Jong Sung (Jason) Kim

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Education

University of Michigan, Ann Arbor, MI (U-M)

September 2017 - May 2021 GPA 3.929 / 4

B.S.E. in Computer Science College of Engineering

Minor in Biology

College of Literature, Science, and the Arts

Coursework - Asterisk Denotes In Progress

Electrical Engineering and Computer Science (EECS)

485, Web Systems*

388, Introduction to Computer Security

376, Foundations of Computer Science*

370, Introduction to Computer Organization

281, Data Structures and Algorithms

280, Programming and Introductory Data Structures

203. Discrete Mathematics

Biology

305, Genetics

281, General Ecology

207, Introductory Microbiology

Industrial & Operations Engineering

265, Probability and Statistics for Engineers

Mathematics

214, Applied Linear Algebra

Languages

Speaks fluently:

C++, C, Java, Python, English, Korean

Speaks at an intermediate level:

x86, MIPS, ARM, Bash, MATLAB, LaTeX, HTML, CSS, Bootstrap, JavaScript, SQL, Spanish

Professional Experience

Undergraduate Instructional Aide, EECS 388

College of Engineering, U-M September 2019 - Present

Responsible for teaching a discussion section and holding office hours on a weekly basis. Created, revised, and/or graded assignments (homeworks and projects) and the final exam. Answered questions from students on the class forum.

Computer Technician

Information and Technology Services, U-M October 2017 - April 2019

Performed diagnosis of hardware and software problems followed by part installation.

Communicated repair estimates to customers and insurers.

Achievements

University Honors

March 2019, EECS Scholar (Departmental)
March 2019, James B. Angell Scholar
March 2018, William J. Branstrom Freshman Prize

Notable Projects

ZeroSteg

Interactive website made with JavaScript for steganography using zero-width characters in Unicode. Hides and reveals text within a text.

Rosalind

A platform for bioinformatics programming questions and algorithms. Repository contains my own solutions. Please refer to personal website for more information.

EasyLSB

Encodes and decodes messages inside bitmap images by least significant bit steganography. Uses the *BitmapParser* library.

BitmapParser

A free and open source library in C++ for parsing and editing bitmap images.

2048 and Pong

Replica of two simple and well-known games as a study of the Swing GUI widget toolkit in Java.