



B V RAJU INSTITUTE OF TECHNOLOGY

(UGC Autonomous)

Vishnupur, Narsapur, Medak District

Department of Computer Science and Engineering

Mini Project – First Review (2022 Batch)

Title : REAL TIME THINGS IDENTIFICATION USING YOLOv8 AND FLASK

By:

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Guided By:

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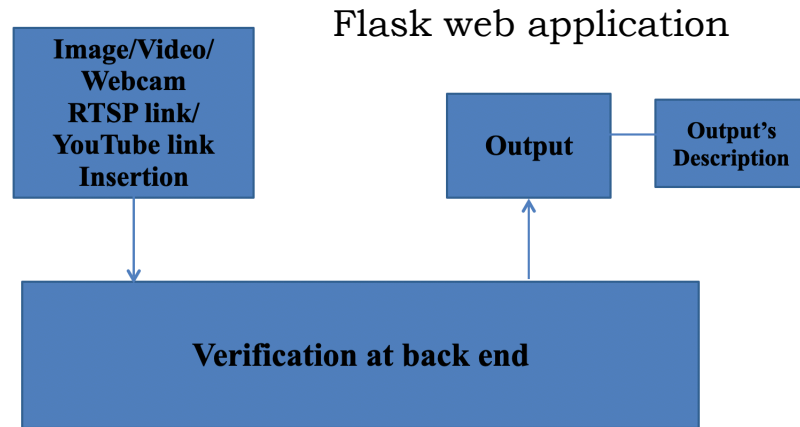
- Overview of 0th Review
- Recommendations & Suggestions by panel member in 0th Review.
- Proposed System Architecture diagram
- Proposed Flow diagram (Flow Chart, which you kept in the proposal document)
- Proposed Data Flow diagram
- Proposed List of Modules
- Proposed Algorithm Working Steps.
- UML Diagrams (Use Case, Class Diagram, Sequence Diagram, Activity Diagram)
- Expected Results in the Proposed Model.

•Short points about topics presented in 0th review.

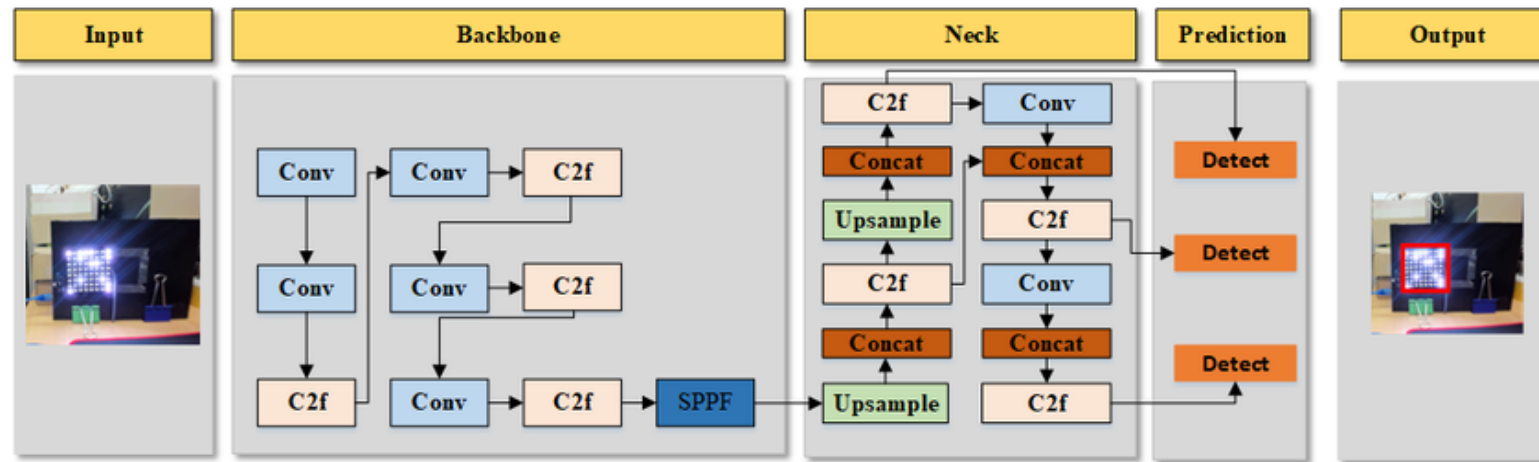
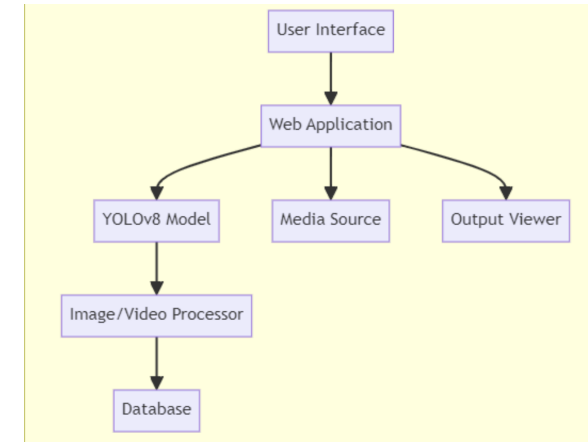
1. Project Overview – A web-based real-time object detection platform using YOLOv8 and Flask, supporting images, videos, and live streams with user-friendly customization options.
2. Problem Statement – Existing object detection systems are either too complex or expensive; this project aims to provide an accessible, real-time, and customizable solution.
3. Objectives – Develop an intuitive web app with real-time object detection and pose estimation, allowing users to adjust parameters and process multiple media formats.
4. Proposed Model – Features real-time processing, bounding box overlays, customization settings, and a simple UI for uploading media and tuning detection accuracy.
5. Applications – Can be used in security, robotics, surveillance, and augmented reality, providing an efficient and scalable solution for various real-world detection tasks.

