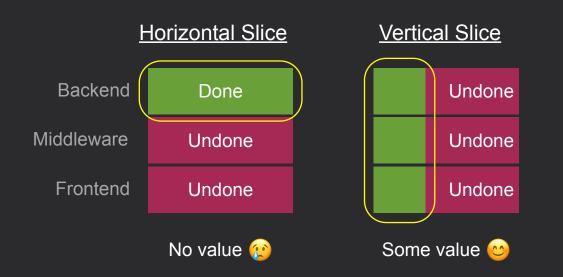
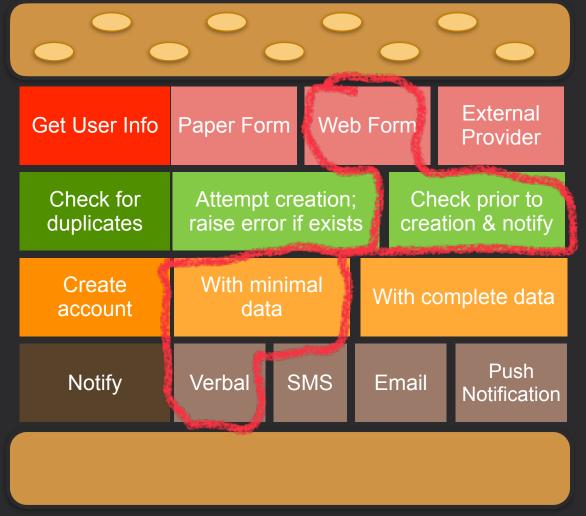
## **Story Splitting**

Creating a minimum viable product increment

## The Hamburger method

- 1. Identify high level tasks
- 2. Consider implementation options
- 3. Order by complexity
- 4. Make choices
- 5. Take a bite







## **Story Splitting**

Creating a minimum viable product increment

**Split the feature** 

"PLAY GAME"

to the point where you GUESS you could code it in 1.5 days

## The Hamburger method

- 1. Identify high level tasks
- 2. Consider implementation options
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