

# Status Update

## *For WorkWorm*

This week major work on HTML and CSS was done. This is essentially an interactable part of the web page and can now be displayed on a user's browser. This part is one of the most important to the end user this is what will evoke most of their feelings about the product and should change the way they feel. These steps were accomplished by using state of the art technology and a large amount of hands on work. All of the work was made by hand and should look very different from any pages you see on the web, while still keeping a familiar feel. No premade frameworks were used in the making, the whole site was built from scratch by hand.

What has been completed?

Week 1:

- Find out what is needed
- Gather Info about users and competition
- Draft Project Proposal
- Make changes to proposal
- Get Project Proposal signed

Week 2:

- Kick off meeting
- Site structure
- Get site structure approval

Week 3:

- Draft up designs
- Wireframes low fidelity/high fidelity
- Finalize design composition
- Get the signature for the design

Week 4:

- Make an interactable piece
- Turn the design into a working page
- HTML
- CSS

What still needs to be done?

(in no order)

- Alpha Launch
- Beta Launch
- Soft Launch
- Full Launch

- Decide on server host
- Clean up/optimize code
- User testing
- Large amounts of backend work
  - Friend system
  - user database
  - logging in
  - hacker protection
  - upload system
  - posting system
  - commenting system