

Jason Dominguez

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EDUCATION

University of Manchester <i>Completed 1st year of Comp Sci. PhD in Generative Deep Learning</i>	Manchester, UK <i>Sep. 2021 – Mar. 2023</i>
University of Manchester <i>1st class MPhys in Physics (82%)</i>	Manchester, UK <i>Sep. 2017 – June 2021</i>
Thomas Hardy Sixth Form <i>A levels: Maths (A*), Physics (A*), Music Tech (A), AS Further maths (A)</i>	Dorchester, UK <i>Sep. 2015 – June 2017</i>

TECHNICAL SKILLS

Languages: C/C++ (5+ years), Python (5+ years)
Softwares & Frameworks: Git, Gerrit, Jira, Visual Studio/VS Code

EXPERIENCE

Associate C++ Software Developer <i>Carallon</i>	Apr. 2023 – Current <i>London, UK</i>
<ul style="list-style-type: none">• Feature development and bug-fixing for Windows desktop apps and lighting systems firmware• Problem solving with the UI (QT), backend logic and networking between devices (TCP/IP, Lon)• Use Git for version control and Jira for workflow management• Review code using Gerrit and use agile practices to meet software release deadlines for clients	
Programming In My Degree <i>University of Manchester</i>	Sep. 2017 – June 2021 <i>Manchester, UK</i>
<ul style="list-style-type: none">• 1st year: Introduction to Python and C++ (80%)• 4th year: Object-Oriented Programming in C++ (96%)• 4th year: Machine Learning (ML) and Optimization (91%)• PhD: Taught undergraduate course on ML and master's course on representation learning	

PROJECTS

Machine Learning for Liquid Crystals <i>Python, TensorFlow, OpenCV</i>	Sep. 2020 – June 2023
<ul style="list-style-type: none">• Applied ML computer vision to identify different liquid crystal phases from their textures• Published three co-authored papers to top-tier soft matter physics journals. Available HERE	
Object-Oriented C++ Chess Game <i>C++, OOP, Git, GitHub</i>	Apr. 2021 - June 2021
<ul style="list-style-type: none">• Created a chess game, code available HERE• Used advanced C++ features, such as inheritance, polymorphism, smart pointers, and exceptions	
Gym Tracker API <i>Python, REST API, Django, ReactJS, GitHub</i>	July 2022 – Present
<ul style="list-style-type: none">• I created a gym tracking API to get familiar with RESTful APIs in Python. Implements CRUD operations and connects to a 3NF database. Code available HERE	
Cloud API <i>Terraform, GCP, Docker, Flask, Python</i>	July 2023 – Present
<ul style="list-style-type: none">• I created a Flask API, with a two simple endpoints. This was containerized, using docker and deployed to Google Cloud Run using Terraform. Code available HERE	

HOBBIES

Music <i>Drums, Guitar, Vocals, original compositions</i>
<ul style="list-style-type: none">• I am a musician, playing drums, guitar, bass, Canarian timple and singing• I've written music which has been professionally recorded, available HERE