

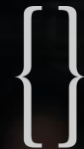


High-Level Design

A Test-Driven Approach

Summary

- The Baby That Got Thrown Out With The Bathwater
- Roles, Responsibilities & Collaborations
- Simple HLD Modeling Tools
- Specification By Example
- From Features to High-Level Designs



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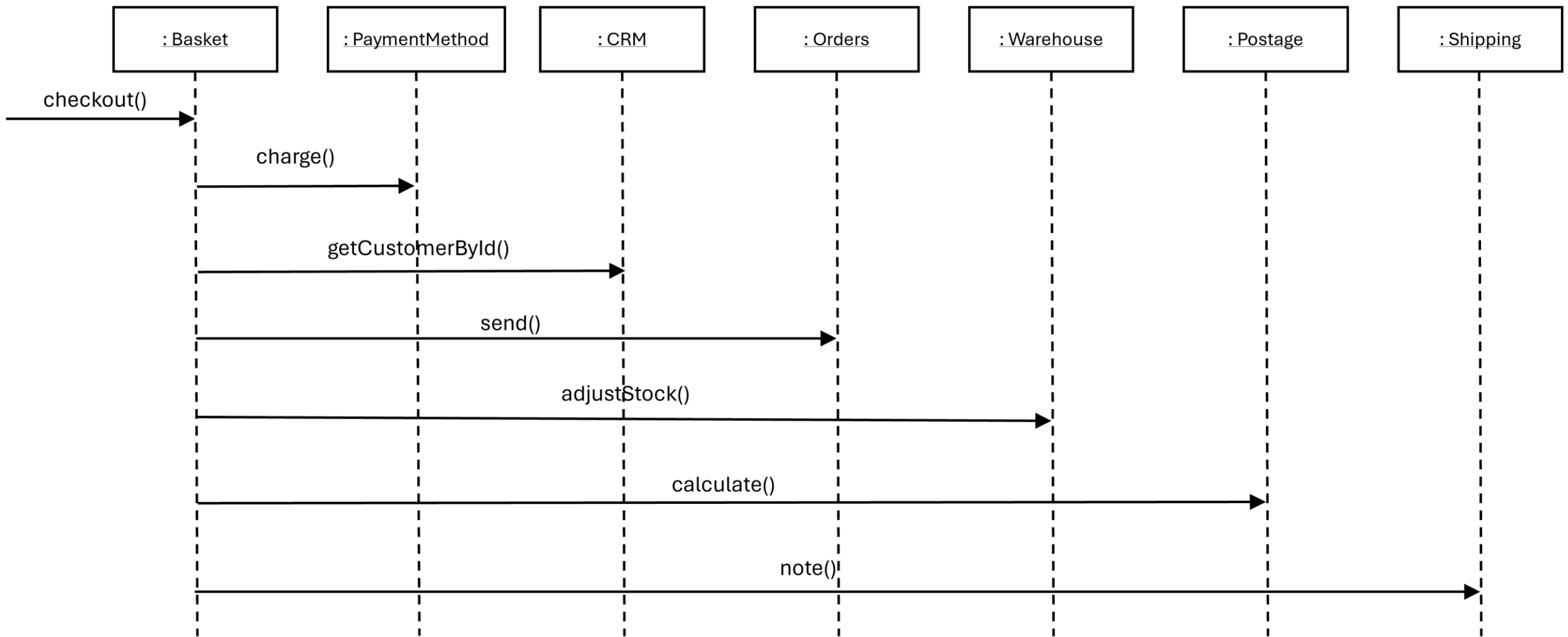


The Baby That Got Thrown Out With The Bathwater

How Jumping Straight Into Code
Created an Epidemic of God
Modules



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over_mocking - BasketTest.java

over_mocking > src > test > java > com > codemanship > guitarshack > BasketTest > checkoutSendsShippingNote

Project

- over_mocking C:\Users\jason\IdeaProjects\over_m...
 - .idea
 - src
 - main
 - test
 - java
 - com.codemanship.guitarshack
 - BasketTest
 - pom.xml
 - External Libraries
 - Scratches and Consoles

