

“We believe growth and learning are uncomfortable so it’s going to happen here - you’re going to feel that way. We want you to know it’s normal and it’s an expectation here. You’re not alone and we ask that you stay open and lean into it.”

— Brené Brown

We're going to cover a LOT

Discovery and Refinement

- Human Centered Design
- Story Mapping
- Definition of Ready
- Stories
- Story Splitting
- Domain Models
- Mockups
- Specification by Example

Design and Development

- Definition of Done
- Activity Diagrams
- Communication Diagrams
- Design Class Diagrams
- Continuous Integration
- Continuous Delivery
- Acceptance TDD
- Unit TDD
- Test Doubles

Foundations

- Lean Modeling
- Lean Thinking
- Systems Thinking
- Agility
- Whole Team
- Giving and receiving feedback
- Leadership

Design Patterns and Principles

- GRASP
- SOLID
- Code Smells

IF THERE'S TIME...

Polymorphism
Adapter Pattern
Strategy Pattern
Containers
12 Factors