

Function Definition

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Parse Tree Revised

Toplevel *d* ::= *f* | *u*

FunDef *f* ::= *FunDef*(*Identifier*(*i*), *t*, \vec{p} , *u*)

Parm *p* ::= *Parameter*(*Identifier*(*i*), *t*)

Stmt *u* ::= *ExprStmt*(*x*)
 | *VarDef*(*Identifier*(*i*), *t*, *x*)
 | *IfStmt*(*x*, *u*₁, *u*₂)
 | *RetStmt*(*x*)
 | *CmpdStmt*(\vec{u})

RawExpr *x*, *y*, *t* ::= *BooleanLiteral*(*b*)
 | *IntegerLiteral*(*n*)
 | *StringLiteral*(*s*)
 | *Identifier*(*i*)
 | *Modify*(*x*, *y*)
 | *UnaryExpr*(*o*, *x*)
 | *BinaryExpr*(*o*, *x*, *y*)
 | *CallExpr*(*x*, \vec{y})

Expression Trees

Expression $e ::=$ *Boolean* (b)
| *Integer* (n)
| *String* (s)
| *Symbol* (i)
| *Unary* (o, e)
| *Binary* (o, e_1, e_2)
| *Call* (e, \vec{e})
| *Return* (e)
| *If* (e_1, e_2, e_3)
| *Block* (\vec{e})
| *Bind* (i, τ, e)
| *Store* (e_1, e_2)

Elaboration $\epsilon ::= \langle e, \tau \rangle \mid \langle \tau, \mathfrak{h} \rangle$

Type $\tau ::=$ *bool*
| *int*
| *string*
| $(\vec{\tau}) \rightarrow \tau$

Design Decisions

General source-level principles:

- ▶ Uniform rules for variable and function definitions
- ▶ Function definitions may be recursive
 - ▶ so can variable definitions
- ▶ No syntactic distinction between recursive and non-recursion definition
 - ▶ e.g. no `rec let` vs. `let`

Semantics and implementation challenges:

- ▶ How to give sound semantics?
- ▶ How to compile general recursion?
 - ▶ See: *Compilation of extended recursion in call-by-value functional languages*, by T. Hirschowitz, X. Leroy, J.B. Wells

A little issue with parameters

- ▶ An elaboration is a pair:

$$\text{Elaboration } e ::= \langle e, \tau \rangle \mid \langle \tau, \eta \rangle$$

- ▶ The first component is an expression to be evaluated at runtime
- ▶ A Typing context maps identifiers to elaborations
 - ▶ this works well for (variable) definitions
- ▶ What about parameters?
 - ▶ they are not “defined” with initializers in the source code
- ▶ Various solutions were proposed:
 - ▶ see fixpoint denotational semantics techniques with \perp , thunks, reify runtime environment, etc.

Parameter elaboration

Problem:

- ▶ Generate expression for a parameter declaration without too much cleverness, nor large extension to the existing expression intermediate language

Solution:

- ▶ Generate a symbolic reference to the parameter name:
 - ▶ symbol name looked up in the runtime environment when the parameter is referenced.
 - ▶ avoids reification of runtime environment
 - ▶ uses an existing general mechanism
 - ▶ if done right, may also support overloading (when added)

Expression Trees Revised

Expression $e ::=$ *Boolean* (b)
| *Integer* (n)
| *String* (s)
| *Symbol* (i, τ)
| *Unary* (o, e)
| *Binary* (o, e_1, e_2)
| *Call* (e, \vec{e})
| *Return* (e)
| *If* (e_1, e_2, e_3)
| *Block* (\vec{e})
| *Bind* (i, τ, e)
| *Store* (e_1, e_2)
| *Lambda* ($\vec{i}_k; e$)

Elaboration $\epsilon ::= \langle e, \tau \rangle \mid \langle \tau, \mathfrak{h} \rangle$

Type $\tau ::=$ *void*
| *bool*
| *int*
| *string*
| $(\vec{\tau}) \rightarrow \tau$

