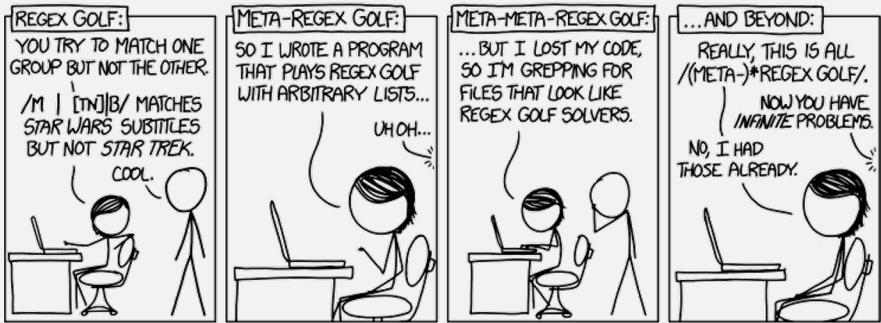


# NFA → DFA and Intro to Regular Expressions



# Logistics

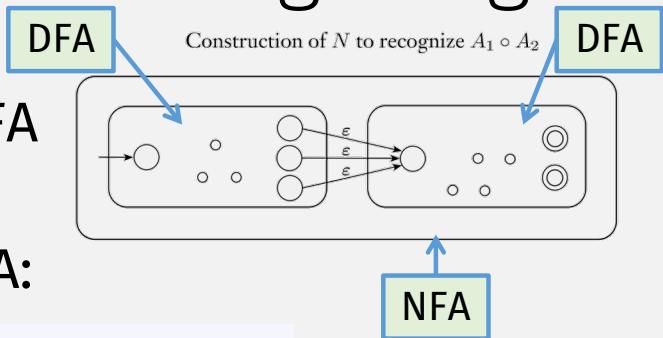
- HW2: due Oct 1
- **Questions?**

## Last time: Is Concat Closed for Reg Langs?

- Concatenation of DFAs produces an NFA
- But, regular lang defined using only DFA:

A language is called a *regular language*  
if some DFA recognizes it.

- To show: *Concatenation is closed for regular languages*, we must prove that NFAs also recognize regular languages.
- Specifically:
  - Theorem (1.40): NFAs  $\Leftrightarrow$  regular languages



## Last time: How to Prove a Theorem: $X \Leftrightarrow Y$

- $X \Leftrightarrow Y$  = “ $X$  if and only if  $Y$ ” =  $X$  iff  $Y$  =  $X \Leftrightarrow Y$
- Proof at minimum has 2 parts:
  1.  $\Rightarrow$  if  $X$ , then  $Y$ 
    - i.e., assume  $X$ , then use it to prove  $Y$
    - “forward” direction
  2.  $\Leftarrow$  if  $Y$ , then  $X$ 
    - i.e., assume  $Y$ , then use it to prove  $X$
    - “reverse” direction

# Proving NFAs recognize the regular langs

- Theorem:

- A language  $A$  is regular **if and only if** some NFA  $N$  recognizes it.

- Must prove:

- $\Rightarrow$  If  $A$  is regular, then some NFA  $N$  recognizes it ✓

- Easy
  - We know: if  $A$  is regular, then a **DFA** recognizes it.
  - Easy to convert DFA to an NFA!

- $\Leftarrow$  If an NFA  $N$  recognizes  $A$ , then  $A$  is regular.

- Hard
  - Idea: Convert NFA to DFA
  - **Today!**

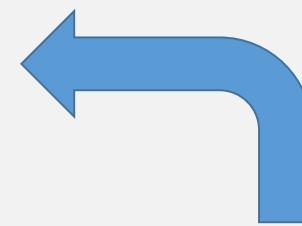
# How to convert NFA $\rightarrow$ DFA?

A **finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

1.  $Q$  is a finite set called the **states**,
2.  $\Sigma$  is a finite set called the **alphabet**,
3.  $\delta: Q \times \Sigma \rightarrow Q$  is the **transition function**,
4.  $q_0 \in Q$  is the **start state**, and
5.  $F \subseteq Q$  is the **set of accept states**.

## Proof idea:

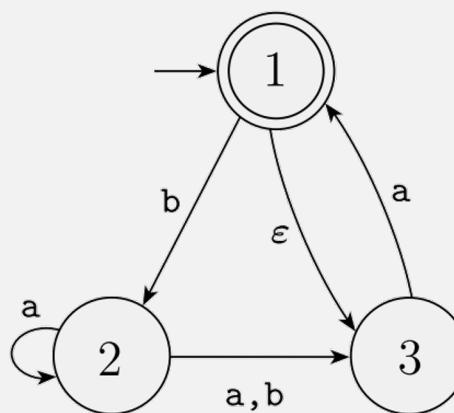
Each “state” of the DFA must be a set of states in the NFA



A **nondeterministic finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

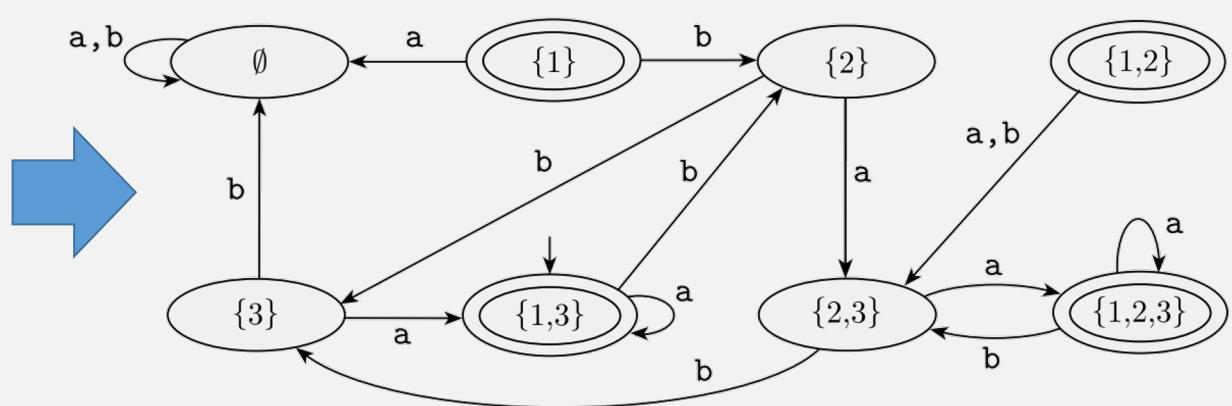
1.  $Q$  is a finite set of states,
2.  $\Sigma$  is a finite alphabet,
3.  $\delta: Q \times \Sigma \rightarrow \mathcal{P}(Q)$  is the transition function,
4.  $q_0 \in Q$  is the start state, and
5.  $F \subseteq Q$  is the set of accept states.

Example:



**FIGURE 1.42**

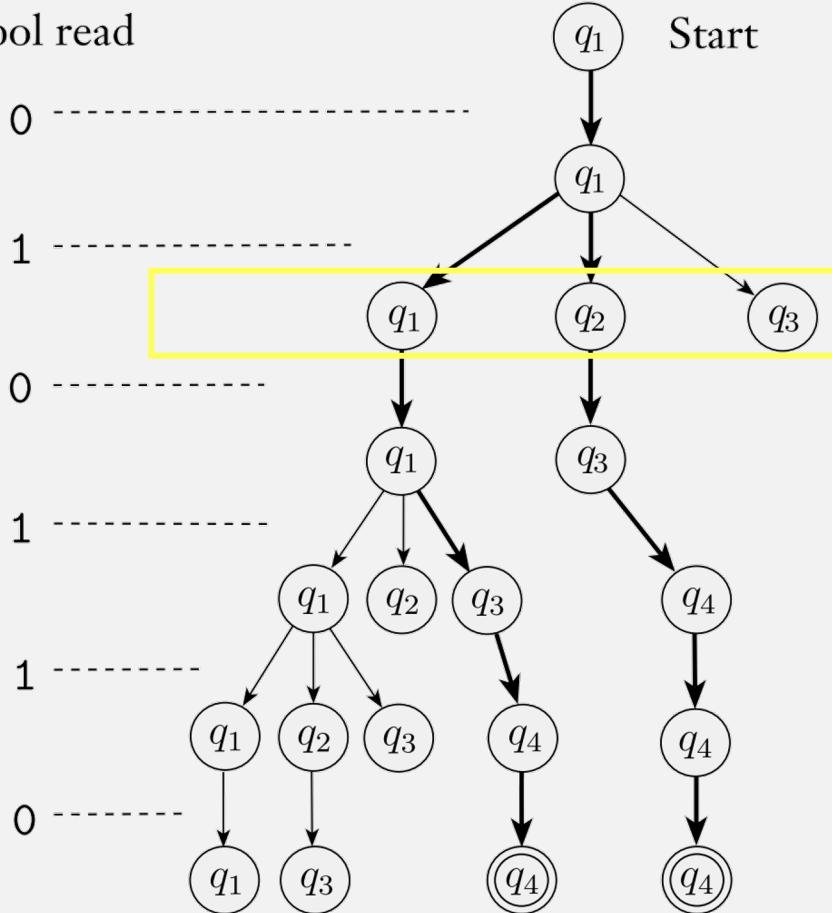
The NFA  $N_4$



**FIGURE 1.43**

A DFA  $D$  that is equivalent to the NFA  $N_4$

Symbol read



In a DFA, all these states at each step must be only **one** state

So design a state in the DFA to be a **set of NFA states!**

This is a generalization of the proof strategy from Thm 1.25 (closure of union), where a state = pair of "states"

