```
2;*
3 ;* Title:
                   multiplex display.asm
4 ;* Author:
                   Jason Chen
5 ;* Version:
6 ;* Last updated:
                  10/24/2022
7 ;* Target:
                  AVR128DB48
8;*
9 ;* DESCRIPTION
10 ;*
             Design Task 2:
11 ;*
             Allocate the memory for led_display and digit_num and configures
12;*
             PORTD and PORTC. The main loop of the program consists of a call
13;*
             to subroutine multiplex_display.
14 ;*
15 ;* VERSION HISTORY
16 ;* 1.0 Original version
18
19 start:
20
      ldi r16, 0x00
21
      out VPORTC_DIR, r16
                                ; VPORTC - all pins configured as input
22
      ldi r16, 0xFF
23
                                ; VPORTD - all pins configured as output
      out VPORTC_DIR, r16
24
      ldi XH, HIGH(PORTC_PINOCTRL)
                                 ; X points to PORTC PINOCTRL
      ldi XL, LOW(PORTC_PINOCTRL)
25
      ldi r17, 8
26
                                 ; loop control variable, 8 step counter
27
28
                       ; start of data segment
      .dseg
29
      led display: .byte 4
30
      digit_num: .byte 1
31
32 /*pullups:
33
      ld r16, X
                       ; load value of PORTC_PINnCTRL
34
      ori r16, 0x88
                       ; enable input bits invert and pullup resistors
35
      st X+, r16
                       ; store results
36
      dec r17
                       ; decrement lcv
37
      brne pullups*/
38
39
                       ; start of code segment
      .cseg
40
41 main_loop:
      rcall multiplex_display
42
43
      rjmp main_loop
44
46 ;*
47 ;* "multiplex_display" - Multiplex the Four Digit LED Display
48 ;*
49 ;* DESCRIPTION
50;*
             Updates a single digit of the display and increments the
51;*
             digit num to the digit position to be displayed next.
52 ;*
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53 ;* Author:
                      Jason Chen
54 ;* Version:
55 ;* Last Updated:
                      10/24/2022
56 ;* Target:
                      AVR128DB48
57 ;* Number of words:
58 ;* Number of cycles:
59 ;* Low registers modified: none
60 ;* High registers modified none
61;*
62 ;* Parameters:
63 ;*
           led_display: a four byte array that holds the segment values
64 ;*
               for each digit of the display. led_display[0] holds the
               segment patter for digit 0 (the rightmost digit) and so on.
65 ;*
66 ;*
           digit num: byte variable, the least significant two bits are the
67 ;*
               index of the last digit displayed.
68 ;*
69 ;* Returns: Outputs segment pattern and turns on digit driver for the next
               position in the display to be turned ON.
               The segments are controlled by PORTD - (dp, a through g), the
71 ;* Notes:
               digit drivers are controlled by PORTA (PA7 - PA4, digit 0 - 3).
75 multiplex_display:
76
        ldi r16, 0xFF
                              ; turn all segments OFF
77
        out VPORTD OUT, r16
78 ;
        in r16, VPORTA_OUT
                             ; get current value of VPORTA
        ori r16, 0xF0
79 ;
                             ; turn all digits OFF
80 ; necessary if PAO - PA3 have a purpose, otherwise treat as don't care
        out VPORTA OUT, r16
82
       ldi XH, HIGH(led_display) ; set pointer X to start of led_display array
83
84
       ldi XL, LOW(led_display)
85
86
        87
        inc r16
88
        andi r16, 0x03
                             ; mask for two least significant bits
89
        sts digit_num, r16
90
91
       add XL, r16
                             ; add digit number to offset to array pointer
92
93; brcc PC + 2
                             ; if no carry skip next instruction
       inc XH
                             ; increment high pointer byte because carry occurred
95 ; i think this is for cases where digit_num is allocated a certain memory
96 ; address causing the addition to create a carry bit.
97
98
        ld r17, X
99
        out VPORTD OUT, r17
                             ; output to segment display driver port
100
101
        in r17, VPORTA OUT
                             ; get current digit driver port value
102
       ldi r18, 0x10
                             ; for next PORTA value via bit shift
103
        digit_pos:
104
```

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```
cpi r16, 0
                                ; if digit number is 0, use pattern in r18
105
106
            breq digit_on
                                ; r18 shifted left if not 0
107
            <u>lsl</u> r18
            dec r16
                                ; decrement digit number offset
108
109
            rjmp digit_pos
110
        digit_on:
            eor r17, r18
                              ; complement digit driver position indicated by r18
111
            out VPORTA_OUT, r17; turn selected digit ON
112
113
        ret
```

3