S.NO	Recommendations & Suggestions given by panel	Changes made by member as per suggestions
1	Study base paper thoroughly	selected and Studied the recent published base paper
2	Learn models related to your project	Researched about how yolov8 object detection is possible
3	Comparison about the present proposed model and existing models	YOLOv8 is better than YOLOv7 because it offers improved accuracy across various model sizes, faster detection speeds, a more flexible architecture

Proposed Architecture diagram

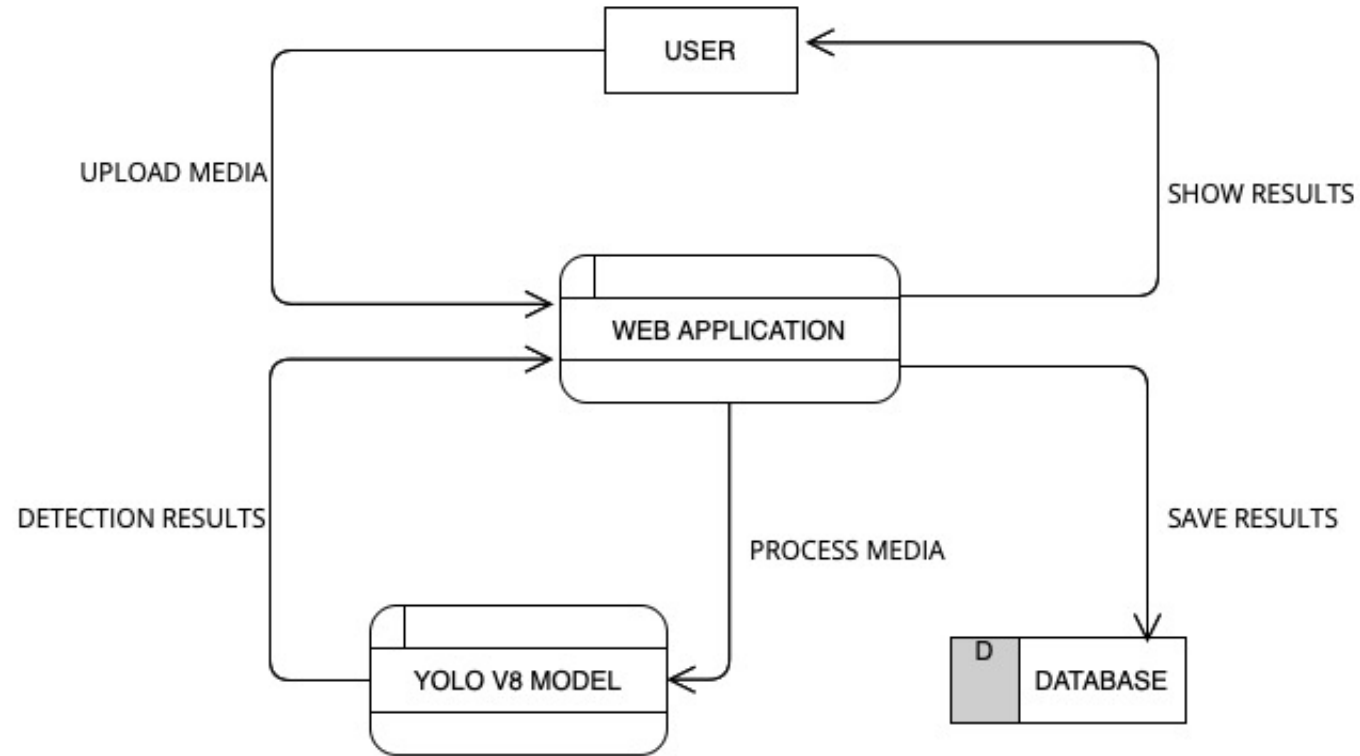


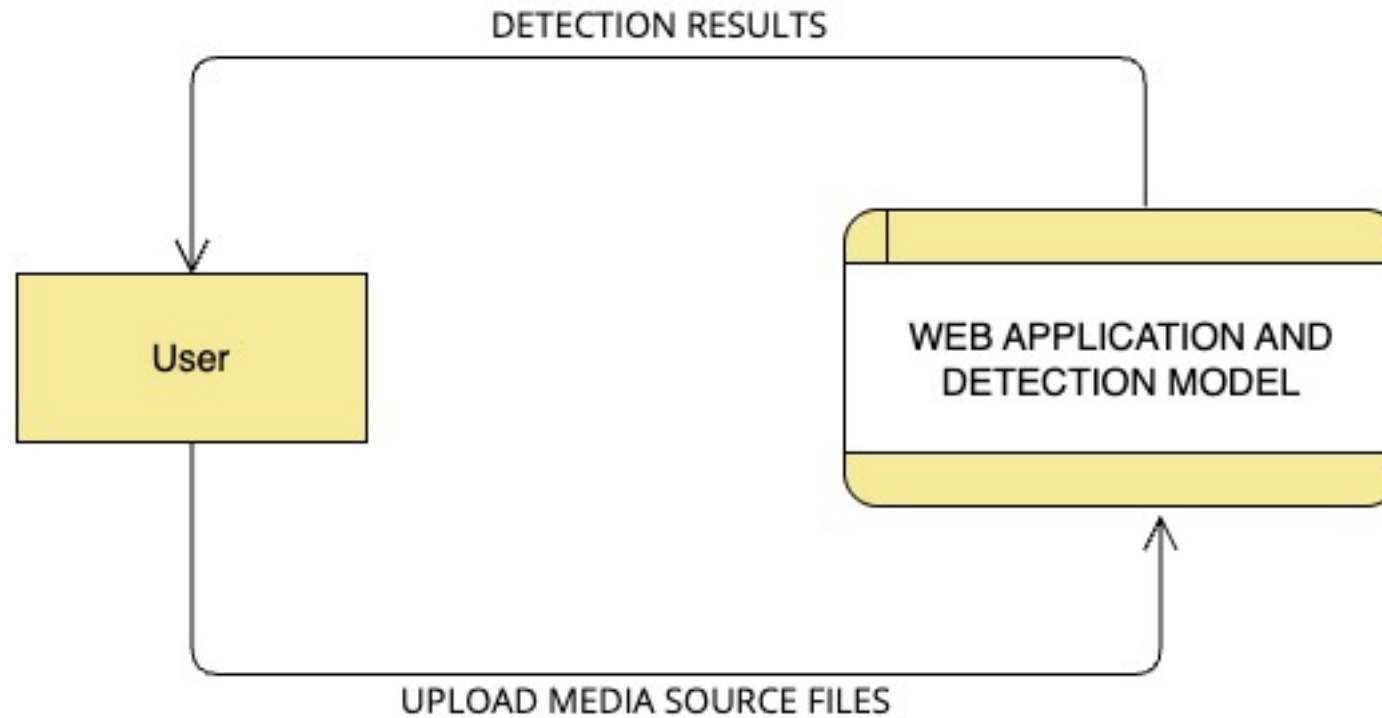
Proposed system architecture

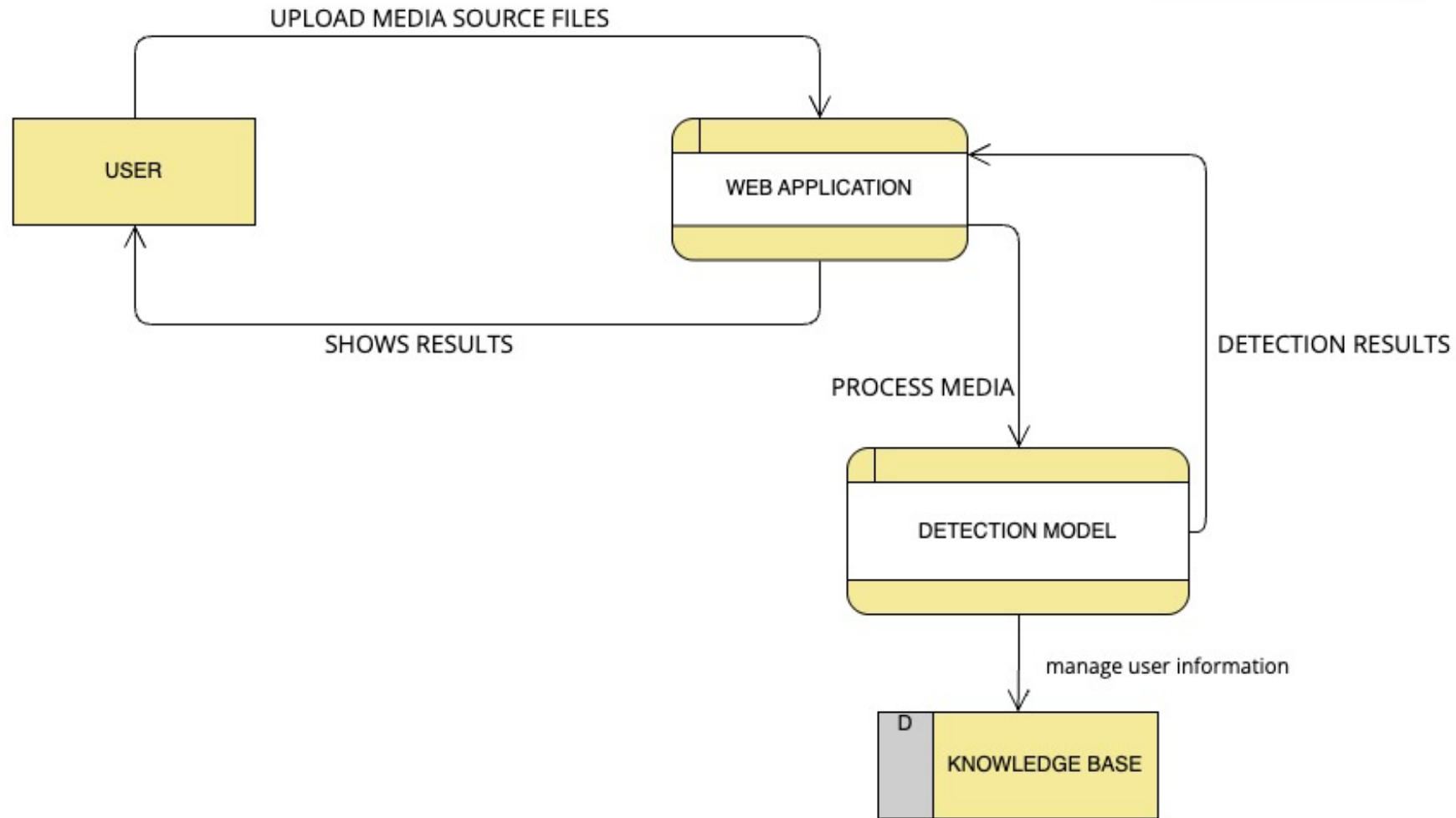


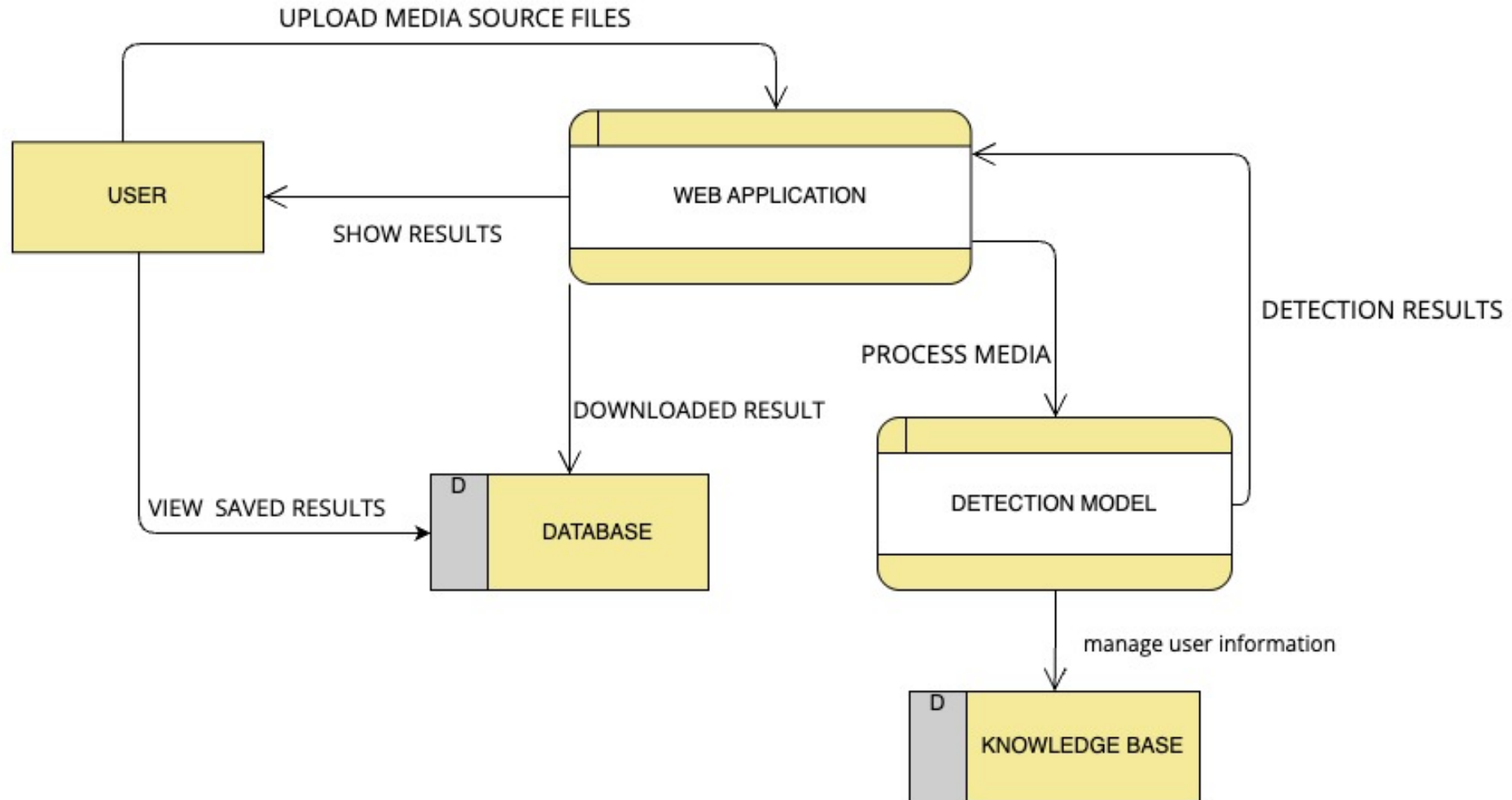
YOLO v8 architecture

PROPOSED FLOW DIAGRAM







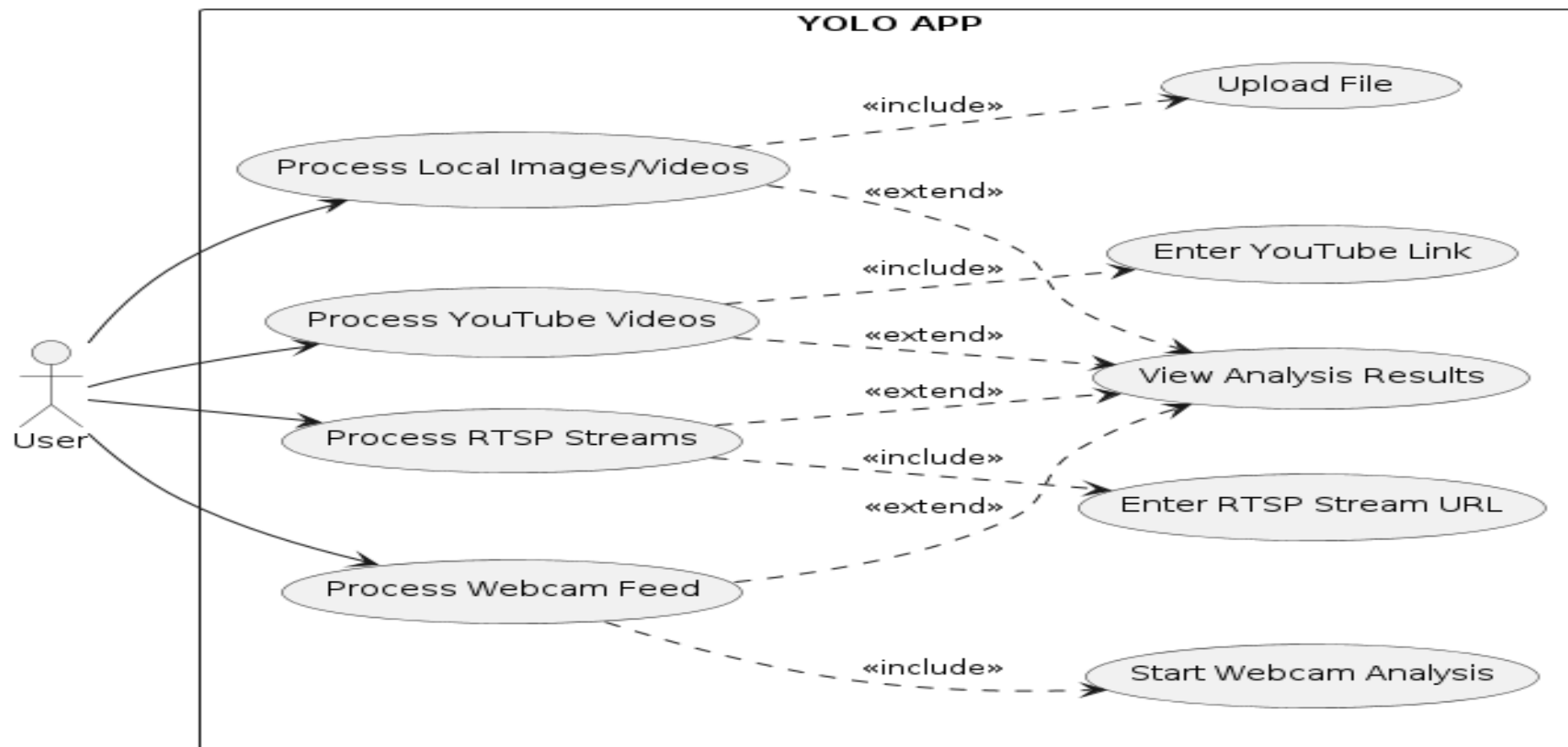


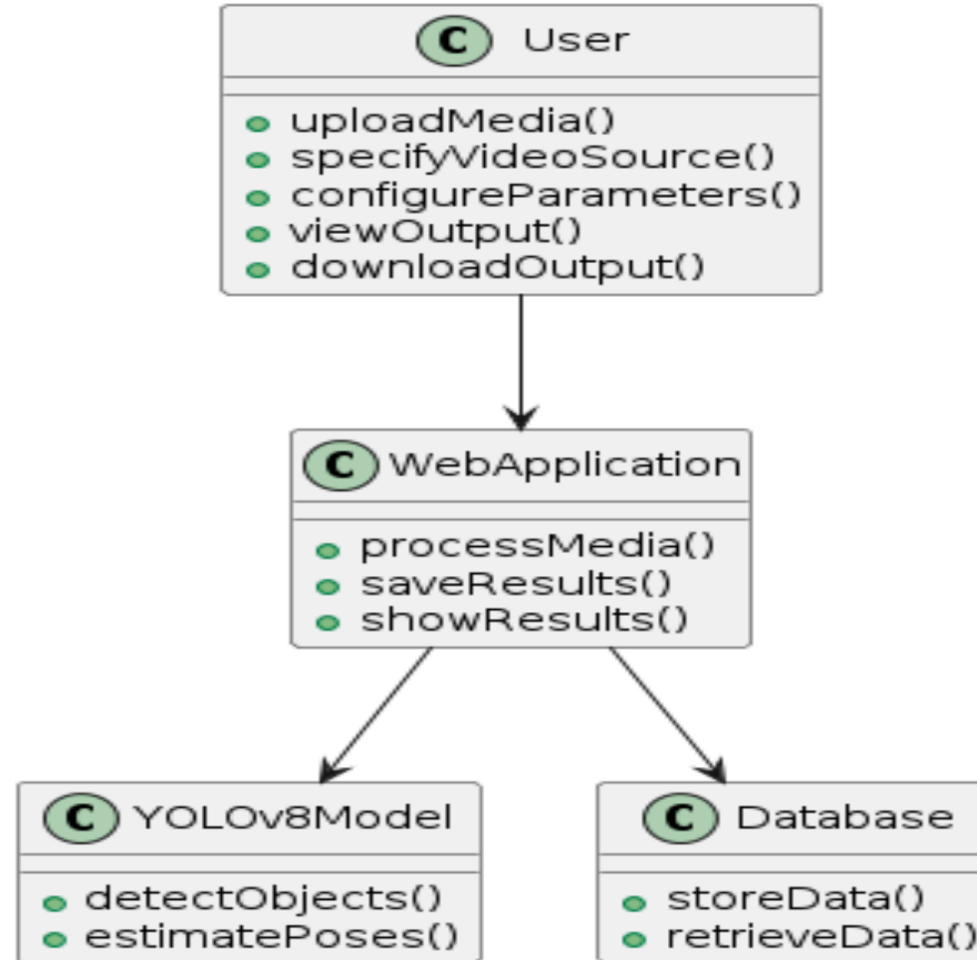
- 1. User Interface Module:** This module handles the interaction between the user and the system. It provides a user-friendly interface for uploading images, videos, or specifying video sources (e.g., YouTube, RTSP, webcam)
- 2. Media Processing Module:** This module is responsible for preprocessing the uploaded media (images, videos, or live streams) before passing it to the YOLOv8 model.
- 3. YOLOv8 Model Integration Module:** This module integrates the YOLOv8 model into the system for object detection, image classification, and human pose estimation.
- 4. Detection and Pose Estimation Module:** This module processes the output from the YOLOv8 model and overlays the detection results (bounding boxes, skeletons) on the input media.
- 5. Database Module:** This module stores processed data, results, and user information for future retrieval and analysis.
- 6. Web Application Framework Module:** This module manages the overall web application using flask, including routing, media processing, and interfacing with the YOLOv8 model.
- 7. Security and Privacy Module:** This module ensures the security and privacy of user-uploaded media and detection results.
- 8. Performance Optimization Module:** This module ensures the system performs efficiently, providing real-time or near-real-time processing capabilities.

