

Education:

**Electrical And Computer Engineering,
University Of Toronto, CANADA**

- Expected Graduation: 2017
- *Curriculum interests:* robotics and mechatronics; analog and digital circuits; and software

Experience:

Frontend Intern (November 2015 – present)

Adparlor, Adknowledge

- Enhanced and quality assured existing frontend applications using MarionetteJS and StickIt
- Assisted in releasing a new advertisement mockup generator
- Worked with Twitter and Facebook API

Software Developer (May – September 2015)

Desire2Learn, In-Market Excellence

- Developed front-end applications using Javascript libraries (NodeJS, Karma and Angular), HTML and SASS
- Collaborated and modified code with senior developers through GitHub, communicated with UI designer to help produce final product
- Implemented test cases to maintain quality of code

Research Assistant (May – August 2014)

University of Toronto, VLSI (Professor W.T. Ng)

- Developed a PCB testing board on CAD software to determine the relationship between the output and input current of an IGBT (isolated gate bipolar transistor)
- Understood practical applications of IGBTs for power electronics and electronics
- Designed PCB to assist in testing of gate-driver testing
- General understanding of HSpice for circuit simulation

Logistics Director (May – August 2014)

Undergraduate Engineering Research Day (UnERD) 2014

- Planned and managed event needs- catering, resource management and scheduling for research presentations and registration to an event hosting over 130 people
- Collaborated with other UnERD committee directors to ensure that information was prepared and published online in a timely manner
- Assisted with other UnERD directors in programming, website and marketing areas. These

Jason Wong

LinkedIn:

[/in/jasonwong94](#)

GitHub: [/jasonwong94](#)

Contact:

jaw.wong@mail.utoronto.ca

416-624-7250

Skills:

- **Productivity:** Microsoft Office- Word, Excel, Powerpoint, Project, Visio; Rally, GitHub, GitLab, SVN, SourceTree
- **Designer:** Google Sketchup, Adobe Dreamweaver, GIMP, Inkscape,
- **Operating Systems:** Windows, Mac OS, Ubuntu/Linux
- **IDE:** Netbeans, Eclipse, Visual Studio, Quartus II, Altera Monitor Program
- **Programming:** C, C++, C#, HTML, CSS, SASS, Javascript, Shell/Terminal (Bourne)
- **Analytical:** LTspice, Hspice, Matlab, MAX, SUE, Altium, Solidworks

Affiliations/Side

Projects:

- **University of Toronto Robotics Association:** Combat and 3D printer
- **Spark Design Club:** Co-President (2015-16), Marketing and Webmaster (2014-15)
- **Sports:** Volleyball, hockey and basketball

include materials for the booklet- front cover,
schedule and layout; poster advertisement of the
event and suggestions to website design

Co-president (May 2015 – Present)- Spark Design Club

- Headed and engineered electrical and mechanical interactive displays around engineering buildings
- Coordinated and liaised with external third parties to help maintain club's budget and affiliation with engineering community
- Oversaw project planning and mentored club executives to fulfill design club missions and goals
- Acquired and taught hands-on skills with power and electronic tools

Team Member (January 2014 – April 2014)- University of Toronto, Engineering Communication and Design

- Implemented a storage server in C in a team of 3- creating and designing the interface, data structure, algorithm for query functions and communication protocol parsing
- Developed a server using some basic network knowledge learnt in class, evaluated performance and accuracy by running test cases and concurrency test
- Enhanced knowledge of C libraries and functions outside of programming class- strtok(), memset()
- Utilized SVN sub-repository to help manage and maintain collaborated code with other members

Team Member (January 2013 – April 2013)- University of Toronto, Engineering Strategies and Practices (ESP)

- Research and applied creativity to design solutions that can meet and optimize client's needs
- Produced concise, detailed and professional reports together as a group
- First semester solved a fictitious problem. Second semester involved a real client, requiring:
 - Project management and planning
 - Meetings and presentations between the client
 - Producing reports to the client