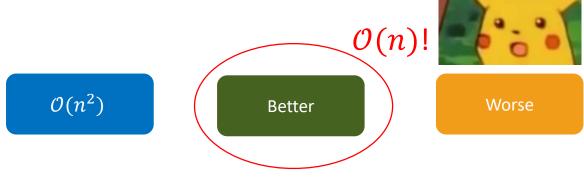


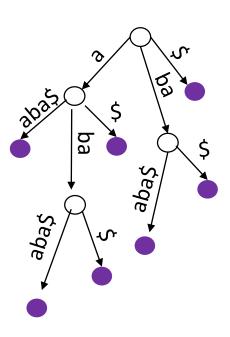


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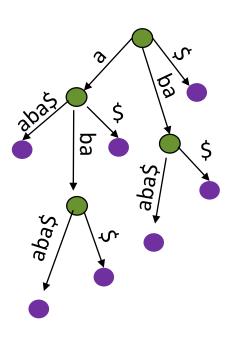




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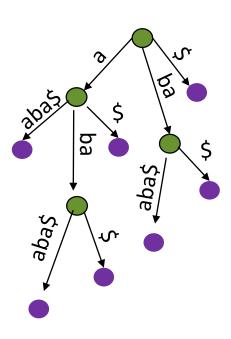
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- There are also k inner nodes, for some $k \in \mathbb{N}$

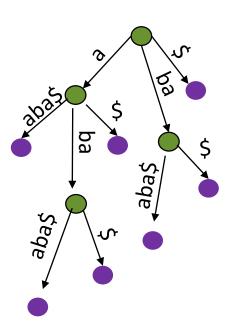


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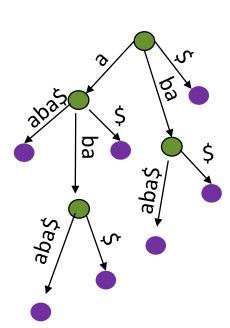


- For text of length n, there are n+1 leaf nodes
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- However, $k = \mathcal{O}(n)$!

Why
$$k = \mathcal{O}(n)$$



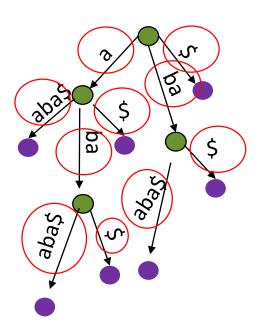
- Since suffix trees are Patricia tries, every inner node has at least 2 children.
- So our suffix tries will be "at least" full binary trees (0 or 2 children).
- But in a full binary tree, **#inner nodes** = **#leaves** − **1**.
 - Increasing the arity of the tree can only serve to make the leaves more than the inner nodes!
- Therefore, #inner nodes \leq #leaf nodes $-1 \Leftrightarrow k \leq (n+1) 1 \Leftrightarrow k \leq n \Rightarrow k = \mathcal{O}(n)$
- Add to this the n+1 leaves and we have an upper bound of $2n+1=\mathcal{O}(n)$ for the number of total nodes in the tree (inner ones and leaves)



• A suffix tree, as shown on the left, consumes O(n) space (for a text of length n).

True False

Inserting quadratically many substrings ⊕



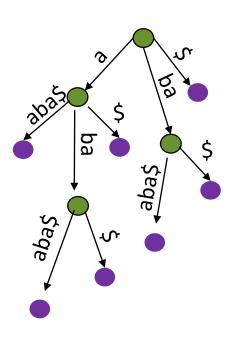
Quiz time!







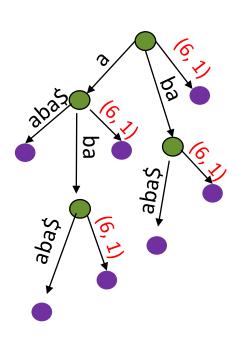
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- <u>Solution</u>: Instead of actual characters (like in a Patricia Trie), store **two integers**, offset and length, in every node.
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- Consistent with what the structure would be used for (string matching).

