



# TRADE: Transferable Multi-Domain State Generator for Task-Oriented Dialogue Systems

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# Short Conclusion



*TRADE is a simple **copy-augmented** generative model that can track dialogue states **without requiring ontology**. It is the current SOTA model in multi-domain DST. It also enables zero-shot and few-shot DST in an unseen domain.*

# Dialogue Systems: Chit-Chat v.s. Task-Oriented

## Chit-Chat Dialogue Systems

- ▷ No Specific goal
- ▷ Focus on generating natural responses
- ▷ The more turns the better

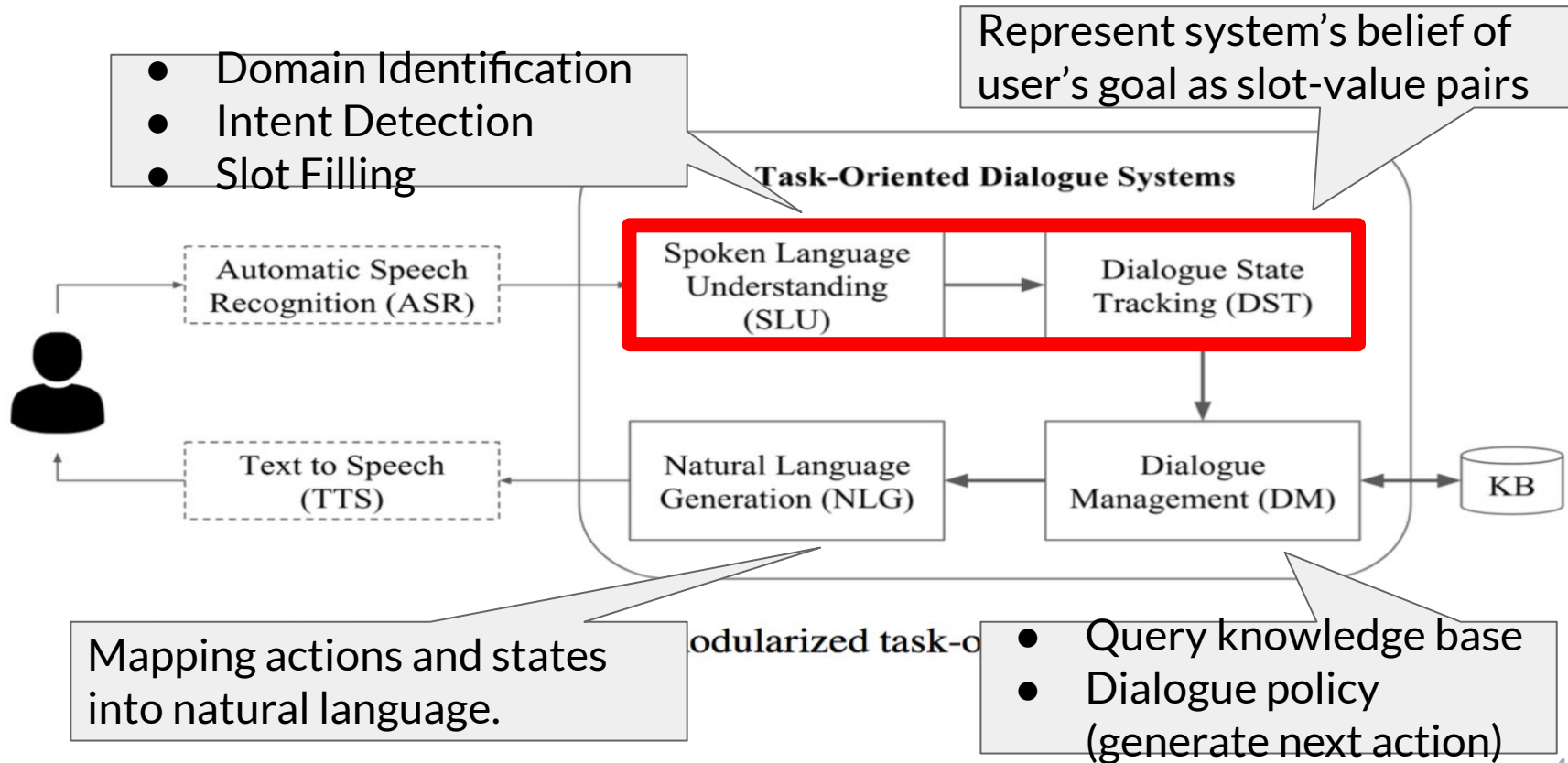


## Task-Oriented Dialogue Systems

- ▷ Help users achieve their goal
- ▷ Focus on understanding users, tracking states, and generating next actions.
- ▷ The less turns the better

