Jason F Wu

jfw97@cornell.edu jasonfwu.github.io

education

Cornell University

BA Information Science, GPA: 3.52 UX concentration. Architecture minor Expected 2018

Human Computer Interaction Studio, Architecture Design Studio I & II, Human Perception: Computer Graphics and Visual Display, Ubiquitous Computing

Mission San Jose High School

experience

Product Designer, RedRoute

Jun '16 - Dec '16

Main designer for social transportation startup. Redesigned initial MVP to incorporate location-based features; conducted research with users + local businesses to inform both user and business-facing sides of product.

Design Intern, Life Changing Labs

Jun '16 - Aug '16

Rotation program between portfolio companies of startup accelerator.

Designed navigation and group management system for Comake, a file sharing startup. Designed and built new website for LCL.

extracurriculars

Undergraduate Researcher, Virtual Embodiment Lab

Jan '17 - Present

Modeled and built multiple-floor virtual pit experience for HTC Vive using Unity3D. Currently studying effects of embodiment on interpersonal communication in virtual reality.

Core Designer, Cornell Application Development

Sept '16 - Present

Product designer on project team of developers + designers, previously improving the podcast discovery experience. Currently building a tool for interactive learning.

Design Lead, BigRed//Hacks

Jan '16 - Present

Led team of 3 other designers. Developed brand identity, visual language, and website design for Cornell's largest student hackathon (over 450 attendees).

Teaching Assistant, Intro to Digital Product Design

Sept '16 - Dec '16

Helped to teach a 10 week course focused on product-thinking, design process, and designing with Sketch. Provided project feedback, facilitated in-class critiques.

accolades

1st Place, HackReality NYC

Dean's List, College of Arts and Sciences Huang Leadership Development Scholarship National Merit Scholar Finalist

President's National Service Award

Eagle Scout

tools Sketch, Photoshop, Illustrator, InDesign, Unity, Origami Studio, Rhino3D, AutoCAD

HTML/CSS, JavaScript, jQuery, Python