

PERSONAL STATEMENT

I am a designer, a developer, and a maker possesses a genuine passion to solve problems with technology. Being an active individual, I excelled in numerous technology, design, and media art related competitions and exhibition.

As my personal experience grows, I became the graduate representative of the class of 2018 and a student representative of the school board. I am more than grateful to serve my school's publication with my public speaking and design skills for more than 3 years.

WORK EXPERIENCE

From Oct 2018 till Now

Salesforce Developer.

South China Morning Post, Hong Kong.

- Implement customized business logic and features into Salesforce sales system for 3 company's business units
- Integrate and migrate existing business system and data
- Make system enhancement, modification and maintenance
- Assure data integrity and quality of the front-end software
- Technical software development using Lightning, Apex, JavaScript and SOQL
- Provide support and training of using the system for end users in our company

From May to July 2017

Intern Developer (Web, Mobile, Interactive).

cccdi ltd, Hong Kong.

- Learned Vuforia from scratch and developed 3 AR applications with Unity3D
- Migrated from JSP, taught myself PHP.
- Built numerous pages of a new website, maintained an existing website entirely
- Taught myself Angular and Typescript, Involved in Ionic 2 development
- Setup Interactive Game and Installation hardware
- Smart Lock solution design
- Research on voiceprint, IBM MobileFirst, AWS, IoT, iBeacon, React, JSX

From September 2016 to August 2017

Videography, Photography.

Student Residence Office, CityU, Hong Kong.

- Event shooting & photos retouching with Lightroom

From September 2015 to August 2016

Graphic Designer.

School of Creative Media, CityU, Hong Kong.

- Design poster and banners for social media, ads, websites and printed materials
- Create powerpoint templates and HTML email templates

PERSONAL EXPERIENCE

September 2017 till now

Student Representative of School Board, Staff-Undergraduate Student Consultative Committee, Undergraduate Curriculum Committee, ,BSc Programme Committee
School of Creative Media, City University of Hong Kong.

March 2017

Exhibitor, School representative.

CityU Employers' Luncheon, City University of Hong Kong.

- Get socialised in the commercial environment
- Gain commercial exhibition experience

December 2016

Interviewee.

University's Secret, ViuTV HK

- Promoting my interactive installation project.

November 2016

Interviewee.

Universal Fever, Metro Radio HK

- Sharing about technology and video games
- First podcasting experience

From October 2016 to November 2016

Exhibitor.

InnoCarnival by Innovation and Technology Commission

- First tech exhibition experience
- Getting inspired by public comments

October 2016

Interviewee.

Ming Pao Daily, Metro Daily, Sing Tao Daily

- Sharing about my interactive installation.
- Multiple media coverage

RECOGNITIONS



Graduate Representative of the Class of 2018

City University of Hong Kong, 2018

Student Representative/Speaker representing the entire class of the School of Creative Media in Congregation



Dean's Honor List, with a 3.75 GPA

School of Creative Media, City University of Hong Kong, 2018 Jan

Recognizing students' outstanding academic performance during the 2017/18 Semester A



MIT Entrepreneur Maker Skills Intergrator, Champion

MIT Hong Kong Innovation Node, 2018 Jan

A bootcamp for young hardware innovators from MIT and Hong Kong to try building a hardware business



759 Store Scholarship, HKD 20,000

759 Store, 2017 Fall

My second scholarship received, which is a testimonial of both my academic and non-academic achievements.



Disney ImagiNations Design Competition, Top 9 finalist

Hong Kong Disneyland, 2016 Fall

An intense competition about designing and prototyping the best open space using Disney's design principle and Intellectual Property

MY SPECIALITIES



Programming



UI/UX Design



Interaction Design



Digital Media



DIY

ACADEMICS

From 2014 to 2018

Bachelor of Science, Creative Media,
City University of Hong Kong

3.43 GPA

Jul - Aug 2017

Creative Computing,
Goldsmiths, University of London

79/100

SKILLS & KNOWLEDGE

01 Programming Skills

JAVA/Apex

Unity3D

SQL/SOQL

Processing/P5.js

Bootstrap

HTML & CSS

Oculus

C#

Arduino

JavaScript & jQuery

Vuforia

Android Studio

JSP & Servlet & JDBC

Kinect

Visual Paradigm

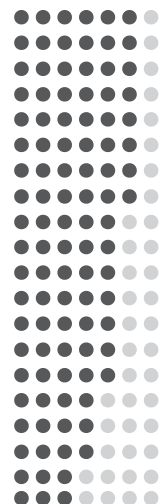
Command Line

OpenCV

LeapMotion

Angular

C++



02 Media Software Skills

Photoshop

Illustrator

Premiere Pro

InDesign

After Effects

Lightroom

Maya

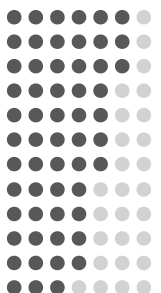
Sketch

Cinema4D

Blender

Audition

Final Cut Pro



04 Knowledge

Human Computer Interaction

AI in Game

Game Design

Hardware Hacking

Image Processing

Software Engineering Concepts and Practice

LANGUAGE SKILLS

Cantonese
Mother language

ENGLISH
Advanced level
TOEFL 102/120

Mandarin
Advanced level

HOBBIES & INTERESTS



Iron Man



Tesla



Sneakers



USA



NBA



Photography
Videography