

LAB II LECTURE

Developing with Git

Seoul National University
Graphics & Media Lab

Today's Contents

- Introduction
- Setting up Git / Git Basics
 - Install and Config
 - Init local
 - Clone
 - Make changes in git repository
- Basic Branching / Merging

Big Game Company

Graphics

User Interface

Simulation



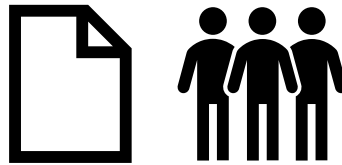
Game Management

Battle Management

Etc...

Working Together

Obtain well-cleaned source files **without any conflicts** to other source files



Graphics.cpp

Graphics

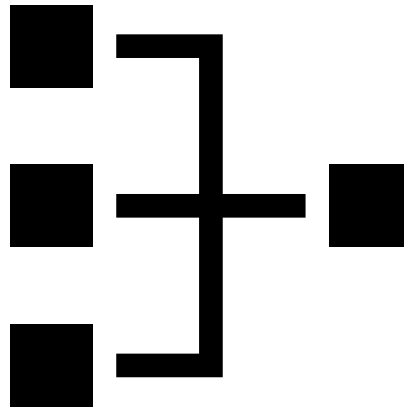
User Interface

Simulation

Battle Management

Game Management

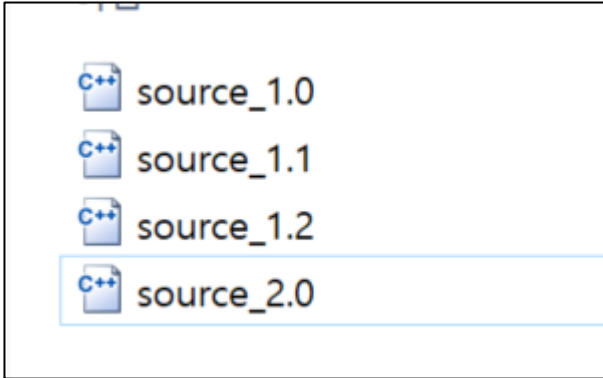
Etc...



Version Control

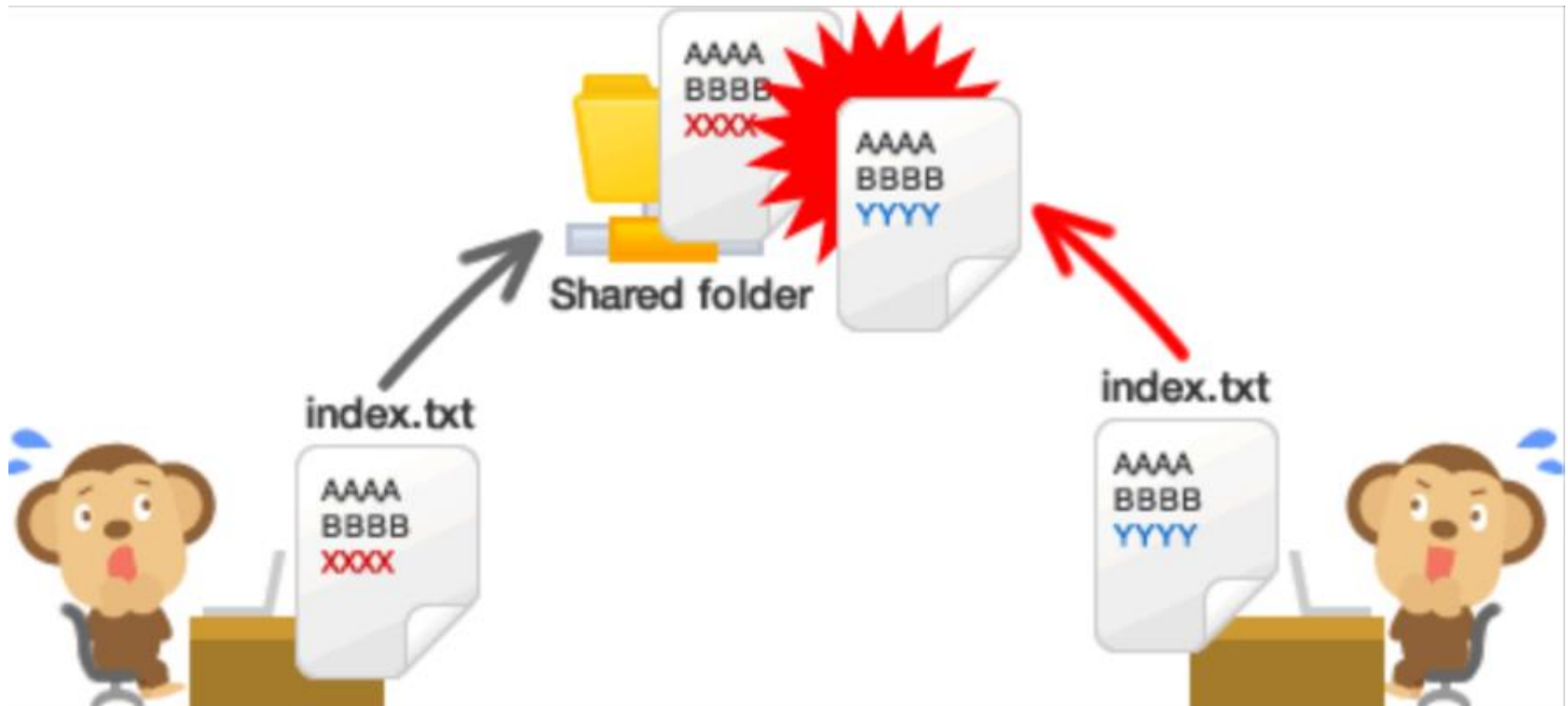
- We want to keep previous works
 - We may want to restart from previous work
- The simplest way => Make copies
 - Too many copies in the end: 100+ revisions = 100+ copies?
 - Hard to distinguish between versions
- Things will get uglier in a team projects

문서집계표(최종).HWP
문서집계표(최종수정).HWP
문서집계표(최종수정컨펌).HWP
문서집계표(컨펌V1).HWP
문서집계표(컨펌V2).HWP
문서집계표(컨펌V3).HWP
문서집계표(진짜최종).HWP
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문서집계표(진짜진짜진짜최종).HWP
문서집계표(회장님).HWP
문서집계표(회장님지시수정).HWP
문서집계표(회장님수정.V1).HWP.....

