

Brain dump time!

With a partner, stand and recall how we're going to apply **Systems Thinking**, **Lean Thinking**, and **Agility** this week.

Sit back down when you're done.



Level Up Games - Core Tenets

Systems Thinking

- Whole feature team
- Prioritize learning
- Avoid local optimization - *watch the baton, not the runner*
- Understand system forces and how they impact you (this is not about developer productivity)

Lean Thinking

- Developing people
- Low-waste techniques
- Build quality in
- Decide as late as possible
- Visual management
- Stop and Fix

Agility

- We model to learn, to have a conversation
- Get to working software FAST
- Parallel development
- Intellectual humility
- Self organization
- Make our code easy to change