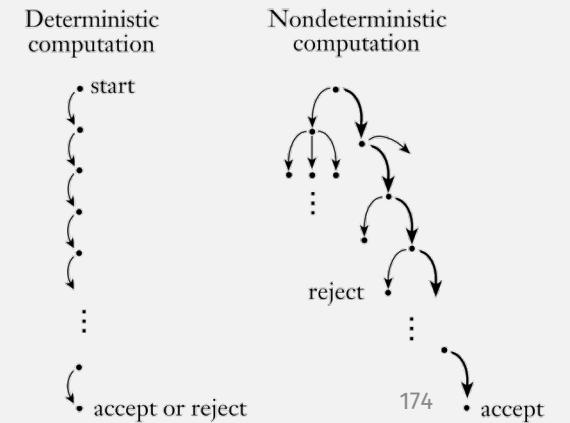


# Nondeterminism



# Logistics

- HW1 Coming due.
- Questions?

# A Brief Intro to XML

- What is it?
  - It's a widely-used “data interchange format”
    - I.e., A standard, language-agnostic way for programs to send/recv data
  - (JSON is another popular interchange format)

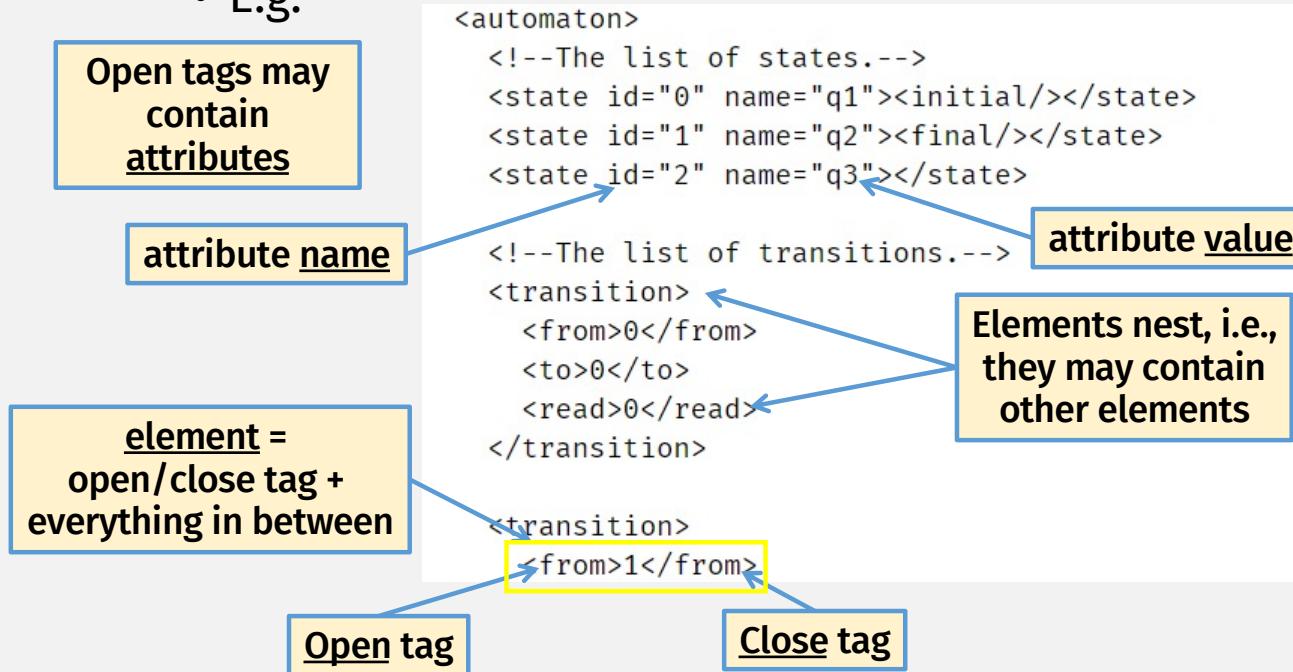
- Example, when querying web apis:

- <https://api.etrade.com/v1/market/quote/GOOG> 

```
<?xml version="1.0" encoding="UTF-8"?>
<QuoteResponse>
  <QuoteData>
    <dateTime>15:17:00 EDT 06-20-2018</dateTime>
    <dateTimeUTC>152952220</dateTimeUTC>
    <quoteStatus>DELAYED</quoteStatus>
    <ahFlag>false</ahFlag>
    <hasMiniOptions>false</hasMiniOptions>
    <All>
      <adjustedFlag>false</adjustedFlag>
      <annualDividend>0.0</annualDividend>
      <ask>1175.79</ask>
      <askExchange />
      <askSize>100</askSize>
      <askTime>15:17:00 EDT 06-20-2018</askTime>
      <bid>1175.29</bid>
      <bidExchange />
      <bidSize>100</bidSize>
    </All>
  </QuoteData>
</QuoteResponse>
```

# XML in this class: 2 purposes

1. Grader uses it to send/get state machines to/from HW
  - E.g.



# XML in this class: 2 purposes

2. Running example of a “language”, to compare/contrast computation models

- E.g.,

“Language” of all possible open tag strings is regular

```
<automaton>
  <!--The list of states.-->
  <state id="0" name="q1"><initial/></state>
  <state id="1" name="q2"><final/></state>
  <state id="2" name="q3"></state>

  <!--The list of transitions.-->
  <transition>
    <from>0</from>
    <to>0</to>
    <read>0</read>
  </transition>

  <transition>
    <from>1</from>
```

A *language* is a set of strings.

