# **Agility**



Values

Supported by

Principles

Implemented by

Frameworks

Enabled by

**Practices** 

Individuals and interactions over processes and tools Working software over comprehensive documentation Customer collaboration over contract negotiation Responding to change over following a plan

- Customer satisfaction
- Welcome change
- Deliver Frequently
- Working Together
- Support a Motivated Team
- Face to Face

- Working Software
- Sustainable Pace
- Good Design
- Simplicity
- Self Organizing
- Reflect & Adjust







- TDD Stories Visual Management Clean
- Lean Modeling
- Pairing and Mobbing
- Clean Code
  - CICD ...



### **Business Agility**

The ability to turn on a dime, for a dime

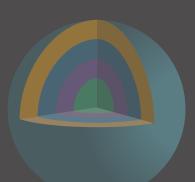
## **Technical Agility**

The ability to modify and deliver our solutions with minimal risk

## Organizational Agility

The ability to change our shape and align our talent to the most important work, without pain





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# Level Up Games - Core Tenets

- We model to learn, to have a conversation • W
  - Get to working software FAST
  - Parallel development
    - Intellectual humility
    - Self organization
    - Make our code easy to change







## **Technical Agility**

The ability to modify and deliver our solutions with minimal risk

The ability to change our shape and align our talent to the most important work, without pain

TDD • Stories

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- Visual Management
- Clean Code
- Pairing and Mobbing Lean Modeling