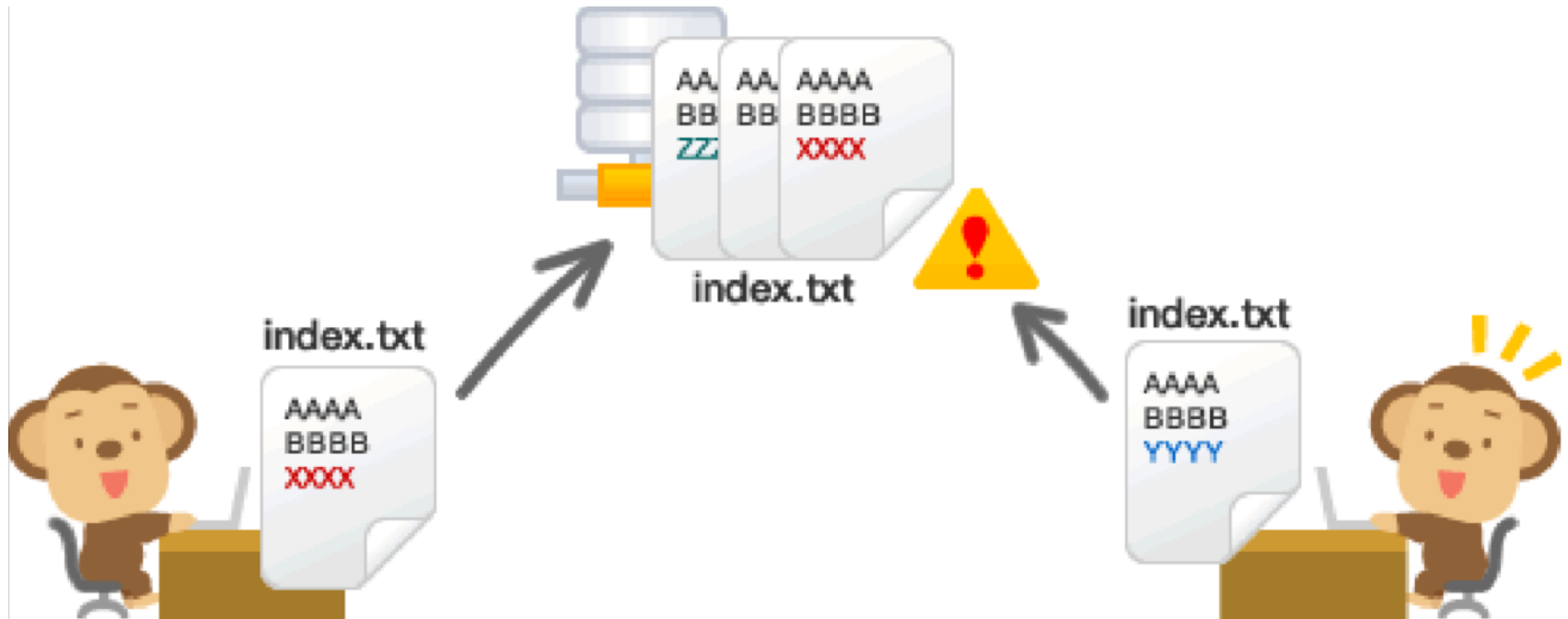


source_1.0
source_1.1
source_1.2
source_2.0

Conflicts occur when working in teams

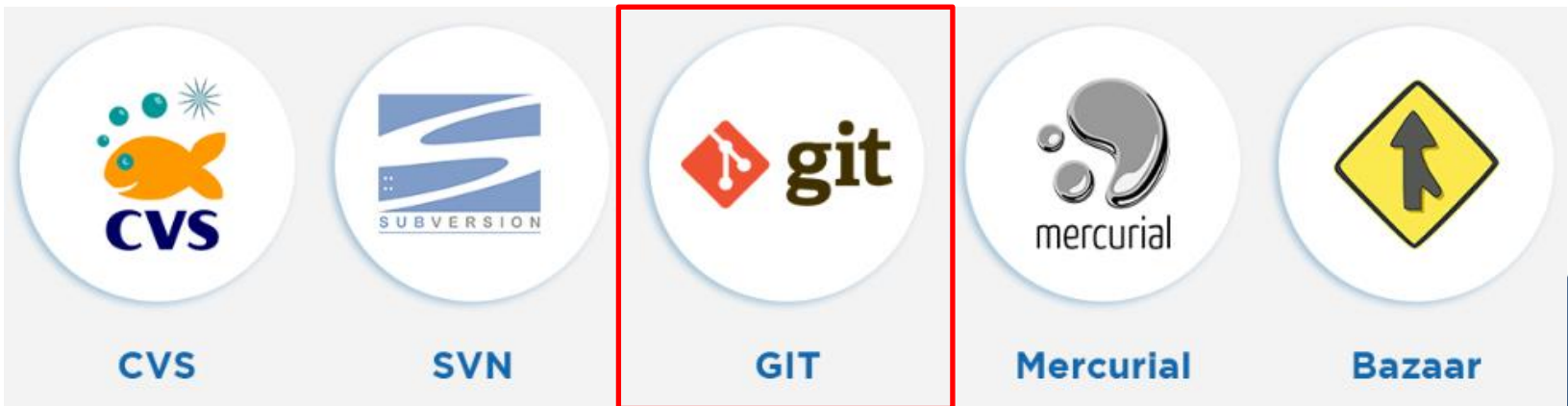
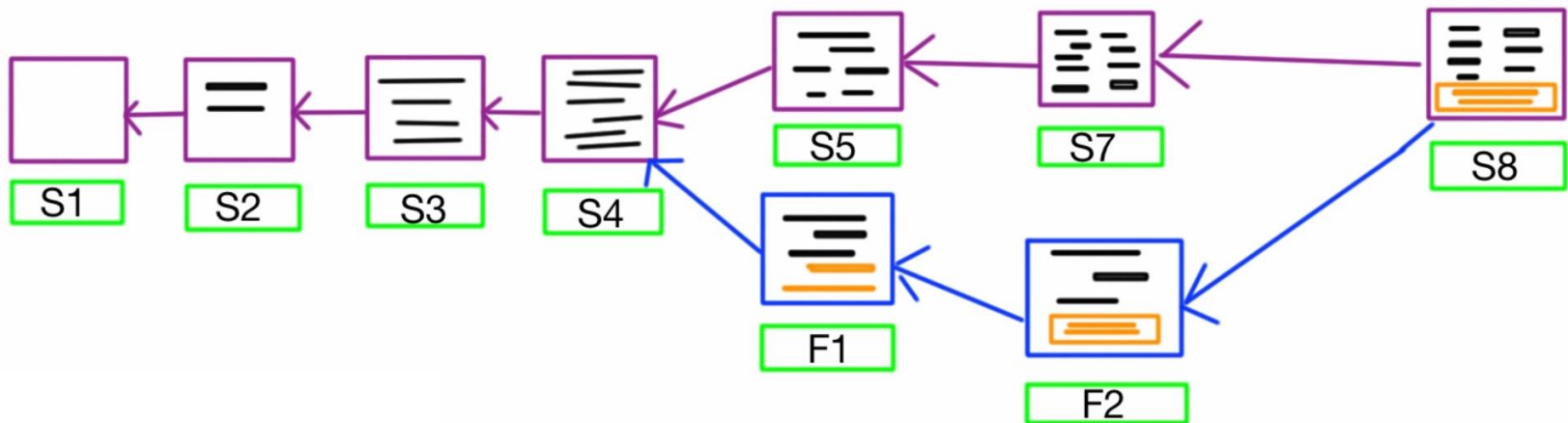


Version Control System (VCS) Supports Teamwork



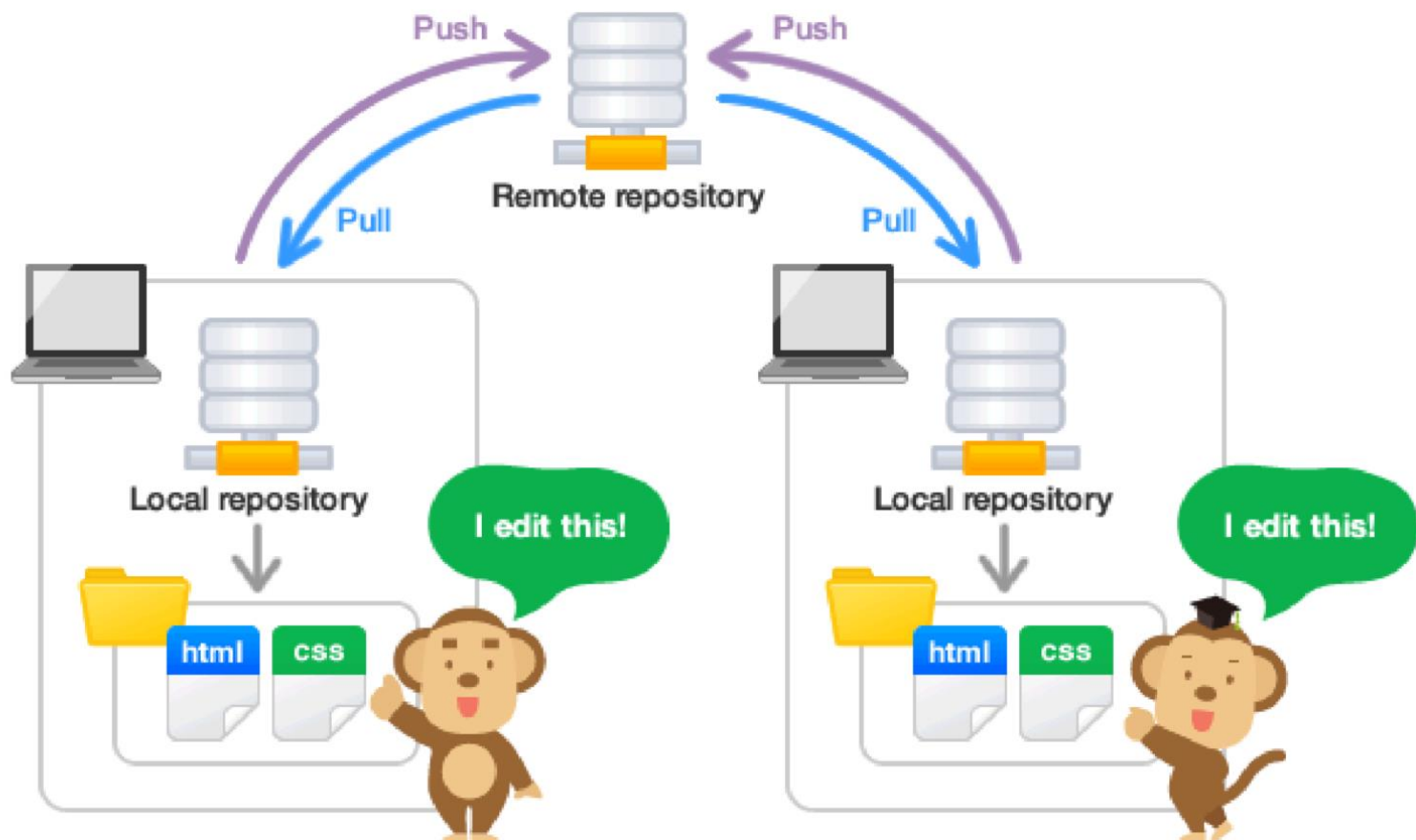
What is Version Control System?