$M$  recognizes language  $A$   
if  $A = \{w \mid M \text{ accepts } w\}$

“Language” of all XML strings is not regular, because a DFA cannot do open/close tag matching

We’re already familiar with a non-regular language! Stay tuned!

## Last time: “Closed” Operations

A set is **closed** under an operation  
if applying the operation to  
members of the set returns an  
element still in the set

- E.g., Natural numbers = {0, 1, 2, ...}
  - closed under addition,
  - not closed under subtraction

# Last time: Union is Closed for Reg. Langs

## **THEOREM 1.25** .....

The class of regular languages is closed under the union operation.

In other words, if  $A_1$  and  $A_2$  are regular languages, so is  $A_1 \cup A_2$ .

**Proof** (implement this algorithm for HW2)

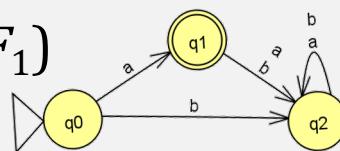
- Given:  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ , recognize  $A_1$ ,  
 $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ , recognize  $A_2$ ,
- Construct a new machine  $M = (Q, \Sigma, \delta, q_0, F)$  using  $M_1$  and  $M_2$

**$M$  simulates running its input  
on both  $M_1$  and  $M_2$  in “parallel”;  
accept if either accepts**

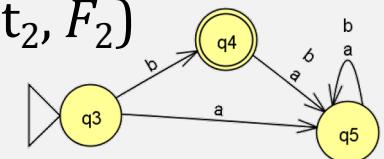
# DFA Union Example

- $A_1 = \{\text{"a"}\}, A_2 = \{\text{"b"}\}, A_1 \cup A_2 = \{\text{"a"}, \text{"b"}\}$

- $M_1 = (Q_1, \Sigma, \delta_1, \text{start}_1, F_1)$



- $M_2 = (Q_2, \Sigma, \delta_2, \text{start}_2, F_2)$



- $M$  recognizing  $\{\text{"a"}, \text{"b"}\} = (Q, \Sigma, \delta, \text{start}, F)$

- $Q = Q_1 \times Q_2 = \{(q0, q3), (q0, q4), (q0, q5), \dots\}$

- $\Sigma = \{\text{a}, \text{b}\}$

- $\delta((q0, q3), \text{a}) = (\delta_1(q0), \delta_2(q3)) = (q1, q5)$

- ...

- $\text{start} = (q0, q3)$

- $F = \{(q1, q3), (q1, q4), (q1, q5), (q0, q4), \dots\}$

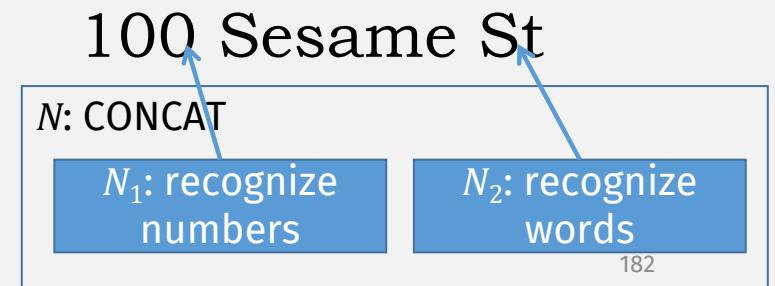
# Last time: Is Concatenation Closed?

## **THEOREM 1.26**

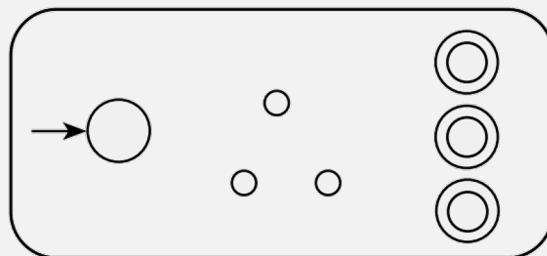
The class of regular languages is closed under the concatenation operation.

In other words, if  $A_1$  and  $A_2$  are regular languages then so is  $A_1 \circ A_2$ .

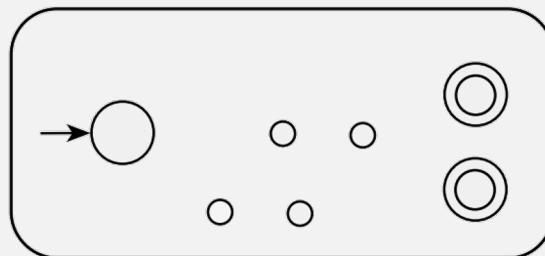
- Proof: Construct a new machine? (like union)
- How does  $N$  know when to switch from  $N_1$  to  $N_2$ ?
  - Can only read input once



$N_1$



$N_2$



## Concatentation

Let  $N_1$  recognize  $A_1$ , and  $N_2$  recognize  $A_2$ .

