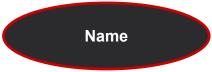






ClassName attribute: type +publicMethod(inputVar): returnType -privateMethod abstractMethod <<constructor> ClassName(inputs)

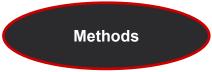


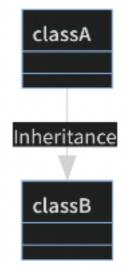


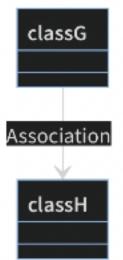


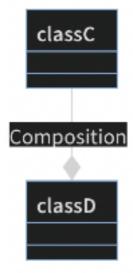










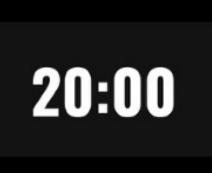


Look at your Communication Diagram, create a Design Class Diagram of all the classes (with methods and attributes) needed for this iteration. Shared understanding is more important than notation You can draw it, or use Mermaid.

## https://mermaid.live



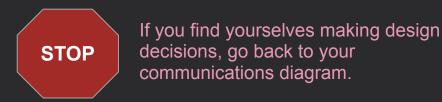
If you find yourselves making design decisions, go back to your communications diagram.

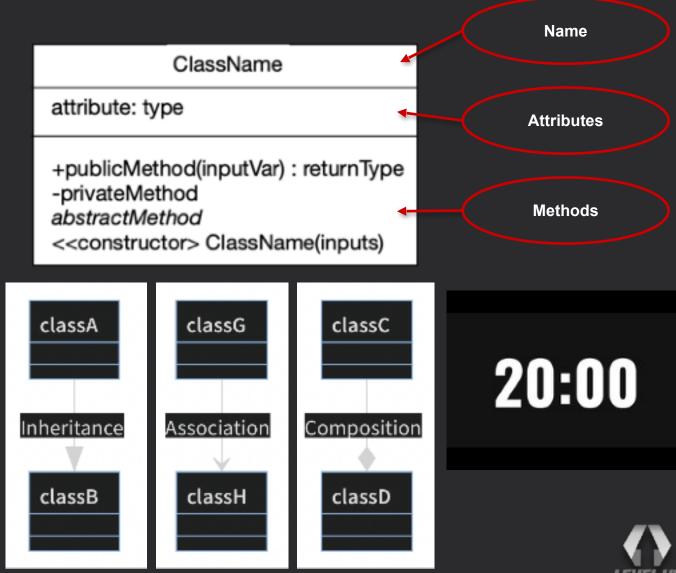


## Design Class Diagrams

Look at your Communication Diagram, create a Design Class Diagram of all the classes (with methods and attributes) needed for this iteration. Shared understanding is more important than notation

You can draw it, or use Mermaid.







## Continuous Everything

