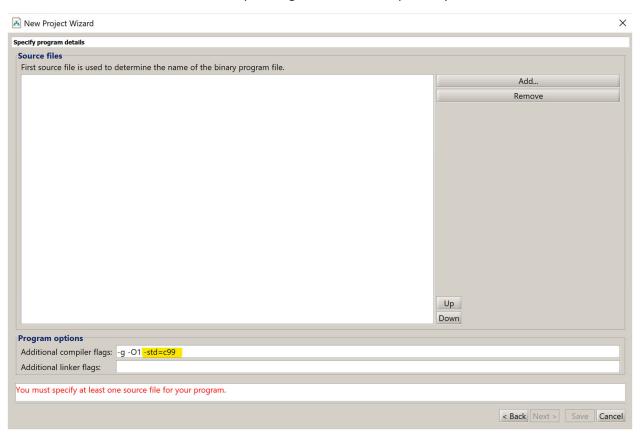
All programs have already been compiled.

Simply open the monitor program and select file> open project then navigate to the desired project folder and choose the .amp file

Notes for new projects

When creating a new project there are two changes that need to be made

In the source files window, add the compiler flag -std=c99 for compatibility



After attempting to compile the project a makefile will be made. Edit the file with notepad to move any header files to the correct line. Additionally, an existing makefile can be copy and paste into another project directory if the projects use the same files.

```
# Created by the Intel FPGA Monitor Program
                                                                                                                                                                                                                                                                                                                                                                           # Created by the Intel FPGA Monitor Program
# DO NOT MODIFY
    A Compilation Provide
                                                                                                                                                                                                                                                                                                                                                                           ......
Flags
USERCOFIAGS: =-g-ol-std=c99
ASCHIOSCHAGS: =-mfloat-abi=soft -march=armv7-a -mcpu=cortex-a9 --gstabs -I *$$GNU_ABM_TOOL_ROOTDIN/
ASCHIOSCHAGS: =-mfloat-abi=soft -march=armv7-a -mcpu=cortex-a9 -mcpu=cortex-a9
ASCHIOSCHEP: =-mfloat-abi=soft -march=armv7-a -mcpu=cortex-a9 -mcpu=cortex-a9
ASCHIOSCHEP: =-mfloat-abi=soft -march=armv7-a -mcpu=cortex-a9 --gstabs -I *$$GNU_ABM_TOOL_ROOTDIN/
ASCHIOSCHEP: =-mfloat-abi=soft -march=armv7-a -mcpu=cortex-a9 --gstabs -I *$$GNU_ABM_TOOL_ROOTDIN/
ASCHIOSCHEP: =-mfloat-abi=soft -mcpu=cortex-a9 --gstabs -I *$$GNU_ABM_TOOL_ROOTDIN/
--fatyme_cortex-a9 --gstabs -I *$$GNU_ABM_TOOL_ROOTDIN/
--fatyme_cortex-a
                                                                                                                                                                                                                                                                                                                                                                            # Files
                                                                                                                                                                                                                                                                                                                                                                                                             := ../../Utility/address map arm.h
:= main.c
:= $(patsubst %, %.o, $(SRCS))
                                            := main.c ../../Utility/address map arm.h 
:= $(patsubst %, %.o, $(SRCS))
  # Targets
COMPILE: main.srec
                                                                                                                                                                                                                                                                                                                                                                              # Targets
COMPILE: main.srec
    main.srec: main.axf
$(RM) $0
$(OC) $(OCFLAGS) $< $0
                                                                                                                                                                                                                                                                                                                                                                                main.srec: main.axf
$(RM) $0
$(OC) $(OCFLAGS) $< $0
      $.c.o: $.c $(HDRS)
$(RM) $0
$(CC) $(CCFLAGS) $< -0 $0
                                                                                                                                                                                                                                                                                                                                                                               %.c.o: %.c $(HDRS)
$(RM) $0
$(CC) $(CCFLAGS) $< -0 $0
         %.s.o: %.s $(HDRS)
$(RM) $0
$(AS) $(ASFLAGS) $< -0 $0
                                                                                                                                                                                                                                                                                                                                                                              %.s.o: %.s $(HDRS)
$(RM) $0
$(AS) $(ASFLAGS) $< -o $0
                                                                                                                                                                                                                                                                                                                                                                               CLEAN:
$(RM) main.srec main.axf $(OBJS)
            LEAN:
$(RM) main.srec main.axf $(OBJS)
```