

Python Ctypes

Python Ctypes

调用dll so 动态链接库

windows版本

- dll动态链接库
- `__declspec(dllexport)`
- `extern "C"`
- C++可以重载，C语言不能重载

windows版本

- dll动态链接库
- `__declspec(dllexport)`
- `extern "C"`
- 库在系统目录或当前执行目录
- 库在系统目录(windows 下的system32)或者在当前执行目录
- 与python库的查找路径无关sys.path

Linux版本

- so 动态链接库 64位
- 代码字符集utf-8
- g++ -fPIC -shared -o \$@ \$< -finput-charset='gbk'
- so库在/usr/lib 或者环境变量路径
- 如果要在当前路径调用库，export LD_LIBRARY_PATH ./

jasper@LAPTOP-49F4RJGD: ~/py_lesson/src

testctypes:testctypes.cpp

```
g++ -fPIC -shared -o $@ $<
cp $@ /usr/lib
```

jasper@LAPTOP-49F4RJGD: /py_lesson/src\$ make

- g++ -fPIC -shared -o testctypes testctypes.cpp
- cp testctypes /usr/lib

Ctypes类型对应

ctypes 类型对应

c_size_t	size_t	int
c_ssize_t	ssize_t or Py_ssize_t	int
c_float	float	float
c_double	double	float
c_longdouble	long double	float
c_char_p	char * (NUL terminated)	bytes object or None
c_wchar_p	wchar_t * (NUL terminated)	string or None
c_void_p	void *	int or None

- python的类型与c语言类型的转换

ctypes 类型对应

ctypes type	C type	Python type	c_size_t	size_t	int
c_bool	_Bool	bool (1)	c_ssize_t	ssize_t or Py_ssize_t	int
c_char	char	1-character bytes object	c_float	float	float
c_wchar	wchar_t	1-character string	c_double	double	float
c_byte	char	int	c_longdouble	long double	float
c_ubyte	unsigned char	int	c_char_p	char * (NUL terminated)	bytes object or None
c_short	short	int	c_wchar_p	wchar_t * (NUL terminated)	string or None
c_ushort	unsigned short	int	c_void_p	void *	int or None
c_int	int	int			
c_uint	unsigned int	int			
c_long	long	int			
c_ulong	unsigned long	int			
c_longlong	__int64 or long long	int			
c_ulonglong	unsigned __int64 or unsigned long long	int			

讲师：夏曹俊 丁宋涛

- c中的字符都是直接转为python的int
- 32位4个字节，32位
- 64位8个字节

传递数字参数

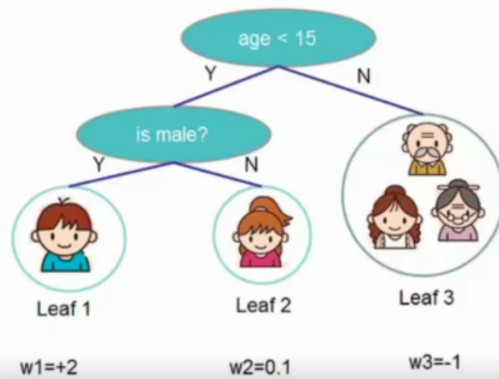
- 传递float和int
- c_int () c_float ()
- v = c_int(101)
- print (v.value)

传递字符串参数

- string 和 byte
 - c_wchar_p () c_char_p ()
 - 可修改字符串 create_string_buffer
- xgboost需要每加一个树都进行提升

$$\Omega(f_t) = \gamma T + \frac{1}{2} \lambda \sum_{j=1}^T w_j^2$$

叶子的个数 w的L2模平方



$$\Omega = \gamma 3 + \frac{1}{2} \lambda (4 + 0.01 + 1)$$

现在还剩下一个问题，我们如何选择每一轮加入什么f呢？答案是非常直接的，选取一个f来使得我们的目标函数尽量最大地降低

$$Obj^{(t)} = \sum_{i=1}^n l(y_i, \hat{y}_i^{(t)}) + \sum_{i=1}^t \Omega(f_i)$$

$$= \sum_{i=1}^n l(y_i, \hat{y}_i^{(t-1)} + f_t(x_i)) + \Omega(f_t) + constant$$

目标：找到 f_t 来优化这一目标

跨平台调用c语言库函数

- libc = cdll.msvcrt
- libc = CDLL ('libc.so.6')
- libc = CDLL("libc.dylib")
- libc.printf (b "hello world")
- python判断操作系统