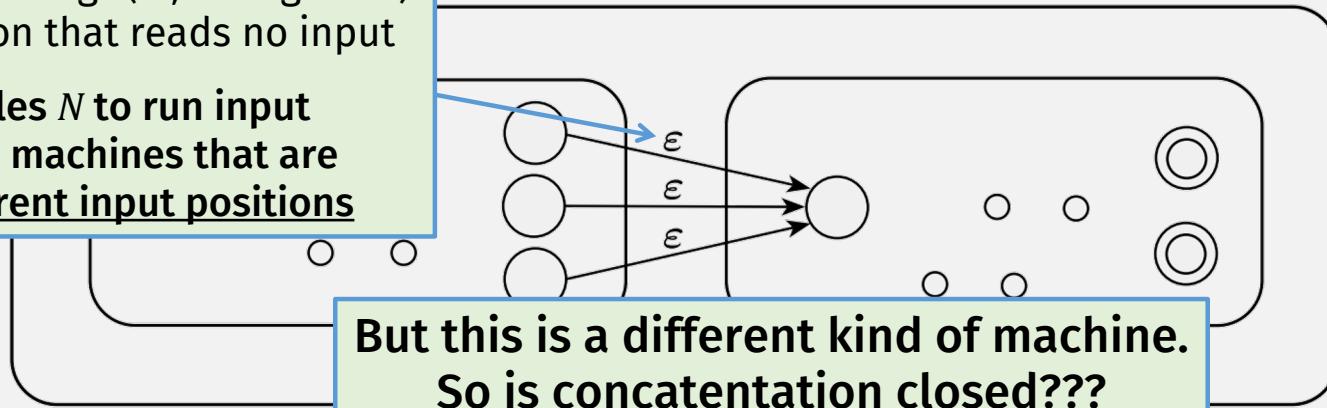
$N$  must simultaneously:

- Keep checking with  $N_1$  **and**
- Move to  $N_2$  to check 2<sup>nd</sup> part

Want: Construction of  $N$  to recognize  $A_1 \circ A_2$

$\epsilon$  = “empty string” (ie, 0 length str)  
= transition that reads no input

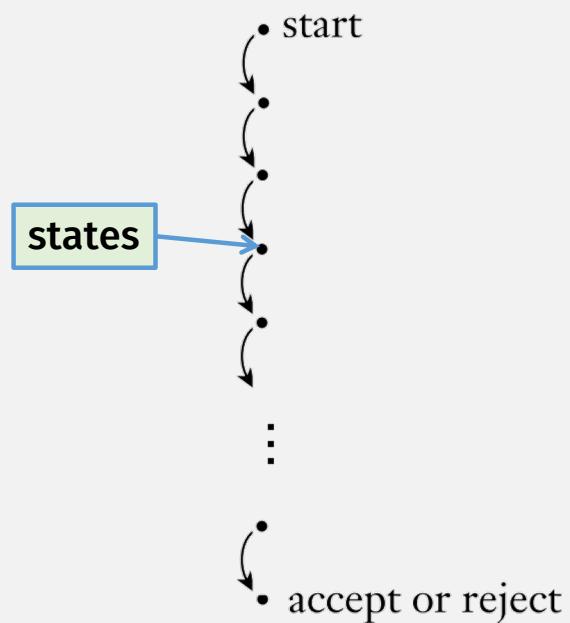
Enables  $N$  to run input  
on two machines that are  
at different input positions



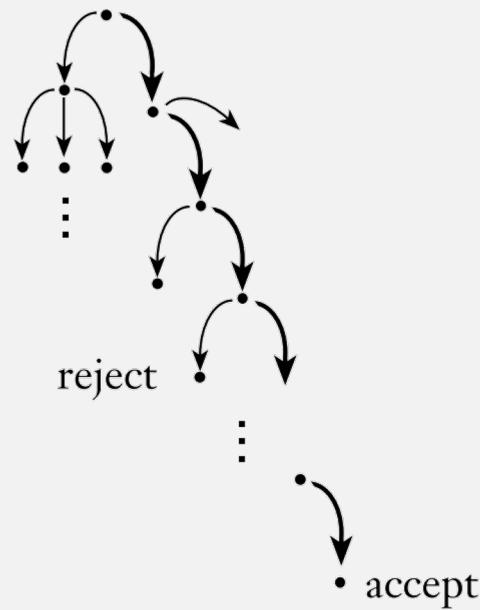
**But this is a different kind of machine.  
So is concatenation closed???**

# Nondeterminism

Deterministic  
computation



Nondeterministic  
computation



Nondeterministic machine can be in multiple states at once

### DEFINITION 1.37

A **nondeterministic finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

1.  $Q$  is a finite set of states,
2.  $\Sigma$  is a finite alphabet,
3.  $\delta: Q \times \Sigma \rightarrow \mathcal{P}(Q)$  is the transition function,
4.  $q_0 \in Q$  is the start state, and
5.  $F \subseteq Q$  is the set of accept states.

A **finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

1.  $Q$  is a finite set called the **states**,
2.  $\Sigma$  is a finite set called the **alphabet**,
3.  $\delta: Q \times \Sigma \rightarrow Q$  is the **transition function**,
4.  $q_0 \in Q$  is the **start state**, and
5.  $F \subseteq Q$  is the **set of accept states**.

