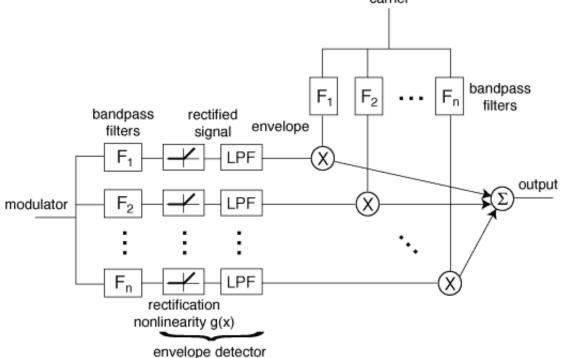


This is a 30-band vocoder implemented in openFrameworks using Maximilian library.

Implementation

Shown in the diagram above, where the modulator is the original vocal (plus another pitched down voice just to have more low end), the carrier is a group of squre waves, n = 30. The bandpass filters and the envelope followers are



using classes in the Maximilian library.

↑ Img Reference

Week 03: Two Group of Boids with Noises



Git

An implementation of boids with polymorphism class in openFrameworks.

Implementation

Polymorphism

In boid.h:

```
virtual void draw();
```

In ofApp.cpp:

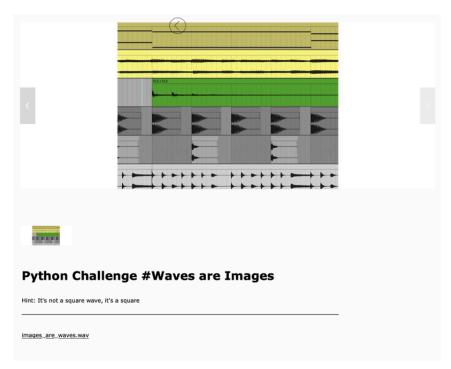
```
for (int i = 0; i < 300; i++){
            boids.push_back(new Boid());
}
for (int i = 0; i < 100; i++){
            Boid * thisObs = new Obstacle;
            obstacles.push_back(thisObs);
}</pre>
```

Draw Triangles

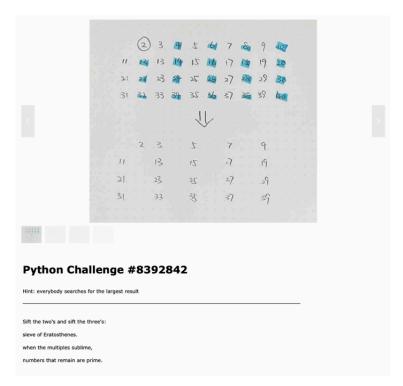
theta = atan(xvX/vY)-3.14*2/3; $x = x+\sin(theta);$ $y = y+\cos(theta);$ theta = atan(xvX/vY)+3.14*2/3; $x = x+\sin(theta);$ $y = y+\cos(theta);$ theta = atan(xvX/vY) $x = x+\sin(theta);$ $y = y+\cos(theta);$ $y = y+\cos(theta);$

X,Y -> frequency and amplitude

Week 05: Python Challenges with DCT and the Sieve of Eratosthenes



Level 001 Jupyter Notebook Solution

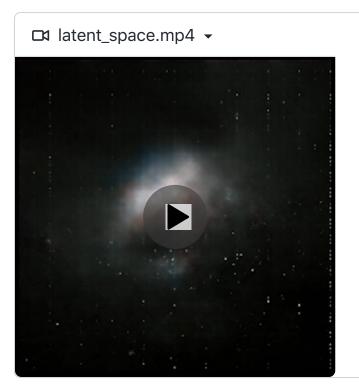


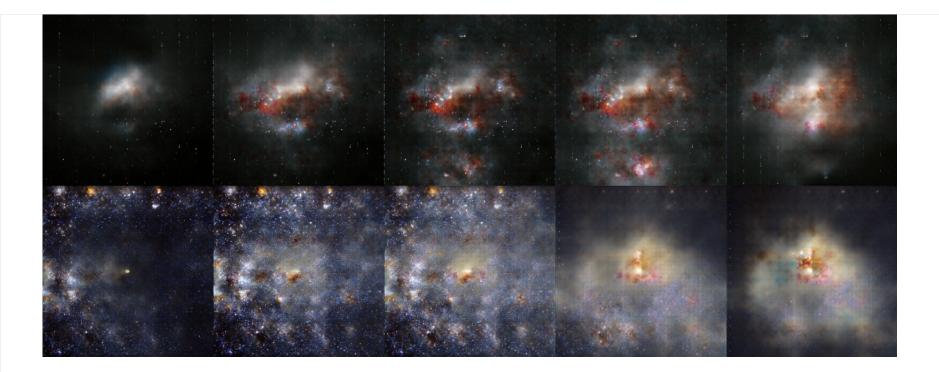
Level 002 (with solution)

Week 0708: DCGAN Trained on NASA's Space Images

Git

I trained a GAN model trained on 1k+ Hubble Space Telescope images.





Implementation

Jupyter Notebook

Layer (type) 	Output	Shape 	Param #
dense_1 (Dense)	(None,	3200)	323200
leaky_re_lu_7 (LeakyReLU)	(None,	3200)	0
reshape (Reshape)	(None,	5, 5, 128)	0
conv2d_transpose (Conv2DTran	(None,	10, 10, 128)	147584
leaky_re_lu_8 (LeakyReLU)	(None,	10, 10, 128)	0
conv2d_transpose_1 (Conv2DTr	(None,	20, 20, 128)	147584
leaky_re_lu_9 (LeakyReLU)	(None,	20, 20, 128)	0
conv2d_transpose_2 (Conv2DTr	(None,	40, 40, 128)	147584
leaky_re_lu_10 (LeakyReLU)	(None,	40, 40, 128)	0
conv2d_transpose_3 (Conv2DTr	(None,	80, 80, 32)	36896
leaky_re_lu_11 (LeakyReLU)	(None,	80, 80, 32)	0
conv2d_transpose_4 (Conv2DTr	(None,	160, 160, 16)	4624
leaky_re_lu_12 (LeakyReLU)	(None,	160, 160, 16)	0
conv2d_transpose_5 (Conv2DTr	(None,	320, 320, 16)	2320
leaky_re_lu_13 (LeakyReLU)	(None,	320, 320, 16)	0
conv2d_transpose_6 (Conv2DTr	(None,	640, 640, 16)	2320
leaky_re_lu_14 (LeakyReLU)	(None,	640, 640, 16)	0
conv2d_7 (Conv2D)	(None,	640, 640, 3)	771