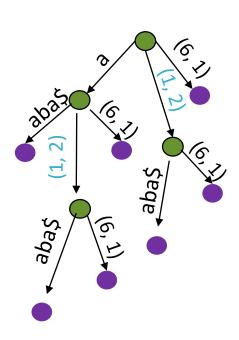
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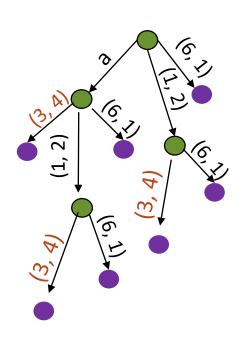
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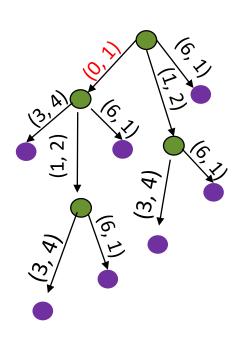
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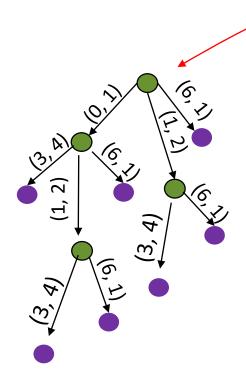
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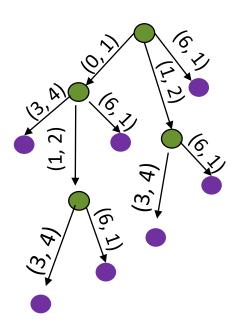


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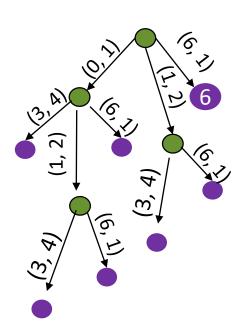




Quiz time!



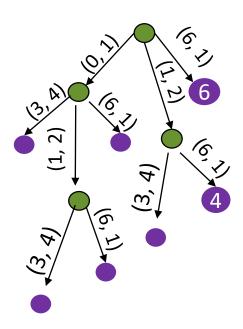
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 - Recall that the per-inner-node offsets we have stored concern the offsets of **substrings** of these suffixes.



Quiz time!



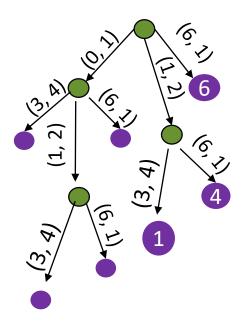
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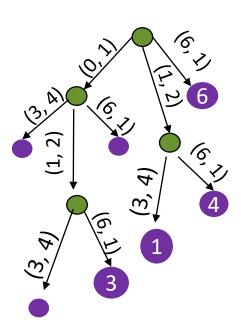


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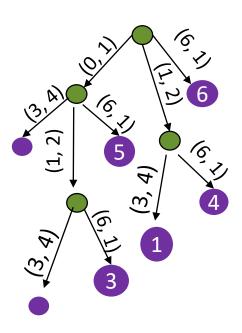
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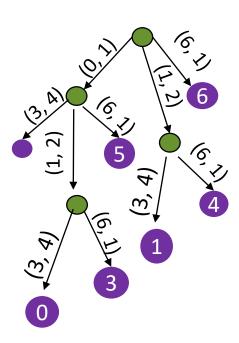
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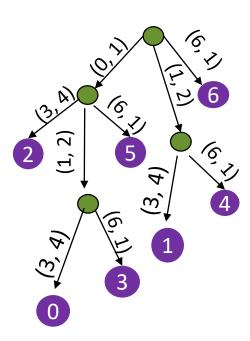
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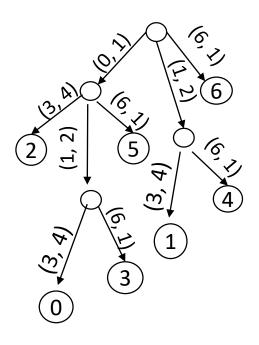
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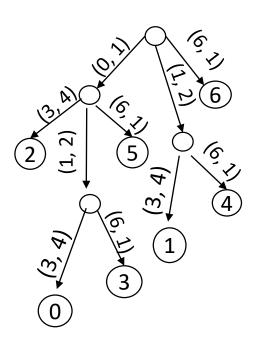
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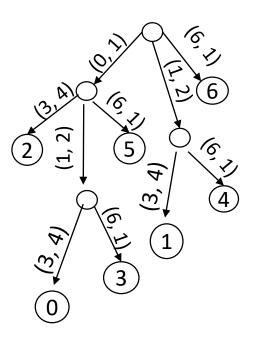