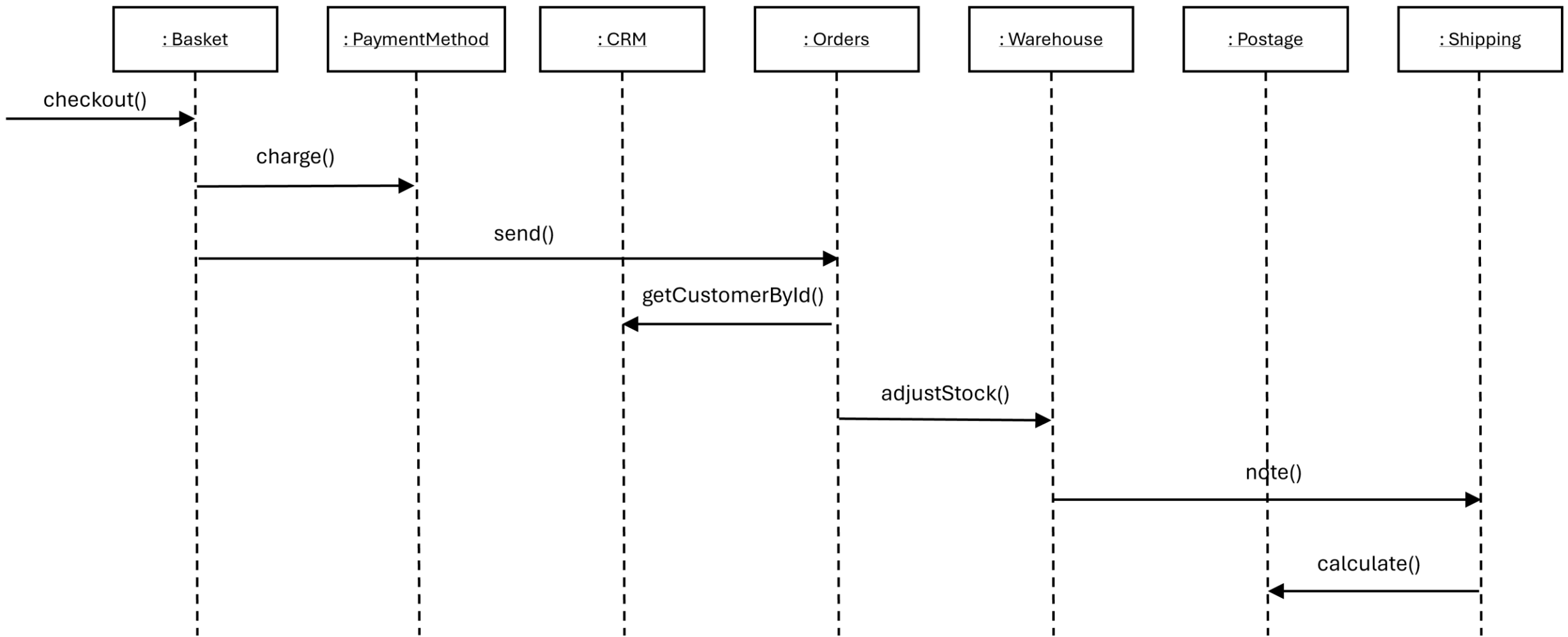
Structure

Bookmarks

```
9 public class BasketTest {
10     @Test
11     public void checkoutSendsShippingNote() {
12         Product product = mock(Product.class);
13         when(product.getPrice()).thenReturn(10.99);
14
15         Warehouse warehouse = mock(Warehouse.class);
16         when(warehouse.getProductById(anyInt())).thenReturn(product);
17
18         Orders orders = mock(Orders.class);
19
20         PaymentMethod paymentMethod = mock(PaymentMethod.class);
21         when(paymentMethod.charge(anyDouble())).thenReturn(PaymentResponse.ACCEPTED);
22
23         Customer customer = mock(Customer.class);
24         CRM crm = mock(CRM.class);
25         when(crm.getCustomer(anyInt())).thenReturn(customer);
26
27         Shipping shipping = mock(Shipping.class);
28
29         Postage postage = mock(Postage.class);
30         when(postage.calculate(any(), anyDouble())).thenReturn(15.0);
31
32         Basket basket = new Basket(
33             customerId: 1,
```

Version Control | TODO | Problems | Terminal | Services | Profiler | Dependencies