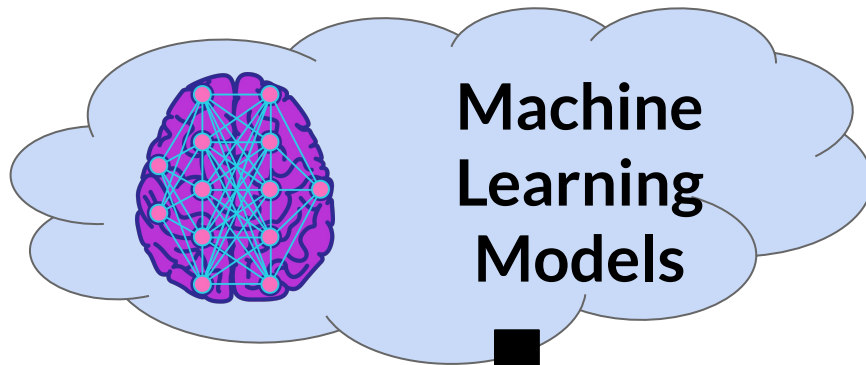


# Modularized Dialogue Systems



# Problem: Multi-Domain Dialogue State Tracking (DST)

**Multi-domain,  
Multi-turn  
Conversations**



**Machine  
Learning  
Models**

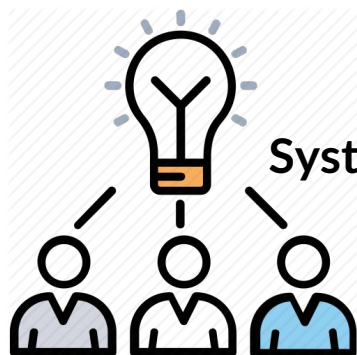


**Dialogue States**

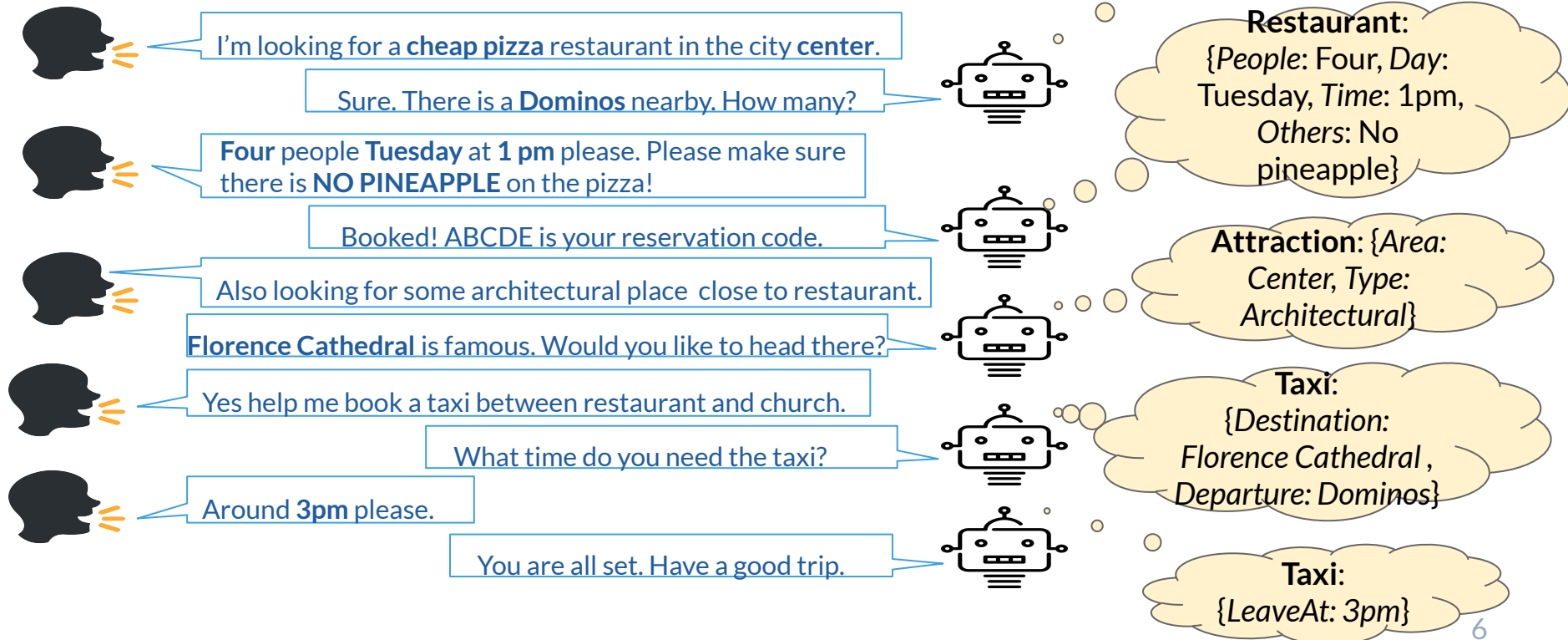
System belief of a user's goal or Intention.

*Ex: Restaurant:*

*{Location: Florence,  
Price: Expensive, ...}*



# A Dialogue Example



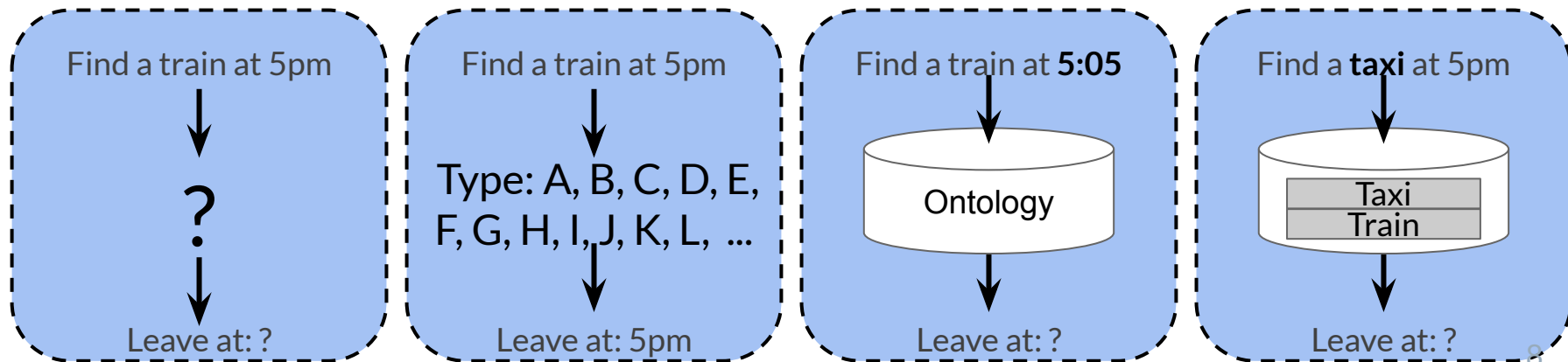
# Ontology-based DST

- ▷ Given system response and current user utterance, each slot in each domain is predicted to be one of the **predefined values in ontology**.
- ▷ Models: **ScaleDST** (Rastogi et al., 2017); **MDBT** (Ramadan et al., 2018); **GLAD** (Zhong et al., 2018); **GCE** (Nouri et al., 2018)



# Challenges of Ontology-based DST

- ▷ Ontology is hard to obtain in real scenarios
- ▷ Need to track lots of slot values
- ▷ Cannot track unseen slot values
- ▷ Missing domain sharing capacities





# Ontology-free DST: Intuition

*Usr:* Find me a cheap restaurant at 7 pm.

*Sys:* What cuisine would you like?

*Usr:* I'd prefer eating sushi or ramen.

*Sys:* Where should it be?

*Usr:* Let's do in Florence. Also I need a taxi to go there at 6:30 pm.

*Sys:* ....?

**Dialogue History  
Encoder**



**Value**



**State Generator**



**Domain & Slot**

# Ontology-free DST: Intuition

Usr: Find me a cheap restaurant at 7 pm.

Sys: What cuisine would you like?

Usr: I'd prefer eating sushi or ramen.

Sys: Where should it be?

Usr: Let's do in **Florence**. Also I need a taxi to go there at 6:30 pm.

Sys: ...?

Dialogue History  
Encoder



**Florence**



State Generator



**Restaurant  
&  
location**

# Ontology-free DST: Intuition

Usr: Find me a cheap restaurant at 7 pm.

