

jasonmzx's Quick Guide to setting up OpenCV on Windows using Microsoft Visual Studio 2019 (MSVC)

(Basic Hello World OpenCV setup)

Step 1. Make sure you got Microsoft Visual Studio 2019 or higher installed (reccomended)
<https://visualstudio.microsoft.com/>

Step 2. Download the latest release from the opencv github repo: (Download the release ending in .exe with vc14_vc15 in the name)

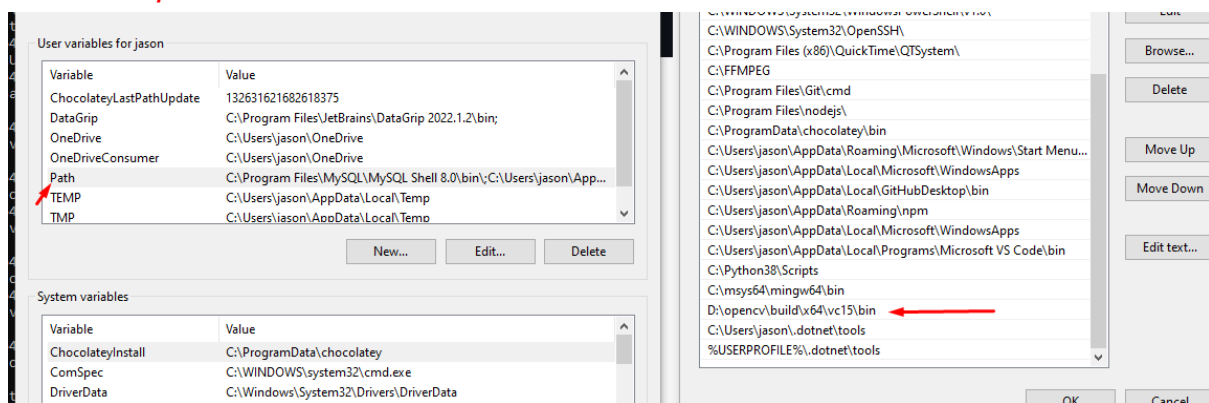


<https://github.com/opencv/opencv/releases>

Step 3. When you run this executable, it will ask for a location where the opencv directory will be created. (I put this right on my D:\ Drive, D:\opencv)

Step 4. Add openCV to your Environment Variables.

<Path To OpenCV dir>\build\x64\vc15\bin

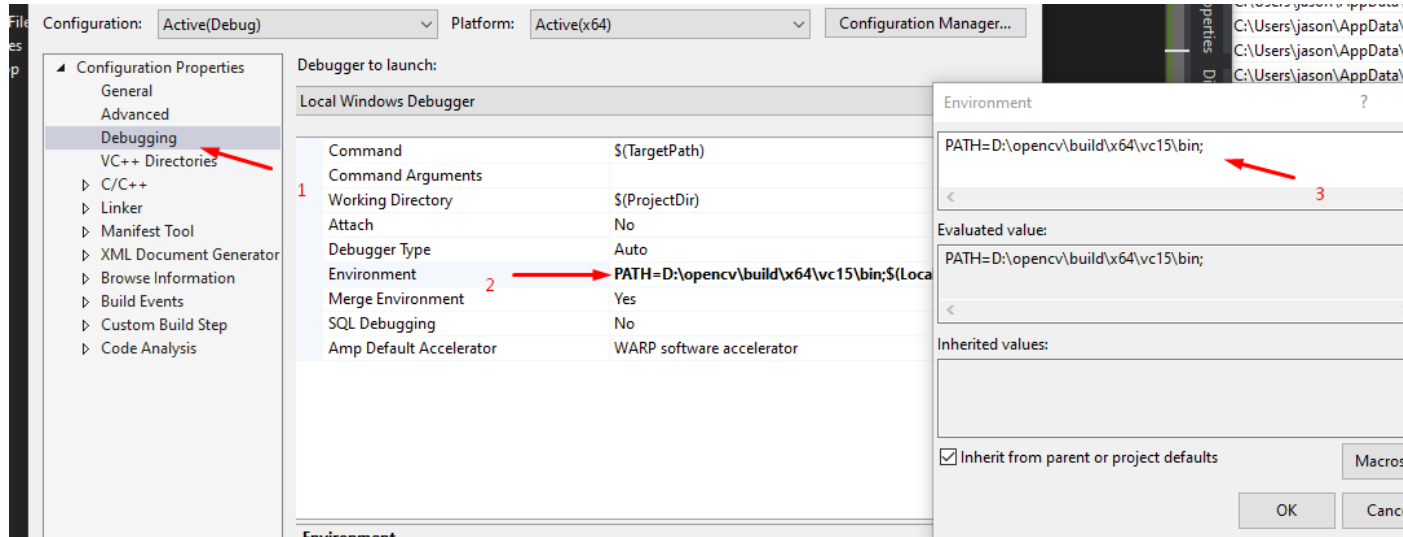


Step 5.