23:50 CRLF UTF-8 4 spaces

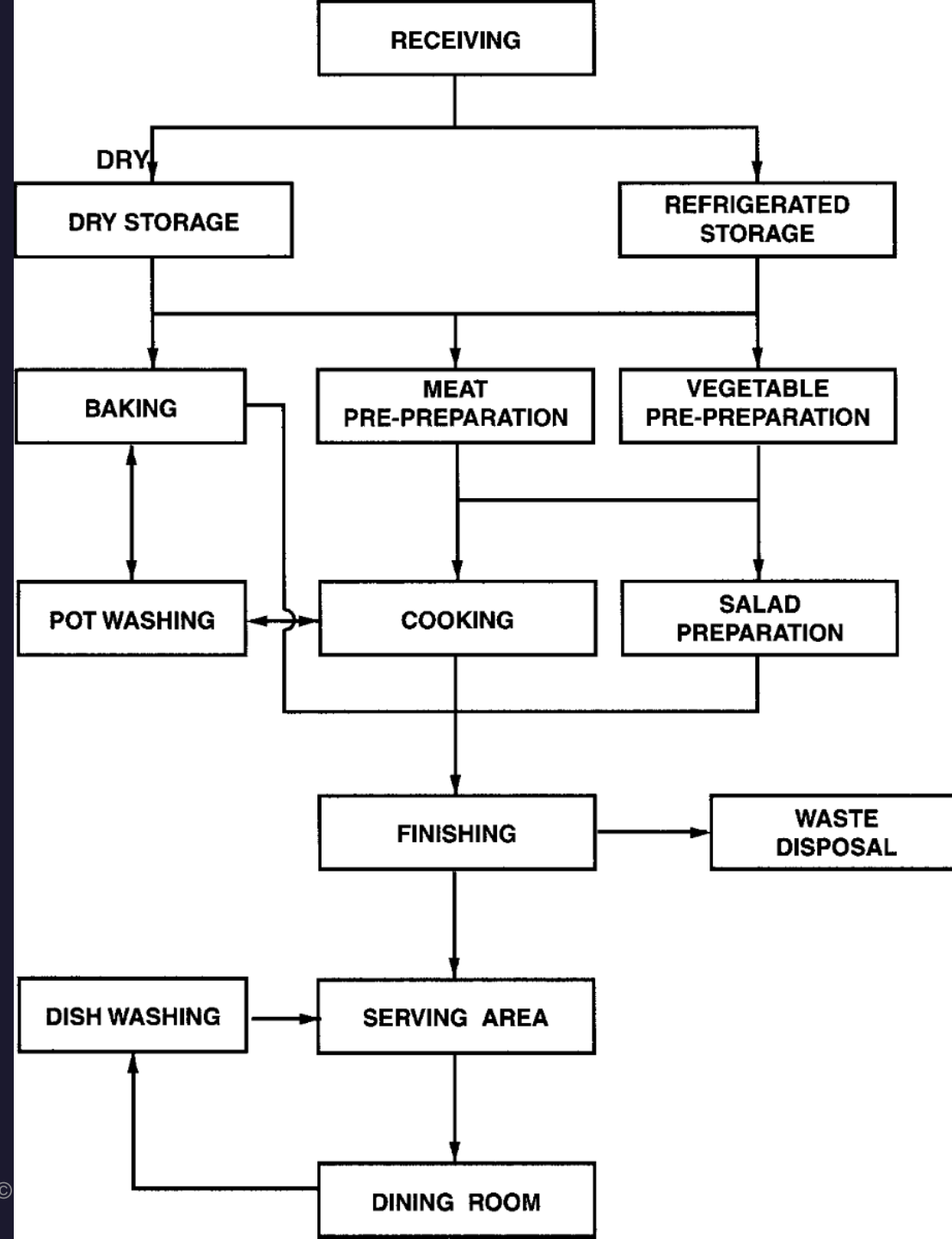


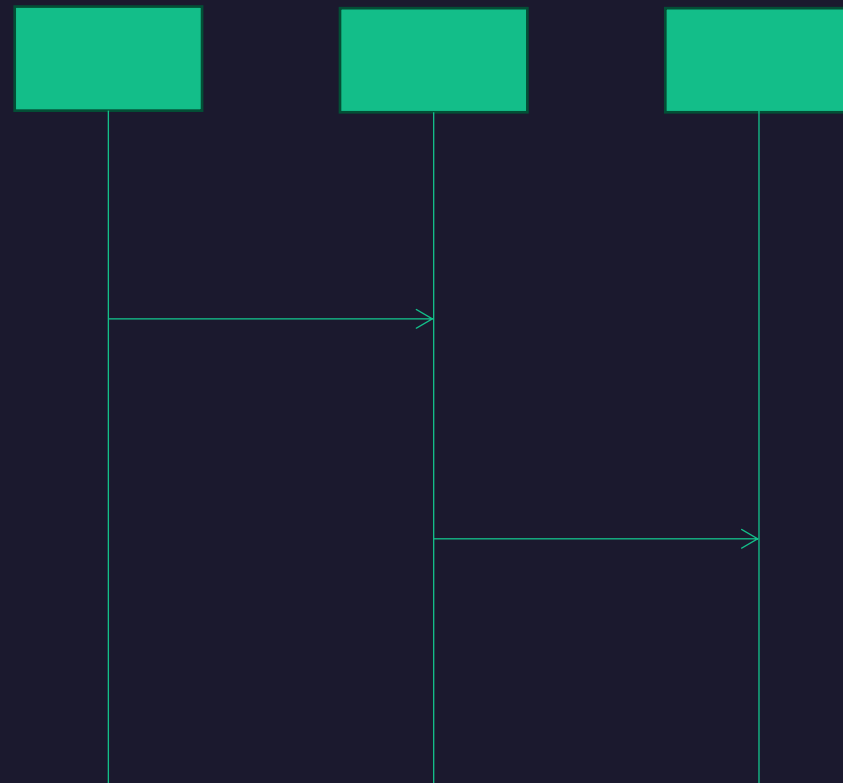
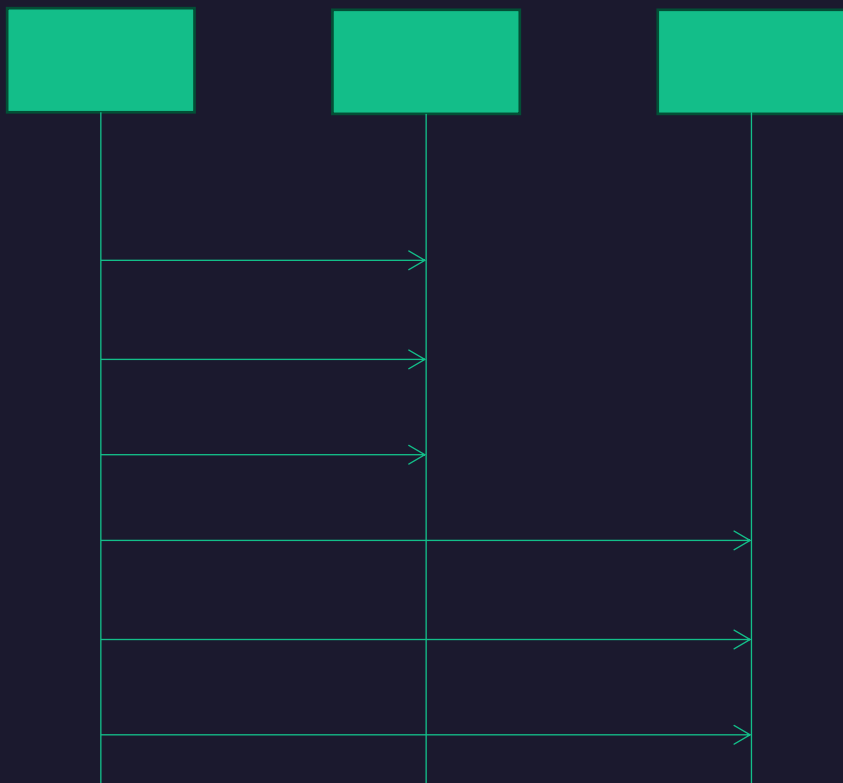
Roles, Responsibilities & Collaborations

