GOAL

INSTRUCTIONS

10:00

Building a Definition of Ready
Activity

GOAL

Craft a definition of ready for the work items your team will complete this week.

What are the things that must be true before we are willing to put hand on keyboard?

INSTRUCTIONS

- As a team, craft a definition of ready for the work you will complete this week. This will be added to you code repos in the near future.

- Limit scope to this weeks work, not some ideal state.

10:00

Story Splitting