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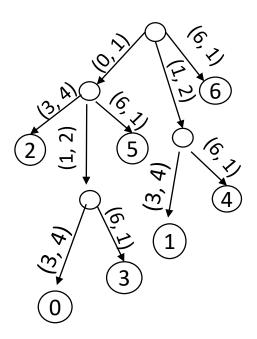
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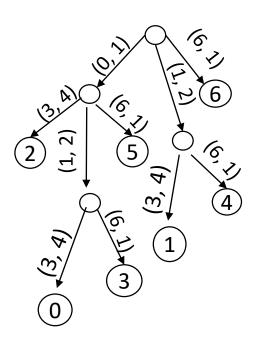


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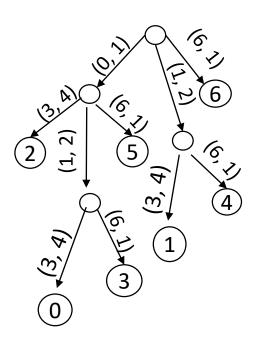


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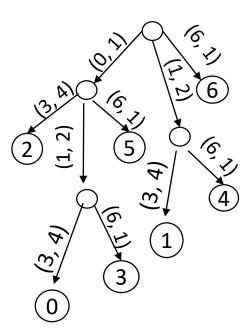


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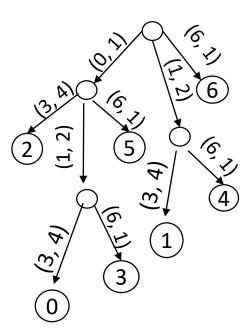


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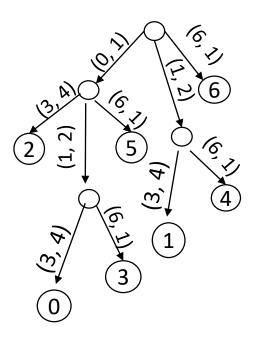
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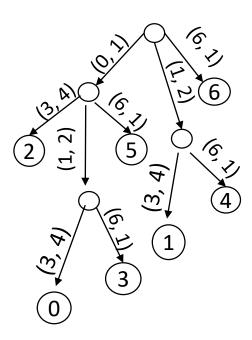
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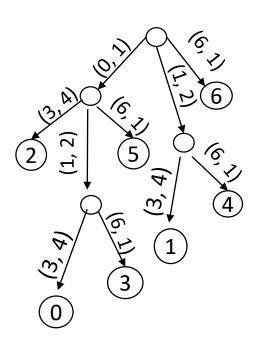
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 Similar to suffix tries, we need to find the "deepest" node with at least two children.



Suffix trees – you try them out!

• Give me the suffix tree for the text **T=xxyzxzy**.

Analysis of suffix trees

- When compared to suffix tries, they offer $\mathcal{O}(n)$ space (instead of $\mathcal{O}(n^2)$).
 - Construction can be done in $\mathcal{O}(n)$ time as well by using **Ukkonen's algorithm** (check uploaded CS423 slides).

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- **Goal**: reproduce functionality while lowering space cost ☺

Part 3: Pre-processing the *text* with suffix arrays

• Given a text T, a *suffix array* is a single-dimensional array of lexicographically sorted suffixes of T\$.

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Suffixes	Suffix array
\$	\$
n\$	ason\$
on\$	jason\$
son\$	n\$
ason\$	on\$
jason\$	son\$

 Given a text T, a suffix array is a single-dimensional array of lexicographically sorted suffixes of T\$.

• Example: consider the string T\$=jason\$.

Suffixes	Suffix array
\$	5\$
n\$	1 ason\$
on\$	0 jason\$
son\$	4 n\$
ason\$	3 on\$
jason\$	2 son\$

To avoid storing quadratically many characters, replace suffixes with offsets into augmented string!

- Given a text T, a *suffix array* is a single-dimensional array of lexicographically sorted suffixes of T\$.
- Example: consider the string T\$=jason\$.

Suffixes	Suffix array
\$	5
n\$	1
on\$	0
son\$	4
ason\$	3
jason\$	2

To avoid storing quadratically many characters, replace suffixes with offsets into augmented string!

Space cost: O(n) with a far better constant up front (4, for size of int)

- 1) Build the suffix tree and do an inorder traversal. Because this traversal is sorted traversal in Patricia tries, every time you encounter a string you insert it in SuffArr[i++].
 - Makes sense if you have a suffix tree that you want to ditch.
 - Recall: Suffix tree built in O(n) time through Ukkonen's algorithm and consumes O(n) space, but with a bad constant up front.
- 2) Insert all the strings into an array which you then sort in-place.
 - O(n) space
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Who cares?