The Essence of High-Level Design





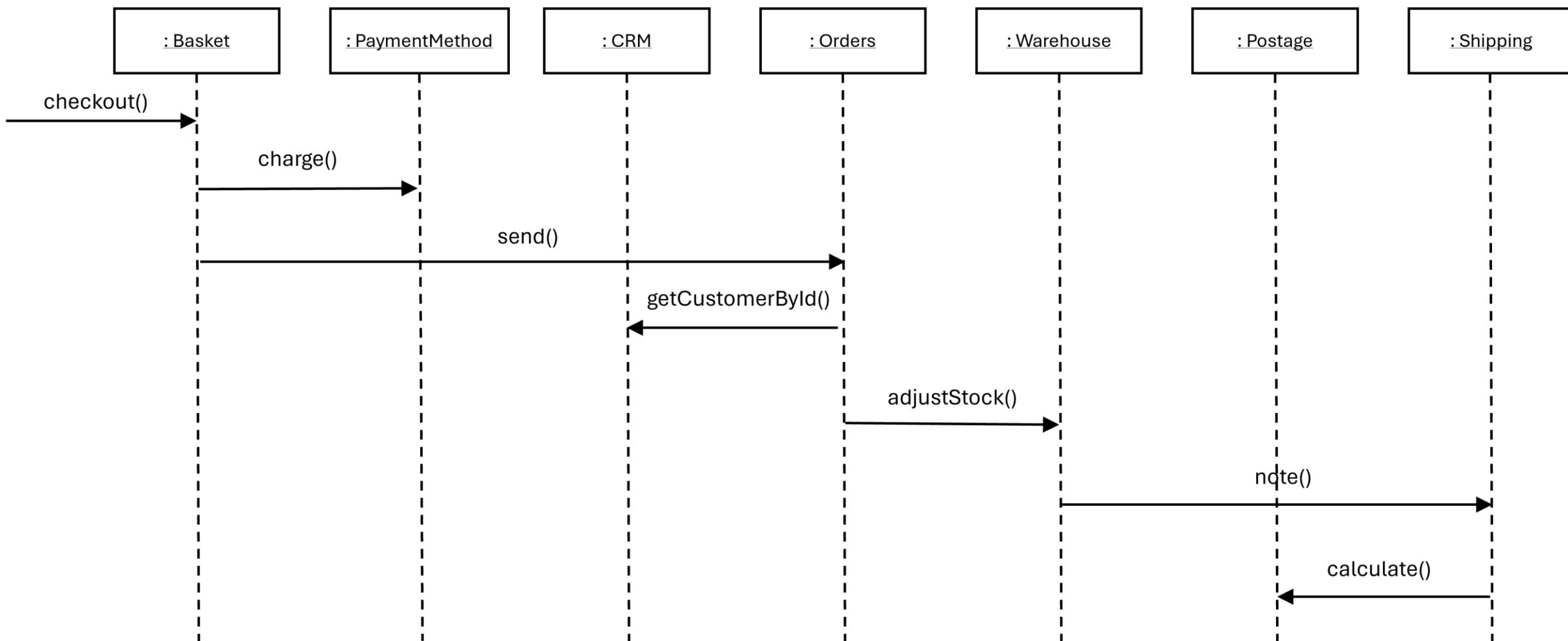


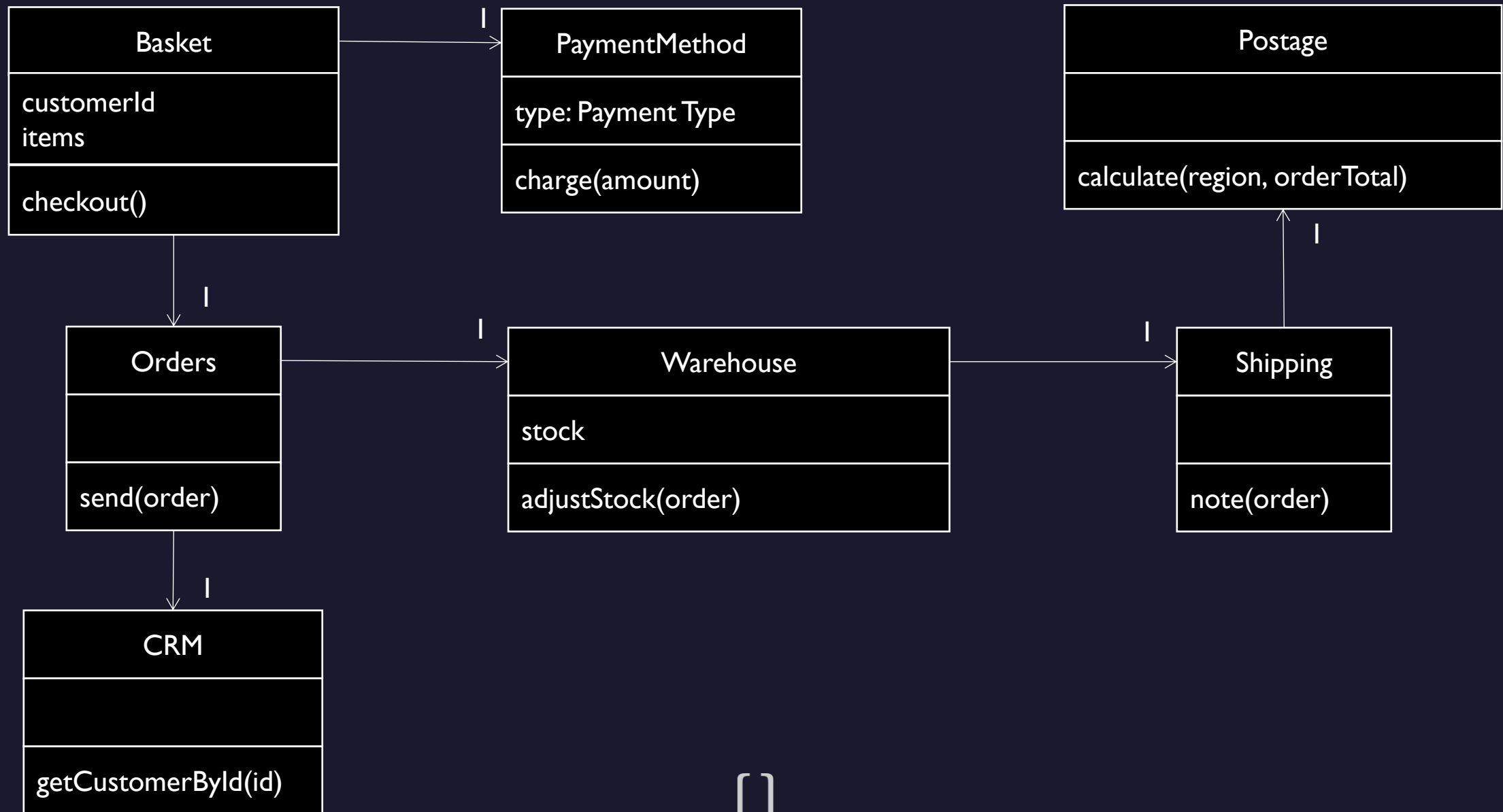


Simple High-Level Design Tools

Visualising Roles, Responsibilities
& Collaborations







Basket

knows

- * Customer id

- * items

does

- * checkout

Orders

Payment Method



Specification By Example

Pinning Down Requirements With Test Cases



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Feature: Checkout

Scenario: UK Customer, Payment accepted

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And The Customer's <country> is the UK

