```
function drawBallBeam(u,L,R)
   % process inputs to function
         = u(1);
   У
   theta = u(2);
          = u(3);
   t
   % drawing parameters
   L = 10;
   R = 0.6;
   % define persistent variables
   persistent ball_handle
   persistent beam handle
   % first time function is called, initialize plot and persistent vars
   if t==0,
      figure(1), clf
      plot([0,L],[0,0],'k'); % plot track
      hold on
      ball_handle = drawBall(y, theta, L, R, []);
      beam_handle = drawBeam(y, theta, L, R, []);
      axis([-L/5, L+L/5, -7*L/10, 7*L/10]);
      axis('square');
   % at every other time step, redraw base and rod
   else
      drawBall(y, theta, L, R, ball_handle);
      drawBeam(y, theta, L, R, beam_handle);
   end
end
% drawBall
% draw the ball
% return handle if 3rd argument is empty, otherwise use 3rd arg as handle
function handle = drawBall(y, theta, L, R, handle)
 N = 40:
 xi = 0:(2*pi/10):2*pi
 X = y*cos(theta)-R*sin(theta)+R*cos(xi);
 Y = y*sin(theta)+R*cos(theta)+R*sin(xi);
 if isempty(handle),
   handle = fill(X,Y,'b');
   set(handle,'XData',X,'YData',Y);
   drawnow
 end
end
% drawBeam
% draw the beam
% return handle if 3rd argument is empty, otherwise use 3rd arg as handle
%
```

```
function handle = drawBeam(y, theta, L, R, handle)

X = [0, L*cos(theta)];
Y = [0, L*sin(theta)];

if isempty(handle),
   handle = plot(X, Y, 'g');
else
   set(handle, 'XData', X, 'YData', Y);
   drawnow
end
end
```