Sys: What cuisine would you like?

Usr: I'd prefer eating sushi or ramen.

Sys: Where should it be?

Usr: Let's do in Florence. Also I need a taxi to go there at 6:30 pm.

Sys: ...?

Dialogue History  
Encoder



Japanese



State Generator



Restaurant  
&  
Cuisine

# Ontology-free DST: Intuition

Usr: Find me a cheap restaurant at 7 pm.

Sys: What cuisine would you like?

Usr: I'd prefer eating sushi or ramen.

Sys: Where should it be?

Usr: Let's do in Florence. Also I need a taxi to go there at 6:30 pm.

Sys: ...?

**Dialogue History  
Encoder**



**6:30 pm**



**State Generator**



**Taxi  
&  
Time**

# Ontology-free DST: Intuition

Usr: Find me a cheap restaurant at 7 pm.

Sys: What cuisine would you like?

Usr: I'd prefer eating sushi or ramen.

Sys: Where should it be?

Usr: Let's do in Florence. Also I need a taxi to go there at 6:30 pm.

Sys: ....?

**Dialogue History  
Encoder**



**None**



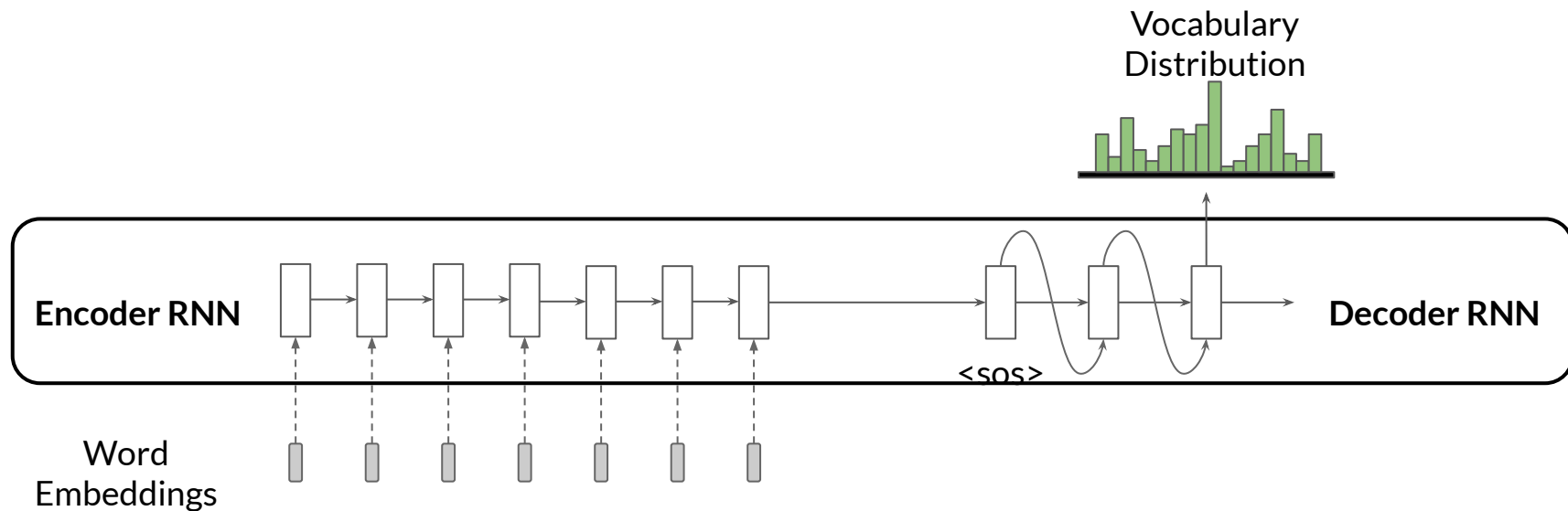
**State Generator**



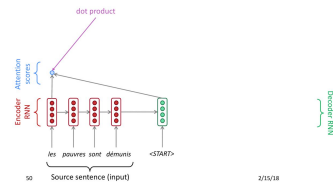
**Taxi  
&  
departure**

# Sequence-to-Sequence (Seq2Seq)

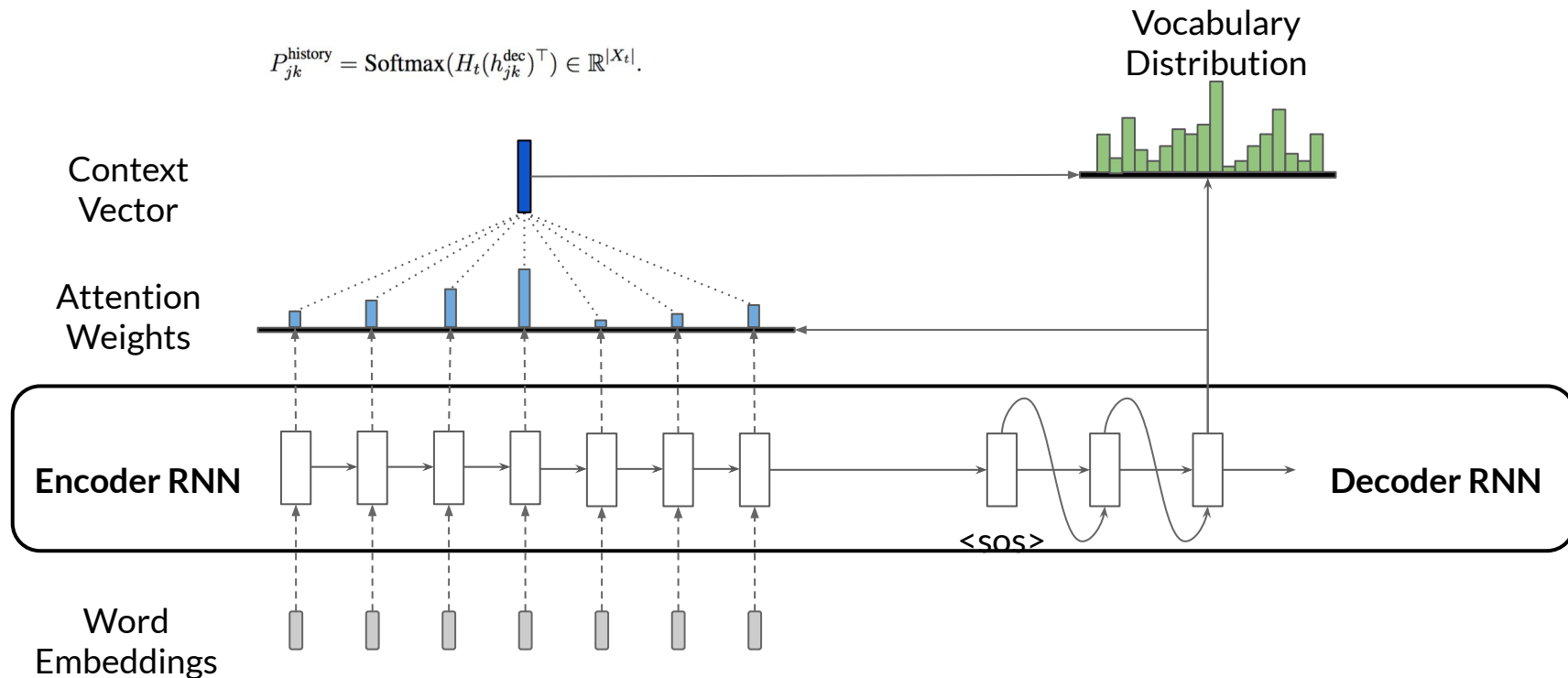
$$P_{jk}^{\text{vocab}} = \text{Softmax}(E(h_{jk}^{\text{dec}})^{\top}) \in \mathbb{R}^{|V|},$$



