# **JASON LAO**

jason.lao@vanderbilt.edu | (949) 903-2909 | Irvine, CA

in	linkedin.com/in/jason-lao
O	github.com/jasonlao99
	jasonlao.com

# **EDUCATION**

**Vanderbilt University** | The School of Engineering

Nashville, TN | Aug 2017 - May 2021

B.E. in Computer Engineering, B.A. in Mathematics

**GPA:** 3.7 / 4.0 | **ACT:** 36 / 36 | **Honors:** Vanderbilt Dean's List (Fall 2018, Spring 2018), National Merit Scholar **Relevant Coursework:** Operating Systems, Microcontrollers, Intermediate Software Design, Data Structures, Computer

Organization, Discrete Structures, Digital Logic, Differential Equations, Linear Algebra

#### PROFESSIONAL EXPERIENCE

**Belkin** | *Test Engineering Intern* 

Irvine, CA | June 2018 - Aug 2018

- Designed, implemented, and executed automated testing programs using Robot Framework and Appium for the Android version of the Linksys Smart Wi-Fi app
- · Performed functional testing on Linksys router firmware and the Linksys mobile app for iOS and Android mobile platforms
- Produced detailed QA reports on firmware and app defects for developers through JIRA

UC Irvine Information Systems Group | Front-End Development Intern | Irvine, CA | June 2017 - Aug 2017

- Developed on Texera, an ongoing project to support text analytics using GUI-based workflows
- Created and edited the appearances and behaviors of front-end GUI elements using HTML, CSS, and JavaScript

**Blizzard Entertainment** | *Quality Assurance Analyst Intern* 

Irvine, CA | June 2016 - Aug 2016

- Identified, traced, and reported 30+ game bugs in early builds of World of Warcraft: Legion and Hearthstone's "One Night in Karazhan" Adventure expansion
- Implemented debugging methods for artificial intelligence, player-based decisions in game environments, and UI design

### PROJECT EXPERIENCE

Vanderbilt Robotics Team | Programming Subteam Member

Oct 2018 - Present

- Compete in an engineering team to design, build, and test an autonomous Mars rover that mines and deposits subsurface icy regolith for the NASA Robotic Mining Competition
- Interfaced an Xbox One controller with Robot Operating System messages for teleoperated control of the robot's drive and mining functionalities using Python

### LEADERSHIP & AFFILIATIONS

**Vanderbilt Student Consultants for Non-Profit Organizations** | *Strategy Consultant* 

Oct 2018 - Present

- Work as part of a 6-person pro-bono management consulting team for an 8-month long case study benefiting the Tennessee branch of an international non-profit organization
- Formulate plans and provide data-driven recommendations for the roll-out of a client initiative in the state of Tennessee

## **Vanderbilt Student Government** | AcFee Committee Co-Chair

Dec 2017 - Present

- Oversee the distribution of \$1.85 million to various Vanderbilt student organizations for on-campus programs and events
- Distribute applications and analyze the financial records of 200+ student organizations in need of monetary compensation

#### VandyHacks Board of Organizers | Communications and Design Team Member

Nov 2017 - Present

- Organize VandyHacks, the School of Engineering's annual collegiate hackathon, which draws 500+ attendees per year
- Manage public relations with Vanderbilt's 7000+ student population through emails and various social media platforms, and coordinate with hackathon organizations of other universities

#### SKILLS & INTERESTS

- Programming Languages: C++, Java, HTML, CSS, MATLAB
- Technologies: Git/Github, JIRA, Robot Operating System (ROS), Bootstrap, Robot Framework
- Applications: Adobe Premiere Pro, Photoshop, Lightroom, Microsoft Office
- Interests: Photography, Video Production, Graphic Design, Traveling, Government & Politics