- A system that records changes to the files over time
- User can restore specific versions at any time



What is Git?

- A distributed control system
- Clients fully mirror the repository to the local environment, work in local environments, and updates changes to the server on demand



Why Git?

- Developments could be continued even if the server (remote repository) went down
- Each developer can create their own specific revisions and could be merged later
- Many open-source projects use Git and can be easily found in GitHub
(<https://www.github.com>)

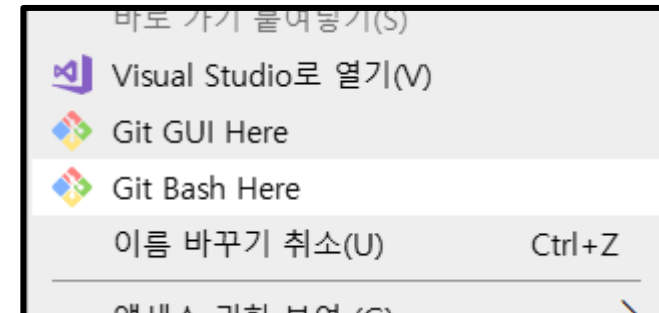
Setting up Git

- Download from <https://git-scm.com/downloads>

Download for Windows

[Click here to download](#) the latest (2.38.1) 64-bit version of **Git for Windows**. This is the most recent [maintained build](#). It was released **9 days ago**, on 2022-10-18.

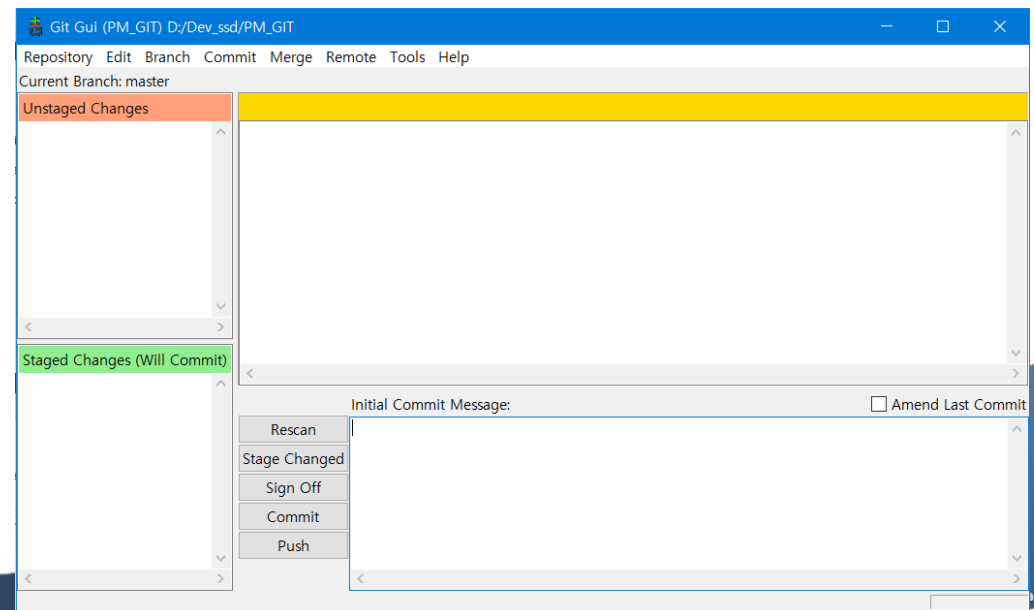
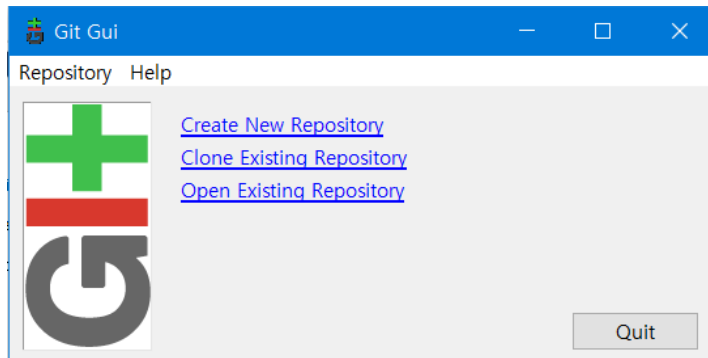
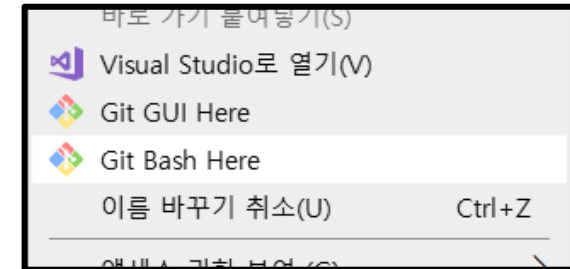
- Invoking Git commands
 - Windows: open a console for Git
 - Right click on the folder ->Click 'Git Bash here'



- Basic setup (user name and e-mail)
 - `git config --global user.name "Your Name"`
 - `git config --global user.email yourmail@example.com`
- Check setting with
 - `git config --global --list`