## Converting NFA $\rightarrow$ DFA, Formally

- **A key outstanding lemma:** Let  $N$  be an NFA. Then there exists a DFA  $M'$  such that  $L(N) = L(M')$ .
- Let NFA  $N = (Q, \Sigma, \delta, q_0, F)$
- An equivalent DFA  $M'$  has states  $Q' = \mathcal{P}(Q)$  (power set of  $Q$ )

# Two stages:

First consider NFAs without epsilon transitions

Then, we'll consider NFAs with epsilon transitions

# Convert NFA w/o $\epsilon$ -> DFA, Formally

**Lemma:** Let  $N$  be an NFA w/o  $\epsilon$  transitions. Then there exists a DFA  $M'$  such that  $L(N) = L(M')$ .

## NFA $\rightarrow$ DFA (ignore empty transitions)

- Have:  $N = (Q, \Sigma, \delta, q_0, F)$
- Want to: construct a DFA  $M = (Q', \Sigma, \delta', q_0', F')$

1.  $Q' = \mathcal{P}(Q)$ . A state for  $M$  is a set of states in  $N$

2. For  $R \in Q'$  and  $a \in \Sigma$ ,  $R = \text{a state in } M = \text{a set of states in } N$

$$\delta'(R, a) = \bigcup_{r \in R} \delta(r, a)$$

To compute next state for  $R$ ,  
compute next states of each NFA state  $r$  in  $R$ ,  
then union results into one set

3.  $q_0' = \{q_0\}$

4.  $F' = \{R \in Q' \mid R \text{ contains an accept state of } N\}$

- Example:  $L(N) = \text{empty string, or start and end with } 0$

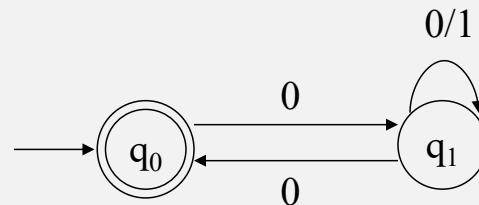
$$Q = \{q_0, q_1\}$$

$$\Sigma = \{0, 1\}$$

$$\delta = \dots$$

$$q_0 = q_0$$

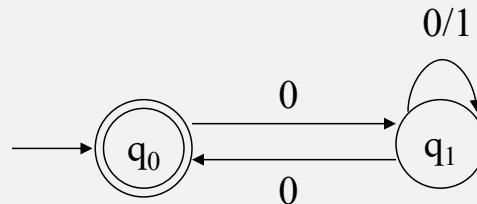
$$F = \{q_0\}$$



$\delta$ :

	0	1
-->q0	{q1}	{}
q1	{q0, q1}	{q1}

- Example of creating a DFA out of an NFA w/o  $\epsilon$  (as per the constructive proof):



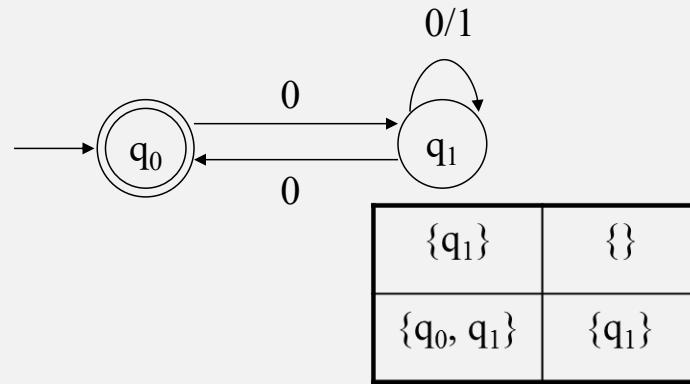
$\delta$  for DFA:

	0	1
$\rightarrow [q_0]$	$\{q_1\}$ write as [ $q_1$ ]	$\{\}$ write as [ ]
$[q_1]$		
[ ]		

	$\rightarrow q_0$	$q_1$
$q_0$	$\{q_1\}$	$\{\}$
$q_1$	$\{q_0, q_1\}$	$\{q_1\}$

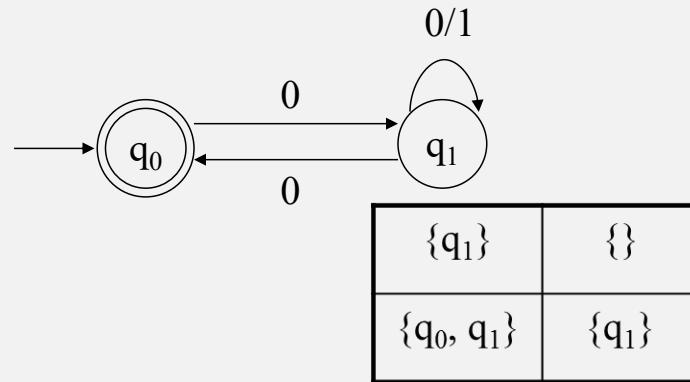
Can get confusing set vs state:  
Answer: [] or () to distinguish!

- Example of creating a DFA out of an NFA w/o  $\epsilon$  (as per the constructive proof):



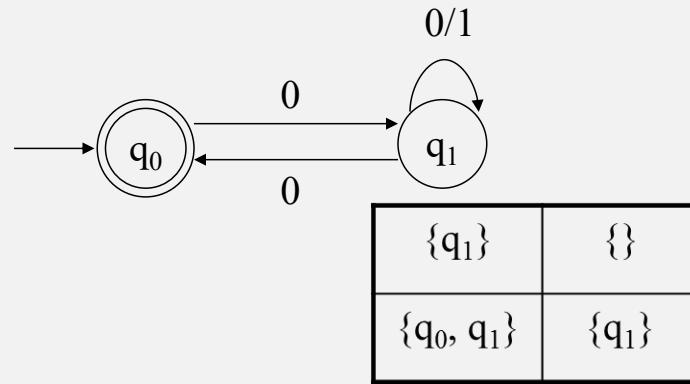
$\delta:$	0	1
$\rightarrow [q_0]$	$\{q_1\}$ write as [ $q_1$ ]	$\{\}$
[ $q_1$ ]	$\{q_0, q_1\}$ write as [ $q_{01}$ ]	$\{q_1\}$
[ ]		
[ $q_{01}$ ]		

- Example of creating a DFA out of an NFA w/o  $\epsilon$  (as per the constructive proof):



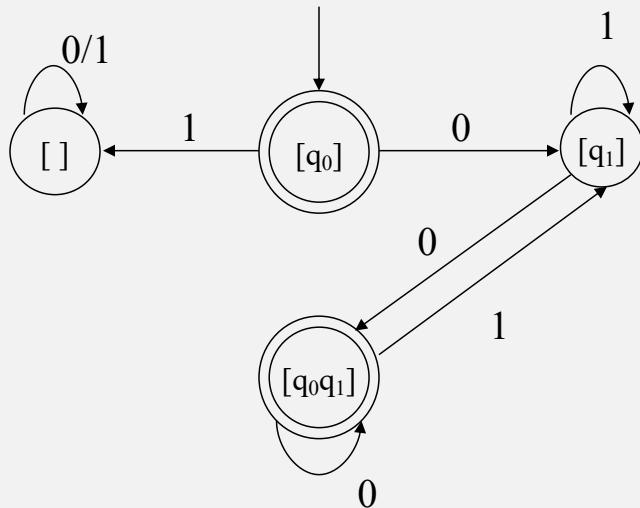
$\delta:$	0	1
$\rightarrow q_0$	$\{q_1\}$ write as $[q_1]$	$\{\}$
$[q_1]$	$\{q_0, q_1\}$ write as $[q_{01}]$	$\{q_1\}$
$[ ]$	$[ ]$	$[ ]$
$[q_{01}]$		

- Example of creating a DFA out of an NFA w/o  $\epsilon$  (as per the constructive proof):



$\delta:$	0	1
$\rightarrow q_0$	$\{q_1\}$ write as $[q_1]$	$\{\}$
$[q_1]$	$\{q_0, q_1\}$ write as $[q_{01}]$	$\{q_1\}$
$[ ]$	$[ ]$	$[ ]$
$[q_{01}]$	$[q_{01}]$	$[q_1]$

- Construct DFA  $M'$  as follows:



$$\begin{aligned}
 \delta(\{q_0\}, 0) &= \{q_1\} \\
 \delta(\{q_0\}, 1) &= \{\} \\
 \delta(\{q_1\}, 0) &= \{q_0, q_1\} \\
 \delta(\{q_1\}, 1) &= \{q_1\} \\
 \delta(\{q_0, q_1\}, 0) &= \{q_0, q_1\} \\
 \delta(\{q_0, q_1\}, 1) &= \{q_1\} \\
 \delta(\{\}, 0) &= \{\} \\
 \delta(\{\}, 1) &= \{\}
 \end{aligned}$$

$$\begin{aligned}
 \Rightarrow \delta'([q_0], 0) &= [q_1] \\
 \Rightarrow \delta'([q_0], 1) &= [ ] \\
 \Rightarrow \delta'([q_1], 0) &= [q_0q_1] \\
 \Rightarrow \delta'([q_1], 1) &= [q_1] \\
 \Rightarrow \delta'([q_0q_1], 0) &= [q_0q_1] \\
 \Rightarrow \delta'([q_0q_1], 1) &= [q_1] \\
 \Rightarrow \delta'([ ], 0) &= [ ] \\
 \Rightarrow \delta'([ ], 1) &= [ ]
 \end{aligned}$$

$$L(\text{DFA}) \leftrightarrow L(\text{NFA w/o } \epsilon)$$

- **Theorem:** Let  $L$  be a language. Then there exists an DFA  $M$  such that  $L = L(M)$  iff there exists an NFA (w/o  $\epsilon$ )  $N'$  such that  $L = L(N')$ .

