## Compositional UI Styling

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## Ul Styling Goals

Reusable

Simple to use

Discoverable

## Ways to Style UI

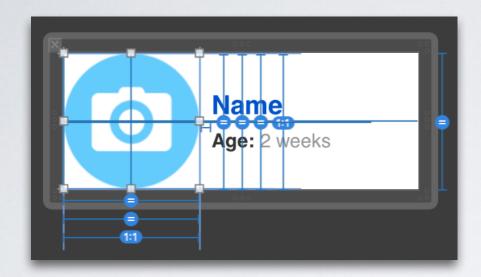
Visually

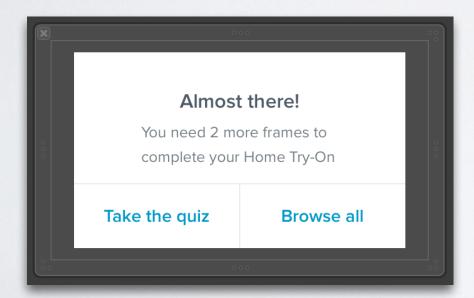
Programmatically

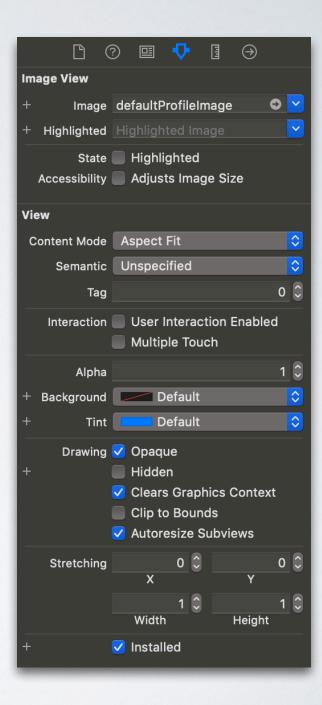
Ways to Style UI

Visually

#### Ways to Style UI / Visually







Ways to Style UI

## Programmatically

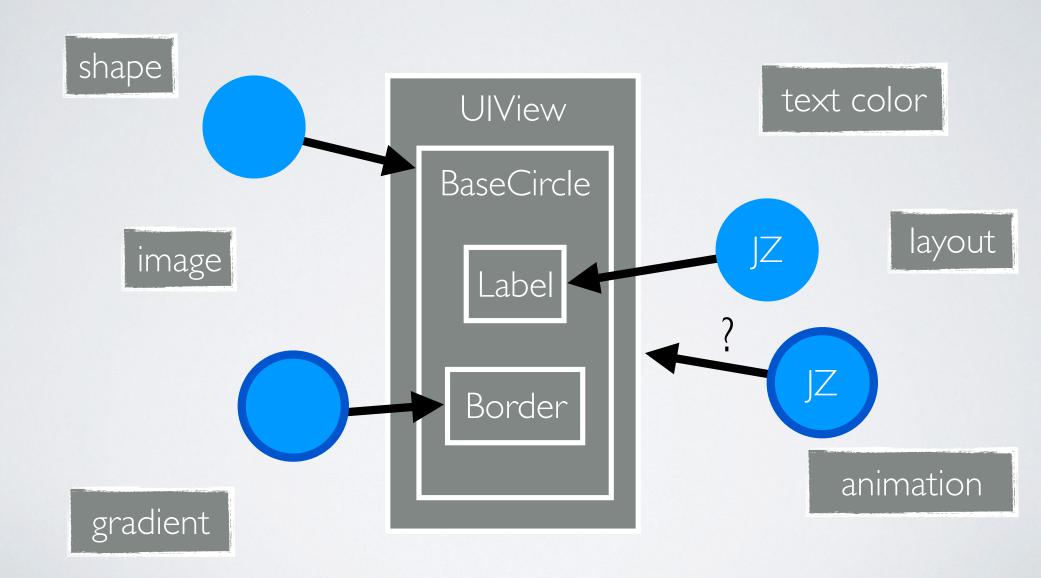
#### One off views

```
@IBOutlet var imageView: UIImageView! {
   didSet {
        imageView.contentMode = .scaleAspectFit
        imageView.image = UIImage(named: "demo_image")
        imageView.layer.masksToBounds = true
        imageView.layer.cornerRadius = 8.0
       if #available(iOS 11.0, *) {
            imageView.layer.maskedCorners =
                [.layerMinXMinYCorner, .layerMaxXMinYCorner]
```

#### Inheritance

```
class TextCircle: BaseCircle {
   let label = UILabel()
   override init(frame: CGRect) {
        super.init(frame: frame)
       label.text = "jz"
       addSubview(label)
       label.translatesAutoresizingMaskIntoConstraints = false
       label.textAlignment = .center
       NSLayoutConstraint.activate([
           label.centerXAnchor.constraint(equalTo: centerXAnchor),
           label.centerYAnchor.constraint(equalTo: centerYAnchor),
           label.widthAnchor.constraint(equalTo: widthAnchor),
           label.heightAnchor.constraint(equalTo: heightAnchor),
            1)
       label.textColor = .white
   required init?(coder aDecoder: NSCoder) {
        fatalError("\(#function) has not been implemented")
```

#### Inheritance



# Composition Over Inheritance

$$f_1(view) + ... + f_x(view) =$$

## The Diamond Operator (<>)

```
precedencegroup SingleTypeComposition {
    associativity: right
}
infix operator<>: SingleTypeComposition

func <> <A: AnyObject>(f: Qescaping (A) -> Void, g: Qescaping (A) -> Void) -> (A) -> Void {
    return { a in
            f(a)
                  g(a)
            }
}
Swift 4.2
```

Demo

## Takeaways

- ✓ Reusable | ✓ Simple to use | ✓ Discoverable
- Light weight
- Simple to introduce (or remove) from an existing code base
- The file with all the styles can be thought of as your app's style sheet (playground to show style!)
- Flexible change the style of your UI easily

#### References

- UIKit Styling with Functions Point-Free
- Styling with Overture Point-Free
- Beyond Types in Swift Brandon Kase
- Custom Operators Swift Language Guide
- The End of Object Inheritance & The Beginning of a New Modularity Augie Fackler & Nathaniel Manista

### Thanks!

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