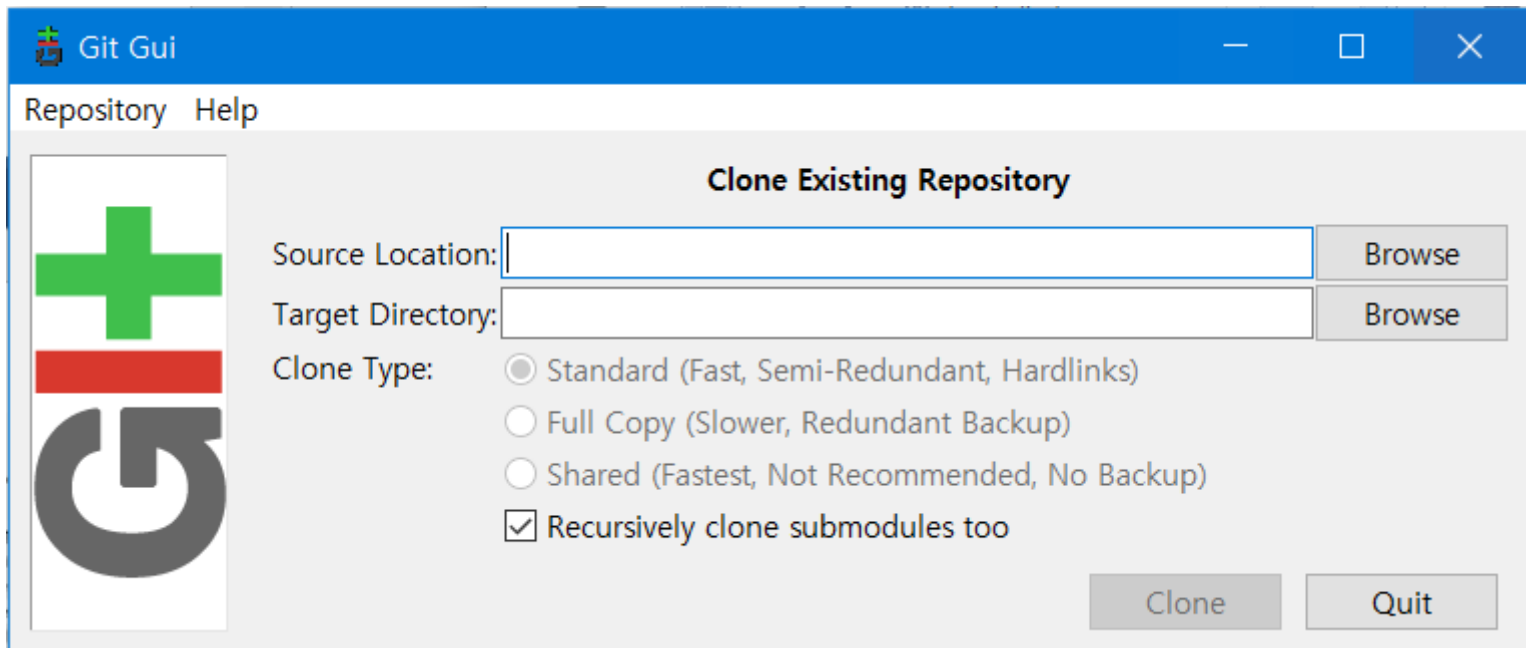
Git Basics: Creating a Git Repository

- To make current working directory as a git repository
 - Using git CLI
 - Open git bash as previous slide where you want to make a git repo.
 - Type git init
 - Using git GUI
 - Open git GUI in the same way as you opened git bash (Git GUI Here)
 - Select "Create New Repository"
 - Choose a directory into which you want to make repo



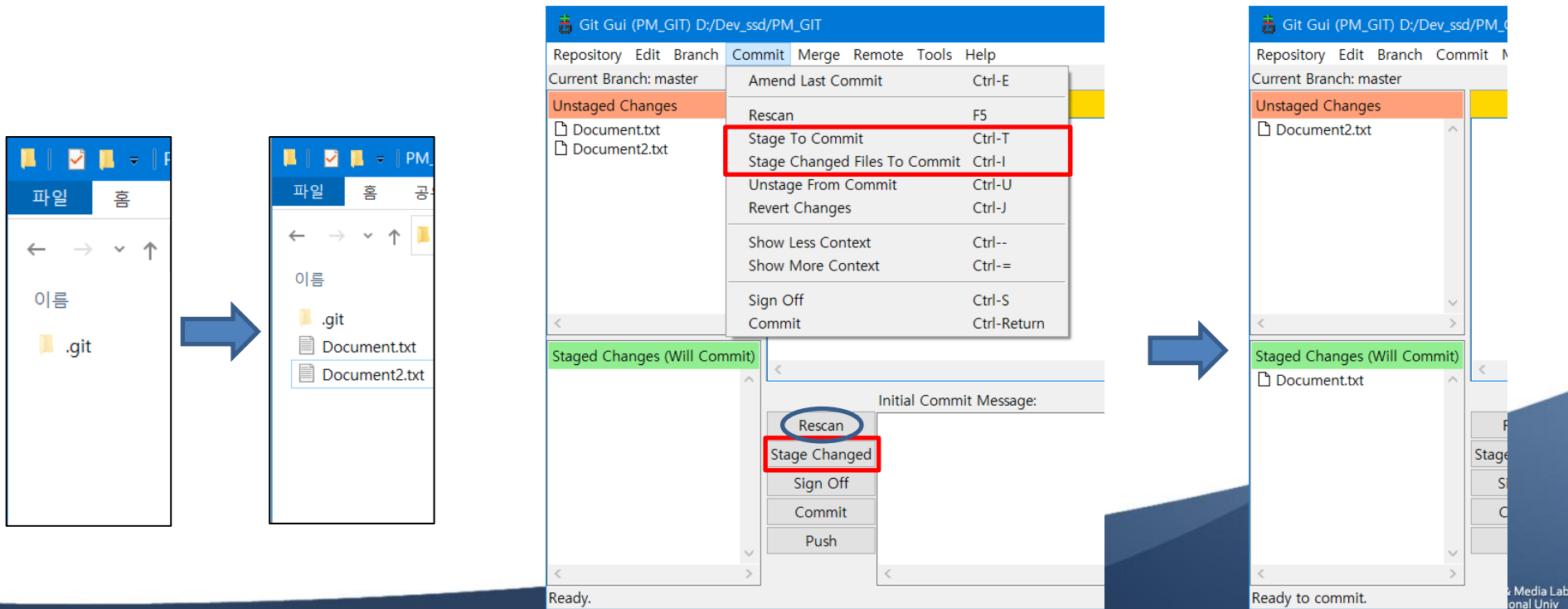
Git Basics: Cloning a Git Repository

- Or you can clone existing git repository into your workspace
 - Using Git CLI
 - `git clone <URL/path to a Git Repository>`
 - `git clone <URL/path to a Git Repository> <target directory>`
 - Using Git GUI
 - Select “Clone Existing Repository”



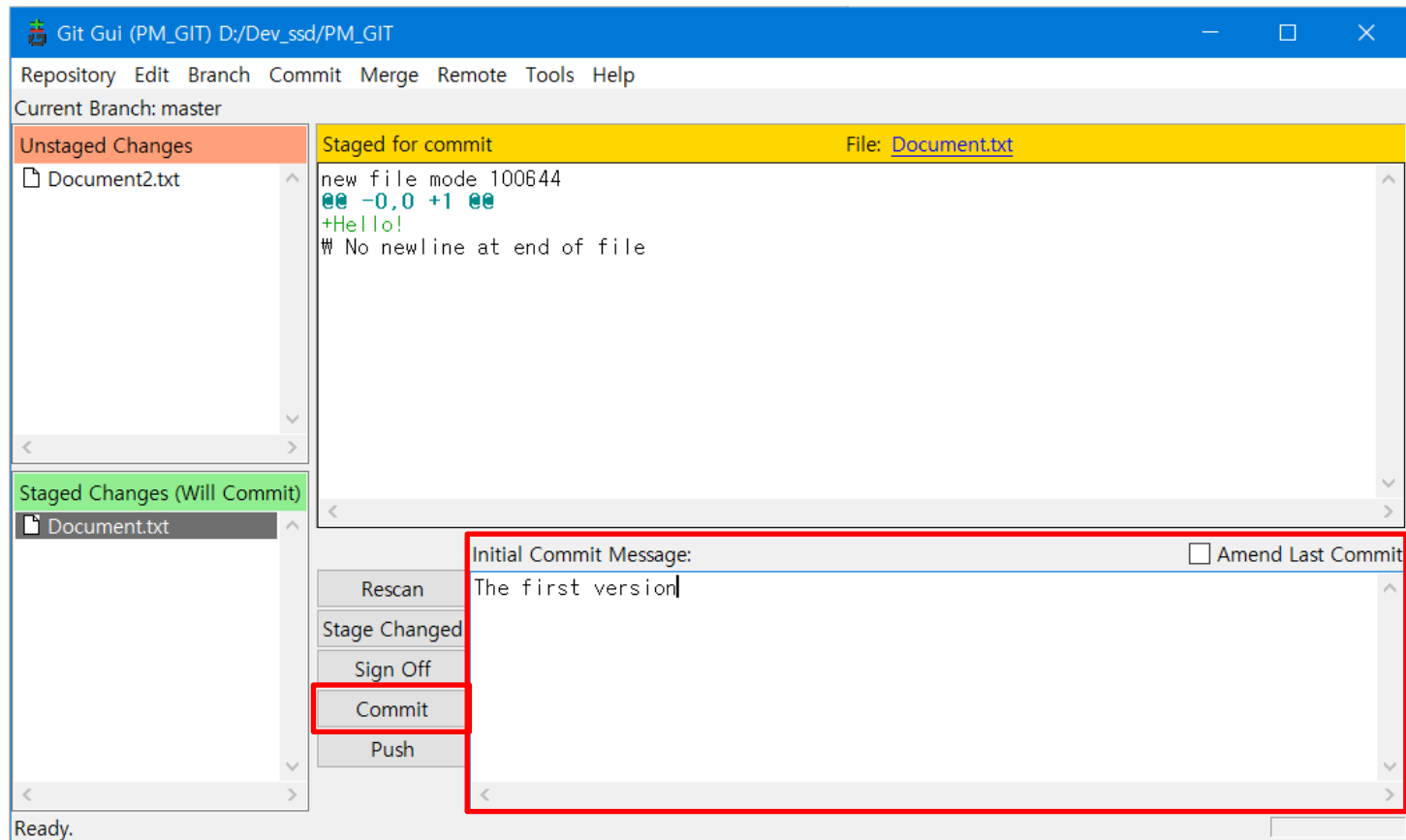
Git Basics: Making Changes in Git Repo Staging

