# JATIN KALSI

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### Skills

Programming: Java, Python, JavaScript, TypeScript, Ruby Web & Databases: HTML, CSS, Node.js, SQL, PostgreSQL Frameworks: React.js, Express.js, Ruby on Rails, Bootstrap

Tech: Git/Github, Insomnia, Visual Studio Code, Intellij, Eclipse, Trello

### Education

**Concordia University** 

Montreal, QC

Bachelor's in Computer Science

2022 - 2025

 $\cdot$  Member of the **Software Engineering and Computer Science Society** 

**CEGEP Vanier College** 

Montreal, QC

Associate's in Computer Science and Mathematics (3.6 GPA)

2020 – 2022

• Relevant Courses: Object-Oriented Programming, Data Structures & Algorithms, GUI Development

## **Projects**

Social Media Site

Jul 2022

Personal Project [GitHub] [Website]

- Built a social media platform inspired by features of Reddit and Twitter using MVC architecture
- · Added **CRUD** functionality for creating new communities, posts, and comments
- Developed features for liking and subscribing to communities, posts, and comments
- Used ORM (Active Record) with schema migrations for data access
- Implemented user authentication with hashed passwords for data security
- · Used: Ruby, Ruby on Rails, PostgreSQL, Bootstrap, deployed using Heroku

### **Music Album REST API**

Jun 2022

Personal Project [GitHub] [Website]

- Developed a **REST API** that stores music artists and albums alongside their descriptions
- Implemented MVC design pattern to structure data neatly and efficiently
- Tested CRUD API endpoints using Insomnia and used Axios for API fetching
- Used ORM (Sequelize) in PostgreSQL for data access
- · Used: React.js, Node.js, Express.js, PostgreSQL, deployed using Heroku

### **Physics Simulation**

Jan - May 2022

CEGEP Coursework: Semester long project [GitHub]

- Led a team of 4: organized meetings, delegated tasks, fixed teammates' bugs, etc. Attained 100%
- Utilized **Agile** methodologies with **Kanban** boards using Trello
- Implemented mathematical calculations/formulae of the physics concept into the simulation
- Designed the overall app concept and layout, including all windows and screens shown to the user
- · Used: Java, JavaFX, CSS

#### Video Game Deals API

Jun 2022

Personal Project [GitHub] [Website]

- · Created a website that allows users to find the cheapest deals on games using the CheapShark API
- Tested API endpoints using Insomnia and used async/await for API fetching
- · Used: React.js, TypeScript, deployed using Google Firebase