Design Class Diagrams



Design Class Diagrams

attribute: type

+publicMethod(inputVar) : returnType
-privateMethod
abstractMethod
<<constructor> ClassName(inputs)

Show the classes (or other constructs) your team will create and how they will relate to each other. Normally built after, or alongside, communications diagram.

Shared understanding is more important than notation. Notation should serve a shared, common language. Simple is better.

