Angular

by Jason Swett

Day 1 Overview

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- Intro to Angular
 - Why Angular?
 - Lab: Angular Hello World
- TypeScript
 - ES5/ES6/TypeScript Differences
 - Decorators
 - Lab: ES5 to ES6 to TypeScript

Day 1 Overview

- Directives
 - Structural Directives
 - Attribute Directives
 - @Input
 - Lab: Write a Directive
- Modules
 - Imports
 - Declarations
 - Providers
 - Bootstrap
- Dependency Injection

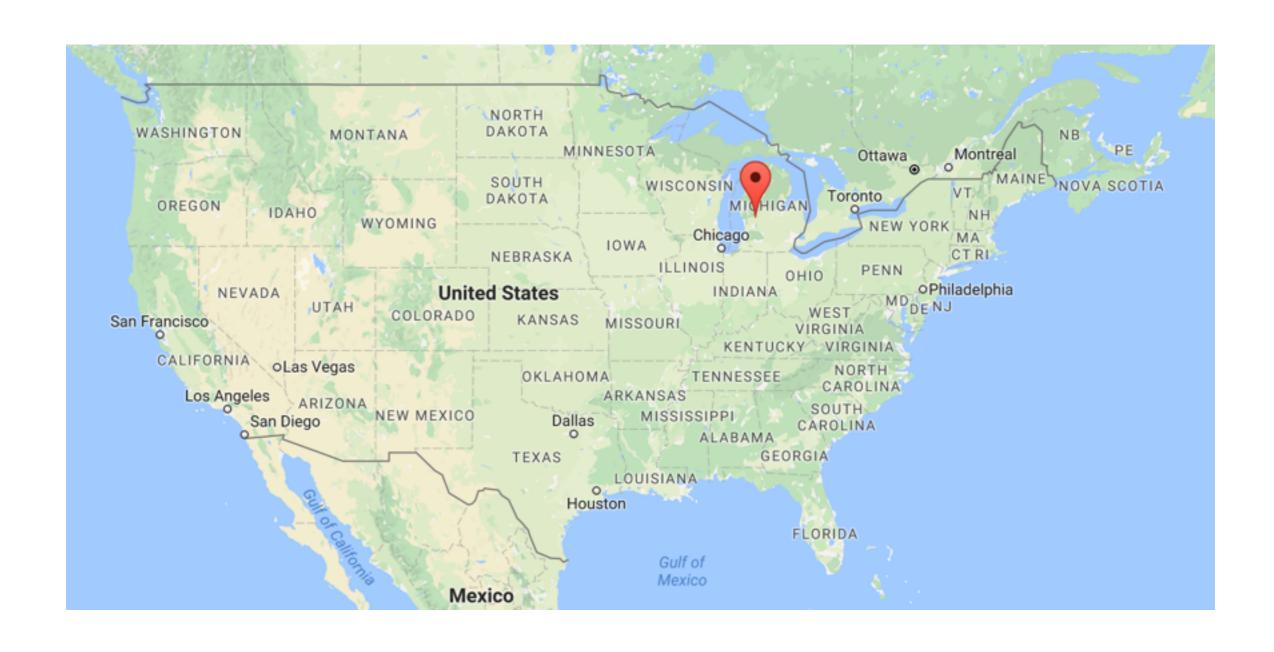
Day 1 Overview

- Components
 - Lab: Write a Component
- Data Binding
 - Interpolation
 - Property Binding
 - Variables
 - Template Statements
 - Two-Way Binding
 - Lab: Data Binding

About Me

- Jason Swett
- Consultant, Trainer, Mentor
- Author of Angular for Rails Developers, Ruby Rogues panelist
- Coding since about 1996
- Background is Angular, Rails, and before that, PHP and other technologies
- I live in Sand Lake, Michigan, USA
- 33 years old, wife and two kids (4 and 6)

Where I Live



Where I Live



My Family



About You

- Your name
- Brief technology background
- Angular experience (if any)
- What you're hoping to get out of this class

Class Material

• https://github.com/jasonswett/
may-2017-angular-class

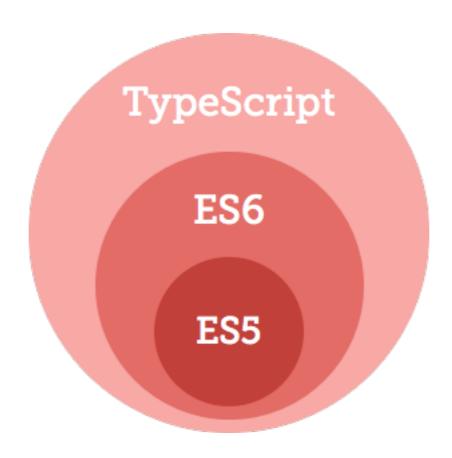
Why Angular?

