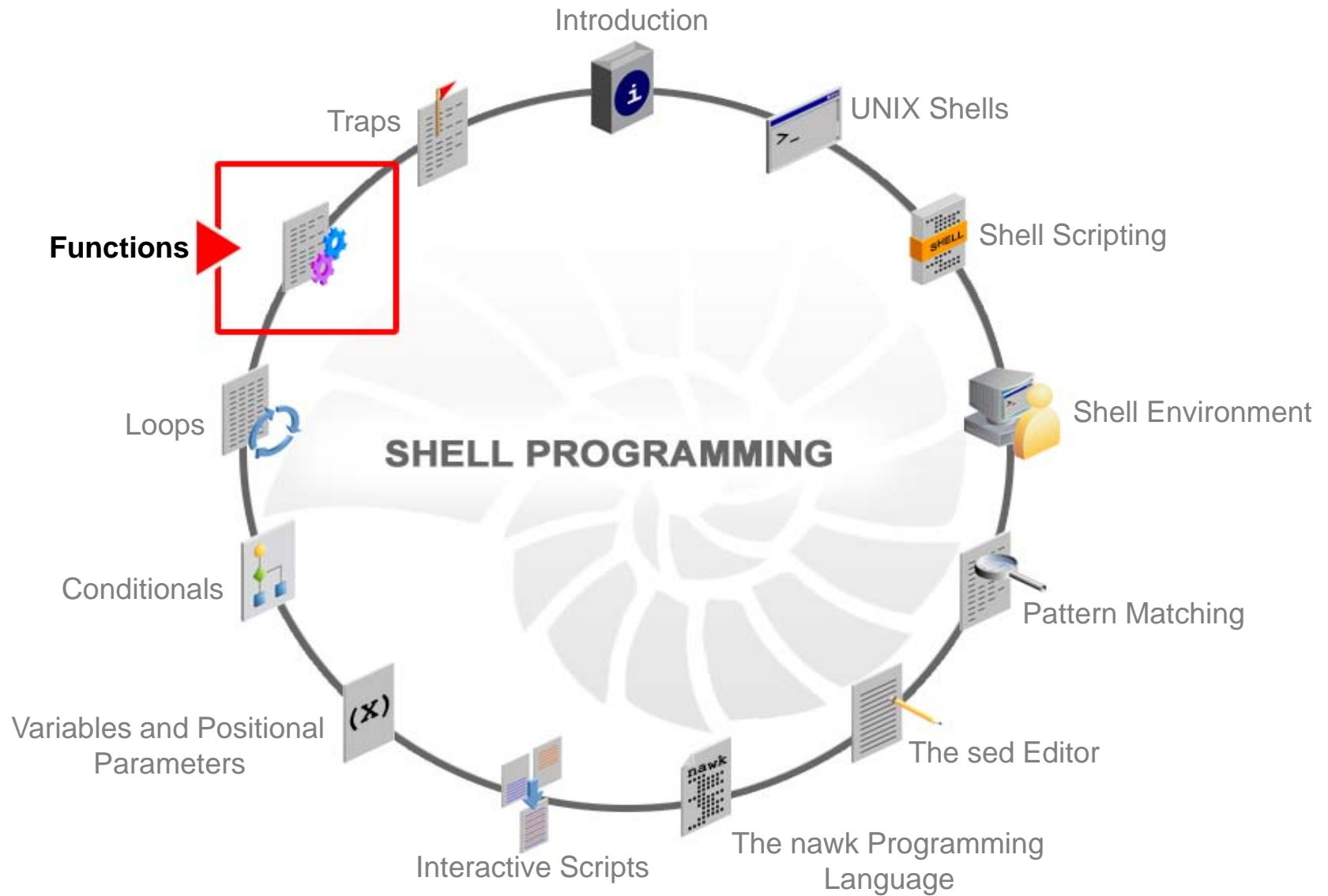


12

Functions



Objectives

After completing this lesson, you should be able to:

- Create user-defined functions in a shell script
- Use the `typeset` and `unset` statements in a function
- Autoload a function file into a shell script

Agenda

- Creating user-defined functions in a shell script
- Using the `typeset` and `unset` statements in a function
- Autoloading a function file into a shell script

Functions in a Shell

- A function is a set of one or more statements that act as a complete routine.
- Each function must have a unique name within a shell or shell script.
- Syntax:

```
function function_name [ block_of_statement_lines ]
```

Functions in a Shell: Example

```
#!/bin/bash

# Define your function here
Hello () {
    echo "Hello World"
}

# Invoke your function
Hello
```

Positional Parameters and Functions

- Functions act like miniscripts, in that they can:
 - Accept parameters that are passed to them
 - Use local variables
 - Return values back to the calling shell command line
- Positional parameters passed to functions are not the same positional parameters that are passed to a script.
- The examples in the following slides illustrate that difference.