# Seq2Seq with Attention

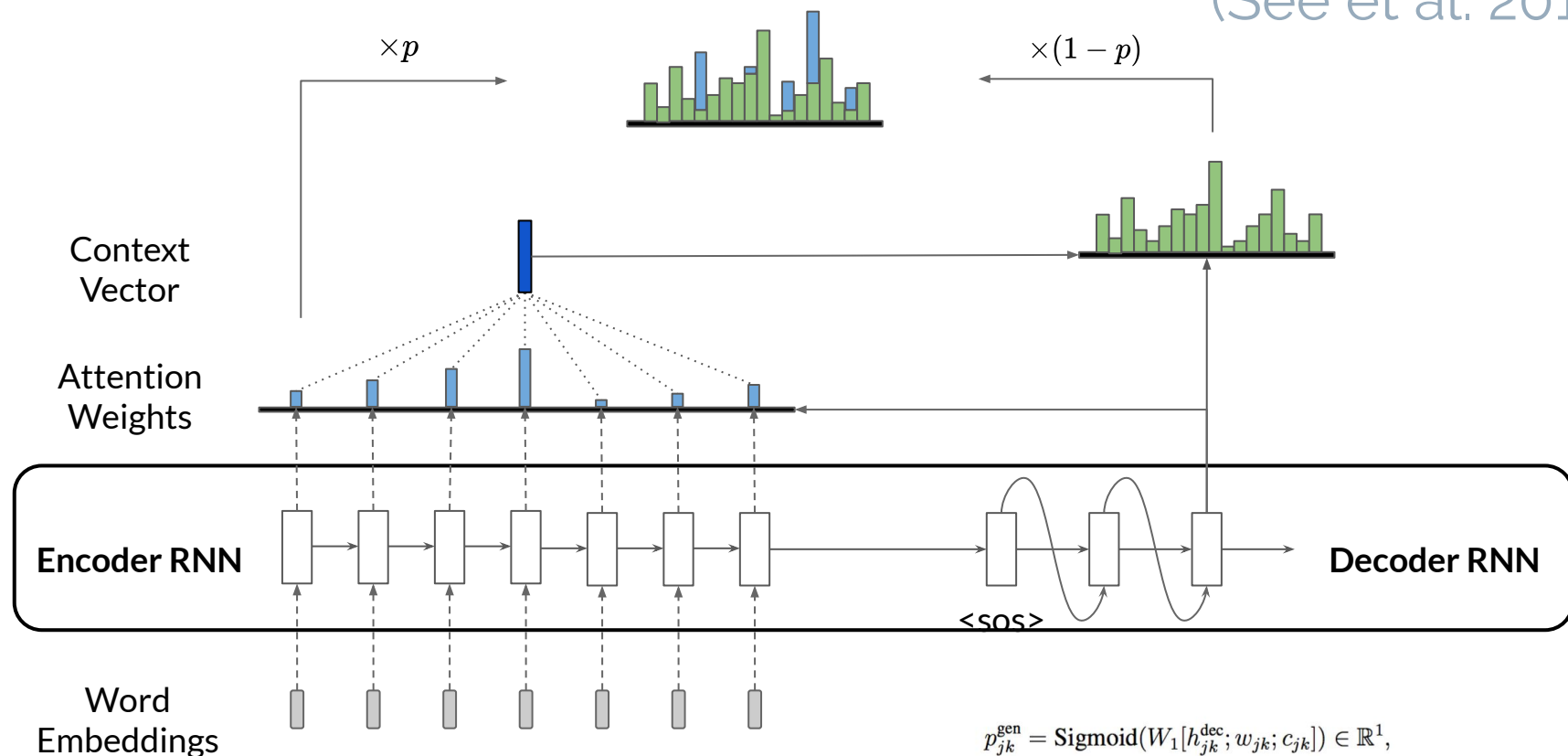


$$P_{jk}^{\text{history}} = \text{Softmax}(H_t(h_{jk}^{\text{dec}})^{\top}) \in \mathbb{R}^{|X_t|}.$$