Power set

# Power Sets

- A power set is the set of all subsets of a set
- Example:  $S = \{a, b, c\}$
- Power set of  $S =$ 
  - $\{\{\}, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$

# Formal Definition of “Computation”

- DFA (from before): Let  $w = w_1 w_2 \cdots w_n$   
 $M$  accepts  $w$  if a sequence of states  $r_0, r_1, \dots, r_n$  in  $Q$  exists with three conditions:
  1.  $r_0 = q_0$ ,
  2.  $\delta(r_i, w_{i+1}) = r_{i+1}$ , for  $i = 0, \dots, n - 1$ , and
  3.  $r_n \in F$ .

- NFA: Let  $w = y_1 y_2 \cdots y_m$   
 $N$  accepts  $w$  if a sequence of states  $r_0, r_1, \dots, r_m$  exists in  $Q$  with three conditions:
  1.  $r_0 = q_0$ ,
  2.  $r_{i+1} \in \delta(r_i, y_{i+1})$ , for  $i = 0, \dots, m - 1$ , and
  3.  $r_m \in F$ .

This is now a set

Non-deterministic computation requires **only one path to accept state** in the computation tree

Note:

- $\delta(q,s)$  may map to  $\emptyset$  some  $q$  and  $s$  (*what does that mean?*)
- $\delta(q,s)$  may map to a set containing multiple  $q$ 's
- A string is said to be accepted *if there exists* a path from  $q_0$  to some state in  $F$
- A string is rejected *if there exist NO path* to any state in  $F$
- Equivalently,  
$$L(M) = \{w \mid w \text{ is in } \Sigma^* \text{ and } w \text{ is accepted by } M\}$$

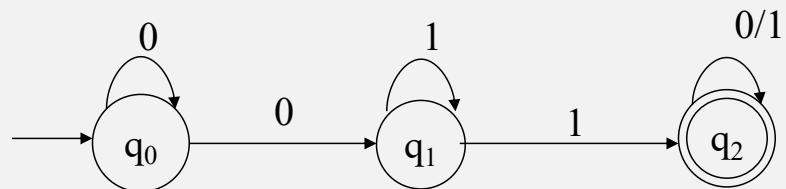
- Example #1: one or more 0's followed by one or more 1's

$$Q = \{q_0, q_1, q_2\}$$

$$\Sigma = \{0, 1\}$$

Start state is  $q_0$

$$F = \{q_2\}$$



$\delta$ :

	0	1
$q_0$	$\{q_0, q_1\}$	$\{\}$
$q_1$	$\{\}$	$\{q_1, q_2\}$
$q_2$	$\{q_2\}$	$\{q_2\}$

- Example #2: pair of 0's or pair of 1's as substring

$$Q = \{q_0, q_1, q_2, q_3, q_4\}$$

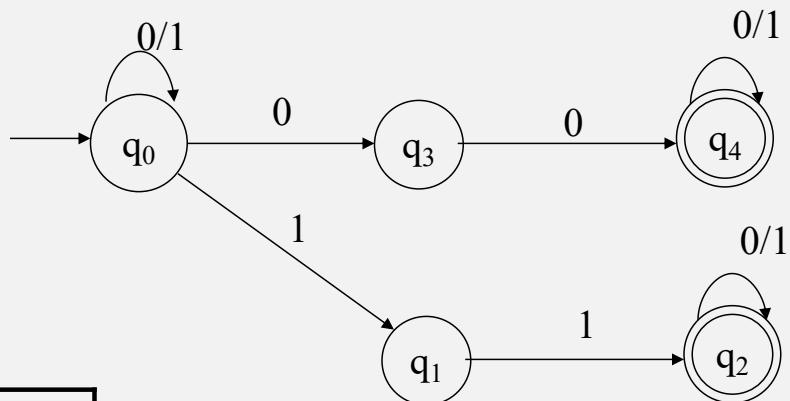
$$\Sigma = \{0, 1\}$$

Start state is  $q_0$

$$F = \{q_2, q_4\}$$

$\delta$ :

	0	1
$q_0$	$\{q_0, q_3\}$	$\{q_0, q_1\}$
$q_1$	$\{\}$	$\{q_2\}$
$q_2$	$\{q_2\}$	$\{q_2\}$
$q_3$	$\{q_4\}$	$\{\}$
$q_4$	$\{q_4\}$	$\{q_4\}$



# Epsilon transitions

Nondeterministic machine can be in multiple states at once

### DEFINITION 1.37

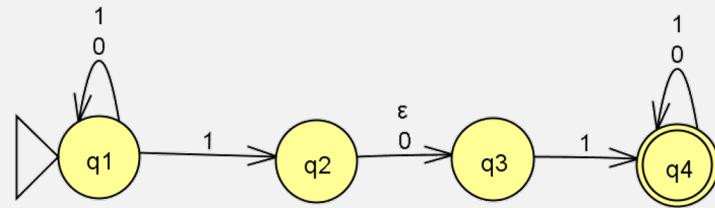
A **nondeterministic finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

1.  $Q$  is a finite set of states,
2.  $\Sigma$  is a finite alphabet,
3.  $\delta: Q \times \Sigma \rightarrow \mathcal{P}(Q)$  is the transition function,
4.  $q_0 \in Q$  is the start state, and
5.  $F \subseteq Q$  is the set of accept states.

