

# Jason Mauss

[in LinkedIn](#) | [623-243-0960](#) | [jasonmauss.com](#) | [jason.mauss@gmail.com](#) | [GitHub](#)

## Tech Skills

- C# | .NET | JavaScript | TypeScript | Dart | Flutter | MongoDB | MSSQL | Node | Express | React | Vue | Redux | jQuery | NoSQL | Git
- Azure | Cloud Computing | CI/CD | XUnit | Terraform | Unit Testing | OOP | HTML5 | CSS3
- Microservices | Distributed Systems | Frontend | Backend | Full-Stack |

## Experience

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| <b>Sr. Software Engineer</b>   | <b><u>Elevate</u></b> | <i>Remote</i> | <b>08/2021 - Current</b> |
| <ul style="list-style-type: none"><li>• Development of TodayCard website providing account servicing to appx 75,000 customers.</li><li>• Migration of TodayCard platform from on-prem to <b>Azure</b>, including <b>microservices</b> on <b>Azure App Service</b>, <b>Azure AD B2C</b> for Auth.</li><li>• Integration of SaaS platforms into TodayCard product including ContentStack, Splunk, Tealium, LogRocket, LaunchDarkly and more.</li><li>• <b>Flutter</b> development for TodayCard iOS and Android apps. <b>SauceLabs</b> for mobile app UI testing. Reduced crashing issues with Android app by 99%.</li><li>• Implemented over 100 security-related fixes and enhancements across mobile app, web apps and microservices codebases.</li></ul> |                       |               |                          |

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| <b>Principal Software Engineer</b>  | <b><u>Consilio</u></b> | <i>Remote</i> | <b>07/2015 - 08/2021</b> |
| <ul style="list-style-type: none"><li>• Interviewed / Hired / Managed Phoenix software development team. Spent part of most days mentoring direct reports via code reviews, lunch and learn presentations and pair programming sessions.</li><li>• Designed and helped implement Client Portal with <b>Angular</b> front-end, <b>ASP.NET Microservices</b> API and <b>SQL Server</b>. Availability of Client Portal platform for customers led to Consilio acquiring several lucrative contracts where real-time visibility into project and work item status was critical to project execution and oversight.</li><li>• Developed Universal Converter - an eDiscovery processing platform that takes forensic data extracts as input from Cellebrite (device images), Slack, Teams, JIRA, Amazon Chime, Oxygen and produces legal reviewable message and conversation threads in an iMessage UI.</li></ul> |                        |               |                          |

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| <b>Lead Software Engineer</b>   | <b><u>Baselayer</u></b> | <i>Scottsdale, AZ</i> | <b>08/2010 - 07/2015</b> |
| <ul style="list-style-type: none"><li>• RunSmart OS - Real time monitoring of millions of data points from data center environments.</li><li>• RunSmart Visualizer - SVG-based data binding design tool for building visualizations from any kind of data source.</li><li>• Automated Developer API Tester - I basically reversed engineered Swagger and generated it from C# compiler XML comment output</li></ul> |                         |                       |                          |

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| <b>Sr Software Engineer / DB Architect</b>   | <b><u>AAA</u></b> | <i>Glendale, AZ</i> | <b>03/2005 - 08/2010</b> |
| <ul style="list-style-type: none"><li>• Helped design and implement Enterprise ETL processes (SSIS, SSAS, Informatica) to gather data from nearly 100 different systems on a nightly basis (sales, financial, membership, insurance, etc) and distilled the data into actionable dashboards consumed by executive teams each morning. Estimated costs savings from these reporting insights estimated to nearly 20 million annually.</li><li>• Developed overtime bidding and allocation web app used by the workforce mgmt team to more efficiently allocate overtime for agents.</li></ul> |                   |                     |                          |

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| <b>Software Engineer</b>  | <b><u>KnowledgeRelay</u></b> | <i>Remote</i> | <b>10/2001 - 03/2005</b> |
| <ul style="list-style-type: none"><li>• <b>Enterprise Visualization Suite:</b> Designed and built first version of web-based PM Data visualization platform which increased software sales and contract revenue by over 2 million annually.</li></ul> |                              |               |                          |

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| <b>Software Engineer</b> | <b><u>PayChex</u></b> | <i>Plesanton, CA</i> | <b>03/2001 - 10/2001</b> |
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| <b>Software Engineer</b> | <b><u>McLaren Software</u></b> | <i>Plesanton, CA</i> | <b>03/2000 - 10/2001</b> |
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| <b>Developer / Analyst</b> | <b><u>Contra Costa County</u></b> | <i>Martinez, CA</i> | <b>05/1999 - 03/2000</b> |
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| <b>Application Developer</b> | <b><u>KnowledgeRelay</u></b> | <i>Los Alamitos, CA</i> | <b>08/1998 - 05/1999</b> |
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## Personal Projects

- **GoldenSlam** - Built a fantasy tennis game with drafts, rosters, leagues, customizable scoring, gamification, news blog, playoffs, player profiles, player head-to-head, tournament profiles, tournament brackets, and more. Had CDN integration, MailChimp for email campaigns and social media integrations.

## Mentorship

- **Hour of Code:** Mentoring elementary school students on getting familiar with computer programming and robotics (**12/2022**)
- **SWE Mentor:** Programming | Data Structures and Algorithms | Career Coaching | Coding Interview Prep | Professional Portfolios