- **Proof:**

(if) Suppose there exists an NFA (w/o  $\epsilon$ )  $N'$  such that  $L = L(N')$ . Then by the prior Lemma there exists an DFA  $M$  such that  $L = L(M)$ .

(only if) Suppose there exists an DFA  $M$  such that  $L = L(M)$ . Then by Lemma from last time there exists an NFA (w/o  $\epsilon$ )  $N'$  such that  $L = L(N')$ .

**QED!**

- **Corollary:** The NFAs, w/o  $\epsilon$ , define the regular languages.

# Remember

- Suppose  $R = \{\}$ . Then empty transition out

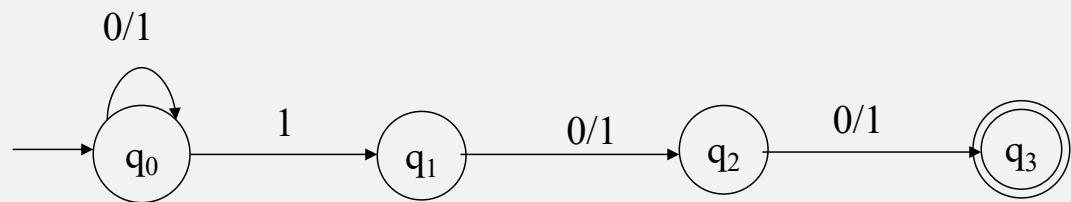
$$\begin{aligned}\delta(R, 0) &= \bigcup_{q \in R} \delta(q, 0) \\ &= \{\}\end{aligned}\quad \text{Since } R = \{\}$$

# In-class Exercise: An NFA State Diagram

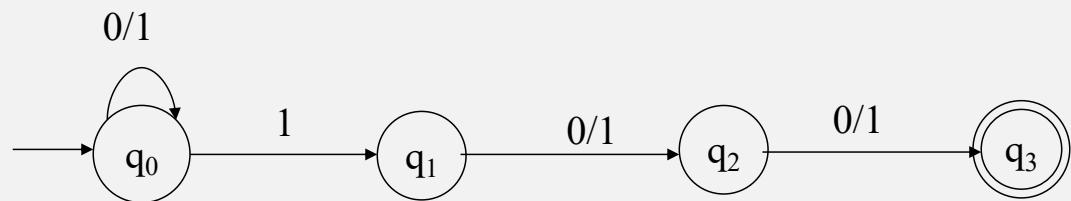
$Q = \{q_0, q_1, q_2\}$   
 $\Sigma = \{0, 1\}$   
Start state is  $q_0$   
 $F = \{q_0\}$

$\delta:$		0	1
$q_0$	$\{q_0, q_1\}$	$\{ \}$	
$q_1$	$\{q_1\}$	$\{q_2\}$	
$q_2$	$\{q_2\}$	$\{q_2\}$	

- In-class Exercise 2 : Describe the language of this machine



- In-class Exercise 2 : Describe the language of this machine



1. Could you convert this NFA to a DFA?
2. How annoying/easy would that be?

# NFAs with $\epsilon$ Moves

- An NFA- $\epsilon$  is a five-tuple:  $M = (Q, \Sigma, \delta, q_0, F)$

$\delta$  A transition function, which is a total function from  $Q \times \Sigma \cup \{\epsilon\}$  to  $2^Q$

$$\delta: (Q \times (\Sigma \cup \{\epsilon\})) \rightarrow 2^Q$$

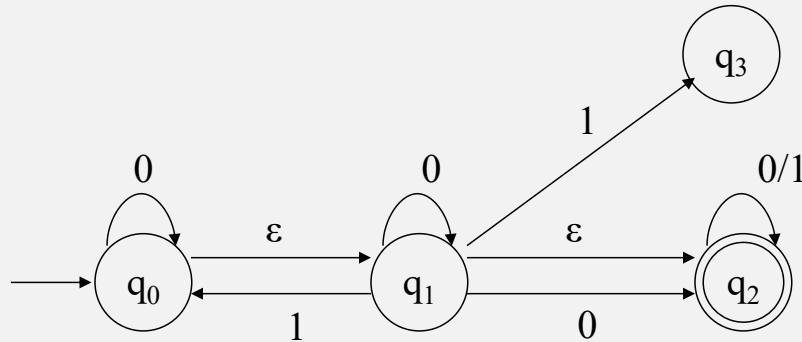
$\delta(q,s)$  -The set of all states p such that there is a transition labeled a from q to p, where a is in  $\Sigma \cup \{\epsilon\}$

- Sometimes referred to as an NFA- $\epsilon$  other times, simply as an NFA.

## Informal Definitions

- Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA- $\epsilon$ .
- A String  $w$  in  $\Sigma^*$  is *accepted* by  $M$  iff there exists a path in  $N$  from  $q_0$  to a state in  $F$  labeled by  $w$  **and zero or more  $\epsilon$  transitions.**
- The language accepted by  $N$  is the set of all strings from  $\Sigma^*$  that are accepted by  $N$ .

- Example:



$\delta$ :	0	1	$\epsilon$
$q_0$	$\{q_0\}$	$\{ \}$	$\{q_1\}$
$q_1$	$\{q_1, q_2\}$	$\{q_0, q_3\}$	$\{q_2\}$
$q_2$	$\{q_2\}$	$\{q_2\}$	$\{ \}$
$q_3$	$\{ \}$	$\{ \}$	$\{ \}$

- A string  $w = w_1w_2\dots w_n$  is processed as  $w = \epsilon^*w_1\epsilon^*w_2\epsilon^*\dots\epsilon^*w_n\epsilon^*$
- Example: all computations on 00:

$0 \quad \epsilon \quad 0$   
 $q_0 \quad q_0 \quad q_1 \quad q_2$   
 $\vdots$

# $\epsilon$ -closure, aka $E(\cdot)$

- Define  $\epsilon$ -closure( $q$ ) to denote the set of all states reachable from  $q$  by zero or more  $\epsilon$  transitions.
- Examples:

$$E(q_0) = \{q_0, q_1, q_2\}$$

$$E(q_1) = \{q_1, q_2\}$$

$$E(q_2) = \{q_2\}$$

$$E(q_3) = \{q_3\}$$

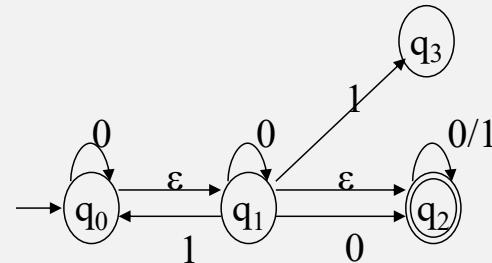
- $E(q)$  can be extended to sets of states by defining:

$$E(P) = E(q) \cup \bigcup_{q \in P}$$

- Examples:

$$E(\{q_1, q_2\}) = \{q_1, q_2\}$$

$$E(\{q_0, q_3\}) = \{q_0, q_1, q_2, q_3\}$$



## NFA -> DFA (with empty transitions)

- Have:  $N = (Q, \Sigma, \delta, q_0, F)$

$E(R) = \{q \mid q \text{ can be reached from } R \text{ by traveling along 0 or more } \epsilon \text{ arrows}\}$

- Want to: construct a DFA  $M = (Q', \Sigma, \delta', q_0', F')$

1.  $Q' = \mathcal{P}(Q).$

2. For  $R \in Q'$  and  $a \in \Sigma,$

$$\delta'(R, a) = \bigcup_{r \in R} \overline{\delta(r, a)} \quad E(\delta(r, a))$$

For each  $r$ , do its transition in  $N$ ,  
then add states reachable from  
empty transitions,  
then union results into one set

3.  $q_0' = \overline{\{q_0\}} \quad E(\{q_0\})$

4.  $F' = \{R \in Q' \mid R \text{ contains an accept state of } N\}$

## Definitions for NFA- $\varepsilon$ Machines

- Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA- $\varepsilon$  and let  $w$  be in  $\Sigma^*$ . Then  $w$  is *accepted* by  $N$  iff  $\hat{\delta}^*(\{q_0\}, w)$  contains at least one state in  $F$ .
- Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA- $\varepsilon$ . Then the *language accepted* by  $N$  is the set:

$$L(N) = \{w \mid w \text{ is in } \Sigma^* \text{ and } \hat{\delta}^*(\{q_0\}, w) \text{ contains at least one state in } F\}$$

- Another equivalent definition:

$$L(N) = \{w \mid w \text{ is in } \Sigma^* \text{ and } w \text{ is accepted by } N\}$$

# Relationships b/t classes of machine

- DFA  $=? \equiv$  NFA w/ $\epsilon$   $=? \equiv$  NFA w/o  $\epsilon$
- L of a DFA  $<= >$  L of an NFA

## Equivalence of NFAs and NFA- $\epsilon$ s?

- Do NFAs and NFA- $\epsilon$  machines accept the same *class* of languages?
  1. Is there a language L that is accepted by a NFA, but not by any NFA- $\epsilon$ ?
  2. Is there a language L that is accepted by an NFA- $\epsilon$ , but not by any DFA?