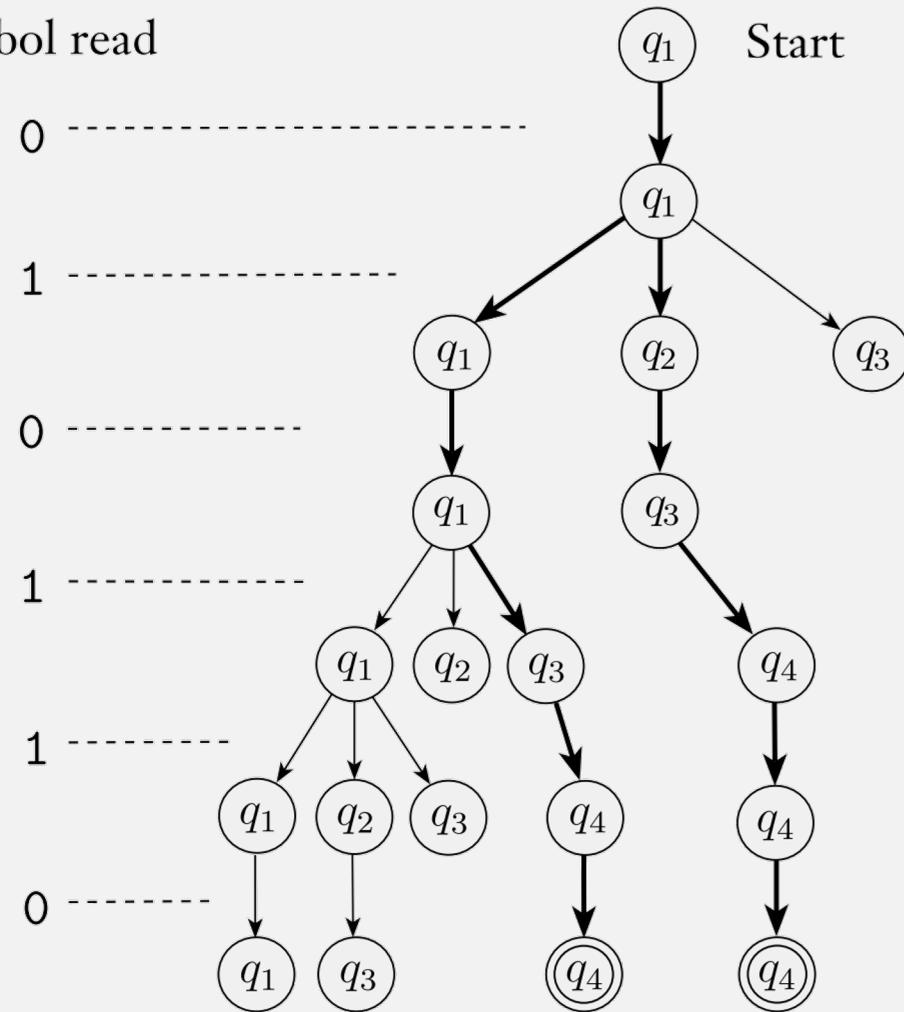
A **finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

1.  $Q$  is a finite set called the **states**,
2.  $\Sigma$  is a finite set called the **alphabet**,
3.  $\delta: Q \times \Sigma \rightarrow Q$  is the **transition function**,
4.  $q_0 \in Q$  is the **start state**, and
5.  $F \subseteq Q$  is the **set of accept states**.

