

01. Vectors, Lines, Planes

• **Dot Product** - $a \cdot b = ||a|| ||b|| \cos \theta$

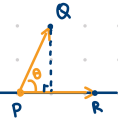
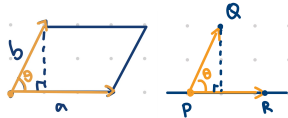
- $a \cdot b = b \cdot a$ $a \cdot (b + c) = a \cdot b + a \cdot c$
- $a \cdot b = 0 \Leftrightarrow a \perp b$

• **Projection** - $\text{proj}_a b = \frac{a \cdot b}{a \cdot a} a$

- $\text{comp}_a b = ||\text{proj}_a b|| = \frac{a \cdot b}{||a||}$

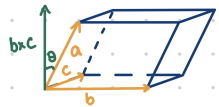
• **Cross Product** - $a \times b = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \langle a_2 b_3 - a_3 b_2, -(a_1 b_3 - b_1 a_3), a_1 b_2 - a_2 b_1 \rangle$

- $a \times b \perp a$ and $\perp b$ $a \times b = -b \times a$
- $||a \times b|| = ||a|| ||b|| \sin \theta$ Direction: Right hand rule
- $A = ||a \times b||$ $||PQ|| \sin \theta = \frac{||PQ \times PR||}{||PR||}$



• **Scalar Triple Product** - $a \cdot (b \times c) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$

- Result is a scalar value
- $A_{\text{Base}} = ||b \times c||$ $V = Ah = a \cdot (b \times c)$



• **Line** - $\langle x, y, z \rangle = \langle x_0, y_0, z_0 \rangle + \langle a, b, c \rangle t$

- 2D: Either parallel or intersecting
- 3D: Either parallel, intersecting, or skew

• **Plane** - $\langle a, b, c \rangle \cdot \langle x, y, z \rangle = \langle a, b, c \rangle \cdot \langle x_0, y_0, z_0 \rangle$ where $\langle a, b, c \rangle$ is perpendicular to plane

• **Tangent Vector** - Given $r(t) = \langle f(t), g(t), h(t) \rangle$:

$$r'(a) = \lim_{\Delta t \rightarrow 0} \frac{r(a + \Delta t) - r(a)}{\Delta t} = \langle f'(a), g'(a), h'(a) \rangle$$

- $\frac{d}{dt}(r(t) + s(t)) = \frac{d}{dt}r(t) + \frac{d}{dt}s(t)$
- $\frac{d}{dt}(r(t)s(t)) = r'(t)s(t) + r(t)s'(t)$
- $\frac{d}{dt}(r(t) \cdot s(t)) = r'(t) \cdot s(t) + r(t) \cdot s'(t)$
- $\frac{d}{dt}(r(t) \times s(t)) = r'(t) \times s(t) + r(t) \times s'(t)$
- **Arc Length** - Given smooth $r(t) = \langle f(t), g(t), h(t) \rangle$:

$$S = \int_a^b ||r'(t)|| dt$$

02. Functions of 2 Variables

• **Surface** - $z = f(x, y)$

• **Horizontal Trace** - (Level curve) Intersects with horizontal plane (i.e. $f(x, y) = k$)

• **Level Surface** - $f(x, y, z) = k$

• **Vertical Trace** - Intersections with vertical plane

• **Contour Plot** - $f(x, y) = k$ with lots of k 's

• **Quadric Surfaces** - $Ax^2 + By^2 + Cz^2 + J = 0$ or $Ax^2 + By^2 + Iz = 0$

• **Cylinder** - There exists plane such that all planes parallel to plane intersect surface in some curve

Equation	Standard form (symmetric about z-axis)
$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}$	Elliptic paraboloid
$\frac{x^2}{a^2} - \frac{y^2}{b^2} = \frac{z}{c}$	Hyperbolic paraboloid
$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	Ellipsoid
$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$	(Elliptic) cone
$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$	Hyperboloid of one sheet
$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = -1$	Hyperboloid of two sheets

• **Limit** - $\lim_{(x,y) \rightarrow (a,b)} f(x, y) = L$

- To show limit DNE: Show 2 paths with different limits
- To show limit exists:

* Deduce from properties of limits or continuity

- $\lim(\dots \pm \dots) = \lim \dots \pm \lim \dots$
- $\lim(\dots)(\dots) = \lim(\dots) \lim(\dots)$
- $\lim \frac{(\dots)}{(\dots)} = \frac{\lim(\dots)}{\lim(\dots)}$ where denom. $\neq 0$

