

# JASON LI

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## EDUCATION

### Columbia University

Ph.D. in Neurobiology & Behavior

New York, NY

Expected May 2029

### Massachusetts Institute of Technology

B.S. in Brain and Cognitive Sciences & B.S. in Artificial Intelligence and Decision Making

Cambridge, MA

2020–2024

- GPA: 5.0/5.0
- **Selected Coursework:** Projects in Intelligence, Computational CogSci, Neural Computation, Neural Circuits, Perception, Computer Vision, Natural Language Processing, Machine Learning, Design & Analysis of Algorithms

## RESEARCH EXPERIENCE

### Natural Intelligence Lab

PI: Hansem Sohn

December 2023 – Present

Sungkyunkwan University

- Design recurrent neural network model for dot counting task to study compositionality in numerical cognition

### Future Urban Mobility Group

PI: Joseph Ferreira

Sept. 2020 – Feb. 2022, Mar. 2023 – Present

Massachusetts Institute of Technology

- Developed novel Bayesian network synthetic population approach for agent-based transportation microsimulations
- Extend pipeline with optimization procedure that boosts spatial resolution and allows generalization across the U.S.

### MetaConscious Group

PI: Guangyu Robert Yang

February 2023 – December 2023

Massachusetts Institute of Technology

- Built ring attractor recurrent neural network model of the *Drosophila* head direction tracking neural circuit and investigated biologically confirmed connectivity patterns that emerge to support firing rate noise robustness

### Jazlab

PI: Mehrdad Jazayeri

February 2021 – January 2023

Massachusetts Institute of Technology

- Designed novel recurrent neural network architecture as a generative model of human eye movements during maze-solving; compared model to human behavior, finding evidence for a mental simulation strategy, shedding light on computational objectives guiding eye movements

## JOURNAL PUBLICATIONS

1. Zhou, M., Li, J., Basu, R., & Ferreira, J. (2022). Creating spatially-detailed heterogeneous synthetic populations for agent-based microsimulation. *Computers, Environment and Urban Systems*, 91, 101717. <https://doi.org/10.1016/j.compenvurbsys.2021.101717>.

## CONFERENCES AND WORKSHOPS

1. Li, J., Watters, N., Wang, Y. S., Sohn, H., & Jazayeri, M. (2022). Modeling human eye movements with neural networks in a maze-solving task. *Neural Information Processing Systems (NeurIPS) Gaze Meets ML Workshop*. In *Proceedings of Machine Learning Research*, 210, 98-112. <https://arxiv.org/abs/2212.10367>.
2. Li, J., Watters, N., Sohn, H., & Jazayeri, M. (2022). Modeling human eye movements with neural networks in a maze-solving task. *Conference on Cognitive Computational Neuroscience 2022*. <https://2022.ccneuro.org/proceedings/0000466.pdf>.
3. Li, J., Zhou, M., Basu, R., & Ferreira, J. (2021). Creating spatially-detailed heterogeneous synthetic populations for agent-based microsimulation. *World Society for Transportation and Land Use Research 2022 Conference*.

## WORKS IN PROGRESS

1. Basu, R., Li, J., & Ferreira, J. A generalizable framework to create synthetic populations at scale. Intended submission to *Nature Computational Science*.

## PRESENTATIONS

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- **Li, J.**, Watters, N., Wang, Y. S., Sohn, H., & Jazayeri., M. Modeling human eye movements with neural networks in a maze-solving task.
  1. **Oral Presentation and Poster**, December 2022, Neural Information Processing Systems (NeurIPS) Gaze Meets ML Workshop.
  2. **Poster**, November 2022, “Advances in the quest to understand intelligence”, symposium hosted by MIT Quest for Intelligence and the Center for Brains, Minds, and Machines (CBMM).
  3. **Poster**, August 2022, Conference on Cognitive Computational Neuroscience.
- **Li, J.**, Zhou, M., Basu, R., & Ferreira, J. Creating spatially-detailed heterogeneous synthetic populations for agent-based microsimulation.
  1. **Oral Presentation**, August 2021, World Society for Transportation and Land Use Research Conference.