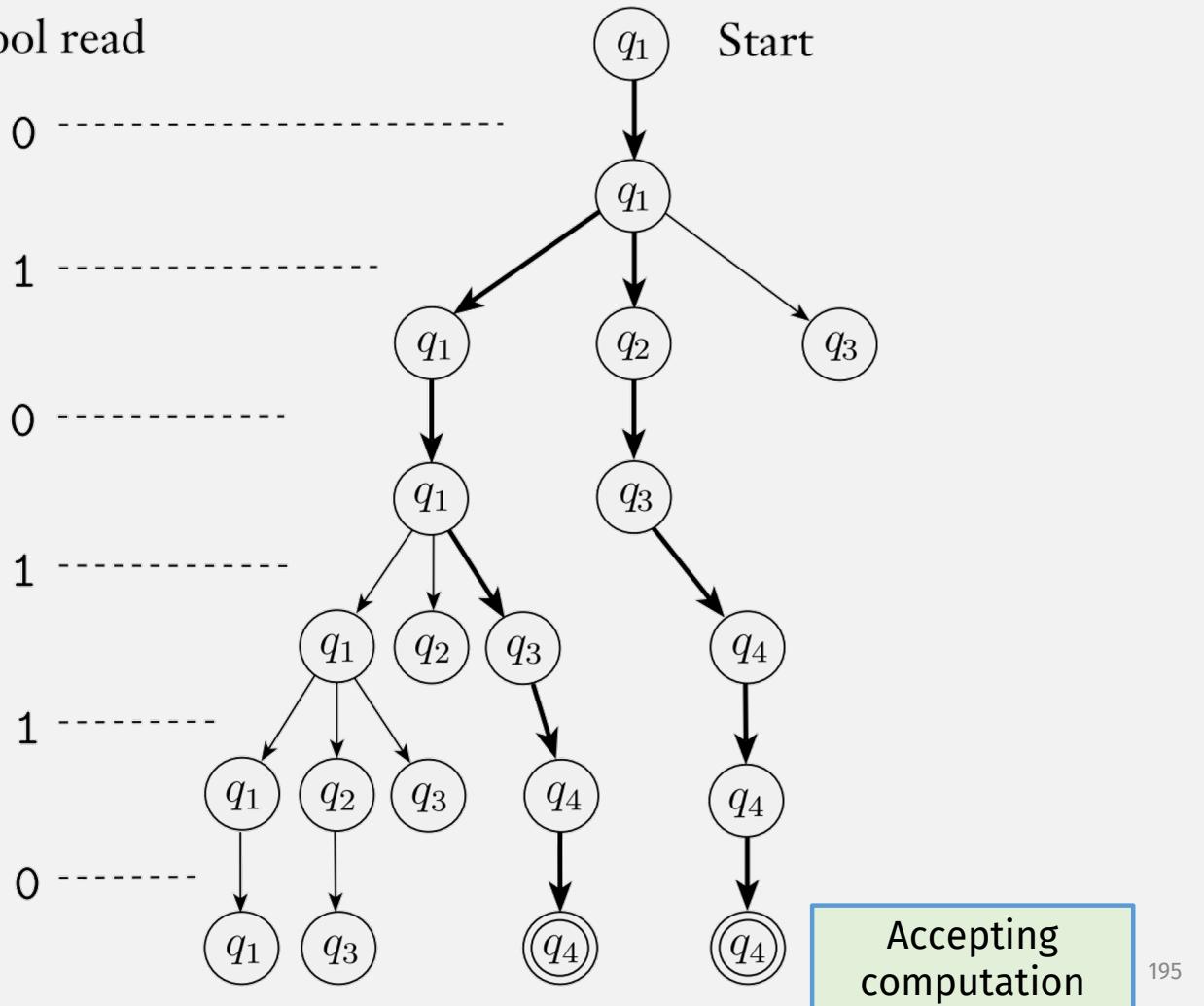
Example Fig 1.27 (JFLAP demo): 010110



Symbol read      Start

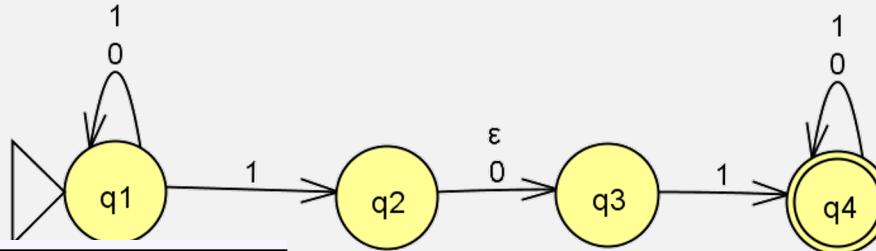


Symbol read



## In-class exercise

- Come up with a formal description of the following NFA:



**DEFINITION 1.37**

A *nondeterministic finite automaton*

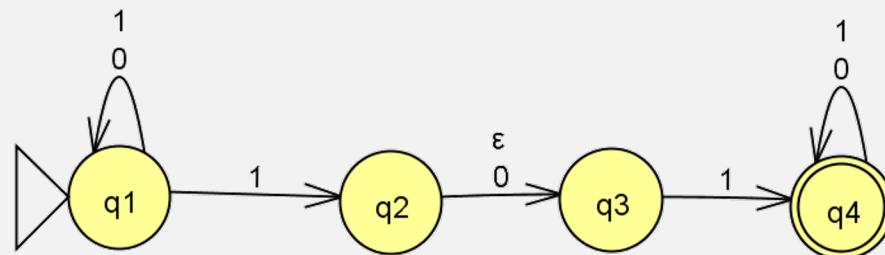
is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

- $Q$  is a finite set of states,
- $\Sigma$  is a finite alphabet,
- $\delta: Q \times \Sigma \rightarrow \mathcal{P}(Q)$  is the transition function,
- $q_0 \in Q$  is the start state, and
- $F \subseteq Q$  is the set of accept states.

The formal description of  $N_1$  is  $(Q, \Sigma, \delta, q_1, F)$ , where

1.  $Q = \{q_1, q_2, q_3, q_4\}$ ,
2.  $\Sigma = \{0,1\}$ ,
3.  $\delta$  is given as

4.  $q_1$  is the start state, and
5.  $F = \{q_4\}$ .



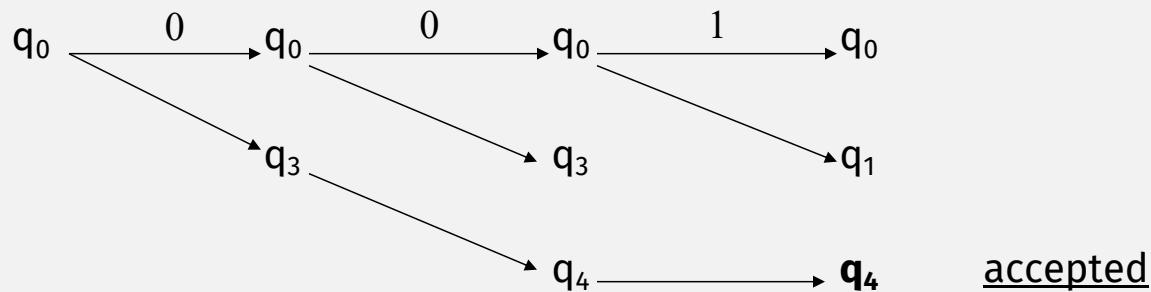
# Thoughts and Questions

- How does an NFA find the correct/accepting path for a given string?
  - NFAs are a non-intuitive computing model
  - You could use *backtracking* to find if there exists a path to a final state (following slide)
- Why NFA?
  - We are *primarily* interested in NFAs as language defining capability, i.e., do NFAs accept languages that DFAs do not?
  - Other secondary questions include practical ones such as whether or not NFA is easier to develop, or how does one implement NFA

