Notes on log sum exp tricks

Robert DiPietro
Department of Computer Science
Johns Hopkins University
rdipietro@jhu.edu

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Obtaining the logarithm of a sum of exponentials

Computing

$$f(\mathbf{x}) = \log\left(\sum_{i} \exp(x_i)\right)$$

will fail numerically if the x_i are very small, because all of the terms in the sum will be very close to 0 (or equal to 0). We can fix this by shifting all of the x_i by some constant s:

$$f(\mathbf{x}) = \log\left(\sum_{i} \exp(x_i + s - s)\right)$$
$$= \log\left(\exp(s)\sum_{i} \exp(x_i - s)\right)$$
$$= s + \log\left(\sum_{i} \exp(x_i - s)\right)$$

A common choice is to let $s = \max_i x_i$; then the largest x_i maps to 0 in log space, or 1 after we exponentiate. Some small x_i may still disappear, but this is okay because their contributions to the sum are negligible compared to the largest x_i 's contribution.

Example: consider an array of length 1, $x_1 = -1000$. If we exponentiate this directly using 64-bit precision, we get 0, and therefore $\log \exp x_1 = -\infty$. Instead, if we use the above result with s = -1000, we obtain $\log \exp x_1 = -1000 + \log \exp 0 = -1000$.

Obtaining the logarithm of a product of two matrices

We can also extend this method to matrix multiplication; the goal is now to obtain

$$\mathbf{F}(\mathbf{X}, \mathbf{Y}) = \log \Big(\exp(\mathbf{X}) \exp(\mathbf{Y}) \Big)$$

where the exponentiation is carried out element wise. We can rewrite this as

$$\mathbf{F}(\mathbf{X}, \mathbf{Y}) = \log \left(\exp(\mathbf{X} + s_X - s_X) \exp(\mathbf{Y} + s_Y - s_Y) \right)$$
$$= \log \left(\exp(s_X) \exp(\mathbf{X} - s_X) \exp(s_Y) \exp(\mathbf{Y} - s_Y) \right)$$
$$= s_X + s_Y + \log \left(\exp(\mathbf{X} - s_X) \exp(\mathbf{Y} - s_Y) \right)$$

(Here, adding a scalar to a matrix is carried out by broadcasting the scalar to every element of the matrix.)