

Jason Patrick Zubiante

(626) 324-7748
jzubiante@uci.edu

EDUCATION

University of California, Irvine
B.S. in Informatics: Human-Computer Interaction (HCI)

June 2023

TECHNICAL SKILLS

Programming Languages: JavaScript/TypeScript, JSX/TSX, HTML, CSS, C++, Python, Java, R

Operating Systems: Windows (10.7, 10.8, 11), Mac (El Capitan, Catalina)

Concepts: Human-centered design process, system requirements, project management (agile, scrum, RACI, SWOT, PDM, PERT), social ergonomics, user interface design, prototyping

Software: VS Code, React (Next.js), Github, Figma, Jira, Notion, Eclipse, Atom, Miro

PROFESSIONAL SKILLS

- Strong Communication
- Collaboration
- Management Skills
- Problem Solving
- Customer Service

WORK EXPERIENCE

Nutripair

UX Designer / Front-End Development Intern | Irvine, CA

June 2022-September 2022

- Created reusable functional components and four dynamic web-application pages
- Transitioned Figma mock-ups to React and Next.js framework
- Designed API file structure and programmed API calls to AWS and MongoDB server
- Collaborated with team members through an agile project management on Jira

Amazon

Grocery Fresh Associate | Irvine, CA

January 2022-August 2022

- Monitored delivery orders using supply chain management software
- Managed warehouse inventory and conducted order quality reports

PROJECTS

Spotify Angular Browser

Front-End Developer

November 2022

- Programmed HTTP requests using in to fetch from Node.js/Express server
- Created frontend interface to display dynamic Spotify API artist, album, and track data

Nutripair Restaurant Portal Capstone

UX Designer / Front-End Developer

April 2022-June 2022

- Wrote a software requirements specification document based upon elicitation meetings with Nutripair development team
- Constructed use-case models to cover user interactions with system features
- Designed high-fidelity mockups via Figma for Nutripair's restaurant portal based on provided wireframes
- Developed static pages for Nutripair's restaurant portal using React

Anteater Wellness App

Software Designer / UX/UI Designer

January 2022-March 2022

- Designed a software requirements specification document for UCI's Wellness, Health, & Counseling Services to promote health wellness for UCI students
- Directed elicitation sessions with stakeholders, wrote software requirements, goal models, use-case scenarios/diagrams, and domain models
- Built high-fidelity user interface mockups for system features via Figma

Canvas CMS Revamp

Scrum Master / UX/UI Designer

October 2021-December 2021

- Led a project team of four to redesign the Canvas assignments desktop webpage (assignment posting, scheduling, viewing, editing, submitting)
- Gathered research from UCI students on Canvas issues and created personas for potential users of the CMS
- Managed scrum sprints, user story assignments, backlogs, team velocity, burn down charts, Gantt charts, WBS
- Created UI mockups for system features via Figma
- Presented prototype and project report to simulated UCI's Office of Information Technology board

AWARDS

Dean's Honor List

- 4x Dean's Honor List recipient

ACTIVITIES

Blockchain at UCI

Member

October 2021-Present

- Held events with various blockchain-oriented companies and met with blockchain research professionals
- Collaborated with other members for various workshops and informational sessions