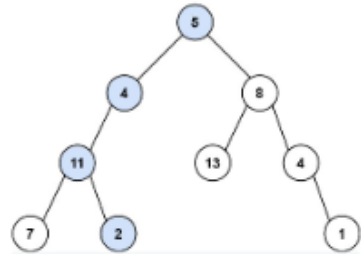


## 112. Path Sum

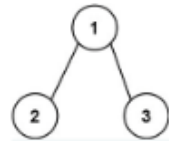
題目



```

Input: root = [5,4,8,11,null,13,4,7,2,null,null,null,1],
targetSum = 22
Output: true
Explanation: The root-to-leaf path with the target sum
is shown.

```



Inputs: root = [1,2,3], targetSum = 5  
Output: false  
Explanation: There two root-to-leaf paths in the tree:  
1. 1 → 2 → 3: The sum is 6.  
2. 1 → 3: The sum is 4.  
There is no root-to-leaf path with sum = 5.

**Example 3:**

自頂向下用的其實就是前序遍歷

每次先判斷當前的節點

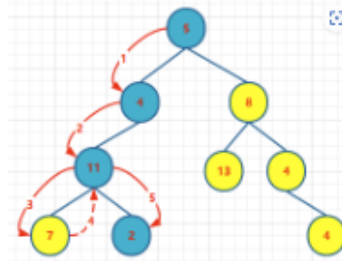
## 再遞迴左子樹

## 最後是右子樹

判斷當前節點是否為葉子節點，如果是葉子節點，判斷當前葉子節點的值是否 = targetSum 減去之前路徑上節點值。

遞迴左子樹。

遞迴右子樹。



#### 分支主題 4

在本題路徑總和中，自頂向下的解法其實就是

前序遍歷的順序是：根節點、左子樹、右子樹。

1. 找出重複的子問題。

### 判斷節點

本題同樣也是這個順序

```
leftPath = self.hasPathSum(root.left,  
targetSum - root.val)
```

```
遞迴右子樹    rightPath = self.hasPathSum(root.right,
                targetSum - root.val)
```

```
# 如果當前節點為葉子節點，且葉子節點的值等於減去該路徑之前節點的值，返回 True
if root.left == None and root.right == None
and root.val == targetSum:
    return True
```

## 2. 確定終止條件。

對於路徑來說，遍歷到葉子節點且葉子節點的值等於該路徑之前節點的值，證明已找到，返回 True。

遞迴法

## 遞迴二步曲

```
# Definition for a binary tree node.
# class TreeNode:
#     def __init__(self, val=0, left=None, right=None):
#         self.val = val
#         self.left = left
#         self.right = right
class Solution:
    def hasPathSum(self, root: Optional[TreeNode], targetSum: int) -> bool:
        # 如果樹為空，返回 False
        if root is None:
            return False
        # 如果當前節點為葉子節點，且葉子節點的值等於減去該路徑之前節點的值，返回 True
        if root.left is None and root.right is None and root.val == targetSum:
            return True
        # 遞迴左子樹
        left_path = self.hasPathSum(root.left, targetSum - root.val)
        # 遞迴右子樹
        right_path = self.hasPathSum(root.right, targetSum - root.val)
```

### 題解

```
return left_path or right_path
```