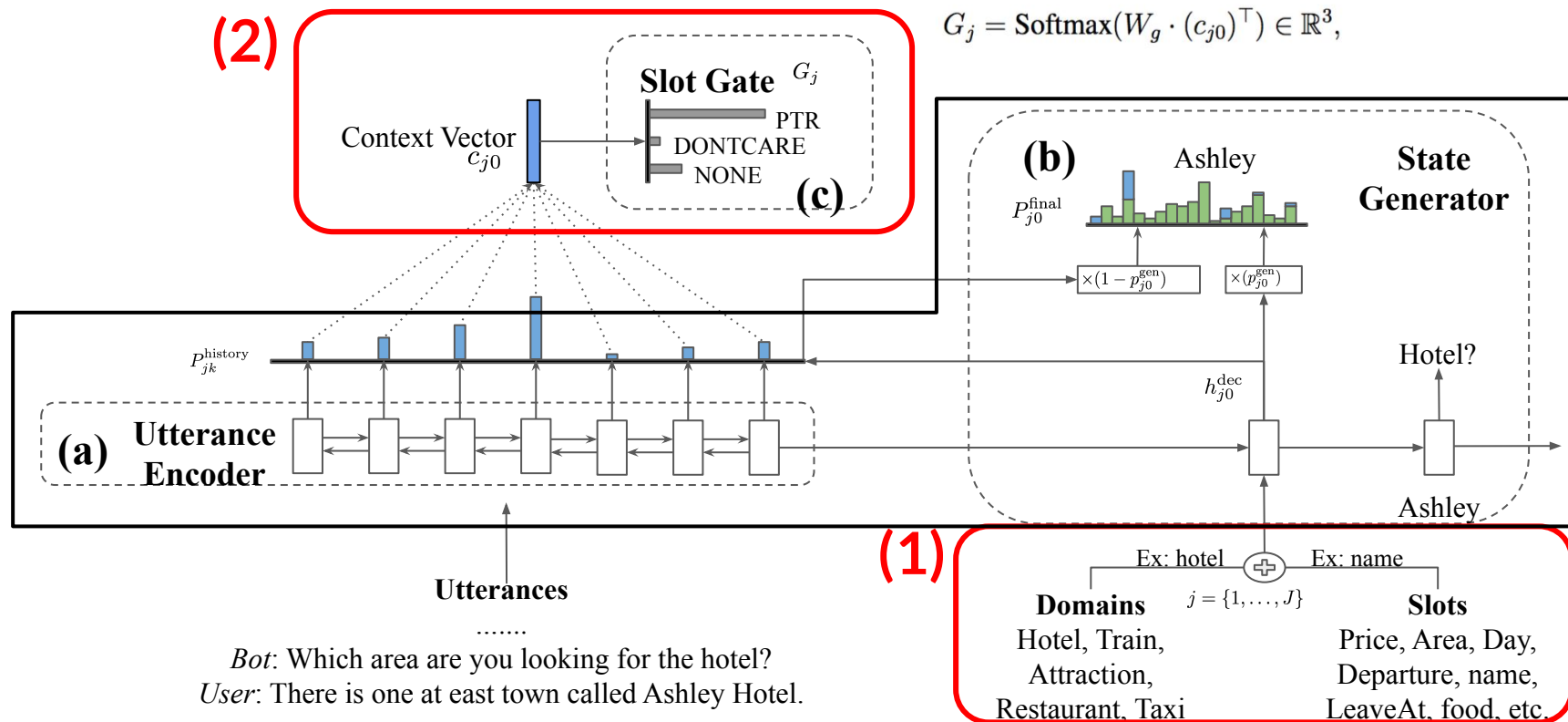
# Seq2Seq with (Soft) Copy Mechanism

(See et al. 2017)