- Provides structure on the front-end (frameworks like jQuery provide some tools but not much structure)
- Richer UI functionality (example: Gmail)
- Faster (potentially)
- Decoupled front-end/back-end development

Lab: Angular Hello World

- Clone the Angular QuickStart repo at https://github.com/angular/quickstart
- Run npm start to run the server

TypeScript



TypeScript

- "TypeScript is a typed superset of JavaScript that compiles to plain JavaScript"
- Created by Microsoft
- TypeScript is a superset of ES6 which is a superset of ES5
- Not supported by browsers, so must be transpiled

ES5/ES6 Class Syntax

```
ES5:
function Book(name) {
  this.name = name;
ES6:
class Book {
  constructor(name) {
    this.name = name;
```

ES6/TypeScript Class Syntax

```
ES6:
class Book {
  constructor(name) {
    this.name = name;
TypeScript:
class Book {
  constructor(public name: string) {}
```

Decorators

- A TypeScript thing, not an Angular thing
- "A Decorator is a special kind of declaration that can be attached to a class declaration, method, accessor, property, or parameter. Decorators use the form @expression, where expression must evaluate to a function that will be called at runtime with information about the decorated declaration."

Decorator Example

```
@Directive({
    selector: '[myHighlight]'
})
export class HighlightDirective {}
```

TypeScript Compiler (tsc)

- Transpiles TypeScript into ES5
- npm install -g typescript

ES6 Module Loading Syntax

```
export class HighlightDirective {}
import { HighlightDirective } from './highlight.directive';
```

Doesn't have good browser support yet

Lab: ES5 to ES6 to TypeScript

- 1. Create a tiny program in ES5
- 2. Modify the ES5 program to take advantage of ES6 features
- 3. Modify the ES6 program to take advantage of TypeScript features
- 4. See how tsc transpiles TypeScript to ES5

Lab: ES5 to ES6 to TypeScript

- Two concepts: an Author with a name and a list of books, and a Book with a title and a year of publication
- No UI, just send output to the log
- I'll go through it, then I'll have you go through it

Directives

- One of the main building blocks of Angular, especially when built as a component
- There are three types of directives

Directives

- Components—directives with a template.
- Structural directives—change the DOM layout by adding and removing DOM elements.
- Attribute directives—change the appearance or behavior of an element, component, or another directive.

Structural Directive Example

```
  {{ book.name }}
```

Attribute Directive Example

Highlight me

@Directive Decorator

```
@Directive({
    selector: '[myHighlight]'
})
export class HighlightDirective {}
```

@Input

 A decorator that allows values to be passed from template to directive

@Input

In directive:

```
@Input() highlightColor: string;
```

In markup:

```
Highlighted in
yellow
```

Lab: Write an Attribute Directive

Overview:

- Clone the Angular QuickStart repo at https://github.com/angular/quickstart and run and run npm
- 2. Get a directive called myHighlight to show up on the page
- 3. Change the directive to respond to user-initiated events
- 4. Pass values into the directive with @Input
- 5. Bind to a second property

Lab: Write an Attribute Directive (1)

- Go to https://angular.io/docs/ts/latest/guide/
 attribute-directives.html (google "angular 2 attribute directives")
- Complete the first step

Lab: Write an Attribute Directive (2)

- Complete the steps under "Respond to userinitiated events"
- Text should be highlighted as you hover over it

Lab: Write an Attribute Directive (3)

- Complete the steps under "Pass values..."
- Radio buttons should be present and text should highlight according to which radio button is selected

Lab: Write an Attribute Directive (4)

- Complete the steps under "Bind to a second property"
- The two pieces of text should have different default colors

