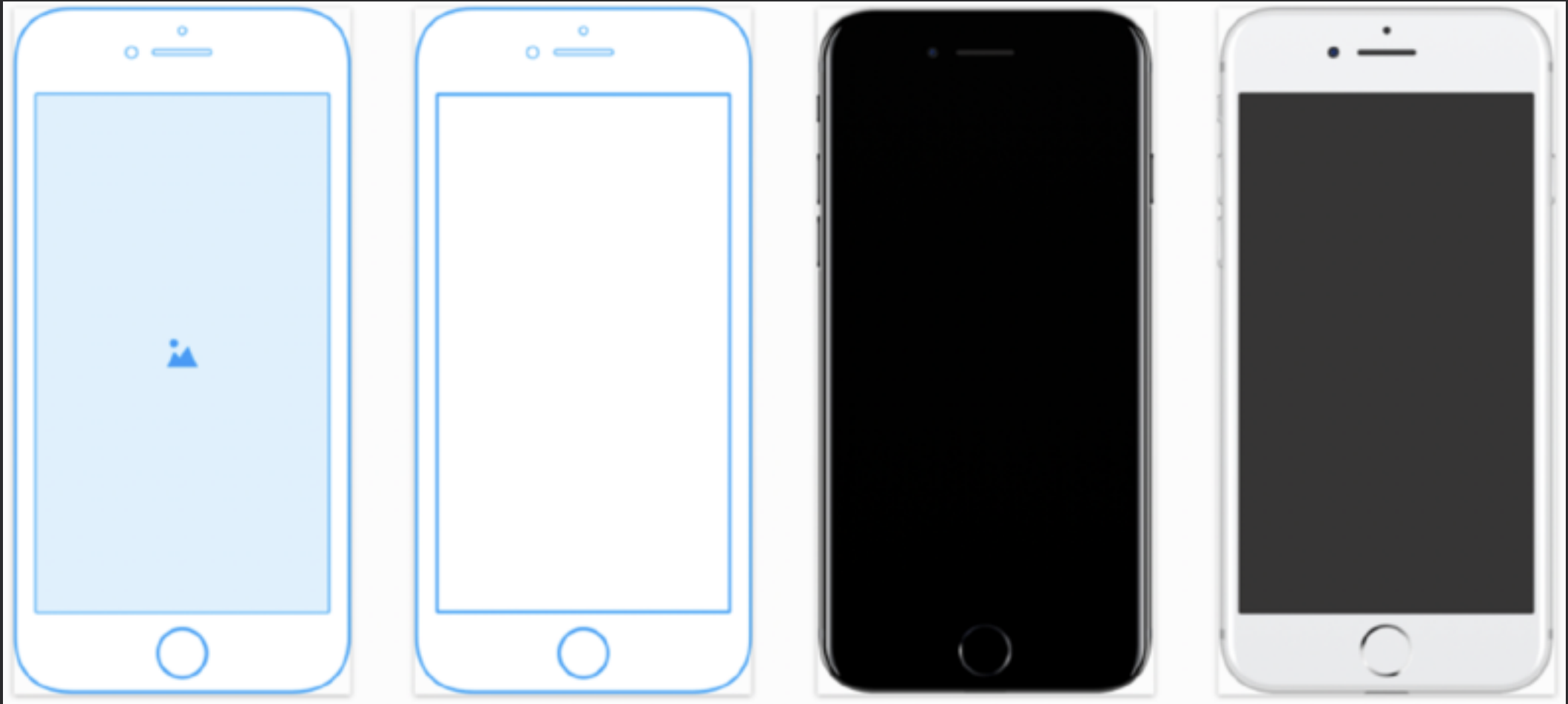


... as well as levels of detail



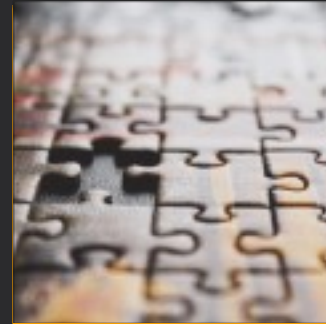
Building your Mockup

Activity



GOAL

Produce a low fidelity mockup for the first split of your system.



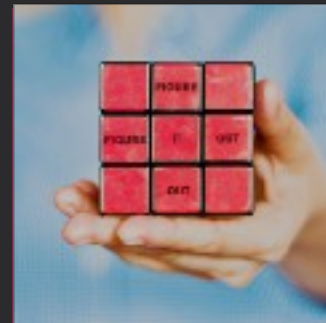
CONSTRAINTS

- Up to 20 minutes
- Limit scope to JUST your first story split, based on the system operations we discussed.



DELIVERABLES

Low fidelity mockup of your team's split. Don't forget to involve your POs!



INSTRUCTIONS

As a team, create a mockup of what you intend to deliver in your first slice. Use a medium and format that works best for the type of mockup you are producing: GUI, CLI, API, etc.