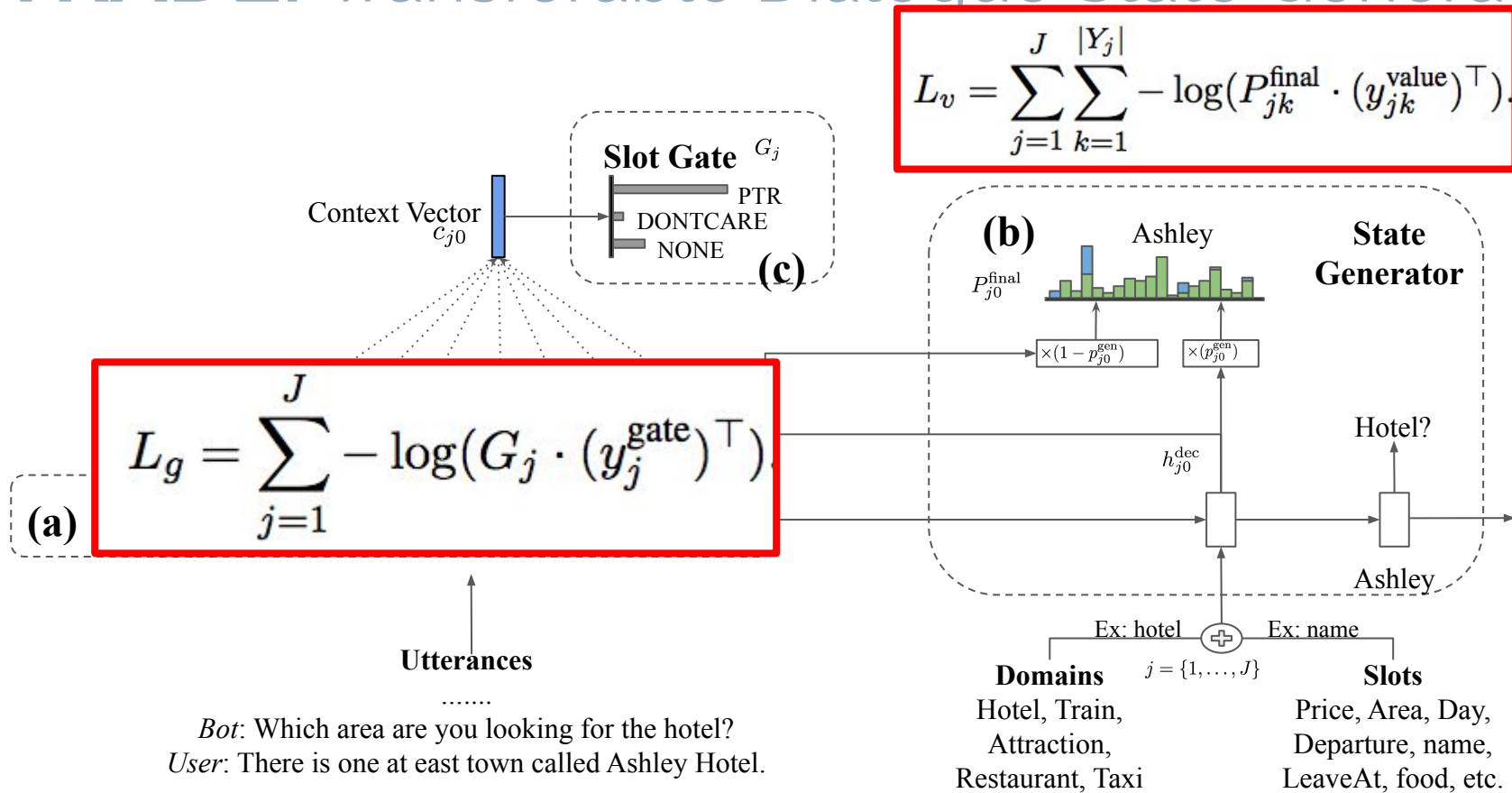




# TRADE: Transferable Dialogue State Generator



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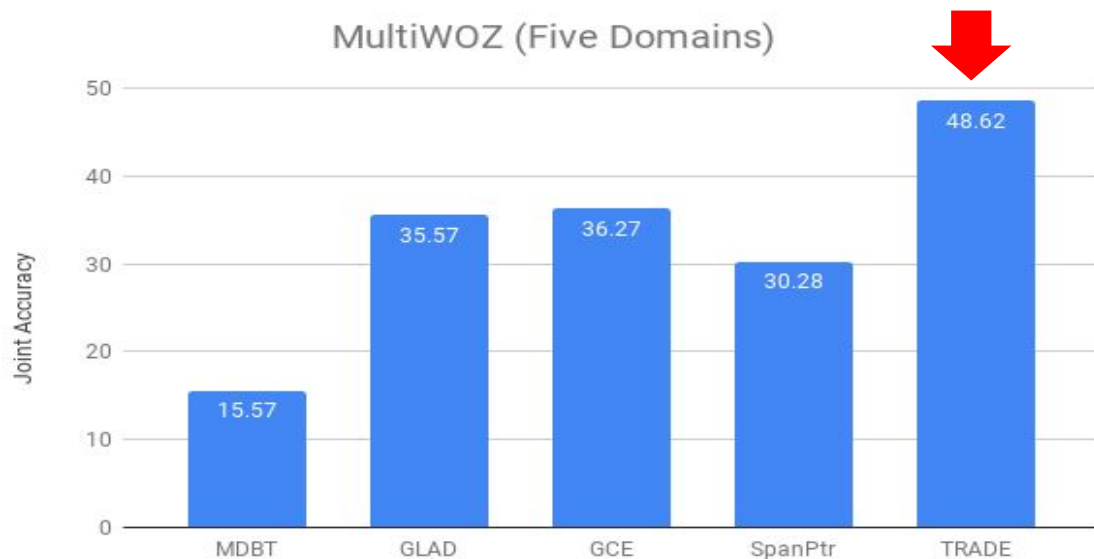
# MultiWOZ Dataset (Budzianowski et al., 2018)

- ▷ The largest available human-human conversational corpus with DST labels (8438 dialogues with avg 13.68 turns).
- ▷ 5 domains (Hotel, Train, Attraction, Restaurant, Taxi) and 16 slots (food, leave at, area, etc).
- ▷ Total 30 domain-slot pairs and ~4500 slot values.

	<b>Hotel</b>	<b>Train</b>	<b>Attraction</b>	<b>Restaurant</b>	<b>Taxi</b>
<i>Slots</i>	price, type, parking, stay, day, people, area, stars, internet, name	destination, departure, day, arrive by, leave at, people	area, name, type	food, price, area, name, time, day, people	destination, departure, arrive by, leave by
<i>Train</i>	3381	3103	2717	3813	1654
<i>Valid</i>	416	484	401	438	207
<i>Test</i>	394	494	395	437	195

# Multi-Domain Joint Training

MultiWOZ (Five Domains)



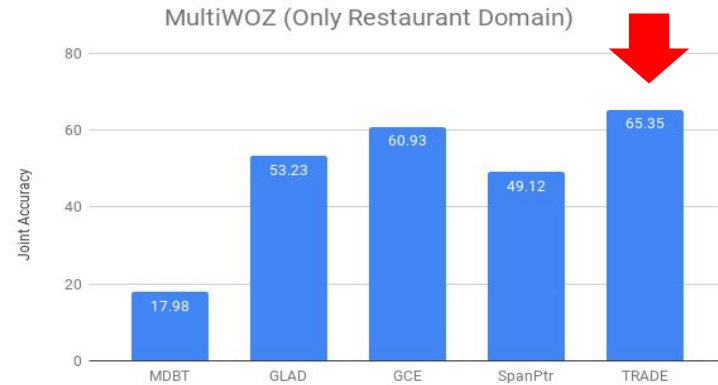
MDBT (Ramadan et al., 2018)

GLAD (Zhong et al., 2018)

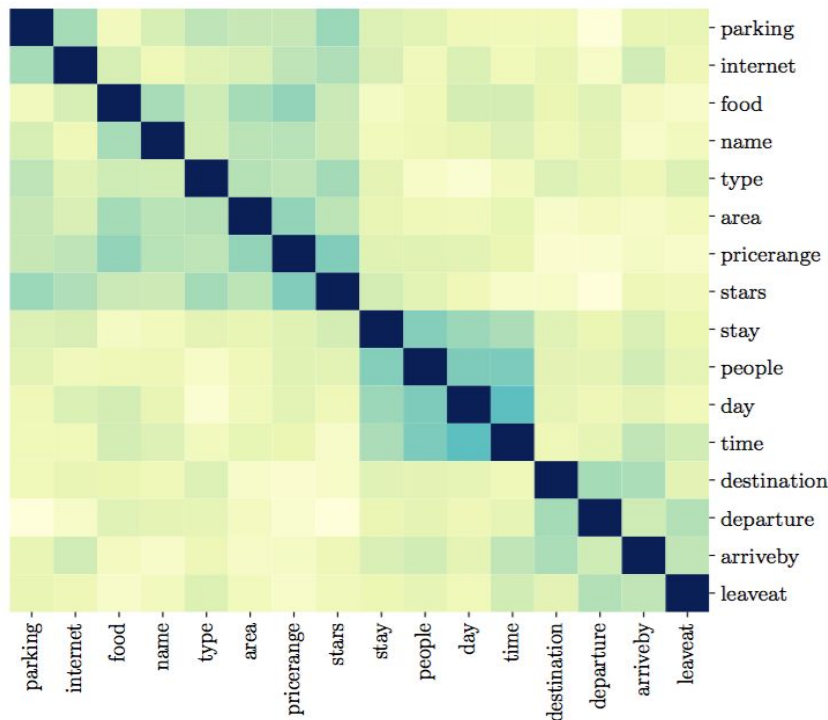
**GCE (Nouri et al., 2018)**

SpanPtr (Xu et al., 2018)

MultiWOZ (Only Restaurant Domain)