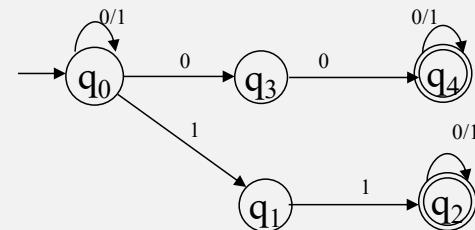
## Question: Why non-determinism is useful?

- Non-determinism = Backtracking
- Compressed information
- Non-determinism hides backtracking
- Programming languages, e.g., Prolog, hides backtracking => Easy to program at a higher level:  
*what we want to do, rather than how to do it*
- Useful in algorithm complexity study

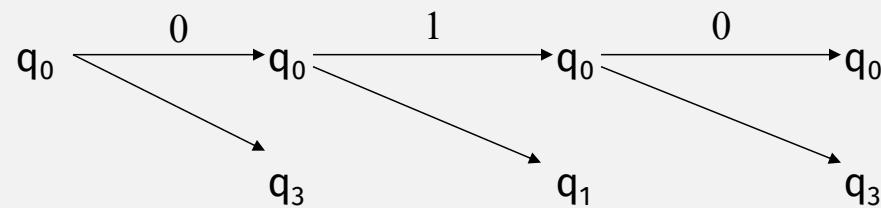
- Thus, determining if a given NFA (example #2) accepts a given string (001) can be done algorithmically:



- Each level will have at most  $n$  states:  
Complexity:  $O(|x|*n)$ , for running over a string  $x$

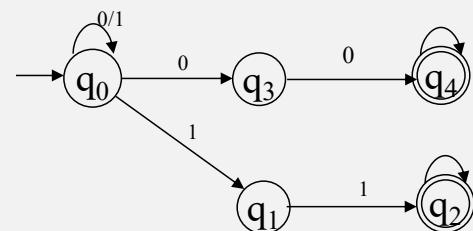


- Another example (010):



not accepted

- All paths have been explored, and none lead to an accepting state.



Sketch out NFA “run” fn pseudocode

(Aside)

## Extension of $\delta$ to Strings and Sets of States

What we currently have:  $\delta : (Q \times \Sigma_\epsilon) \rightarrow 2^Q$

What we might want (why?):  $\delta : (2^Q \times \Sigma^*) \rightarrow 2^Q$

# So. Is Concatenation Closed for Reg Langs?

- Concatenation of DFAs produces an NFA
- But: A language is called a *regular language*  
if some DFA recognizes it.
- To show that concatenation is closed for regular languages,  
we must prove that NFAs also recognize regular languages.
- Specifically, we must prove:
  - NFAs  $\Leftrightarrow$  regular languages

# Proving NFAs recognize the regular langs

- Theorem:
  - A language  $A$  is regular **if and only if** some NFA  $N$  recognizes it.

## How to Prove $X \Leftrightarrow Y$ --- “Ping Pong”

- $X \Leftrightarrow Y$  = “ $X$  if and only if  $Y$ ” =  $X$  iff  $Y$
- Proof at minimum has 2 parts:
  1.  $\Rightarrow$  if  $X$ , then  $Y$ 
    - i.e., assume  $X$ , then use it to prove  $Y$
    - “forward” direction
  2.  $\Leftarrow$  if  $Y$ , then  $X$ 
    - i.e., assume  $Y$ , then use it to prove  $X$
    - “reverse” direction

# Proving NFAs recognize the regular langs

- Theorem:
  - A language  $A$  is regular **if and only if** some NFA  $N$  recognizes it.
- Must prove:
  - $\Rightarrow$  If  $A$  is regular, then some NFA  $N$  recognizes it
  - $\Leftarrow$  If an NFA  $N$  recognizes  $A$ , then  $A$  is regular.

In other words, equivalence of DFAs & NFAs?

- *Do DFAs and NFAs accept the same class of languages?*
  - Is there a language L that is accepted by a DFA, but not by any NFA?
  - Is there a language L that is accepted by an NFA, but not by any DFA?
- Observation: Every DFA is an NFA, DFA is only restricted NFA.