Parameter elaboration

$$\frac{\mathfrak{t} \vdash_{\Gamma} \langle \tau, \mathfrak{t} \rangle}{\text{Parameter}(\text{Identifier}(i), \mathfrak{t}) \vdash_{\langle i \mapsto \epsilon \rangle \Gamma} \epsilon \quad \text{where} \quad \epsilon = \langle \text{Symbol}(i, \tau), \tau \rangle}$$

Function elaboration

$$\frac{\mathbf{t} \vdash_{\Gamma} \langle \tau, \mathfrak{h} \rangle \quad \mathbf{p}_k \vdash_{\Gamma_k} \langle \tau_k, \mathfrak{h} \rangle \quad k = 1..n \quad u \vdash_{\Gamma_{n+1}}^{\tau} e}{\text{FunDef}(\text{Identifier}(i), \mathbf{t}, \vec{\mathbf{p}}, u) \vdash_{\langle i \mapsto \epsilon \rangle \Gamma} \epsilon}$$

where

$$\epsilon = \langle \text{Bind}(i, \tau', \text{Lambda}(\vec{i}_k; e)), \tau' \rangle$$

$$\tau' = (\vec{\tau}_k) \rightarrow \tau$$

$$\Gamma_1 = \langle i_1 \mapsto \langle \text{Symbol}(i_1, \tau_1), \tau_1 \rangle \rangle \Gamma$$

$$\Gamma_2 = \langle i_2 \mapsto \langle \text{Symbol}(i_2, \tau_2), \tau_2 \rangle \rangle \Gamma_1$$

$$\vdots = \vdots$$

$$\Gamma_{n+1} = \langle i \mapsto \langle \text{Symbol}(i, \tau'), \tau' \rangle \rangle \Gamma_n$$

Statement elaboration

- ▶ Expression statement

$$\frac{x \vdash_{\Gamma} \langle e, \tau \rangle}{ExprStmt(x) \vdash_{\Gamma}^{\bullet} \langle e, \tau \rangle}$$

- ▶ Conditional statement

$$\frac{\mathbf{x} \vdash_{\Gamma} \langle e, bool \rangle \quad \mathbf{u}_1 \vdash_{\Gamma}^{\tau} \langle e_1, \tau_1 \rangle \quad \mathbf{u}_2 \vdash_{\Gamma}^{\tau} \langle e_2, \tau_2 \rangle}{IfStmt(e, \mathbf{u}_1, \mathbf{u}_2) \vdash_{\Gamma}^{\tau} \langle If(e, e_1, e_2), void \rangle}$$

- ▶ Return statement

$$\frac{\mathbf{x} \vdash_{\Gamma} \langle e, \tau \rangle}{RetStmt(\mathbf{x}) \vdash_{\Gamma}^{\tau} \langle Return(e), \tau \rangle}$$

Statement elaboration

- ▶ Variable definition

$$\frac{\mathbf{t} \vdash_{\Gamma} \langle \tau, \mathbf{t} \rangle \quad \mathbf{x} \vdash_{\langle i \mapsto \langle \text{Symbol}(i, \tau), \tau \rangle \rangle \Gamma} \langle e, \tau \rangle \quad i \notin \text{dom } \Gamma_1}{\text{VarDef}(\text{Identifier}(i), \mathbf{t}, \mathbf{x}) \vdash_{\langle i \mapsto \langle \text{Bind}(i, \tau, e), \tau \rangle \rangle \Gamma}^{\bullet} \text{Bind}(i, \tau, e)}$$

where Γ_1 is the most recent lexical scope

$$\Gamma = \Gamma_1 \stackrel{\leftarrow}{\oplus} \Gamma_2$$

- ▶ Compound statements (local blocks)

$$\frac{\mathbf{u}_1 \vdash_{\Gamma_1}^{\tau} \langle e_1, \tau_1 \rangle \quad \cdots \quad \mathbf{u}_n \vdash_{\Gamma_n}^{\tau} \langle e_n, \tau_n \rangle}{\text{CmpdStmt}(\mathbf{u}_1, \dots, \mathbf{u}_n) \vdash_{\Gamma}^{\tau} \langle \text{Block}(e_1, \dots, e_n), \text{void} \rangle}$$

where Γ_k is obtained from Γ_{k-1} by adding at most one binding and $\Gamma_0 = \cdot \stackrel{\leftarrow}{\oplus} \Gamma$