Python判断操作系统

- import platform
- platform.system()
- Darwin Linux Windows

```

jasper@LAPTOP-491403D: ~/py_lesson/src
from ctypes import *
from platform import system
sys = system()

if sys == "Windows":
    libc = cdll.msvcrt
elif sys == "Linux":
    libc = CDLL("libc.so.6")
elif sys == "Darwin":
    libc = CDLL("libc.dylib")
else:
    print("unkonw system")

libc.printf(b"python string %s %d", b"str001", 1001)

```

WinDLL 调用_stdcall

- _stdcall 参数传递顺序和由谁清理 WINAPI Pascal
- __cdecl C语言默认的函数
- __declspec(dllexport) void _stdcall TestStdCall(int a)
- wdll = WinDLL("testctype")

51CTO学院

调用windows系统函数

- re = windll.user32.MessageBoxA(0, "是否确认删除 (内容) ".encode("gb2312"), "标题".encode("gb2312"), 1)
- print("re = ", re)
- if re==1: #确认
- windll.user32.MessageBoxW(0, u"点击了确认按钮", u"标题", 0)
- else:
- windll.user32.MessageBoxW(0, u"点击了取消按钮", "标题".encode("utf16"), 0)

```

print("Test Win API")
from ctypes import *
# 0是普通窗口, 1是需要确认
re = windll.user32.MessageBoxA(0, "窗口内容".encode("gbk"), "请选择".encode("gbk"), 1)
if re == 1: # 确认
    windll.user32.MessageBoxW(0, "点击了确认按钮".encode("gbk"), "已选择".encode("gbk"), 0)
else:
    windll.user32.MessageBoxW(0, "点击了取消按钮", "已选择", 0)

```

- Ctypes获取返回值
- 默认返回int

```

1 from ctypes import *
2
3 lib = CDLL("./testctypes.dll")
4 # 设定返回值类型
5 # int 是默认参数
6 print("TestReturnInt = ", lib.TestReturnInt())
7
8 # return 返回的直接是byte
9 lib.TestReturnChar.restype = c_char_p
10 re = lib.TestReturnChar()
11 print(type(re))
12 print("TestReturnChar: ", lib.TestReturnChar())
13
14 # return直接返回的是string
15 lib.TestReturnWChar.restype = c_wchar_p
16 rew = lib.TestReturnWChar()
17 print(type(rew))
18 print("TestReturnWChar: ", lib.TestReturnWChar())
19
20 input()
21

```

- 只有括号不一定表示元组，需要加逗号

Ctypes传递和返回指针

- - lib.Function.argtypes = (POINTER(c_float),)
 - lib.Function.restype = (POINTER(c_void_p),)
- 指针一定指向的是一块空间，必须知道谁申请，谁释放，谁调用
 - pointer 返回实例
 - POINTER 返回类型
- - byref(x [, offset])

Ctypes传递数组

- 通过指针的方式来传递
 - (c_int*10) (1,2,3,4,5,6,7,8,9,10)
 - a=[1,2,3,4,5,6,7,8,9,10]
 - (c_int*10) (*a)

- TenArr = c_int*10
- a = TenArr(*a)

Ctypes传递和返回结构体

- class Pos(Structure):
 fields = [("x", c_int), ("y", c_int)]

Ctypes传递回调函数

Ctypes传递回调函数

- CFUNCTYPE (返回值类型 , 参数类型。 。 。 。)
- CMPFUNC = CFUNCTYPE(c_int, c_int, POINTER(c_int))
- def py_cmp_func(a, b):
- print("py_cmp_func", a, b)
- return 0 ;
- cmp_func = CMPFUNC(py_cmp_func)

qsort 快速排序

- void qsort(void *base, size_t nitems,
 size_t size, int (*compar)(const void *,
 const void*))

python调用鬼火 (irrlicht) 三维引擎

- 环境准备
 - python3.7.0
 - vs2015
 - irrlicht 1.8
 - 三维场景和动画人物
- python 与 c++交互的方式
 - ctypes
 - 扩展库