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- Key <u>observation</u>: <u>if</u> P occurs in T, then <u>all</u> its occurrences in the suffix array are <u>consecutive</u>!
 - We can find the end-points of this interval with two binary searches in the suffix array!

Pseudocode

```
function printMatches(T:text, P:pattern){
              n = |T|; m = |P|;
              A = createSuffixArray(T);
                                                                                                    // Pre-processing the text!
              left = 0; right = n;
              while(left < right) {</pre>
                            mid = (left + right) / 2;
                            if(P > T[A[mid]])
                                                                                                    // Pattern lexicographically *smaller* than text at A[mid] (closer to 'Z')
                                           left = mid + 1;
                                                                                                     // Right subarray
                             else
                                           right = mid;
                                                                                                    // Left subarray;
              /* Done with first search; Variable left now has the left end of the interval.
               * We execute another binary search to find the right end-point. */
              start = left; right = n;
              while(left < right){</pre>
                            mid = (left + right)/ 2:
                            if(P < T[A[mid]])</pre>
                                                                                                    // Pattern lexicographically *greater* than text at A[mid] (closer to `A')
                                           right = mid;
                             else
                                                                              function printFunc(A: suffix array, start: int, end:int) {
                                           left = mid + 1;
                                                                                            assert 0 <= start <= end < A.length
                                                                                                                                       // Requirements for this to work
                                                                                            for(int i = start; i \le end; i ++){
                                                                                                          print "Pattern occurs in text in index: " + A[i]
              end = right + 1;
              printFunc(A, start, end);
```

Example: T=quixoticelixir (boot name)

Current array indices	Suffix array indices for T\$=quixoticelixir\$	Actual suffixes of T\$=quixoticelixir\$ (would not be stored in practice, denoted just for clarity)
0	14	\$
1	7	celixir\$
2	8	elixir\$
3	6	icelixir\$
4	12	ir\$
5	10	ixir\$
6	2	ixoticelixir\$
7	9	lixir\$
8	4	oticelixir\$
9	0	quixoticelixir\$
10	13	r\$
11	5	ticelixir\$
12	1	uixoticelixir\$
13	11	xir\$
14	3	xoticelixir\$

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Example: T=quixoticelixir (6004 none)

Search for "ix"

Note that indices are consecutive in array...

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9	0	quixoticelixir\$
10	13	r\$
11	5	ticelixir\$
12	1	uixoticelixir\$
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Your turn

- Build the suffix array for "mississippi".
- Then, simulate the search for "is".

Analysis

- Suppose |T| = n and |P| = m.
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 $\mathcal{O}(\log_2 n)$

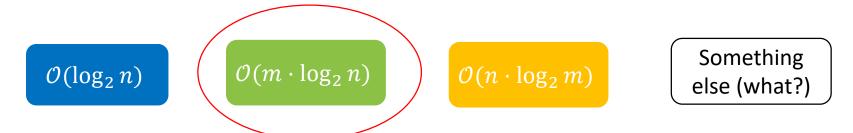
 $\mathcal{O}(m \cdot \log_2 n)$

 $\mathcal{O}(n \cdot \log_2 m)$

Something else (what?)

Analysis

- Suppose |T| = n and |P| = m.
- Then, the computational complexity of finding all occurrences of P in M is...



- Constant up front: 2, since we execute 2 binary searches.
 - The m comes to be because of the fact that we do an m-length comparison (strncmp) every time we compute a mid-point index in the binary searches.
- The 2^{nd} binary search will almost always be cheaper than $\log_2 n$, since we start it from the left end-point of the matched interval.

Recap

- For string matching, we can either pre-process the pattern or the text.
 - For the first approach, we discussed KMP.
 - For the second, we discussed several approaches.
- 1. Suffix tries: Impractical in practice because of $O(n^2)$ space and construction time, yet give us a good starting point.
 - Allow for some interesting queries beyond string matching.
- 2. Suffix trees: An improvement over suffix tries that allows for $\mathcal{O}(n)$ space and construction time (Ukkonen's algorithm)!
 - Allow for the same queries as a suffix trie.
 - One issue: constant in front of the O(n) space is pretty big.
- 3. Suffix arrays: Improvement over suffix tries in terms of space (smaller constant involved in $\mathcal{O}(n$))
 - Vanilla suffix array cannot answer all queries answerable by a suffix tree.
 - Extensions that do: Extended Suffix Arrays, LCP arrays, etc.