WORK EXPERIENCE



TOMORROW LAB, NY

Electrical Design Engineer

Jun 2021 - Now

- Capture Schematics, design PCB Layouts, upbring prototypes, and develop dedicated firmware, in a lab-style environment.
- As a part of a multidisciplinary team of engineers and designers, develop
 first-of-its-kind products from prototype to market-ready, for clients like Nerf,
 IMAX, and Citizen. Worked closely with Citizen's software engineering team
 for BLE app integration.
- Core tools and techs: EE lab equipment, Autodesk Eagle/Fusion, STM32, nRF52, AVR, Segger, VSCode, C and C++, Git, and more.
- Manage eBOM research, test, source, and procure components (standard or custom). Worked with PCBA vendors to get turnkey PCBs fabricated.
- Hands-on experience interfacing electrical systems with 3D printed/machined/manufactured mechanisms and housings and conducting their electromechanical performance analysis.
- Trained and supervised electrical engineering intern for 4 months.
- Co-host of "Potentially Genius", an educational YouTube series, partnering DigiKey, where we rapidly prototyped whimsical inventions on camera.



NEW YORK UNIVERSITY, NY

Graduate Assistant (OK Robot Reboot) Jan - May 2021

 Assisted Prof. Pedro Oliveira with an undergraduate course on human-Al interaction, voice interfaces, machine vision, and robots. Taught and prepared materials related to Raspberry Pi, OpenMV, IBM Watson, SSML, Python, Node.js.



SOUTH CHINA MORNING POST, HONG KONG

Salesforce Developer

Oct 2018 - Aug 2019

 Retired two legacy sales systems by integrating them into one Salesforce SalesCloud system, using Apex, SOQL, HTML, Javascript, SLDS.

CCCDI LTD., HONG KONG

cccdi ltd.

Engineering Intern

May 2017 - July 2017

ed 3 data visualization AR apps in C# utilizing Vuforia on Unity.

AWARDS AND ACHIEVEMENTS



MIT ENTREPRENEURSHIP & MAKER SKILLS INTEGRATOR

Champion, Engineer, Design Lead

Jan - Feb 2018

 Competed against 4 other teams of entrepreneurs to win "Best Product & Business Idea". Demoed prototype and presented GTM strategy to VC judges.



DISNEY IMAGINATION DESIGN COMPETITION

Finalist, Team Leader

Oct - Nov 2016

• Designed a "public recreation space" based on Disney design principles and IP

EDUCATION

NEW YORK UNIVERSITY

Sep 2019 - May 2021 MPS, Interactive Telecommunications (ITP) 4.0 GPA, Tisch Scholarship, Red Burns Scholarship

CITY UNIVERSITY OF HONG KONG

Sep 2014 - May 2018 BSc, Creative Media (Computing) Valedictorian, Dean's List

SKILLS

ELECTRICAL ENGINEERING

STM32, BLE (Nordic nRF52), C/C++
IoT System Design
Schematic Capturing & Layout Design (Eagle/Fusion 360)
Low power circuit design & budgeting
Data processing and Algorithm design
PCB manual assembly, reflow, soldering
EE Lab equipment (bench power supply, multimeter, oscilloscope, microscope, CNC mill)
UART, I2C, SPI, FTDI, ICSP

HARDWARE PROTOTYPING

Fusion 360, FDM & SLA 3D Printing, Machine Shop tools

SOFTWARE DEV

Salesforce, MERN, Socket.io, JAVA, C#, Python, SQL, Linux

SOFTWARE DESIGN

UX Design (Figma), Adobe CC

SELECTED PROJECTS

Salt Stone (client project @ Tomorrow Lab)

Patented battery-powered microscopic salt grinder/dispenser for salt therapy at home STM32, Eagle PCB, Firmware/UX, LED & Motor Control, DC/DC Converter, LDO myfriendthesea.com

The Mint (client project @ Tomorrow Lab) 2022

Hair styling wand with motorized and heated hair product dispensing for textured hair Geared Motor, NTC, Metal Ceramic Heater, PID Control richualist.com

Unpublished project @ Tomorrow Lab 2023

Usage tracking IoT device nRF52, Rigid Loadcell, Soft Strain Gauge, MEMS microphone, Eagle PCB, Firmware/UX

OptiMice

2019 - 2021

2022

Novel online tailoring pipeline offering bespoke computer mice for tackling biased design AI, 3D Printing, BLE, PCB Design, MERN stack jasontsemf.github.io/optimice.html