- New or modified files are noticed in GUI, as 'Unstaged Changes'
 - If changes are not shown, click 'Rescan'
- Changes can be added to git by staging
 - Only files that are staged will be committed and versioned in git
 - Stage can be done by clicking Stage Changed Files to Commit (Everything) / Stage To Commit (Selected)



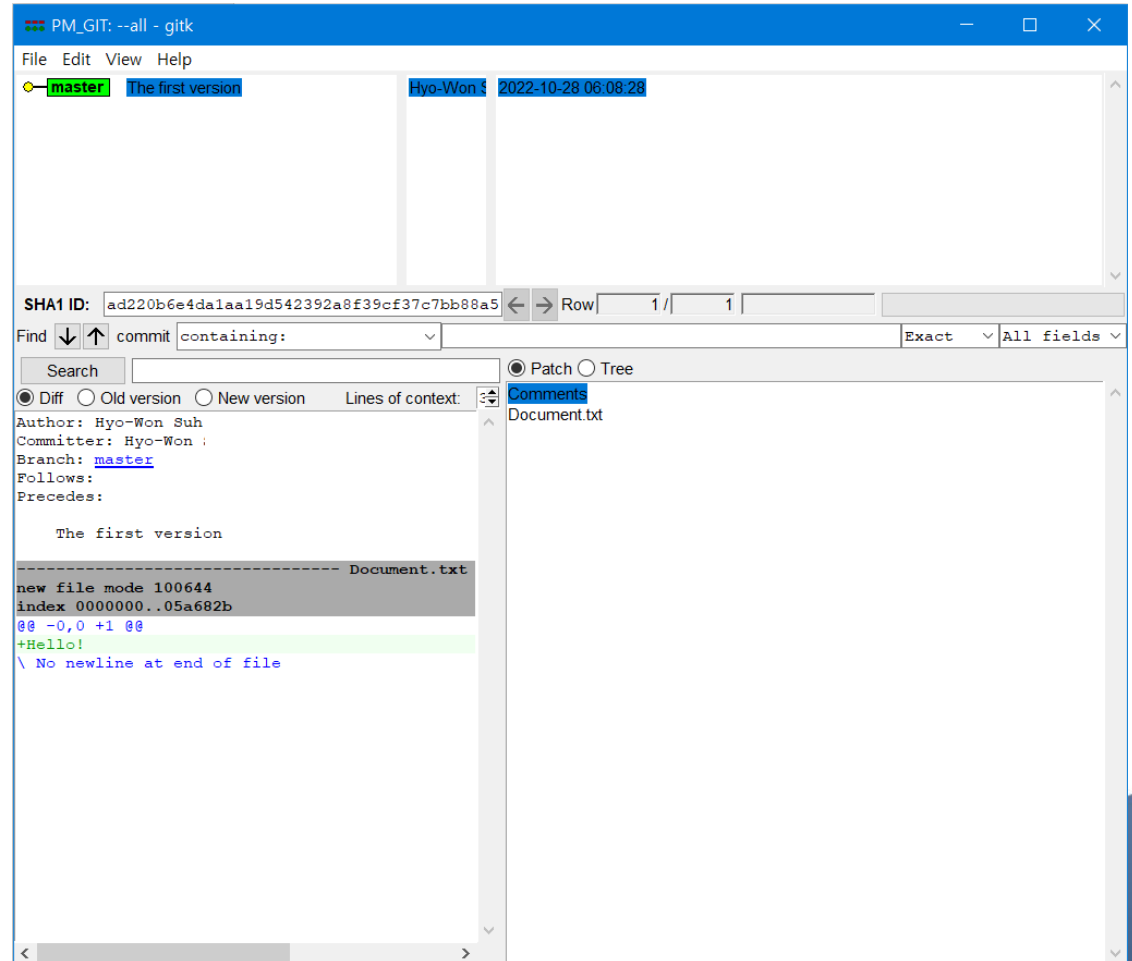
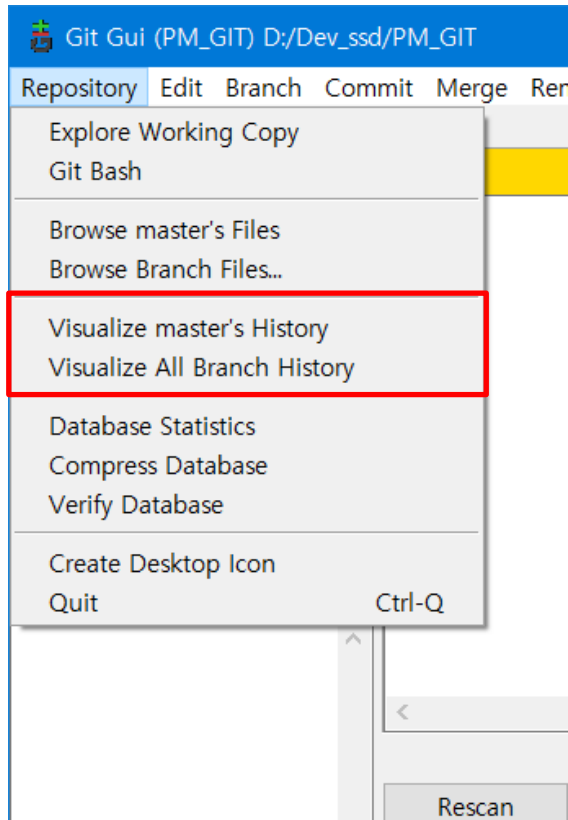
Git Basics: Making Changes in Git Repo Commit

- To make a version from staged changes, type a message and click 'Commit'



