Stories
Coined as part of XP ~1999 (Cockburn, Beck, Davies)

LEVEL UP

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Stories

3 Cs (Jeffries)

CARD - A short snippet is captured somewhere as a reminder for the conversation

CONVERSATION - Detailed refinement of the problem to be solved and potential ways to address it, through conversation between developers and stakeholders

CONFIRMATION - Clear, testable acceptance criteria are understood by all

Common mistakes

- Assuming a template makes it a story
- Assigning a specific group to "write" stories and give them to the team
- Getting too detailed too soon - requirements age like milk