

# JATIN KALSI

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[Website](#) | [LinkedIn](#) | [GitHub](#)

## Skills

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Programming: Java, C#, Python, JavaScript, TypeScript, Ruby  
Web & Databases: HTML, CSS, Node.js, SQL, PostgreSQL, SQL Server (SSMS)  
Frameworks: React.js, Express.js, ASP.NET/ASP.NET Core, Ruby on Rails, Bootstrap  
Tech: Git, Postman, Visual Studio, Visual Studio Code, IntelliJ, Eclipse, Trello

## Education

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### Concordia University

Bachelor's in Computer Science

Montreal, QC  
2022 – 2025

- Member of the **Software Engineering and Computer Science Society**

### CEGEP Vanier College

Associate's in Computer Science and Mathematics (**3.6 GPA**)

Montreal, QC  
2020 – 2022

- **Relevant Courses:** Object-Oriented Programming, Data Structures & Algorithms, GUI Development

## Projects

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### Social Media Site

Jul 2022

Personal Project [[GitHub](#)] [[Website](#)]

- Built a social media platform inspired by features of Reddit and Twitter using **MVC** architecture
- Added **CRUD** functionality for creating new communities, posts, and comments
- Developed features for liking and subscribing to communities, posts, and comments
- Used ORM (Active Record) with migrations for data access
- Implemented **user authentication** with hashed passwords for data security
- **Used: Ruby, Ruby on Rails, PostgreSQL, Bootstrap, deployed using Heroku**

### Music Album REST API

Jun 2022

Personal Project [[GitHub](#)] [[Website](#)]

- Developed a **REST API** that stores music artists and albums
- Implemented **MVC** design pattern to structure data neatly and efficiently
- Used ORM (Sequelize) in PostgreSQL for data access
- Tested **CRUD** API endpoints using Postman and used Axios for API fetching
- **Used: React.js, Node.js, Express.js, PostgreSQL, Bootstrap, deployed using Heroku**

### Physics Simulation

Jan – May 2022

CEGEP Coursework: Semester long project [[GitHub](#)]

- Led a team of 4: organized meetings, delegated tasks, fixed teammates' bugs, etc. Attained **100%**
- Utilized **Agile** methodologies with **Kanban** boards using Trello
- Implemented mathematical calculations/formulae of the physics concept into the simulation
- Designed the overall app concept and layout, including all windows and screens shown to the user
- **Used: Java, JavaFX, CSS**

### Video Game Deals API

Jun 2022

Personal Project [[GitHub](#)] [[Website](#)]

- Created a website that allows users to find the cheapest deals on PC games using the CheapShark API
- **Used: React.js, TypeScript, deployed using Google Firebase**