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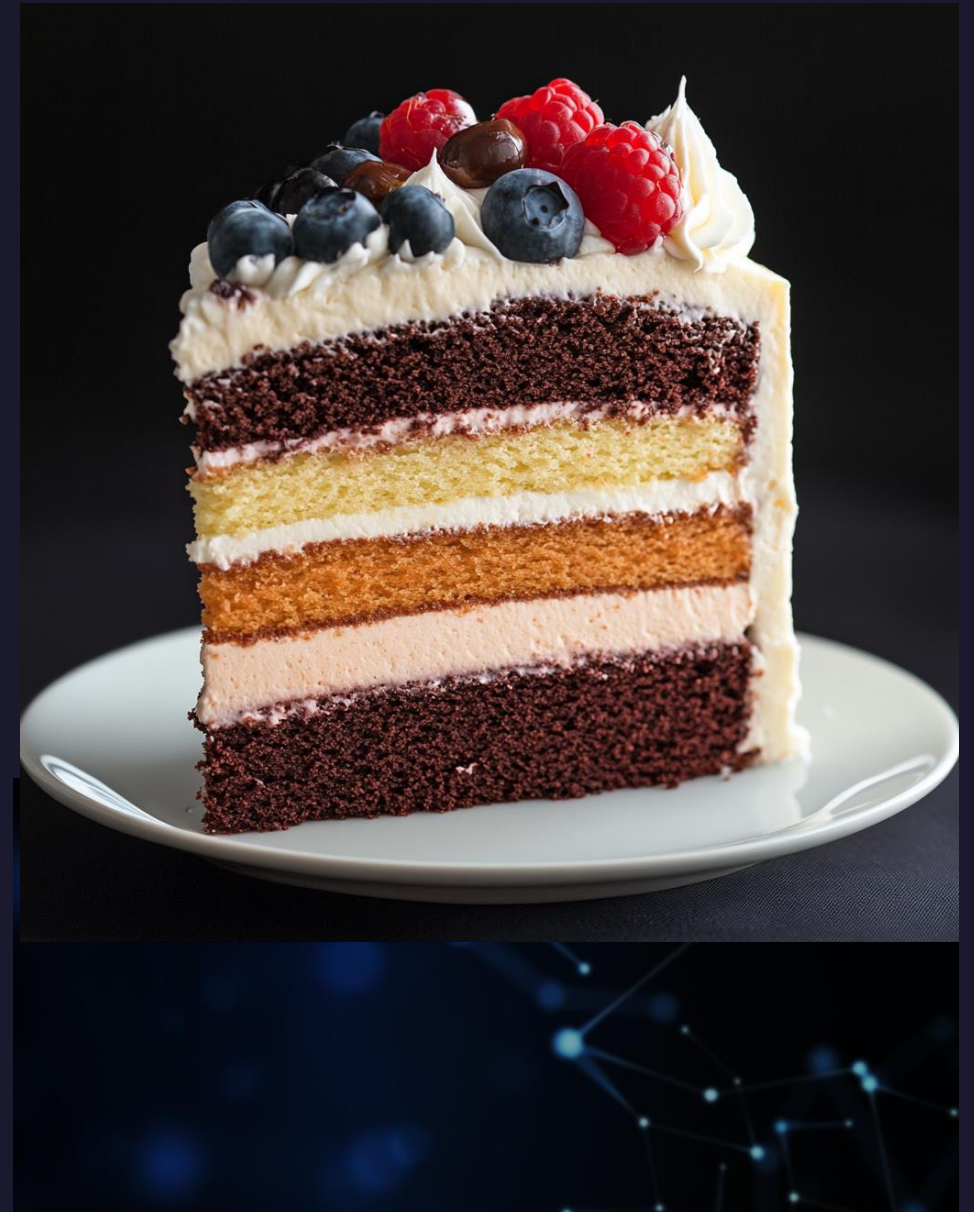
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customer id	items	name	address	country	credit	shipping
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12	[{ product: {price: 100.00}, quantity: 1}]	Jason Gorman	10 Acacia Drive, London, SW19 5RT	UK	104.99	4.99



From Features To High-Level Designs

Mapping Roles, Responsibilities &
Collaborations One Slice At A
Time



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Going Responsibilities First....