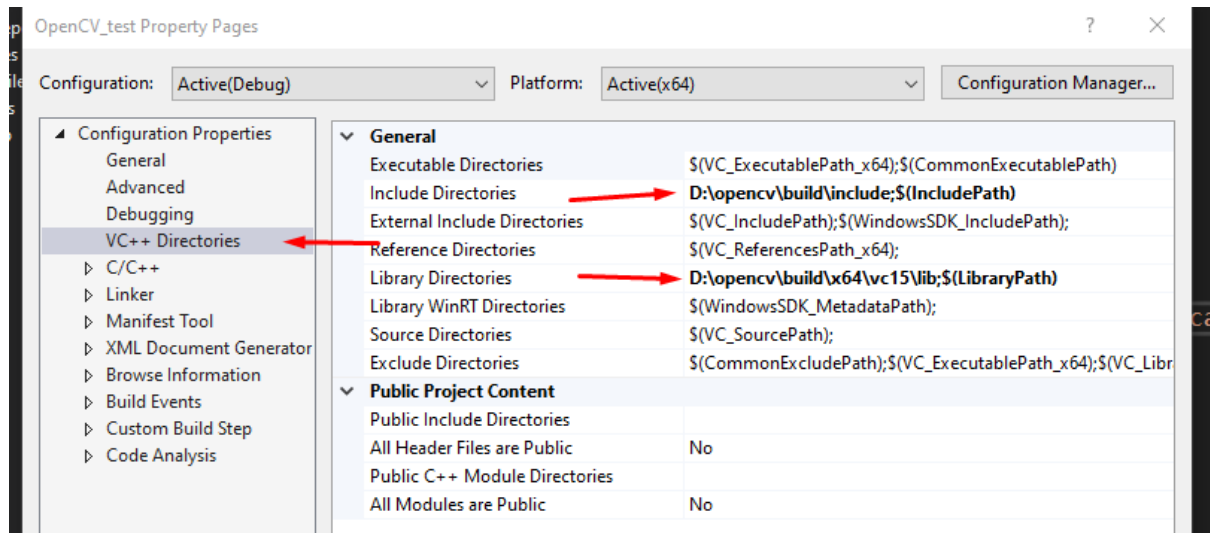
In MSVC, Create an “**Empty Project**” and name it whatever, I named mine “**OpenCV_test**”, once that’s done, head to the properties of the project. (*Right click menu -> Properties*)

Step 6.

In the **Debugging Section**, set the **Environment** by right clicking the text input and click **Edit**, then input: **PATH=<Path to OpenCV dir>\build\x64\vc15\bin;**



Step 7. Next is the **VC++ Directories** section (right below Debugging)



Edit the Include Directories & Library Directories

<Path to OpenCV dir>\build\include;\$(IncludePath)

<Path to OpenCV dir>\build\x64\vc15\lib;\$(LibraryPath)

(Respectively)

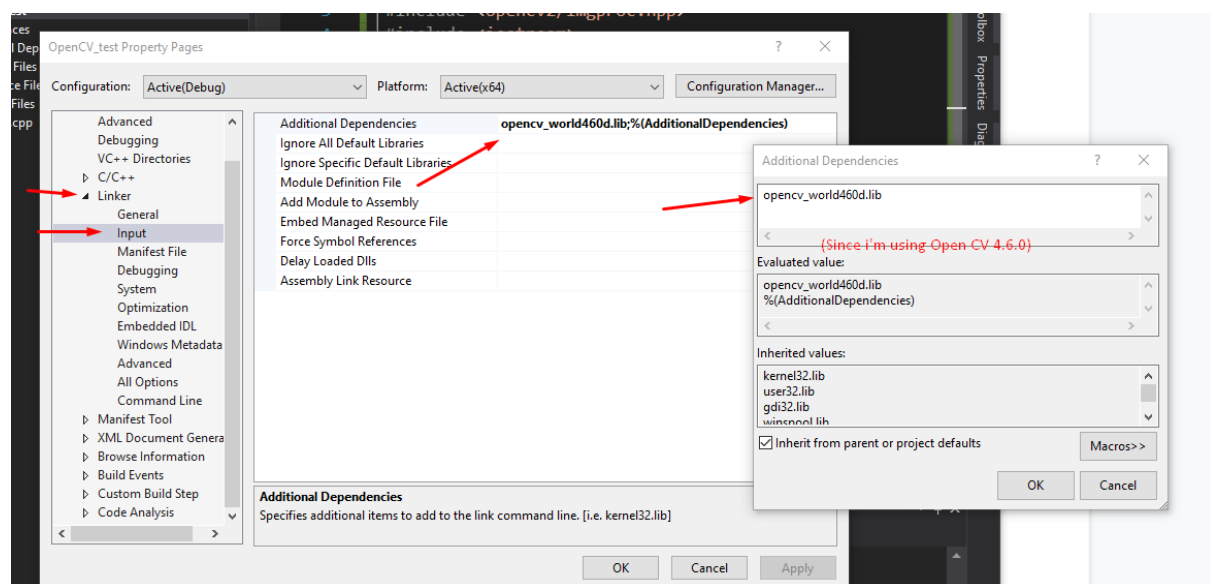
Step 8. Last but not least, go into the Linker -> Input section and edit the Additional Dependencies input to be:

The **d** here indicates the debug mode, and the **460** indicates the versioning of the opencv_world library being imported, since I've installed opencv 4.6.0 I used 460. You can check in the **<path 2 opencv>/build/x64/vc15/bin folder**, you'll see .dll files matching this name (*I see files like opencv_world460.dll for example*)

opencv_world460d.lib

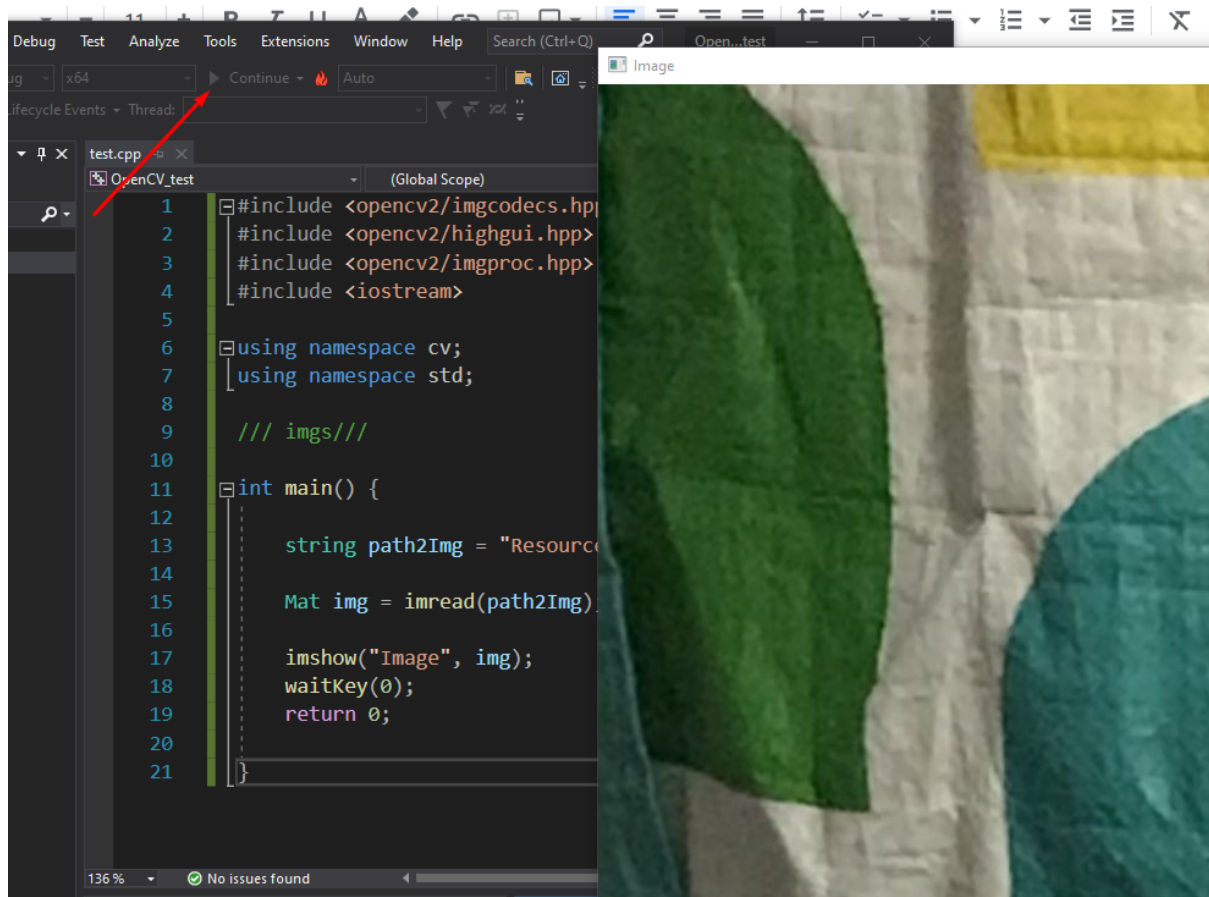
For production use, use this additional dep. Import since this version of the library has all the debug stuff disabled (safer build persay)

opencv_world460.lib



Step 9. Create a new .cpp file, and paste in the code from this pastebin link:

<https://pastebin.com/92GCdTbe>



If an image window pops up, you know your installation is successful and you can start writing some code !

**** Also make sure to put an image in the solution files, and set the path2Img string to it's relative file path**

Ressources I used for this:

<https://www.youtube.com/watch?v=2FYm3GOonhk>

<https://www.youtube.com/watch?v=tZ4ypUDtFX4>