# Multi-Domain Joint Training: Visualization

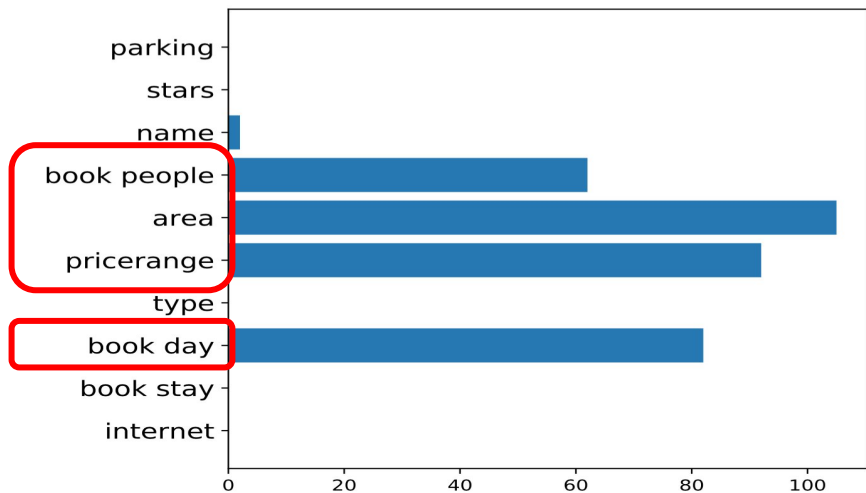


# Zero-Shot Domain DST

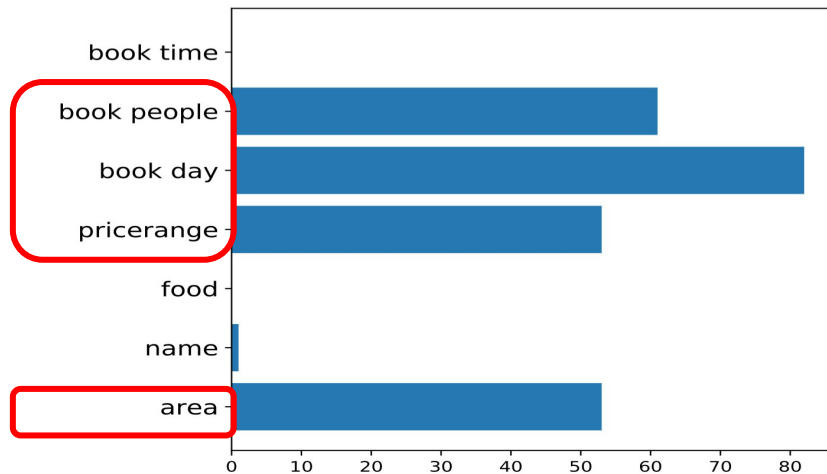
	Trained Single		Zero-Shot	
	<i>Joint</i>	<i>Slot</i>	<i>Joint</i>	<i>Slot</i>
<i>Hotel</i>	55.52	92.66	13.70	65.32
<i>Train</i>	77.71	95.30	22.37	49.31
<i>Attraction</i>	71.64	88.97	19.87	55.53
<i>Restaurant</i>	65.35	93.28	11.52	53.43
<i>Taxi</i>	76.13	89.53	<b>60.58</b>	73.92

Table 3: Zero-shot experiments on an unseen domain. In *taxi* domain, our model achieves 60.58% joint goal accuracy without training on any samples from *taxi* domain. *Trained Single* column is the results achieved by training on 100% single-domain data as a reference.

# Unseen Domain Testing (Zero-Shot): Correctness Analysis



Hotel



Restaurant

# Few-Shot Domain Expansion DST: (1% unseen domain data)

## ▷ Why?

- Be able to quickly adapt to new domains.
- Not require retraining with all the data from previously learned domains (not available and time-consuming).

## ▷ How?

- **Naive** fine-tuning; **EWC** (Kirkpatrick et al., 2017); **GEM** (Lopez-Paz et al., 2017).

## ▷ What?

- Unseen domain performance
- Trained domains performance

$$L_{ewc}(\Theta) = L(\Theta) + \sum_i \frac{\lambda}{2} F_i(\Theta_i - \Theta_{S,i})^2$$

**Minimize** $_{\Theta}$   $L(\Theta)$

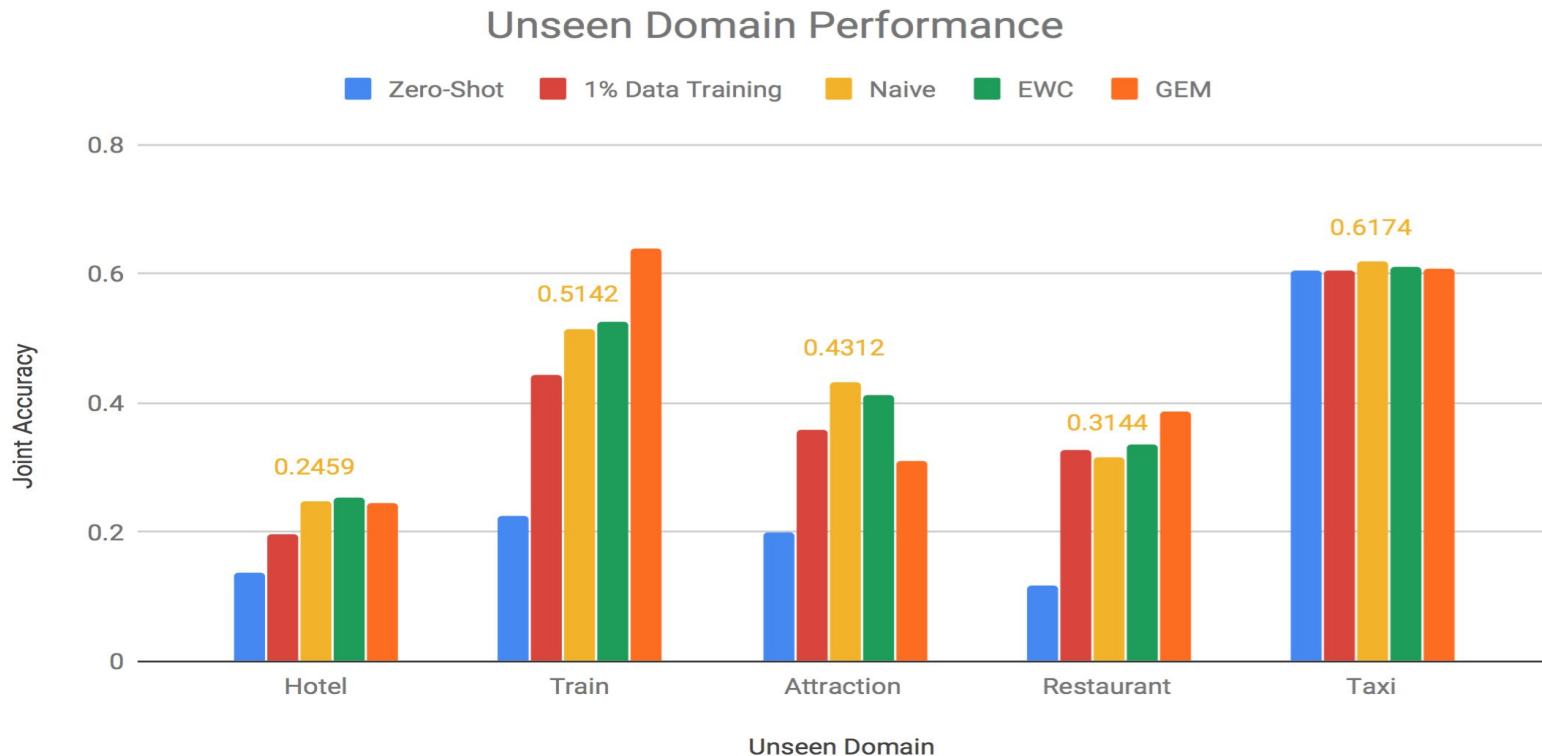
**Subject to**  $L(\Theta, K) \leq L(\Theta_S, K),$



