

## PERSONAL STATEMENT

I am a hybrid designer / developer / maker.

With passion and experience, and the eagerness of international experience, I joined and excelled in numerous technology, design and art related competitions and exhibitions, and fortunately has been honored with several awards.

While having a lavish amount of personal experience, I became the student representative of the school board and several academic committees, and I have been serving the school's publication with my public speaking, graphics design, videography and media skills for more than 2 years.

## WORK EXPERIENCE

### From May to July 2017

Intern Developer (Web, Mobile, Interactive).  
cccdi ltd, Hong Kong.

- Learned Vuforia from scratch and developed 3 AR applications with Unity3D
- Migrated from JSP, taught myself PHP.
- Built numerous pages of a new website, maintained an existing website entirely
- Taught myself Angular and Typescript, Involved in Ionic 2 development
- Interactive Game and Installation hardware setup
- Smart Lock solution design
- Research on voiceprint, IBM MobileFirst, AWS, IoT, iBeacon, React, JSX

### From September 2016 till August 2017

Videography, Photography.

Student Residence Office, CityU, Hong Kong.

- Event shooting & photos retouching with Lightroom

### From September 2015 to August 2016

Graphic Design.

School of Creative Media, CityU, Hong Kong.

- Posters, banners design for social media, ads, websites and printed materials
- Creating powerpoint templates for public presentations
- Creating HTML email templates

## PERSONAL EXPERIENCE

### September 2017 till now

Student Representative of School Board, Staff-Undergraduate Student Consultative Committee, Undergraduate Curriculum Committee, BSc Programme Committee  
School of Creative Media, City University of Hong Kong.

### From July to August 2017

Exchange Student

Creative Computing Summer School, Goldsmiths, University of London

- Work on projects related to Graphic & Sound Synthesis and Physical Computing
- Great study abroad experience
- Get inspired by local culture and people

### March 2017

Exhibitor, School representative.

CityU Employers' Luncheon, City University of Hong Kong.

- Get socialised in the commercial environment
- Gain commercial exhibition experience

### December 2016

Interviewee.

University's Secret, ViuTV HK

- Get public exposure

### November 2016

Interviewee.

Universal Fever, Metro Radio HK

- Sharing about technology and video games
- Gain podcasting experience

### From October 2016 to November 2016

Exhibitor.

InnoCarnival by Innovation and Technology Commission

- Gain tech exhibition experience
- Receiving and get inspired by public comments

### October 2016

Interviewee.

Ming Pao Daily, Metro Daily, Sing Tao Daily

- Sharing about my interactive installation.
- Get plenty of publication

## RECOGNITIONS



Dean's Honor List, with a 3.75 GPA

School of Creative Media, City University of Hong Kong, 2018 Jan  
Recognizing students' outstanding academic performance during the 2017/18 Semester A



MIT Entrepreneur Maker Skills Intergrator, Champion

MIT Hong Kong Innovation Node, 2018 Jan

A bootcamp for young hardware innovators from MIT and Hong Kong to try building a hardware business



759 Store Scholarship, HKD 20000

759 Store, 2017 Fall

My second scholarship received, which is a testimonial of both my academic and non-academic achievements.

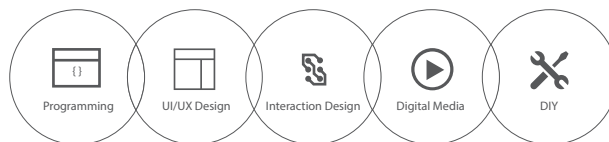


Disney ImagiNations Design Competition, Top 9 finalist

Hong Kong Disneyland, 2016 Fall

An intense competition about designing and prototyping the best open space using Disney's design principle and Intellectual Property

## MY SPECIALITIES



## ACADEMICS

From 2008 to 2014

STFA Leung Kau Kui College

English as Medium

of Instruction School

From 2014 till now

Bachelor of Science, Creative Media,

City University of Hong Kong

3.4 GPA

## SKILLS & KNOWLEDGE

### 01 Programming Skills

JAVA	●●●●●●●●
Unity3D	●●●●●●●●
Vuforia	●●●●●●●●
Processing/P5.js	●●●●●●●●
Bootstrap	●●●●●●●●
HTML & CSS	●●●●●●●●
JavaScript & jQuery	●●●●●●●●
Arduino	●●●●●●●●
Oculus	●●●●●●●●
C#	●●●●●●●●
OpenCV	●●●●●●●●
Android Studio	●●●●●●●●
JSP & Servlet & JDBC	●●●●●●●●
Kinect	●●●●●●●●
Visual Paradigm	●●●●●●●●
Command Line	●●●●●●●●
SQL	●●●●●●●●
LeapMotion	●●●●●●●●
C++	●●●●●●●●

### 03 Other Skills

Piano & Music Theory	●●●●●●●●
Woodworking	●●●●●●●●

### 02 Media Software Skills

Photoshop	●●●●●●●●
Illustrator	●●●●●●●●
Premiere Pro	●●●●●●●●
InDesign	●●●●●●●●
After Effects	●●●●●●●●
Lightroom	●●●●●●●●
Maya	●●●●●●●●
Sketch	●●●●●●●●
Cinema4D	●●●●●●●●
Blender	●●●●●●●●
Audition	●●●●●●●●
Final Cut Pro	●●●●●●●●

### 04 Knowledge

Human Computer Interaction
AI in Game
Game Design
Hardware Hacking
Image Processing
Software Engineering Concepts and Practice

## LANGUAGE SKILLS

Cantonese  
Mother language

ENGLISH  
Advanced level  
TOEFL 102/120

Mandarin  
Advanced level

## HOBBIES & INTERESTS



Iron Man



Tesla



Sneakers



USA



NBA



Photography  
Videography