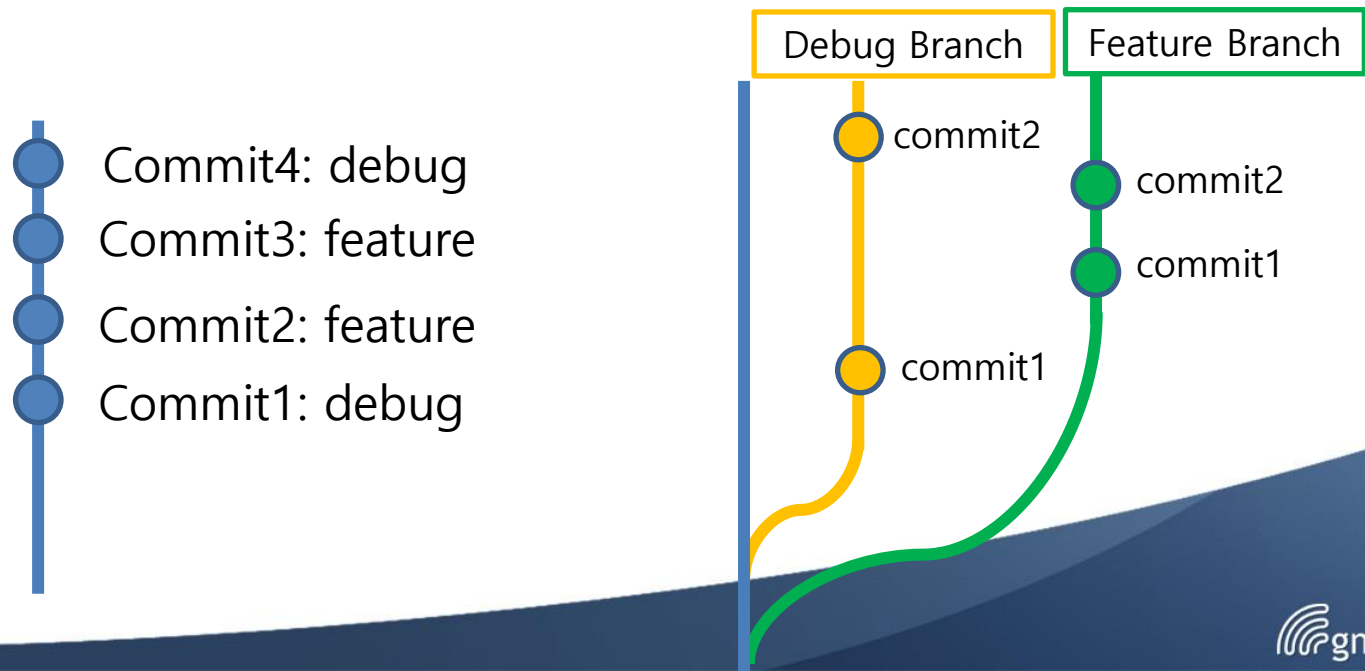
Git Basics: Version History

- Version history can be viewed in 'Visualize All Branch History'



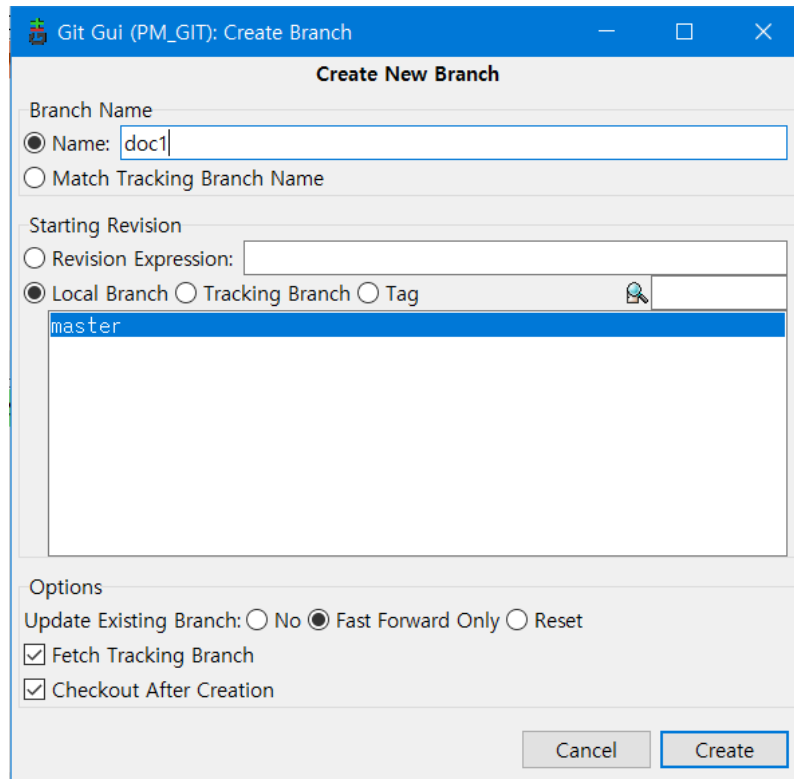
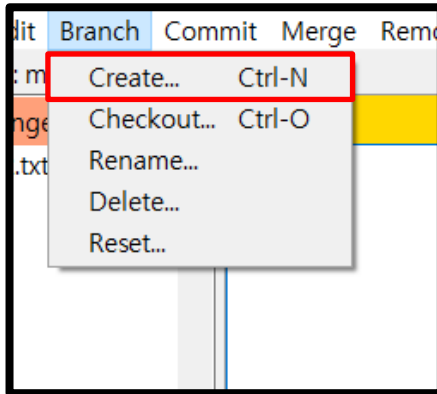
Branching

- In a collaborative environment, it is common for several developers to share and work on the same source code
 - For instance, some developers is fixing bugs while others are implementing new features
 - In such case, committed versions is hard to follow because it is hard to know which part of the project the commit is related to
- Make a “branch” with meaningful name which will be an independent line of development (debug, feature, etc.)
- Branches make the history of the version easy to read



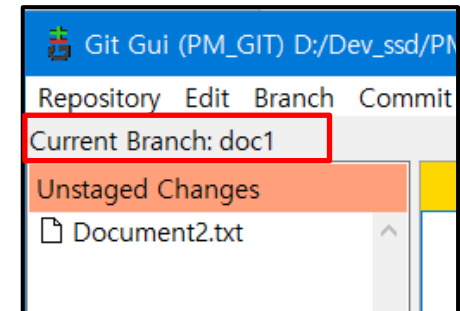
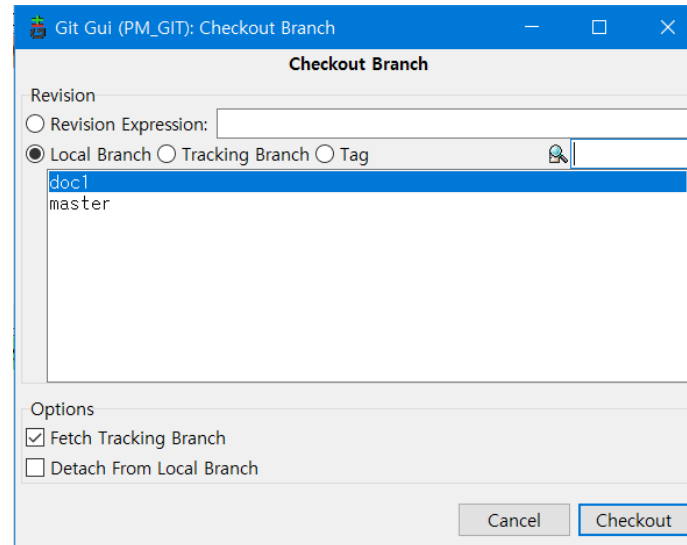
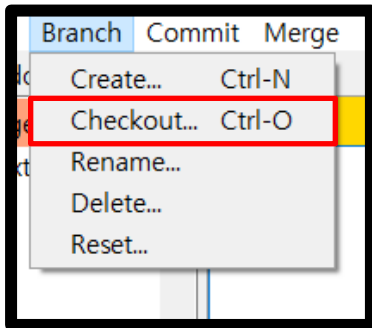
Branching in Git

- Every git repository has the 'master' branch by default
- Additional branches can be created using 'Branch>Create' menu