# Observation: Every NFA is an NFA- $\epsilon$ .

- **Lemma 1:** Let  $N$  be an NFA. Then there exists a NFA- $\epsilon$   $N'$  such that  $L(N) = L(N')$ .
- **Proof:** Every NFA is an NFA- $\epsilon$ . Hence, if we let  $N' = N$ , then it follows that  $L(N') = L(N)$ .

- Therefore, if  $L$  is a regular language then there exists an NFA- $\epsilon$   $N$  such that  $L = L(N)$ .
- It follows that NFA- $\epsilon$  machines accept all regular languages.
- **So far: Regular  $\leftrightarrow L(DFA) \leftrightarrow L(NFA) \rightarrow L(NFA-\epsilon)$ .**
- But do NFA- $\epsilon$  machines accept more?

# The “Pong” part

- **Lemma 2:** Let  $N$  be an NFA- $\epsilon$ . Then there exists a NFA  $N'$  such that  $L(N) = L(N')$ .
- **Proof:** (sketch)

Let  $M = (Q, \Sigma, \delta, q_0, F)$  be an NFA- $\epsilon$ .

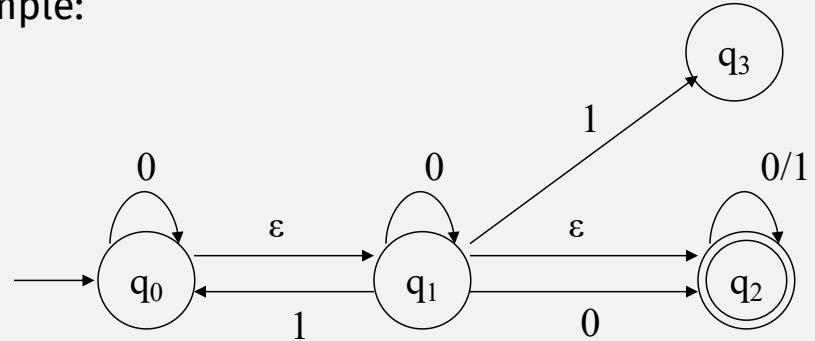
Define an NFA  $N' = (Q, \Sigma, \delta', q_0, F')$  as:

$$\begin{aligned}F' &= F \cup \{q\} \text{ if } E(q) \text{ contains at least one state from } F \\F' &= F \text{ otherwise}\end{aligned}$$

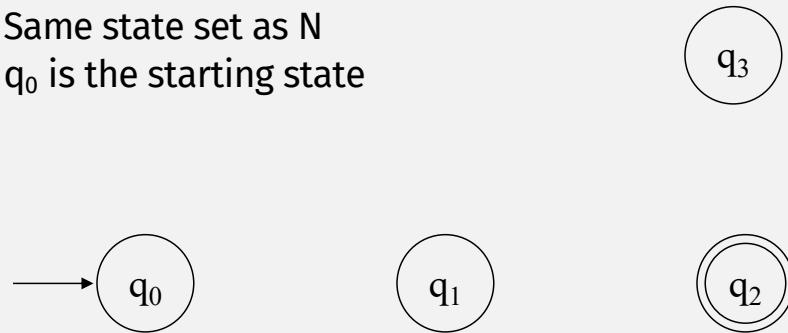
$$\delta'(q, a) = \hat{\delta}(q, a) \quad - \text{ for all } q \text{ in } Q \text{ and } a \text{ in } \Sigma$$

- Notes:
  - $\delta': (Q \times \Sigma) \rightarrow 2^Q$  is a function
  - $N'$  has the same state set, the same alphabet, and the same start state as  $N$
  - $N'$  has no  $\epsilon$  transitions

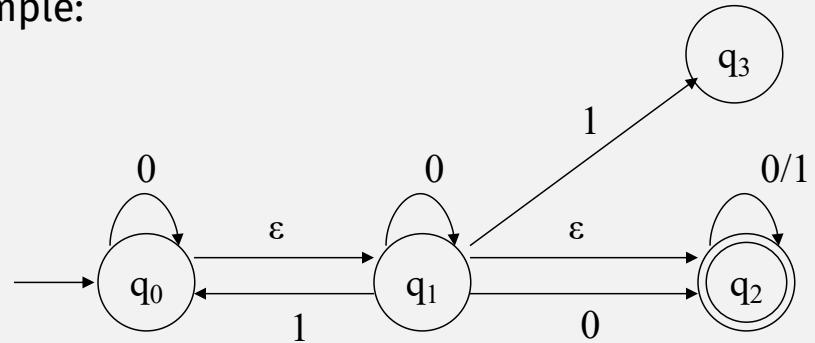
- Example:



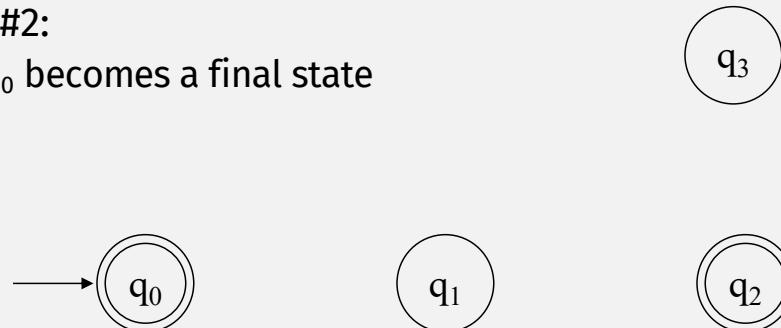
- Step #1:
  - Same state set as N
  - $q_0$  is the starting state



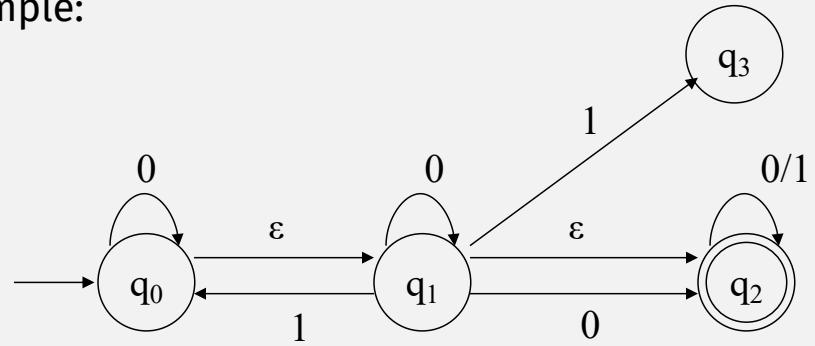
- Example:



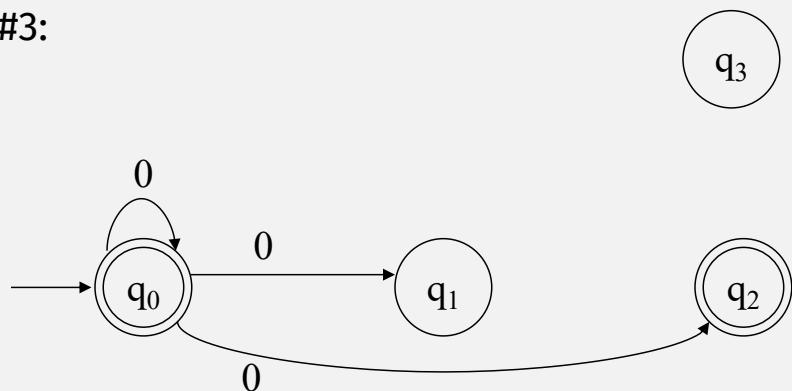
- Step #2:
  - $q_0$  becomes a final state



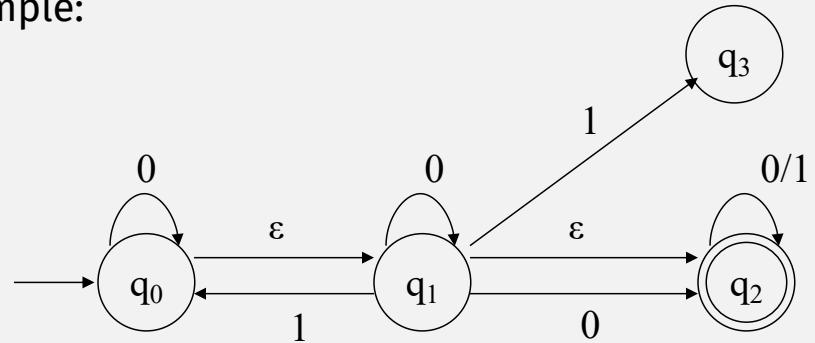
- Example:



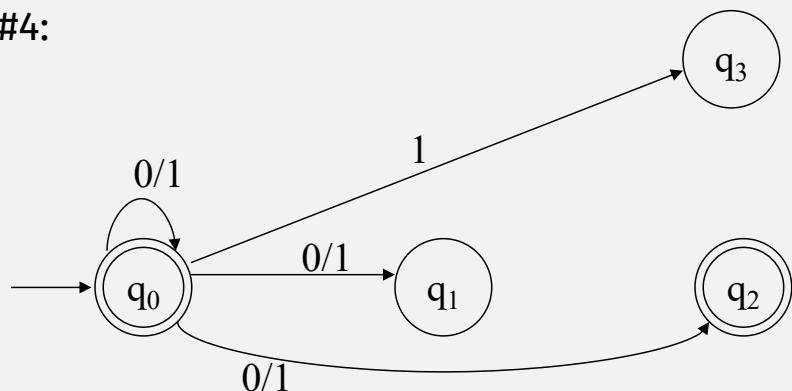
- Step #3:



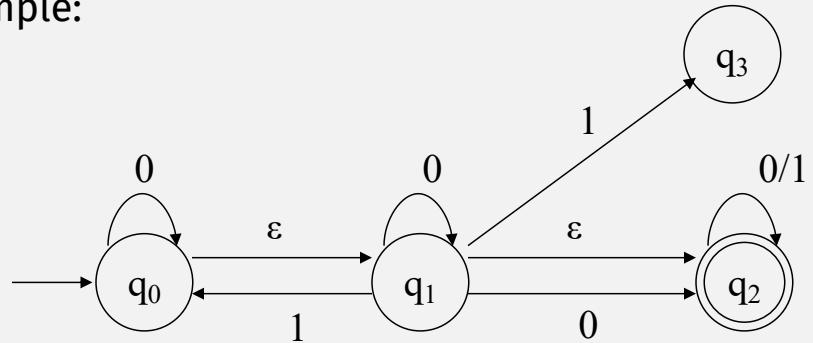
- Example:



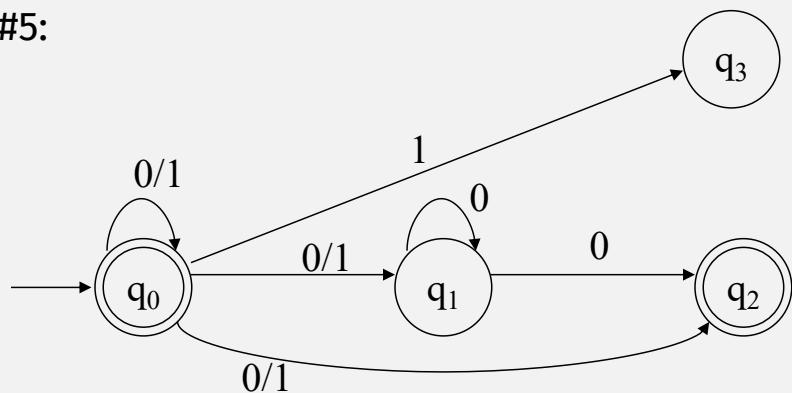
- Step #4:



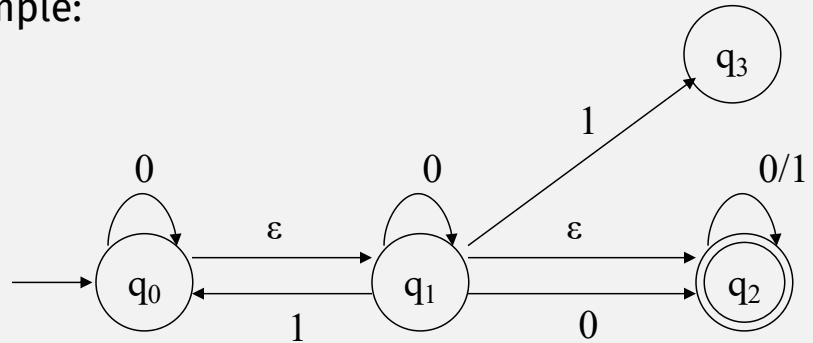
- Example:



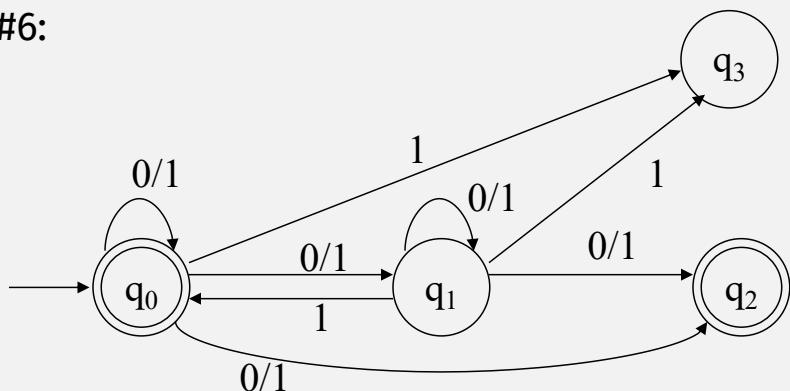
- Step #5:



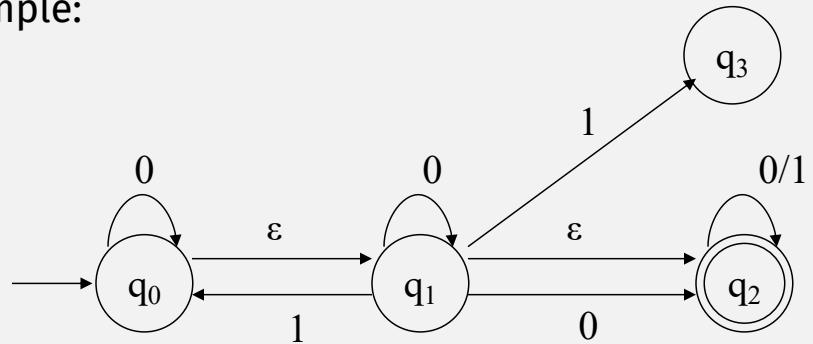
- Example:



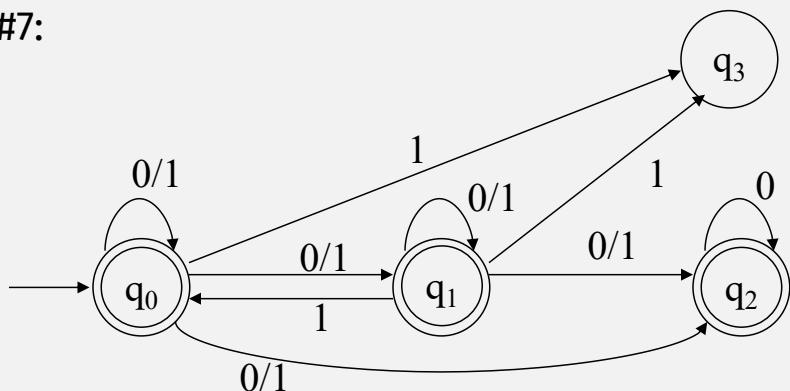
- Step #6:



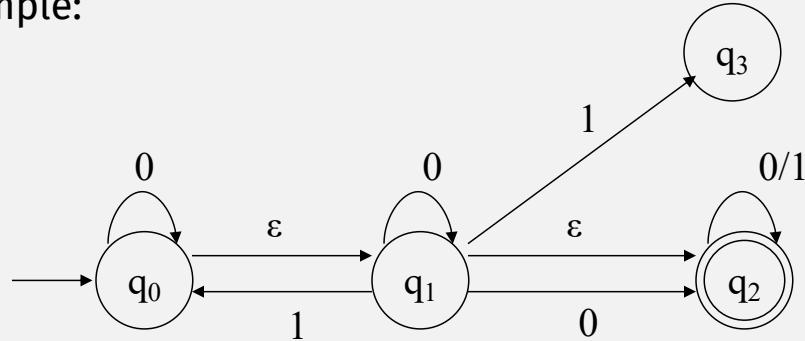
- Example:



- Step #7:

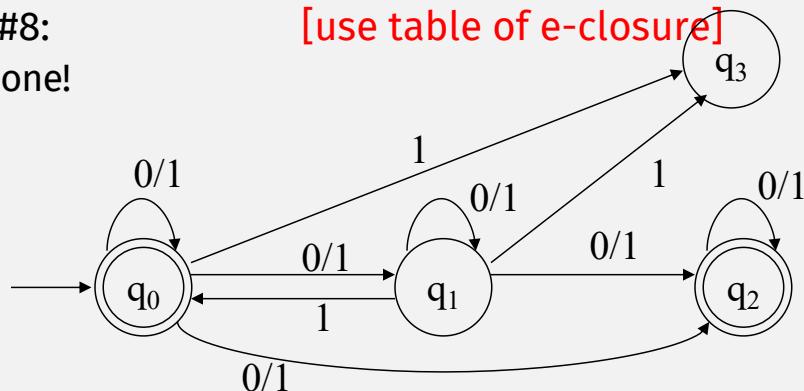


- Example:



- Step #8:
  - Done!

[use table of e-closure]



- **Theorem:** Let  $L$  be a language. Then there exists an NFA  $N$  such that  $L = L(N)$  iff there exists an NFA- $\epsilon$   $N'$  such that  $L = L(N')$ .

- **Proof:**

(if) Suppose there exists an NFA- $\epsilon$   $N'$  such that  $L = L(N')$ . Then by Lemma 2 there exists an NFA  $N$  such that  $L = L(N)$ .

(only if) Suppose there exists an NFA  $N$  such that  $L = L(N)$ . Then by Lemma 1 there exists an NFA- $\epsilon$   $N'$  such that  $L = L(N')$ .

- **Corollary:** The NFA- $\epsilon$  machines define the regular languages.