* **Squeeze Theorem** - $|f(x, y) - L| \leq g(x, y)$ and $\lim_{(x,y) \rightarrow (a,b)} g(x, y) = 0 \rightarrow \lim_{(x,y) \rightarrow (a,b)} f(x, y) = L$

• **Continuity** - $\lim_{(x,y) \rightarrow (a,b)} f(x, y) = f(a, b)$

- If f and g are continuous, then $f \pm g$, fg , $\frac{f}{g}$, $f \circ g$ are all continuous
- Polynomial, trigonometry, exponential, rational functions are all continuous, but not necessarily defined

03. Derivative

• **Partial Derivative** - Treat other variables as constants

- $f_x = \frac{\partial f}{\partial x}$ $f_{xy} = \frac{\partial^2 f}{\partial y \partial x}$
- Intuition: Slope in direction of x , y , ...
- Clairaut's Theorem: $f_{xy} = f_{yx}$

• **Tangent Plane** - Given surface $z = f(x, y)$:

- $n = \langle 0, 1, f_y \rangle \times \langle 1, 0, f_x \rangle = \langle f_x(a, b), f_y(a, b), -1 \rangle$
 $z = f(a, b) + f_x(a, b)(x - a) + f_y(a, b)(y - b)$

• **Differentiability** - f_x and f_y are continuous $\rightarrow f$ is differentiable

- f is differentiable $\rightarrow f_x$ and f_y exists
- f is differentiable $\rightarrow f$ is continuous
- **Increment** of $z = f(x, y)$ at (a, b) - $\Delta z = f(a + \Delta x, b + \Delta y) - f(a, b)$
- Formal definition: Can write $\Delta z = f_x(a, b)\Delta x + f_y(a, b)\Delta y + \epsilon_1 \Delta x + \epsilon_2 \Delta y$ where ϵ_1 and ϵ_2 are functions of Δx and Δy respectively that both approach 0 as $(\Delta x, \Delta y) \rightarrow (0, 0)$

* $f_x \Delta x + f_y \Delta y$: Change in tangent plane

• **Linear Approximation** - Given $z = f(x, y)$ is differentiable at (a, b) :

- Let $\Delta x, \Delta y$ be small increments in x, y from (a, b)
- $\Delta z \approx f_x(a, b)\Delta x + f_y(a, b)\Delta y$

$$f(a + \Delta x, b + \Delta y) \approx f(a, b) + f_x(a, b)\Delta x + f_y(a, b)\Delta y$$

• **Chain Rule** - $\frac{\partial z}{\partial t_i} = \sum_{j=1}^n \frac{\partial z}{\partial x_j} \frac{\partial x_j}{\partial t_i}$

Dep. variable z
Intermediate var. x_1, \dots, x_n
Indep. var. t_1, \dots, t_m

• **Implicit Differentiation** - Given $F(x, y, z) = 0$, z is implicitly defined by x and y

$$z_x = -\frac{F_x}{F_z} \quad z_y = -\frac{F_y}{F_z}$$

• **Directional Derivative** - $D_u f(x, y) = \langle f_x, f_y \rangle \cdot u$ where u is a unit vector

- Which direction yields min/max. directional derivative? Max: ∇f , Min: $-\nabla f$

04. Gradient Vector

• **Gradient Vector** - $\nabla f(x, y) = \langle f_x, f_y \rangle$

- $\nabla f(x_0, y_0)$ is normal to level curve $f(x, y) = k$ at (x_0, y_0)
- $\nabla f(x_0, y_0, z_0)$ is normal to level surface $f(x, y, z) = k$ at (x_0, y_0, z_0)
- Tangent plane to level surface: $\nabla f(x_0, y_0, z_0) \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$

• **Extrema** - Point larger/smaller than surrounding points

- f has local min/max. at (a, b) and $f_x(a, b), f_y(a, b)$ exist $\rightarrow f_x(a, b) = f_y(a, b) = 0$
- * Converse: Not necessarily true (Saddle point)

• **Critical Point** - (a, b) where $f_x(a, b) = f_y(a, b) = 0$

• **Extreme Value Theorem** - $f(x, y)$ is continuous on closed and bounded set $D \subseteq \mathbb{R}^2 \rightarrow$ There exists absolute min/max.

05. Double Integral

06. Triple Integral

07. Change of Variables

08. Line Integral

09. Surface Integral

10. Divergence and Curl

11. Others

$$\sin^2 \theta = \frac{1 - \cos 2\theta}{2} \quad \cos^2 \theta = \frac{1 + \cos 2\theta}{2}$$