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does

* Calculate
total of items

does

* Charge
basket total +
shipping

does

* Retrieve
customer's name
& address

does

* Create order

does

* Calculate
shipping

does

* Adjust product
stock



knows

- * Items
- * customer id

does

- * Calculate
total of items
- * checkout

knows

- * customers

does

- * Retrieve
customer's name
& address

knows

- * regions

does

- * Calculate
shipping

knows

- * credit

does

- * Charge
basket total +
shipping

does

- * Create order

knows

- * stock

does

- * Adjust product
stock





Basket

knows

- * Items
- * customer id

does

- * Calculate total of items
- * checkout

Customers

knows

- * customers

does

- * Retrieve customer's name & address

Shipping

knows

- * regions

does

- * Calculate shipping

Payment Method

knows

- * credit

does

- * Charge basket total + shipping

Orders

does

- * Create order

Warehouse

knows

- * stock

does

- * Adjust product stock



Basket

knows

- * Items
- * customer id

does

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Customers

Shipping

Payment Method

Orders

Warehouse

Customers

knows

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- * credit

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Orders

does

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Warehouse

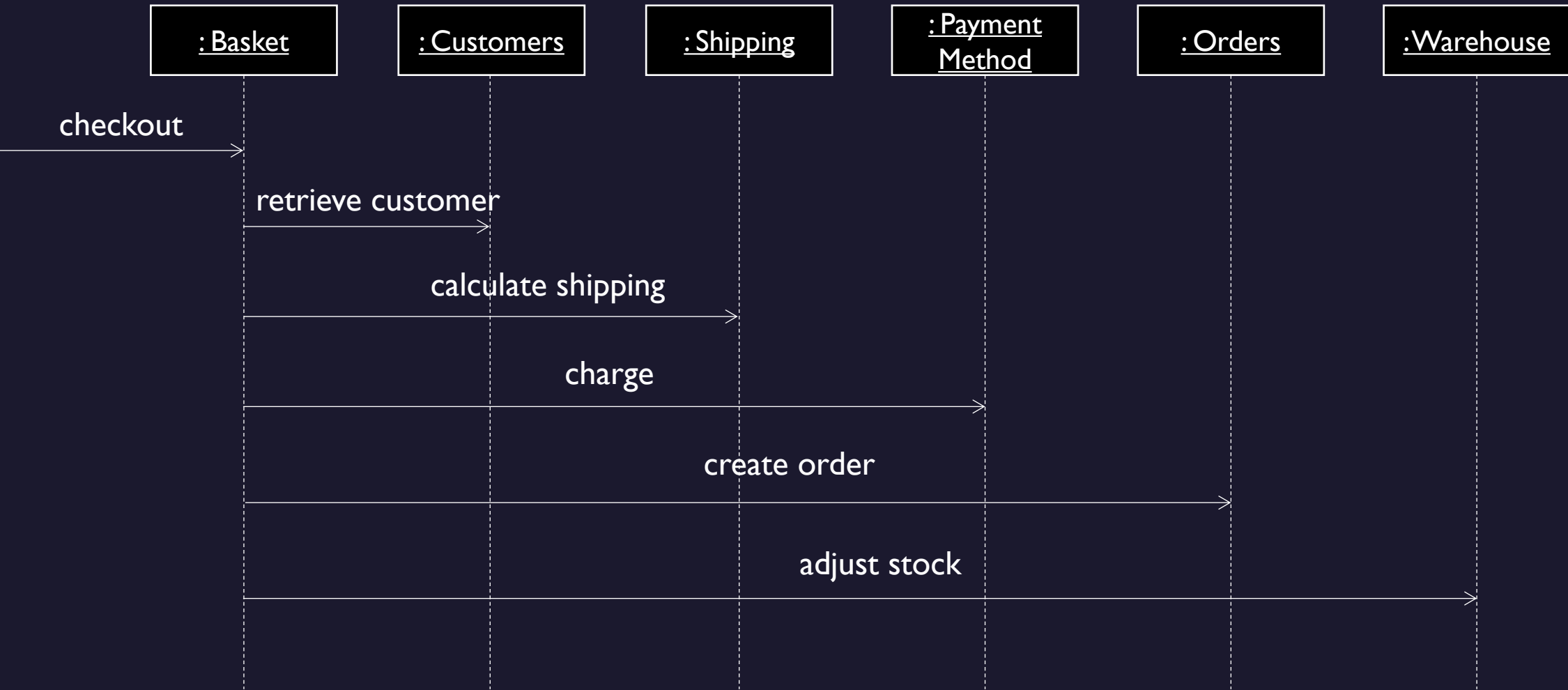
knows

- * stock

does

- * Adjust product stock





Basket

knows

- * Items
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does

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Customers
Orders

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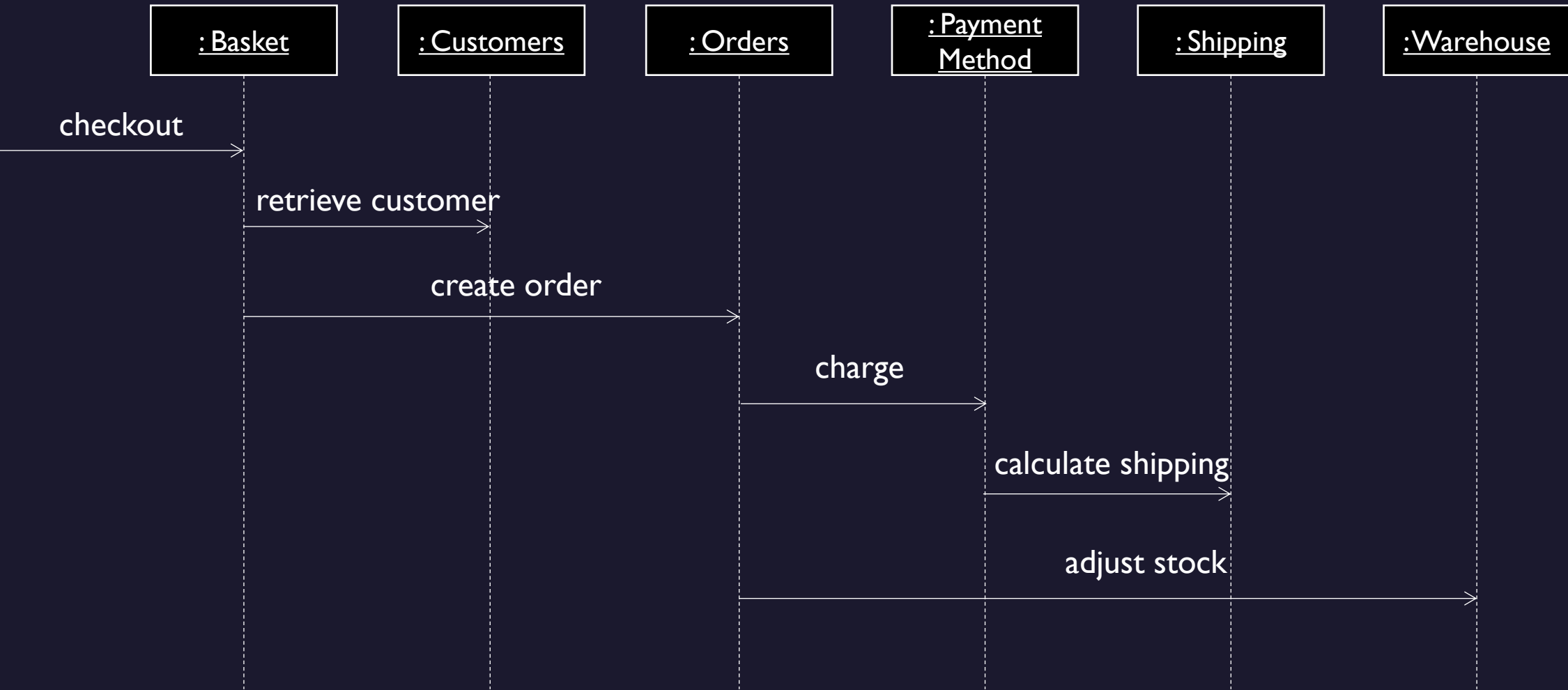
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- * stock

does

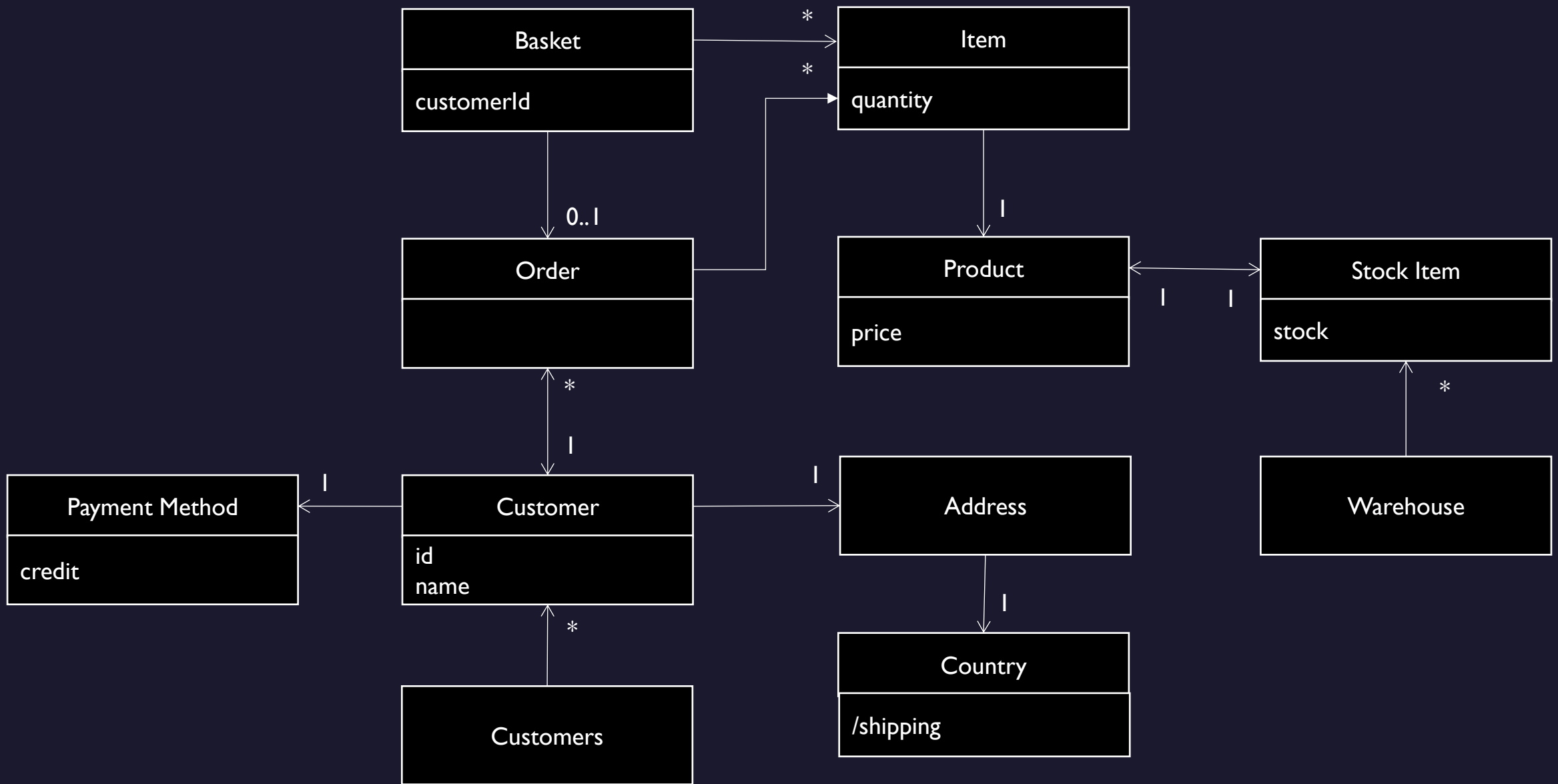
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Going Data First....