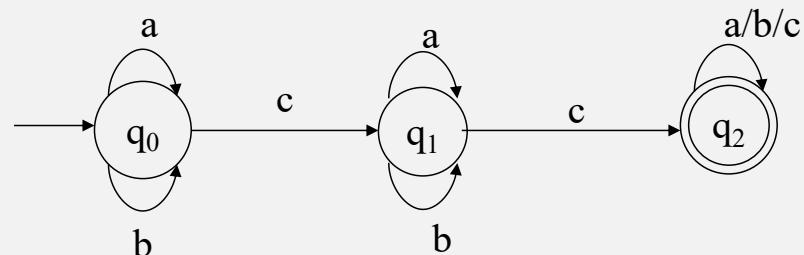
- Consider the following DFA: 2 or more c's

$$Q = \{q_0, q_1, q_2\}$$

$$\Sigma = \{a, b, c\}$$

Start state is  $q_0$

$$F = \{q_2\}$$



$\delta$ :

	a	b	c
$q_0$	$q_0$	$q_0$	$q_1$
$q_1$	$q_1$	$q_1$	$q_2$
$q_2$	$q_2$	$q_2$	$q_2$

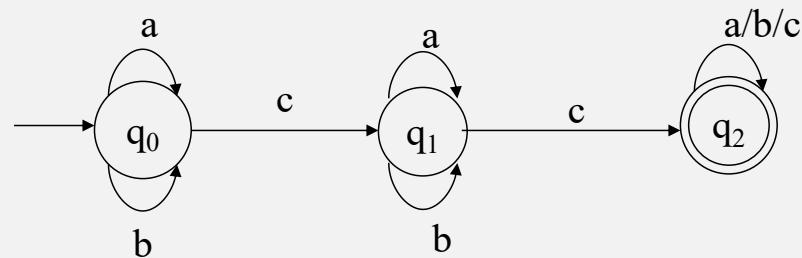
- An Equivalent NFA:

$$Q = \{q_0, q_1, q_2\}$$

$$\Sigma = \{a, b, c\}$$

Start state is  $q_0$

$$F = \{q_2\}$$



$\delta$ :

	a	b	c
$q_0$	$\{q_0\}$	$\{q_0\}$	$\{q_1\}$
$q_1$	$\{q_1\}$	$\{q_1\}$	$\{q_2\}$
$q_2$	$\{q_2\}$	$\{q_2\}$	$\{q_2\}$

- **Lemma 1:** Let  $M$  be an DFA. Then there exists a NFA  $M'$  such that  $L(M) = L(M')$ .
- **Proof:** Every DFA is an NFA. Hence, if we let  $M' = M$ , then it follows that  $L(M') = L(M)$ .

The above is just a formal statement of the observation from the previous slide.

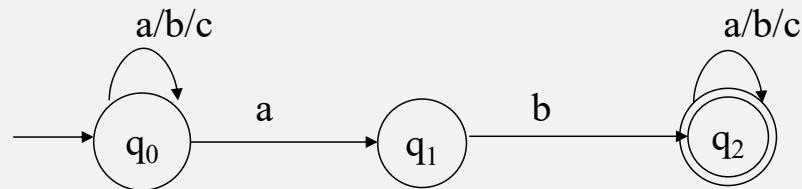
- Therefore, if  $L$  is a regular language then there exists an NFA  $M$  such that  $L = L(M)$ .
- It follows that NFAs accept all regular languages.
- But do NFAs accept more?

Which is to ask:

Is NDA more “powerful” than DFA?  
i.e., accepts type of languages that any DFA  
cannot?

# Example Demonstrating the question

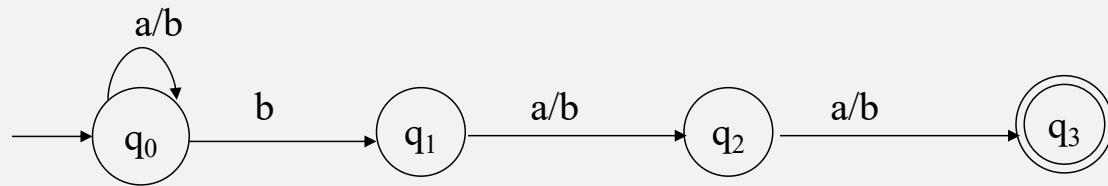
- Let  $\Sigma = \{a, b, c\}$ . Give an NFA M that accepts:  $L = \{x \mid x \text{ is in } \Sigma^* \text{ and } x \text{ contains } ab\}$



- Is  $L$  a subset of  $L(M)$ ? Or, does  $M$  accept all strings in  $L$ ?
- Is  $L(M)$  a subset of  $L$ ? Or, does  $M$  reject all strings not in  $L$ ?

- Is an NFA necessary? Can we draw a DFA for this  $L$ ?**
- Designing NFAs is not as trivial as it seems: easy to create bug accepting string outside language

- Let  $\Sigma = \{a, b\}$ . Give an NFA M that accepts:

$$L = \{x \mid x \text{ is in } \Sigma^* \text{ and the third to the last symbol in } x \text{ is } b\}$$


Is  $L$  a subset of  $L(M)$ ?

Is  $L(M)$  a subset of  $L$ ?

- You all: Give an equivalent DFA

# Proving NFAs recognize the regular langs

- Theorem:
  - A language  $A$  is regular **if and only if** some NFA  $N$  recognizes it.
- Must prove:
  - $\Rightarrow$  If  $A$  is regular, then some NFA  $N$  recognizes it ✓
    - Easy
    - We know: if  $A$  is regular, then a **DFA** recognizes it.
    - Easy to convert DFA to an NFA! (how?)
  - $\Leftarrow$  If an NFA  $N$  recognizes  $A$ , then  $A$  is regular.
    - Hard
    - Idea: Convert NFA to DFA
    - **Next time!**

# **Check-in Quiz**

On Gradescope