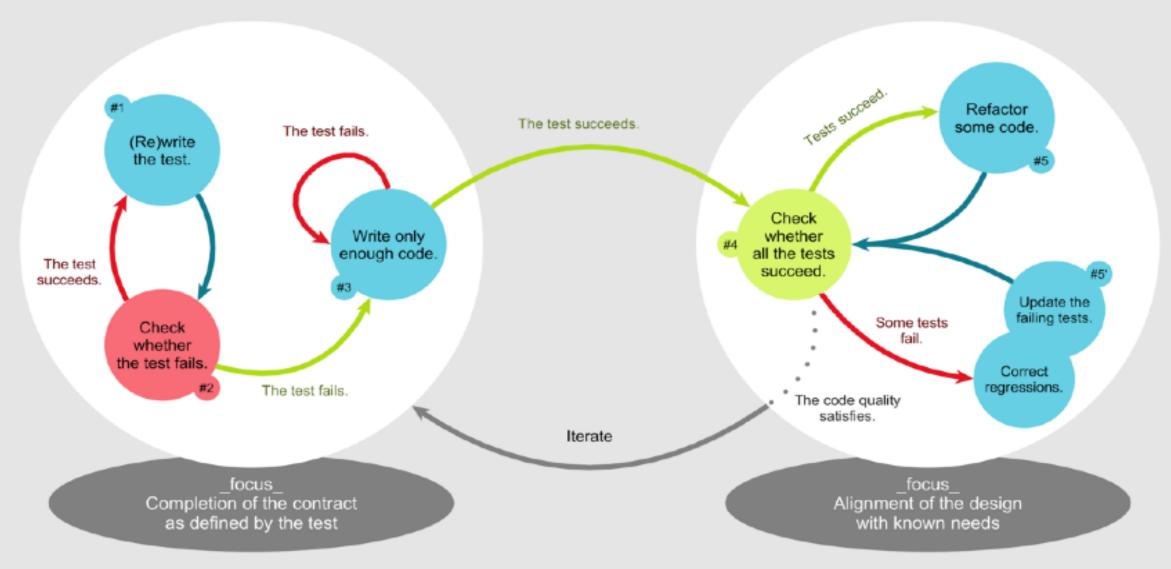
CODE-DRIVEN TESTING

REFACTORING



TDD Tips & Tricks

- Avoid unit tests for trivial getters/setters
- Don't test language builtins
- Use a standard variable name for your instance under test; e.g., testObj
- Start with a testInitialize, that checks construction post-conditions
- Look very carefully at the dependencies and seams in your code as you'll likely need to inject dependencies (Test doubles) so that your tests can run in isolation