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Order

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Customers

knows

* customers

does

* Retrieve
customer name
& address



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Country

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Basket

knows

- customer id
- items

does

- * Create order



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knows

- * Items

does

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Customers

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- * ?

does

- * Calculate
shipping

Payment Method

knows

- * credit

does

- * Charge total
+ shipping

Basket

knows

- customer id
- items

does

- * Create order

Stock Item

knows

- product
- stock

does

- * adjust stock
of product



Order

knows

- * Items

Country

Payment Method

Stock Item

does

- * Calculate
total of items

Customers

knows

- * customers

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- * Retrieve
customer name
& address

Country

knows

- * ?

does

- * Calculate
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Payment Method

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Basket

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Customers
Order

Stock Item

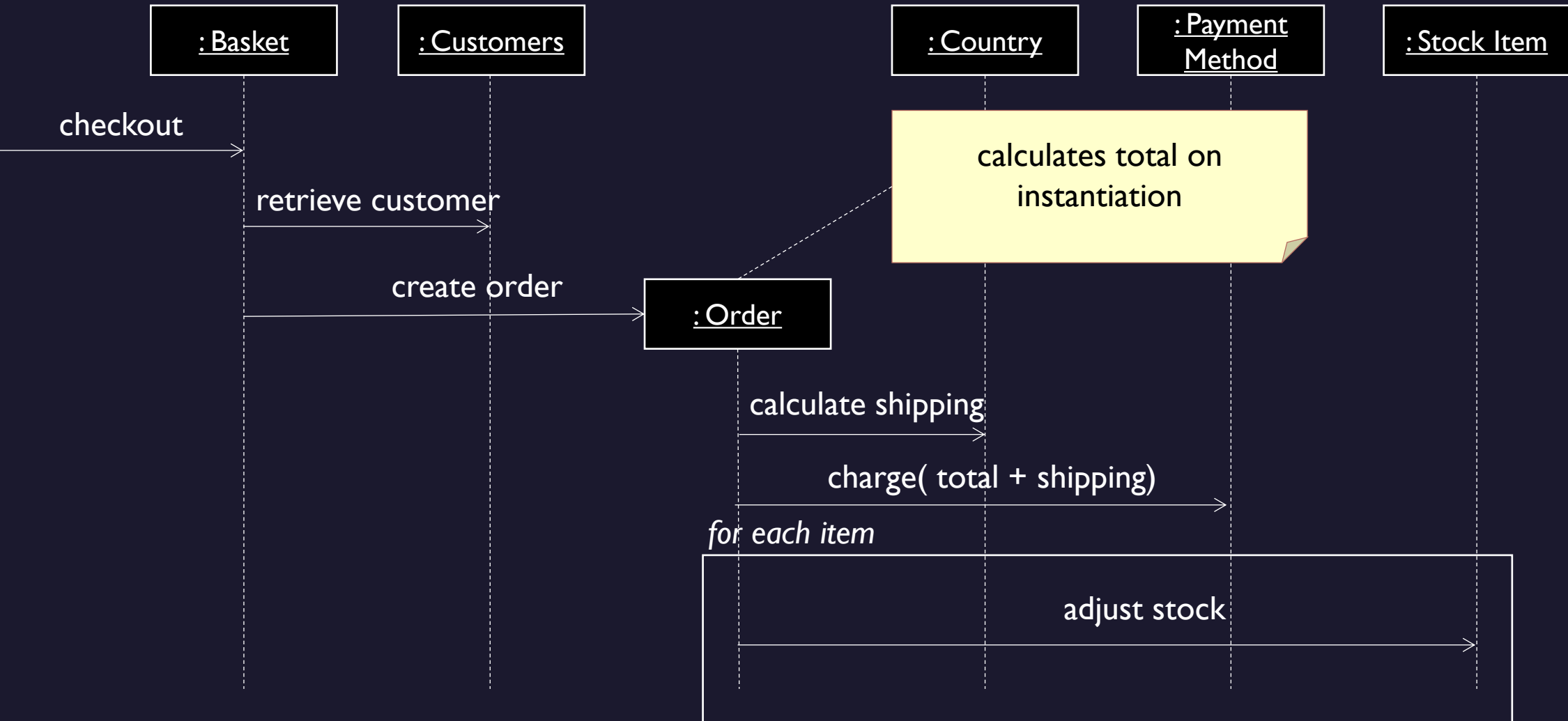
knows

- product
- stock

does

- * adjust stock
of product





Business Requirements

Guitar Shack

<https://github.com/jasongorman/socratesuk>



Guitar Shack Sales System

- You are tasked with developing a sales and stock control system for a guitar shop
- The initial system will have functionality in three areas:
 - Orders
 - Warehouse
 - Sales History
 - Shipping

Order Features

- **Add item** – add an item to an order. An order item has a product and a quantity. There must be sufficient stock of that product to fulfil the order
- **Total including shipping** – calculate the total amount payable for the order, including shipping to the address
- **Confirm** – when an order is confirmed, the stock levels of every product in the items are adjusted by the item quantity, and then the order is added to the sales history.

Warehouse Features

- **Check stock** – for a specified product, get the current stock level
- **Adjust stock** – deduct a quantity from a product's stock level
- **Receive stock** – add new stock to a product, and if the product is new, add it to the catalogue first
- **Restock Alerts** – when stock's adjusted, if that product has reached its restock threshold, where we'll need to order more to avoid running out before more stock arrives from the manufacturer, an alert is sent to the warehouse manager. Use the product's sales history and its restock lead time to calculate what the restock level should be.

Sales History Features

- **List orders of a specific product** (optionally within a date range)
- **List orders shipped to an address**

Shipping

- Shipping charges for orders are calculated as follows:

Region	Order total > £100	Order total <= £100
UK	FREE	£4.99
EU	£4.99	£7.99
OTHER	£7.99	£12.99



Contact us

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