## AWARDS & HONORS

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|--|-------------------|
| <b>NSF Graduate Research Fellowship</b><br><i>National Science Foundation</i>  | 2024–2029         |
| <b>Dean’s Fellowship</b><br><i>Columbia University Coordinated Doctoral Programs in Biomedical Sciences</i>                    | 2024-2025         |
| <b>Phi Beta Kappa (PBK)</b><br><i>Xi Chapter of Massachusetts, PBK Honor Society</i>   | April 2024        |
| <b>Outstanding Undergraduate Academic Award</b><br><i>MIT Department of Brain and Cognitive Sciences</i>                       | April 2024 & 2023 |
| <b>Robert J. Glushko Prize for Outstanding Undergraduate Research in Cognitive Science</b><br><i>Cognitive Science Society</i> | April 2023        |
| <b>Outstanding Winner (top 0.1% worldwide)</b><br><i>COMAP Mathematical Contest in Modeling</i>                                | April 2020        |
| <b>Semifinalist (top 300 nationwide)</b><br><i>Regeneron High School Science Talent Search</i>                                 | January 2020      |
| <b>4th Place Research Award</b><br><i>Intel High School International Science and Engineering Fair</i>                         | May 2019          |

## ACADEMIC SERVICE

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- Panelist**, “Career Guidance for College Graduates”, McGovern Institute Retreat, Newport, RI, June 2024.
- Program Committee**, Gaze Meets ML Workshop, Neural Information Processing Systems (NeurIPS), New Orleans, LA, October 2023.

## TEACHING

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|---|--|
| <b>Teacher</b><br><i>MIT Educational Studies Program</i>  | September 2020 – March 2024<br><i>Cambridge, MA</i>    |
| • Designed and taught semesterly class on linguistics or Tuvan throat singing for 6-9th graders                                   |  |
| <b>Lab Assistant (6.1010 Fundamentals of Programming)</b><br><i>MIT Department of Electrical Engineering and Computer Science</i> | September 2022 – December 2022<br><i>Cambridge, MA</i> |
| • Guided students through Python programming labs at biweekly office hours for popular class of 380 students                      |  |
| • Tested and refined assignments in collaboration with course staff and other assistants  |  |

See also “dynaMIT STEM Outreach Program” below.

### **Volunteer**

September 2022 – May 2024

*MIT Banana Lounge*

*Cambridge, MA*

- Moved 10,000 bananas to community lounge biweekly to reduce food insecurity and support student wellbeing
- Cleaned and restocked lounge daily to create a comfortable and cohesive atmosphere for student community

### **Treasurer & Board Member**

September 2020 – May 2024

*MIT Asian American Initiative*

*Cambridge, MA*

- Lead student-run organization for pan-Asian American advocacy, allyship, and civic engagement (60 members)
- As treasurer, managed finances, determined spending priorities, initiated fundraising, and applied to grants
- Supported diversity & identity projects; lead educational workshops; collaborated with other marginalized groups

### **K-12 outreach volunteer**

December 2022 – January 2024

*MIT Department of Brain and Cognitive Sciences*

*Cambridge, MA*

- Assisted research tour of neuroscience department building for autistic students from MGH Aspire Program
- Helped plan and run 4-day outreach program with Cambridge public schools and the MIT Museum; worked with 100 6th graders, guiding them through activities in neuroscience, artificial intelligence, and neuroethics

### **Director & Board Member**

September 2020 – September 2023

*dynaMIT STEM Outreach Program*

*Cambridge, MA*

- **Director** (Aug. 2022 – Sept. 2023)
  - \* Planned and ran a free STEM program serving 90 underserved Boston middle school students every summer
  - \* Directed 20 board members through logistical planning: STEM curriculum design, publicity, finances, and more
- **Board member** (Sept. 2020 – Sept. 2023)
  - \* Designed and taught hands-on STEM activities during spring events and summer program
- **Mentor Relations Lead** (Sept. 2020 – Aug. 2022)
  - \* Recruited and trained 40 MIT undergrads on STEM curriculum, mentoring strategies, and teaching skills

## SKILLS

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**Programming languages:** *Proficient:* Python, R, Julia; *Familiar:* C/C++, Java, HTML/CSS/Javascript

**Libraries:** PyTorch, Gurobi

**Other technical skills:**  $\LaTeX$ , Slurm for HPC, Adobe Eagle for PCB design, PCB soldering

**Languages:** Fluent in English and Mandarin Chinese