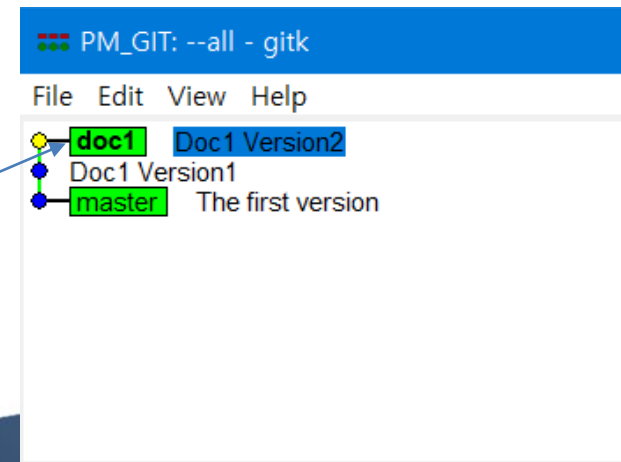


Switching Branch

- “Checkout” the branch you wish to work on
 - Branch>Checkout

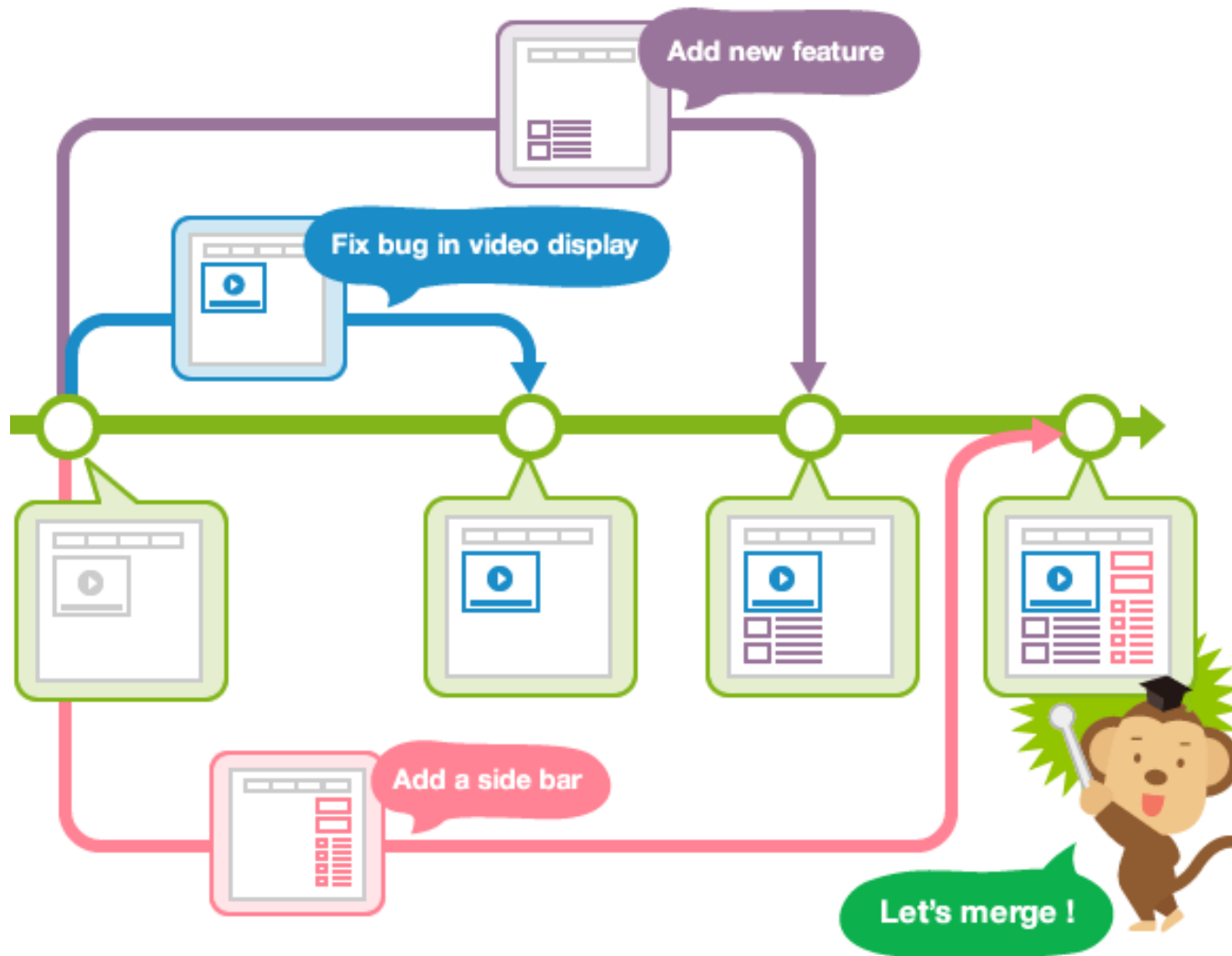


HEAD
last commit
of a branch



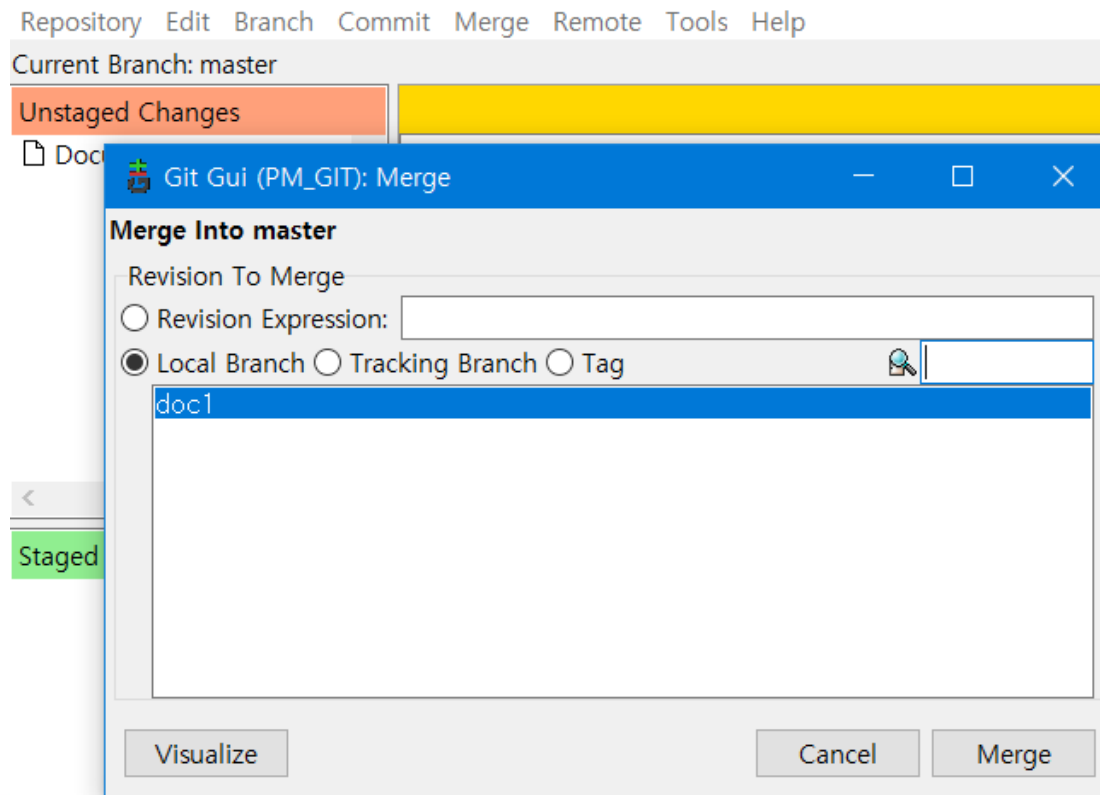
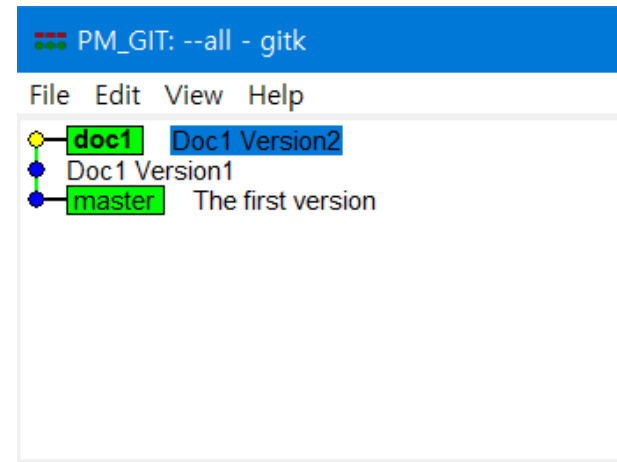
Merging

