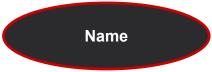






ClassName attribute: type +publicMethod(inputVar): returnType -privateMethod abstractMethod <<constructor> ClassName(inputs)

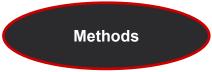


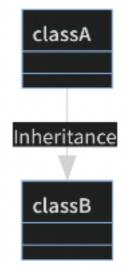


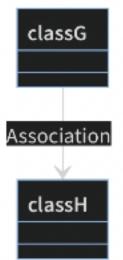


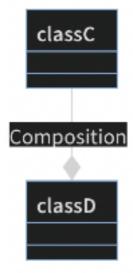










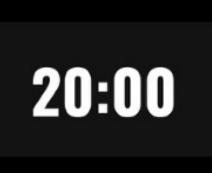


Look at your Communication Diagram, create a Design Class Diagram of all the classes (with methods and attributes) needed for this iteration. Shared understanding is more important than notation You can draw it, or use Mermaid.

https://mermaid.live



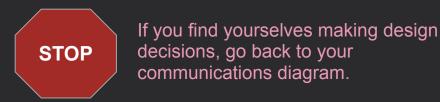
If you find yourselves making design decisions, go back to your communications diagram.

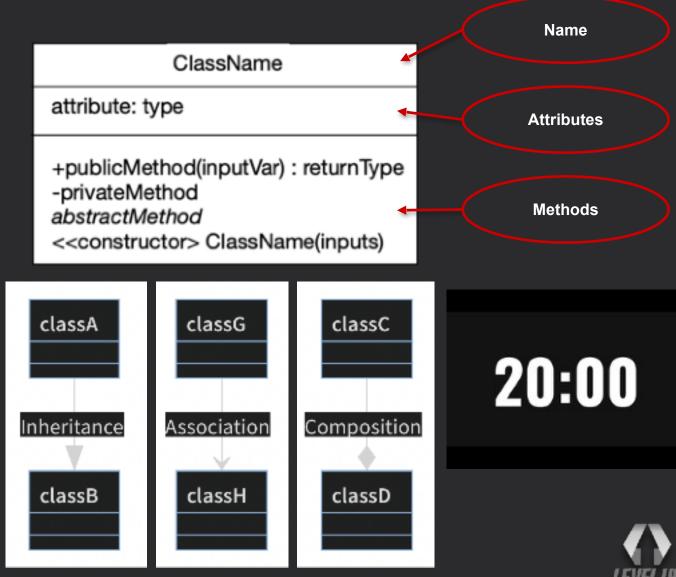


Design Class Diagrams

Look at your Communication Diagram, create a Design Class Diagram of all the classes (with methods and attributes) needed for this iteration. Shared understanding is more important than notation

You can draw it, or use Mermaid.







Continuous Everything