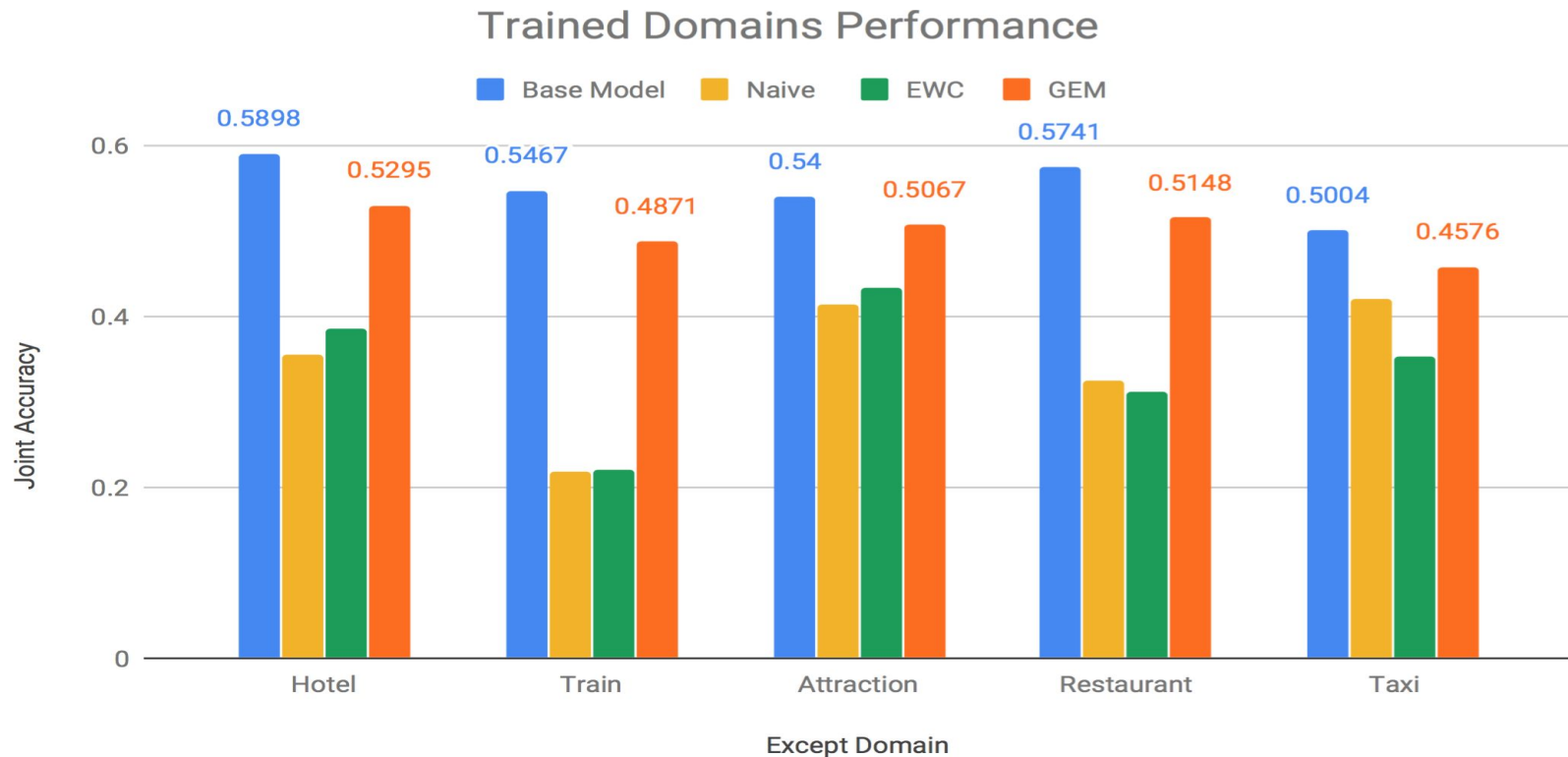
# Unseen Domain Performance (Few-Shot)



# Unseen Domain Performance (Few-Shot)



# Trained Domains Performance (Few-Shot)



# MultiWOZ 2.1 (Eric et al., 2019)

- A correction version of original MultiWOZ dataset, resulting in changes to 32% of state annotations across 40% of the dialogue turns.

Type	Conversation	MultiWOZ 2.0	MultiWOZ 2.1
Delayed Markups	User: I'd also like to try a Turkish restaurant. Is that possible? Agent: I'm sorry but the only restaurants in that part of town serve either Asian food or African food.	restaurant.food: None	restaurant.food: Turkish
		nt.food: Turkish	restaurant.food:Turkish
		me: The Cambridge Belfry	hotel.name: The Cambridge Belfry
		n.name: belf	attraction.name: None
		veAt: Thursday	train.leaveAt: None
		y: Not Mentioned	train.day: Thursday
		n.area: cent	attraction.area: Centre
		nt.pricerange: None	restaurant.pricerange: Dontcare
	meanization again. Cambridge to Bishop Stafford on Thursday.	train.destination: Bishop Stortford	train.destination: Bishops Stortford

Table 5: Examples of annotation errors between MultiWOZ 2.0 and 2.1

# Thank you!

## Any Questions?



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Code: <https://github.com/jasonwu0731/trade-dst>