- Different branches can be **merged**

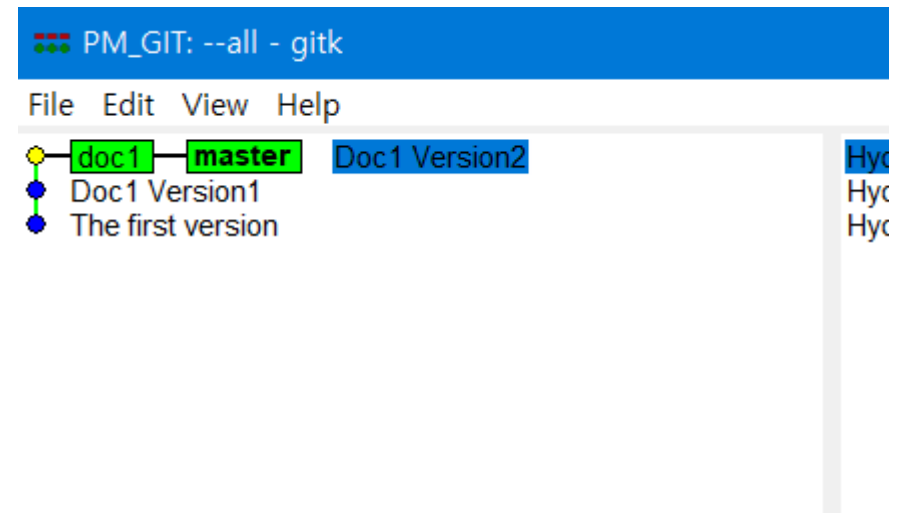
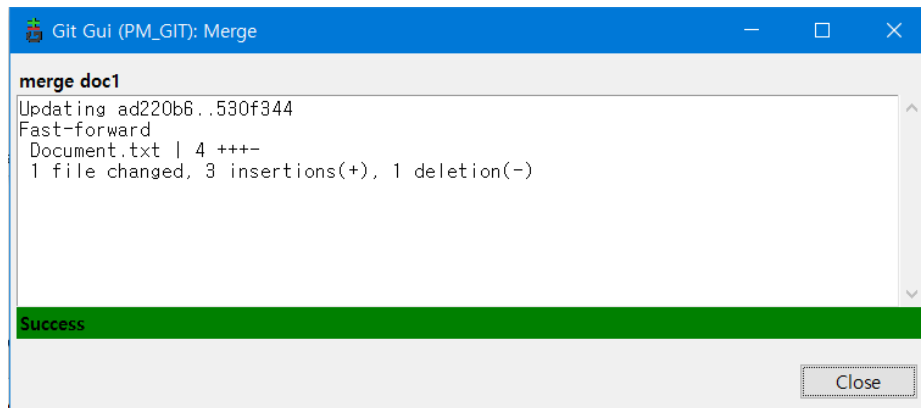


Merging

- Combine the revision of Doc1 to master by merge menu
 - Checkout to master branch first
 - Go to Merge>Local Merge and select a branch to merge

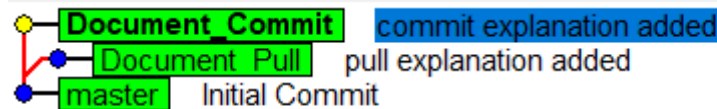


Merge Result



Conflicts

- Automatic merge cannot be performed when there are any 'conflicts' between branches
 - For instance, a file is modified in both branches, so that contents are not same
 - In the example, we are going to merge Document_Commit and Document_Pull branch into master

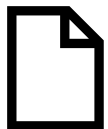


Hyo-Won Su
Hyo-Won Su
Hyo-Won Su



Git commands even a monkey can understand
add: Register a change in an index

master HEAD



Git commands even a monkey can understand
add: Register a change in an index
pull: Obtain the content of a remote repository

Document_Pull HEAD

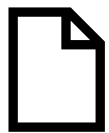
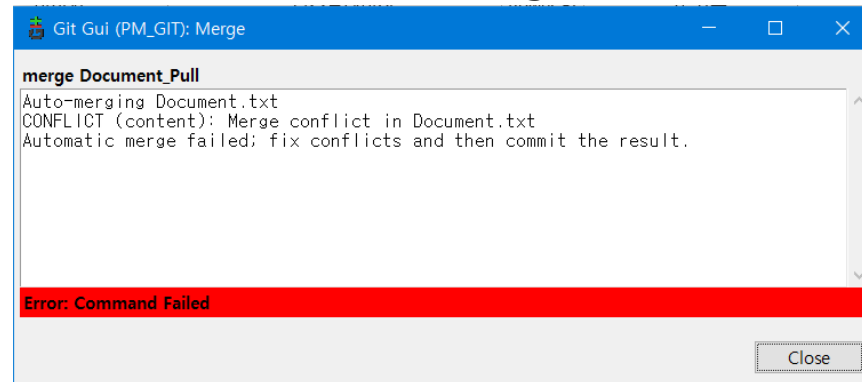


Git commands even a monkey can understand
add: Register a change in an index
commit: Save the status of an index

Document_Commit HEAD

Conflicts

1. Merge Document_commit into master
 - Automatic merge should be done without any conflicts
2. Merge Document_pull into master
 1. Conflicts occurs and automatic merge fails



Git commands even a monkey can understand
add: Register a change in an index
commit: Save the status of an index

Document_Commit HEAD
Master HEAD



Git commands even a monkey can understand
add: Register a change in an index
pull: Obtain the content of a remote repository

Document_Pull HEAD

Resolving conflicts

- To resolve conflicts, modify files which caused conflict

```
Git commands even a monkey can understand
add: Register a change in an index
- commit: Save the status of an index
- pull: Obtain the content of a remote repository
<<<<<<< HEAD
++commit: Save the status of an index
=====
++pull: Obtain the content of a remote repository
>>>>>>> fc0dec9d83a4724cde9b6f962f6f02a3a5bdb12a
```

Version in HEAD
(currently master)

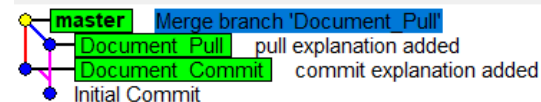
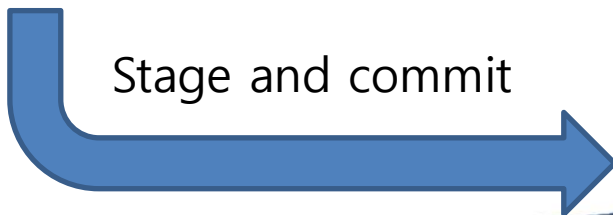
Version in Incoming
(commit ID)

Modify



```
Git commands even a monkey can understand
add: Register a change in an index
commit: Save the status of an index
pull: Obtain the content of a remote repository
```

Stage and commit



Appendix: Git CLI commands

- Status command (`git status`)
 - Check the staged (tracked), unstaged (new or modified, but not tracked) files
- commit command (`git commit -m “descriptions”`)
 - Committing last changes and make a version
- Log command (`git log`)
 - Viewing history of commit
 - Difference between files can also be checked using `-p` switch
- `.gitignore` file
 - contains a list of files which should not be tracked
 - log files, any temporary files, etc

Appendix: Git CLI Commands

- Undoing Changes
 - Commit with amend switch (`git commit --amend`)
 - Make additional changes to the latest commit
 - Useful to avoid excessive commits
- Unstaging files (`git reset HEAD FILENAME`)
 - Useful when files are changed, but want to be committed later
- Unmodifying files (`git checkout -- FILENAME`)
 - Reverting files to the latest commit

Appendix: Git CLI Commands

- Branch related
 - Create a branch (branch command)
 - `git branch NAME_OF_BRANCH`
 - Merge with another branch (merge command)
 - `git merge BRANCH_TO_MERGE_WITH`