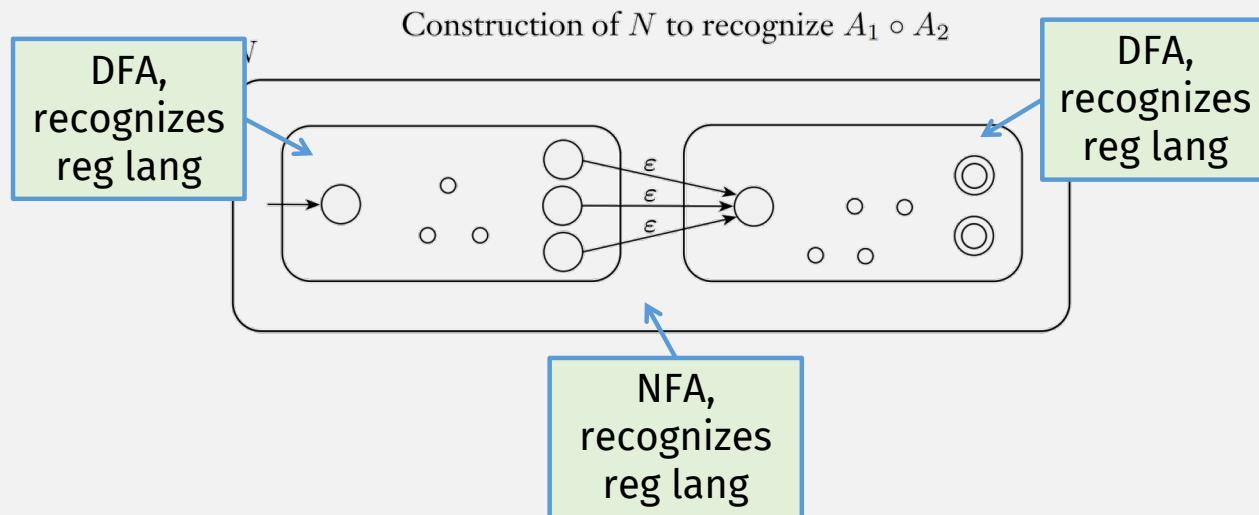
# Proving that NFAs Recognize Reg Langs

- Theorem:
  - A language  $A$  is regular **if and only if** some NFA  $N$  recognizes it.
- Must prove:
  - $\Rightarrow$  If  $A$  is regular, then some NFA  $N$  recognizes it
    - Easy
    - We know: if  $A$  is regular, then a DFA recognizes it
    - Convert DFA to an NFA
  - $\Leftarrow$  If an NFA  $N$  recognizes  $A$ , then  $A$  is regular
    - Hard
    - We know: if a DFA recognizes a lang, then it is regular
    - Idea: Convert NFA to DFA
      - Using NFA  $\rightarrow$  DFA algorithm we just created!

■ (Q.E.D.)

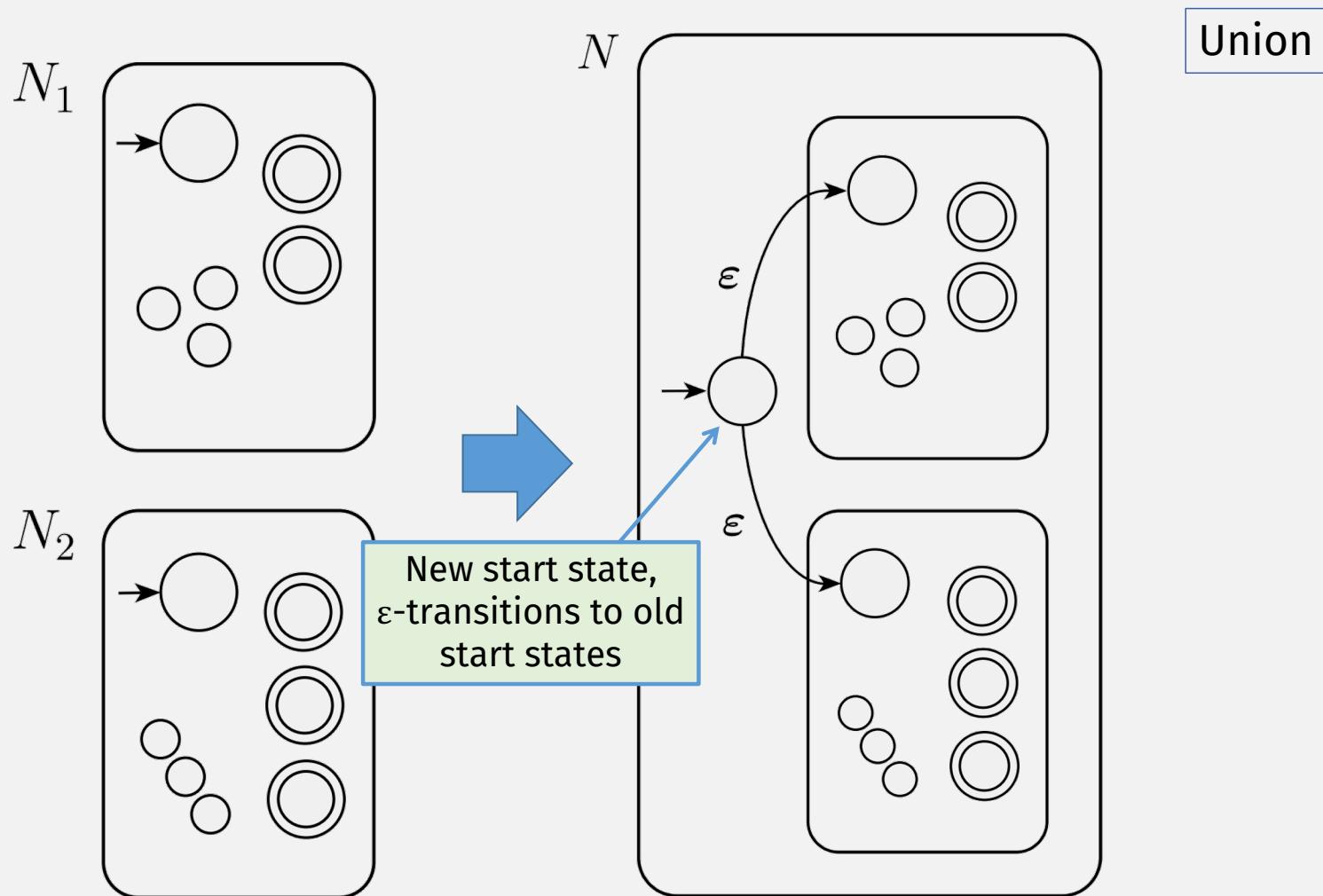
# So Concatenation is Closed for Reg Langs!

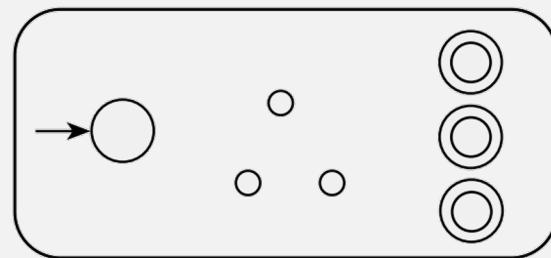
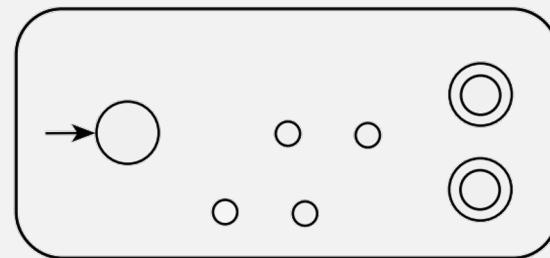
- Concatenation of DFAs produces an NFA



# “Regular” Operations

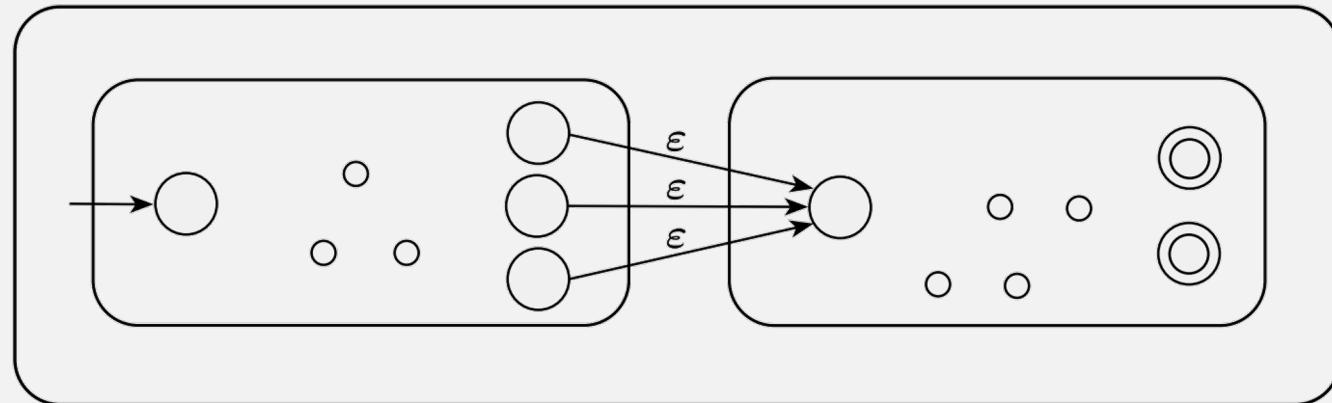
- Regular languages are closed under these operations:
  - Union (already proved with DFAs)
  - Concatenation
  - Kleene Star (repetition, zero or more times)
- Easier to prove closure (by construction) using NFAs