Positional Parameters and Functions

```
cat funparas.sh
#!/bin/bash
# Script name: funparas.sh
function hello
{
    print '$1 the function is: ' $1
}
print 'Input passed and stored in $1 is: ' $1

hello John    # execute the function hello

print
print 'After the function $1 is still ' $1

$ ./funparas.sh Susan
Input passed and stored in $1 is: Susan
$1 in the function is: John
After the function $1 is still Susan
```


Positional Parameters and Functions

```
$ cat ~/.bashrc
```

```
killit ()    # Bash shell syntax
{
    pkill -u $1
}
```

```
function rcgrep    # Bash Shell syntax
{
    grep $1 /etc/init.d/* |more
}
```

```
rgrep ()    # Bash shell syntax
{
    find $2 -type file -exec grep $1 {} \; | more
}
```

Positional Parameters and Functions

```
$ killit oracle
```

Note: This will kill all the 'oracle' user processes.

```
$ rcgrep sed
```

```
/etc/init.d/pppd:      sed -e
```

```
's/^#.*//;s/\([^\\]\)#.*\1/;s/[ ]*$//;s
```

```
/^[ ]*$//' \
```

```
/etc/init.d/pppd:      sed -e
```

```
's/^#.*//;s/\([^\\]\)#.*\1/;s/[ ]*$//;s
```

```
/^[ ]*$//' \
```

```
/etc/init.d/README:scripts. The S* scripts should only be  
used for cleanup during
```

Positional Parameters and Functions

```
$ rgrep root /etc/default
# If CONSOLE is set, root can only login on that device.
# If the specified device is /dev/console, then root can
also log into
# Comment this line out to allow remote login by root.
# SUPATH sets the initial shell PATH variable for root
# to log all root logins at level LOG_NOTICE and multiple
failed login
# CONSOLE determines whether attempts to su to root should
be logged
# SUPATH sets the initial shell PATH variable for root
# root, LOG_INFO messages are generated for su's to other
users, and LOG_CRIT
```

Return Values

- The `return` statement terminates the function and passes a value back to the calling shell or script.
- The `return` statement returns any designated value between 0 (zero) and 255.
- By default, the value passed by the `return` statement is the current value of the `?` exit status variable.

Quiz

Positional parameters passed to functions are not the same positional parameters that are passed to a script.

- a. True
- b. False

Agenda

- Creating user-defined functions in a shell script
- Using the `typeset` and `unset` statements in a function
- Autoloading a function file into a shell script

The typeset and unset Statements

- The following shows the syntax for using `typeset` and `unset` with functions:
 - `typeset -f`: Lists the known functions and their definitions
 - `functions` is an alias for `typeset -f`
 - `typeset +f`: Lists the known function names
 - `unset -f name`: Unsets the value of the function
- The examples in the following slides use `typeset` and `unset` with functions.

The typeset and unset Statements

```
$ typeset -f
function killit
{
  pkill -u $1
  print -n "Had to kill process for user: $1 "
  print "on $(date +%D) at $(date +%T)"
  # The previous print statement may be appended to a log
  file.
}
function rcgrep
{
  grep $1 /etc/init.d/* |more
}
function rgrep
{
  find $2 -type file -exec grep $1 {} \; | more
}
```


The typeset and unset Statements

```
$ typeset +f
```

```
killit
```

```
rcgrep
```

```
Rgrep
```

```
$ alias | grep fun
```

```
functions='typeset -f'
```

```
$ unset -f rcgrep
```

```
$ typeset +f
```

```
killit
```

```
rgrep
```

Agenda

- Creating user-defined functions in a shell script
- Using the `typeset` and `unset` statements in a function
- Autoloading a function file into a shell script

Function File

- You can create functions within a shell script, or they can be external to the shell script, such as in a file.
- Only one function can be in each function file.
- A function file can be autoloaded into a shell script and used by that script.

Autoloading a Function File

- To autoload a function file:
 - Declare the `FPATH` variable before any command lines attempt to invoke a function from one of the function files

```
$ FPATH=$HOME/function_dir ; export FPATH
```

- The directories listed in the `FPATH` environment variable should contain only function files
- By using the `FPATH` variable, the functions can be autoloaded into a shell script and do not need to be declared in every script.

Autoloading a Function File

```
$ cat holdertest.sh
#!/bin/bash
# Script name: holdertest.sh

FPATH=./funcs
export FPATH

print "Calling holder..."
holder

print
print "After the function var1 is: $var1"

$ ./holdertest.sh
Calling holder...
Type some text to continue: shell scripts
In function holder var1 is: shell scripts
After the function var1 is: shell scripts
```

Summary

In this lesson, you should have learned how to:

- Create user-defined functions in a shell script
- Use the `typeset` and `unset` statements in a function
- Autoload a function file into a shell script

Practice 12 Overview: Functions

This practice covers the following topic:

- Using Functions