

O O T - Lab

```

1) #include <stdio.h>
#include <math.h>
void main ()
{
    int a, b, c, d;
    d = 1;
    while (d == 1)
    {
        printf ("Enter two numbers: \n");
        scanf ("%d %d", &a, &b);
        printf ("Choose number for respective operation \n");
        printf ("1. Addition \n 2. Subtraction \n 3. Multiplication \n 4. division \n 5. Greatest number \n 6. Smallest number \n 7. equality \n 8. Not equal \n 9. Remainder \n 10. Average \n");
        scanf ("%d", &c);
        switch (c)
        {
            case 1: printf ("sum = %d \n", a+b);
                    break;
            case 2: printf ("difference = %d \n", a-b);
                    break;
            case 3: printf ("product = %d \n", a*b);
                    break;
            case 4:
                    if (b != 0) {
                        printf ("Quotient = %d \n", a/b);
                    }
                    else {

```

```

printf ("invalid operations \n");
}
break;
Case 5:
if (a > b) {
    printf ("%d > %d \n", a, b);
}
else {
    printf ("%d > %d \n", b, a);
} break;
Case 6:
if (a < b) {
    printf ("%d < %d \n", a, b);
}
else {
    printf ("%d < %d \n", b, a);
} break;
Case 7: if (a == b) {
    printf ("The numbers are equal \n");
}
break;
Case 8: if (a != b) {
    printf ("The numbers are not equal \n");
}
break;
Case 9: printf ("Remainder = %d \n", a % b);
break;
Case 10: printf ("average = %d \n", (a + b) / 2);
break;
default: printf ("Invalid input \n");
}
}
}

```



```

2> #include <stdio.h>
#include <math.h>
int sumaver (int n1, int n2);
void printeren (int n1, int n2);
int main ()
{
    int a, b, c, ag, n1, n2;
int n1, n2
    printf ("Enter any three numbers\n");
    scanf ("%d %d %d", &a, &b, &c);
    if (a > b && b > c) {
        n1 = a;
        if (b > c) {
            n2 = b;
        }
        else {
            n2 = c;
        }
    }
    else if (b > c) {
        n1 = b;
        if (a > c) {
            n2 = a;
        }
        else {
            n2 = c;
        }
    }
    else {
        n1 = c;
        if (a > b) {
            n2 = a;
        }
    }
}

```

```
else {
```

```
    n2 = 6;
```

```
}
```

```
}
```

```
sumaver (n1, n2);
```

```
printeren (n1, n2);
```

```
avg = sumaver (n1, n2);
```

```
printf ("The average is %d", avg);
```

```
return 0;
```

```
}
```

```
sumaver (int n1, int n2)
```

```
{
```

```
    float sum avg;
```

```
    int sum;
```

```
    sum = n1 + n2;
```

```
    avg = (n1 + n2) / 2;
```

```
    printf ("The sum is %d\n", sum);
```

```
    return avg;
```

```
}
```

```
printeren (int n1, int n2)
```

```
{
```

```
    int i; int i;
```

```
    for (i = n2 + 1; i < n1; i++)
```

```
    {
```

```
        if (i % 2 == 0) {
```

```
            printf ("%d\n", i);
```

```
        }
```

```
    }
```

```
}
```