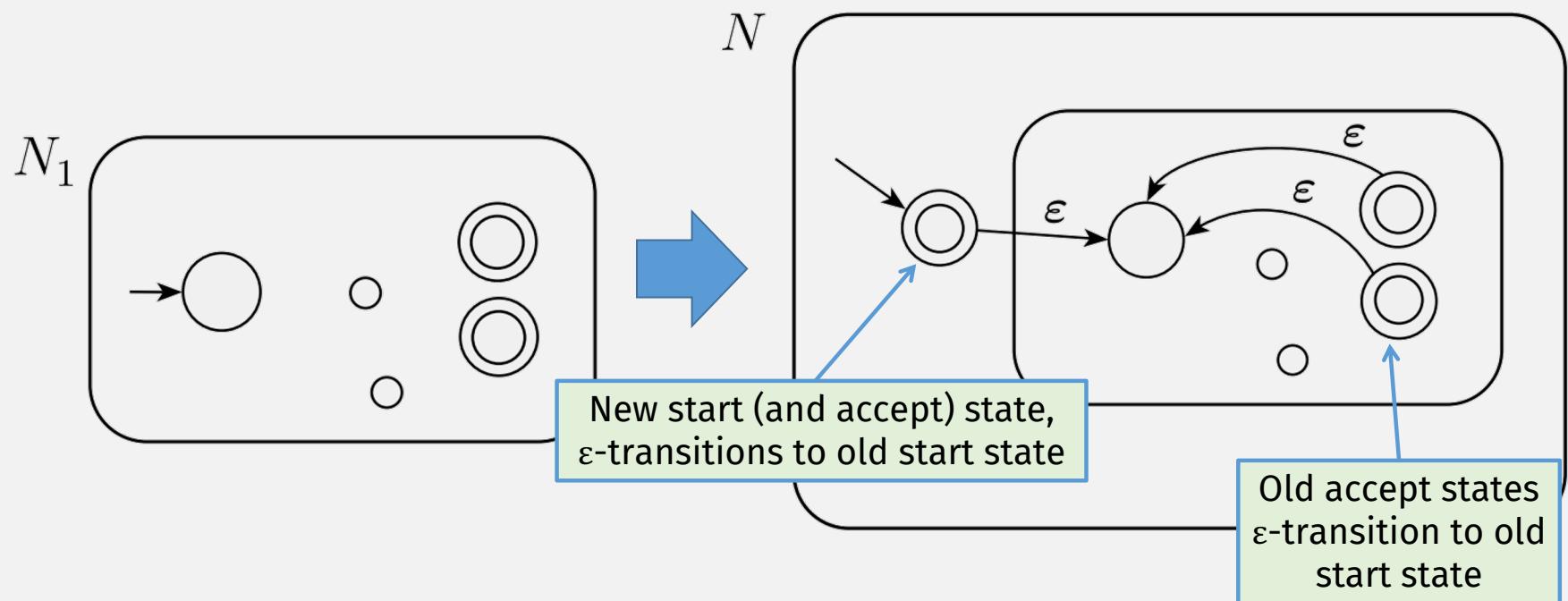
$N_1$  $N_2$ **Concat**

Let  $N_1$  recognize  $A_1$ , and  $N_2$  recognize  $A_2$ .

Construction of  $N$  to recognize  $A_1 \circ A_2$

 $N$ 

## Kleene Star



# Why do we care?

- Union, concat, and Kleene star represent all regular languages
- I.e., they define **regular expressions**

## DEFINITION 1.52

Say that  $R$  is a *regular expression* if  $R$  is

1.  $a$  for some  $a$  in the alphabet  $\Sigma$ ,
2.  $\epsilon$ ,
3.  $\emptyset$ ,
4.  $(R_1 \cup R_2)$ , where  $R_1$  and  $R_2$  are regular expressions,
5.  $(R_1 \circ R_2)$ , where  $R_1$  and  $R_2$  are regular expressions, or
6.  $(R_1^*)$ , where  $R_1$  is a regular expression.

union

concat

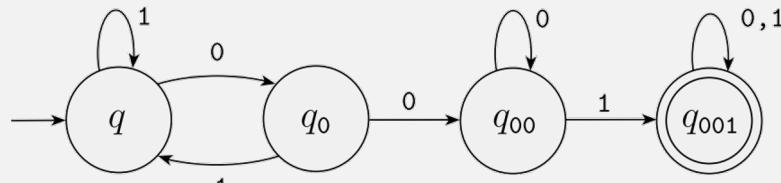
star

# Regexes

- Originally developed for modelling biological systems
- Adopted for use in string matching
- Popularized in Unix system tools
  - 1986 C Regex Library
  - 1987 Perl
  - 1988 GNU Regex library
- Following Perl, adopted into most modern languages:

# Ways to Recognize a Regular Language

- Instead of:



1.  $Q = \{q_1, q_2, q_3\}$ ,
2.  $\Sigma = \{0,1\}$ ,
3.  $\delta$  is described as

- Or:

4.  $q_1$  is the start state, and
5.  $F = \{q_2\}$ .

- We can write a regexp:  $\Sigma^* 001 \Sigma^*$

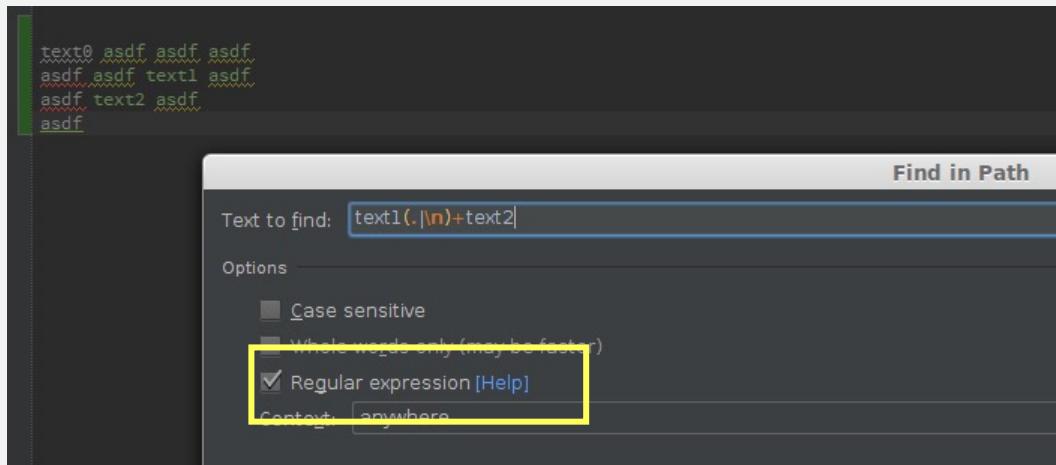
	0	1
0		
1		
2		
3		

These all define a computer  
(program) that accepts all  
strings containing 001

Which would you  
rather write?

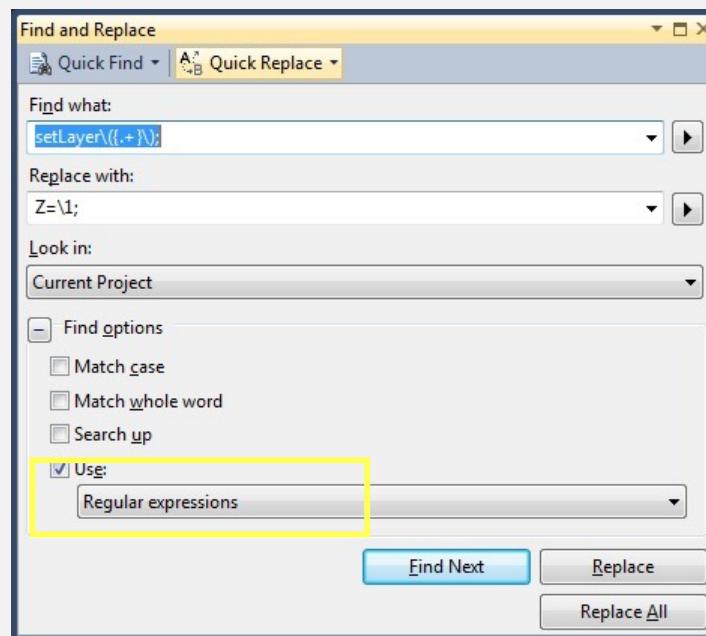
# Regular Expressions are Super Useful

- IntelliJ



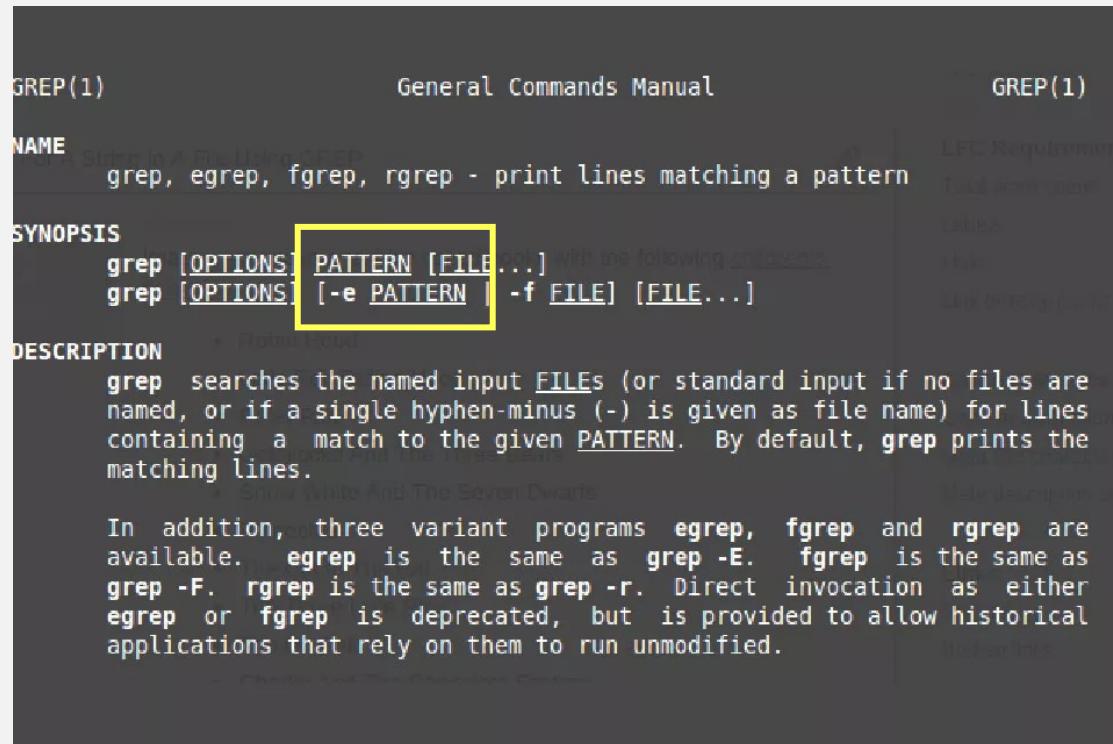
# Regular Expressions are Super Useful

- Visual Studio



# Regular Expressions are Super Useful

- Grep (Linux)