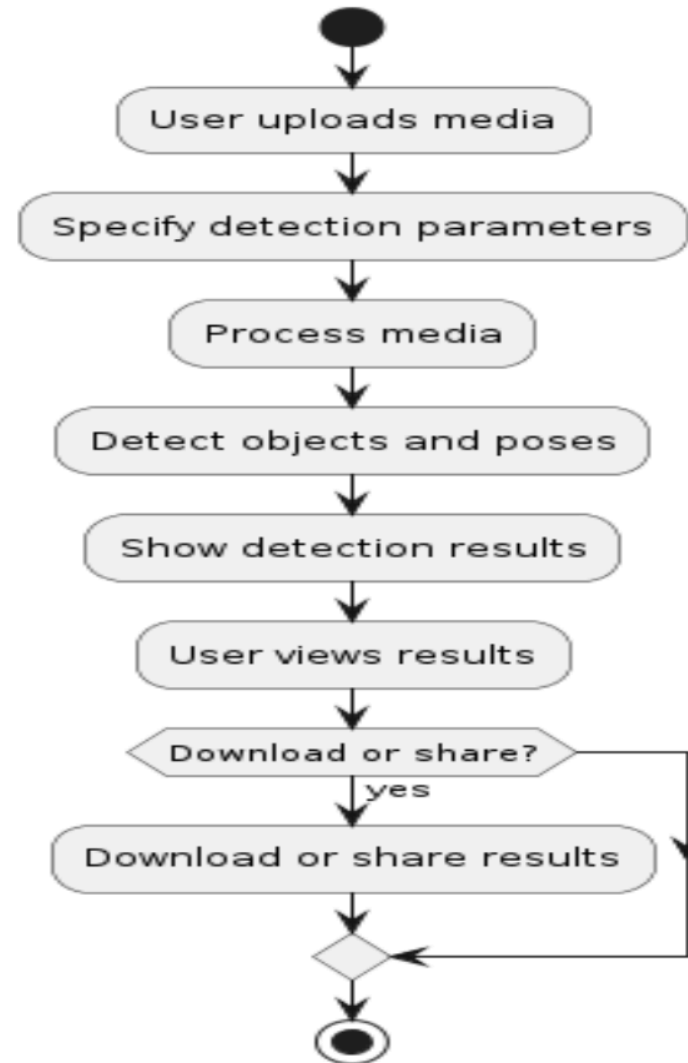
Flow of the Algorithm

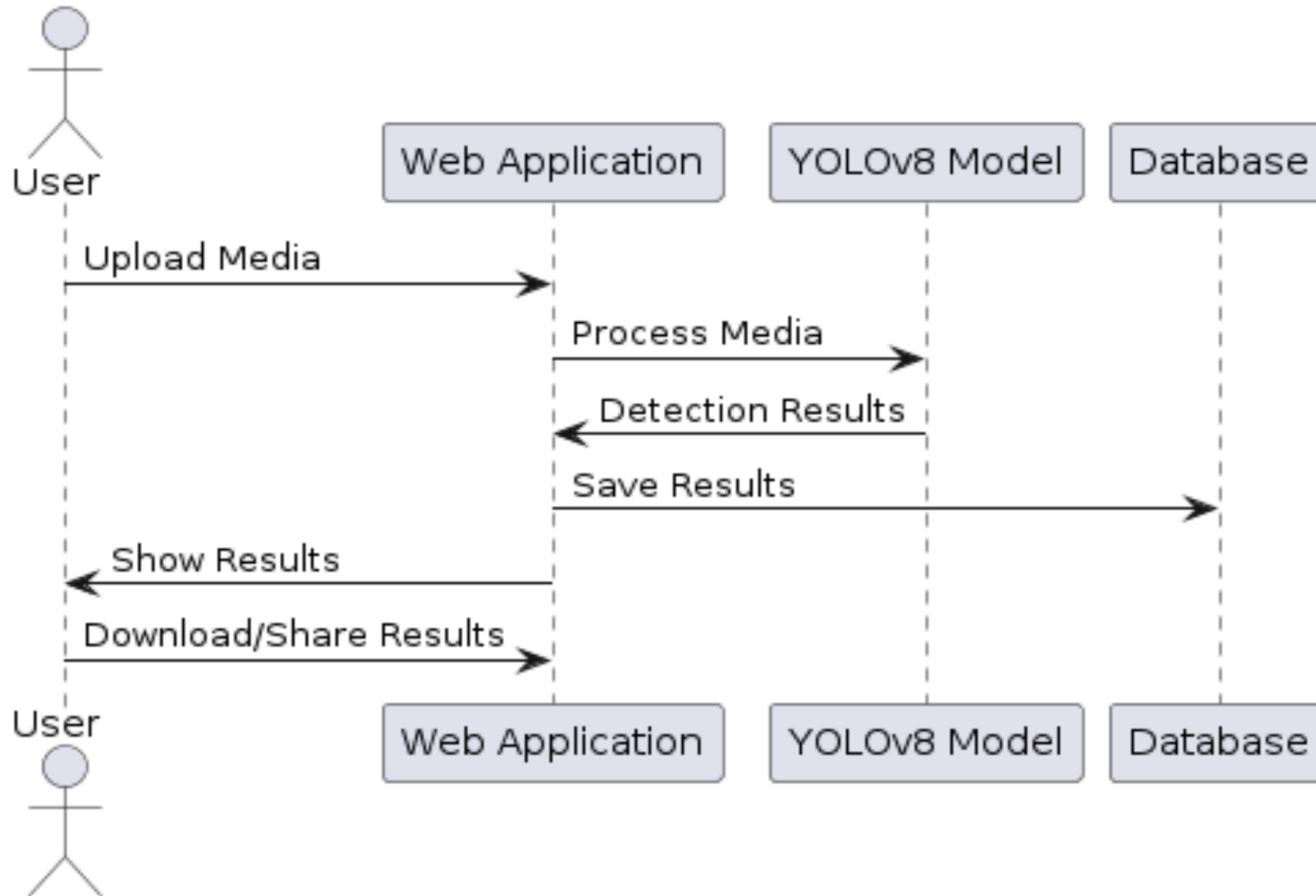
- 1.User Interaction:**The user uploads media(images or videos) or specifies a video source (e.g., YouTube link, RTSP stream, or webcam feed) through the web interface.
- 2.Preprocessing:**Prepare the input data for the YOLOv8 model by performing necessary preprocessing steps (resizing, normalization, etc.).
- 3.Model Inference:**The preprocessed media is passed through the YOLOv8 model for detection, classification, or pose estimation.
- 4.Post-Processing:**Refine the model's output to improve accuracy and usability.The model's output is refined using NMS and threshold filtering.
- 5.Visualization:**The results are overlaid on the input media and displayed to the user web interface.
- 6.Output:**The user can download or share the processed results.Enables users to retain and share detection results.Supports multiple output formats for flexibility.

UML Diagram:-Use Case Diagram









Metric	Proposed System (YOLOv8)	YOLOv7	Faster R-CNN	OpenPose
Accuracy (mAP)	56.8% (COCO dataset)	55.2%	53.5%	N/A
Speed (FPS)	83 FPS	67 FPS	7 FPS	22 FPS
Resource Usage	4.5 GB GPU memory	5.2 GB	8.1 GB	6.8 GB
Scalability	50+ concurrent users	30+ users	10+ users	15+ users
Pose Estimation (AP)	72.5% AP	N/A	N/A	74.3% AP
Training Time	12 hours	14 hours	20 hours	18 hours
Input Source Support	5 input sources	3 sources	2 sources	2 sources
Output Options	4 output formats	2 formats	2 formats	2 formats

References (Min 10 Reference in chronological order)

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Thank You