Modules

Allow you to make your Angular application more modular

Modules

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';
@NgModule({
  imports: [ BrowserModule ],
  declarations: [
   AppComponent,
   HighlightDirective
  ],
 bootstrap: [ AppComponent ]
})
export class AppModule { }
```

Module is Defined as a Class

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';
@NgModule({
  imports: [ BrowserModule ],
  declarations: [
   AppComponent,
   HighlightDirective
  ],
 bootstrap: [ AppComponent ]
})
export class AppModule { }
```

@NgModule Decorator Contains Config for the Module

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';
@NgModule({
  imports: [ BrowserModule ],
  declarations: [
   AppComponent,
   HighlightDirective
  ],
 bootstrap: [ AppComponent ]
})
export class AppModule { }
```

imports

Makes the exported declarations of other modules available in the current module

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';

@NgModule({
    imports: [ BrowserModule ],
    declarations: [
        AppComponent,
        HighlightDirective
    ],
    bootstrap: [ AppComponent ]
})
export class AppModule { }
```

(BrowserModule provides services and directives like nglf, ngFor)

declarations

Makes directives in the current module available to other directives in the current module

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';
@NgModule({
  imports: [ BrowserModule ],
  declarations: [
   AppComponent,
    HighlightDirective
 bootstrap: [ AppComponent ]
})
export class AppModule { }
```

providers

Makes services and other values injectable

```
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { AppComponent } from './app.component';
import { HighlightDirective } from './highlight.directive';
@NaModule({
  imports: [ BrowserModule ],
 declarations: [
   AppComponent,
   HighlightDirective
 ],
 providers: [ MyService ],
 bootstrap: [ AppComponent ]
})
export class AppModule { }
```

Dependency Injection

Dependency Injection

- Global entities mean implicit dependencies
- Global entities can be get or set by any part of the system
- Global entities means namespace pollution and potential naming conflicts
- Dependency injection addresses these issues by requiring all dependencies to be explicitly declared

Dependency Injection

```
import { Component } from '@angular/core';
import { MyService } from './my.service';
@Component({
  selector: 'my-app',
  templateUrl: './app.component.html'
})
export class AppComponent {
  constructor(private myService: MyService) {}
```

Components

Components

- Component = Directive + Template
- One of the main building blocks of Angular

Lab: Write a Component

- 1. Clone the Angular QuickStart repo at https://github.com/angular/quickstart and run npm.install
- 2. Create a MyButtonComponent in a new file called my-button.component.ts
- 3. Get your button to show up on the page

Data Binding

Data Binding: Interpolation

- Interpolation ({ { ... } })
- My current hero is {{currentHero.name}}
- https://angular.io/docs/ts/latest/guide/templatesyntax.html

Data Binding: Property Binding

- [property]="expression"
- changed

Data Binding: Variables

- Template input variable:
- <div *ngFor="let hero of heroes">{{hero.name}}</div>
- Template reference variable:
- <input #heroInput> {{heroInput.value}}

Data Binding: Template Statements

```
<button (click)="onSave($event)">Save</button>
```

```
• <button *ngFor="let hero of
heroes" (click)="deleteHero(hero)">{{hero.name}}
button>
```

```
• <form #heroForm (ngSubmit) = "onSubmit(heroForm)"> ...
</form>
```

Data Binding: Two-Way Binding

```
<input [value]="name" (input)="name =
$event.target.value">
```

- [value]="name" Binds the expression name to to input element's value property
- (input) = "" Binds an expression to the input element's input event
- \$event An expression exposed in event bindings by Angular, which has the value of the event's payload
- name = \$event.target.value The expression that gets evaluated when the input event is fired
- The above comes from https://blog.thoughtram.io/angular/2016/10/13/two-way-data-binding-in-angular-2.html

Data Binding

```
<input
[ngModel]="name" (ngModelChange)="name =
$event">
```

- ngModel requires FormsModule
- [ngModel]="name" is similar to [value]="name"
- (ngModelChange) is similar to (input)

Data Binding

```
<input [(ngModel)]="name">
```

"Banana in a box" shorthand

Lab: Data Binding

- 1. "Manually" bind a component property to an input
- 2. Bind a property to an input using ngModel
- 3. Bind a property to an input using "banana-in-a-box" ngModel shorthand

Break

Lab: Contact Manager

- Two inputs: Name and Phone
- Each contact entered should be added to a list on the page
- Bonus: get contacts to save to localStorage
- Bonus 2: refactor application to use a service

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Evaluation Time https://goo.gl/gEZ9sd