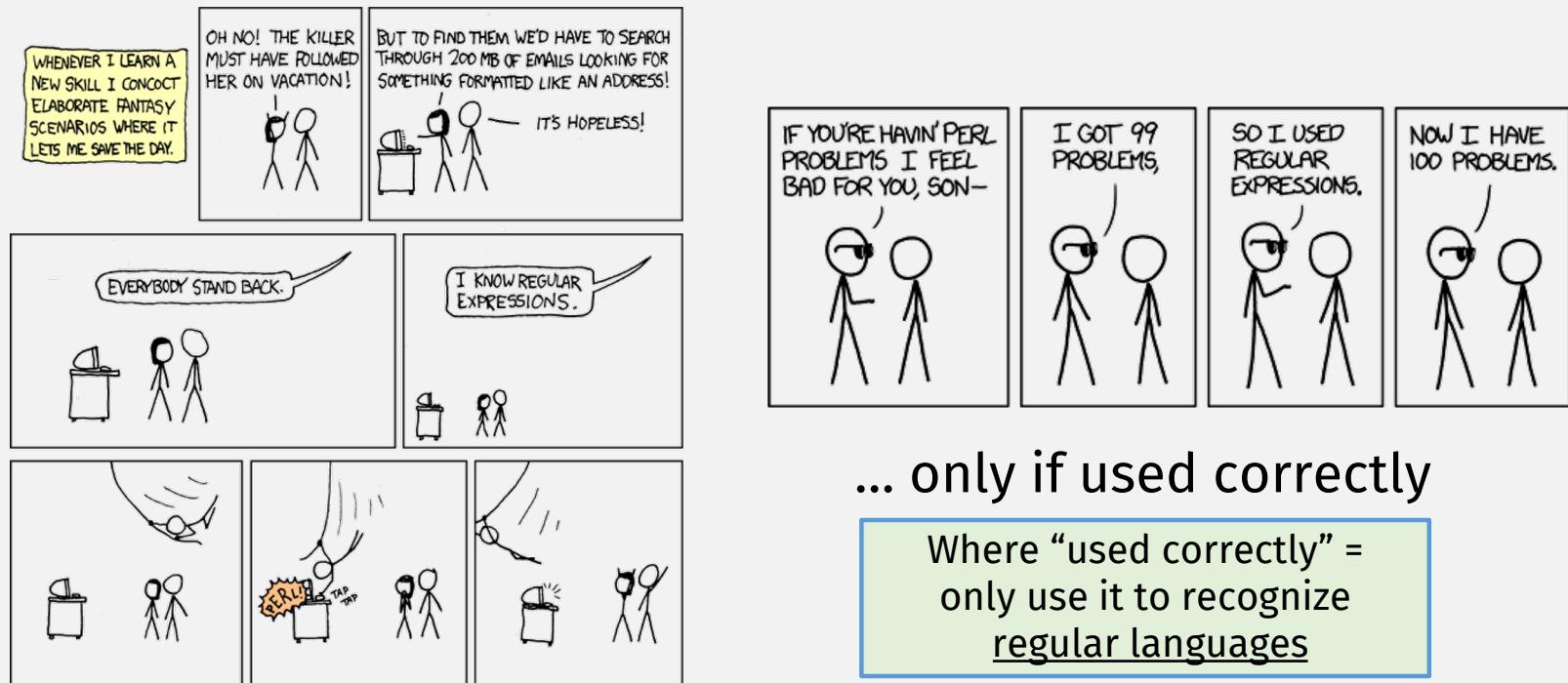
GREP(1) General Commands Manual GREP(1)  
grep, egrep, fgrep, rgrep - print lines matching a pattern  
**NAME**  
grep, egrep, fgrep, rgrep - print lines matching a pattern  
**SYNOPSIS**  
grep [OPTIONS] PATTERN [FILE...]  
grep [OPTIONS] [-e PATTERN | -f FILE] [FILE...]  
**DESCRIPTION**  
grep searches the named input FILEs (or standard input if no files are named, or if a single hyphen-minus (-) is given as file name) for lines containing a match to the given PATTERN. By default, grep prints the matching lines.  
In addition, three variant programs egrep, fgrep and rgrep are available. egrep is the same as grep -E. fgrep is the same as grep -F. rgrep is the same as grep -r. Direct invocation as either egrep or fgrep is deprecated, but is provided to allow historical applications that rely on them to run unmodified.

# Regexps supported in every language

- Perl
- Python
- Java
- Every lang!

The screenshot shows a screenshot of the Python documentation for the `re` module. The page title is "NAME" and the subtitle is "perlre - Perl regular expressions". The main content area is titled "re — Regular expression operations". It includes a "Source code: [Lib/re.py](#)" link and a note stating "This module provides regular expression matching operations similar to those found in Perl." On the left sidebar, there is a "Table of Contents" section with links to "re — Regular expression operations", "Regular Expression Syntax", "Module Contents", and "Regular Expression". Below the sidebar, there are links to "java.util.regex", "Class Pattern", "java.lang.Object", and "java.util.regex.Pattern". The top navigation bar shows the Python logo, language selection ("English"), version ("3.8.6rc1"), and breadcrumb navigation ("Documentation » The Python Standard Library » Text Processing Services »").

# Caveat: Regexps are useful, if used correctly



... only if used correctly

Where “used correctly” =  
only use it to recognize  
regular languages

(To do this, you must know what is,  
and is not, a regular language!)

# Someone Who Did Not T RegEx match open tags except XHTML self-closing tags

Asked 10 years, 10 months ago Active 1 month ago Viewed 2.9m times

I need to match all of these opening tags:

1553

```
<p>  
<a href="foo">
```

6572

But not these:

4414

You can't parse [X]HTML with regex. Because HTML can't be parsed with regex. Regex is not a tool that can be used to correctly parse HTML. As I have mentioned many times before, the use of regular expressions to parse HTML is a bad idea. HTML-and-regex questions here so many times before, the use of regular expressions to parse HTML is a bad idea. Regular expressions are a tool that is too simple to understand the constructs employed by HTML. HTML is a language and hence cannot be parsed by regular expressions. queries are not equipped to break down HTML into its meaningful parts. Even enhanced irregular regular expressions used by Perl are not up to the task of parsing HTML. You will never succeed.

HTML is a language of sufficient complexity that it cannot be parsed by regular expressions. Even Jon Skeet cannot parse HTML using regular expressions. Every time you attempt to parse HTML with regular expressions, the unholy child weeps the blood of virgins, and Russian hackers pwn your webapp. Parsing HTML with regex summons tainted souls into the realm of the living. HTML and regex go together like love, marriage, and ritual infanticide. The <center> cannot hold it is too late. The force of regex and HTML together in the same conceptual space will destroy your mind like so much watery putty. If you parse HTML with regex you are giving in to Them and their blasphemous ways which doom us all to inhuman toil for the One whose Name cannot be expressed in the Basic Multilingual Plane, he comes. HTML-plus-regexp will liquify the nerves of the sentient whilst you observe, your psyche withering in the onslaught of horror. Regex-based HTML parsers are the cancer that is killing StackOverflow *it is too late it is too late we cannot be saved* the transgression of a child ensures regex will consume all living tissue (except for HTML which it cannot, as previously prophesied) *dear lord help us how can anyone survive this scourge* using regex to parse HTML has doomed humanity to an eternity of dread torture and security holes *using regex as a tool to process HTML* establishes a breach between this world and the dread realm of corrupt entities (like SGML entities, but more corrupt) a mere glimpse of the world of regex parsers for HTML will instantly transport a programmer's consciousness into a world of ceaseless screaming, he comes, the pestilent slithy regex-infection will devour your HTML parser, application and existence for all time like Visual Basic only worse he comes he comes do not fight he comes, his unholy radiance destroying all enlightenment, HTML tags leaking from your eyes like liquid pain, the song of regular expression parsing will extinguish the voices of mortal man from the sphere I can see it can you see it it is beautiful the final snuffing of the lies of Man ALL IS LOST ALL IS LOST the pony he comes he comes he comes the savior permeates all MY FACE MY FACE oh god no NOOOOO NO stop the angles are not real ZALGO IS TONY THE PONY, HE COMES

Have you tried using an XML parser instead?

# First Section of Course Road Map

- We ultimately want to prove:
  - Regular Languages  $\Leftrightarrow$  Regular Expressions
- First, we need to show these operations are closed for reglangs:
  - Union (**done!**)
  - Concatentation (**done!**)
  - Kleene star (**done!**)



# **Check-in Quiz**

On gradescope