Story Splitting

Creating a minimum viable product increment

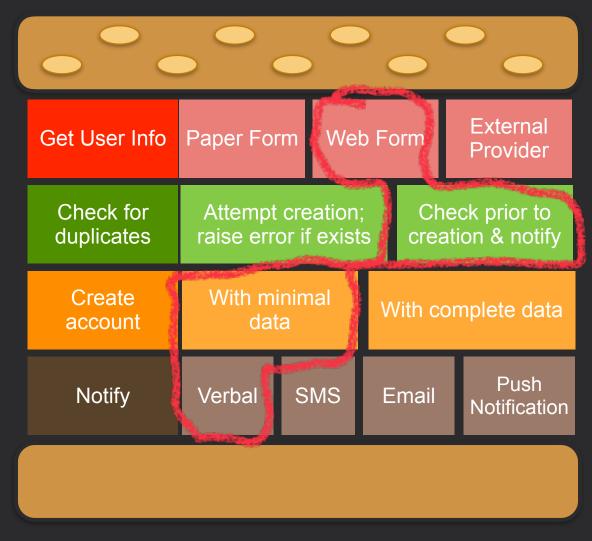
Split the feature

"PLAY GAME"

to the point where you GUESS you could code it in 1.5 days

The Hamburger method

- 1. Identify high level tasks
- 2. Consider implementation options
- 3. Order by complexity
- 4. Make choices
- 5. Take a bite





Domain Models

