Transforming Equations to Latex

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MCL 775: Special Topics in Industrial Engineering

Presentation Overview

1 Problem Statement

2 Code

3 Implementation and Results

Objective

Task: Convert images of mathematical expressions into LaTeX code.

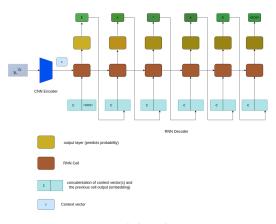


Figure: Model Architecture

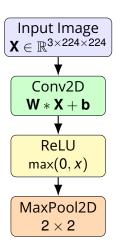
Data transformation

```
self.data = self.data.head(maxSamples)
def __getitem_(self, idx):
    img_path = os.path.join(self.image_dir, img_name)
        image = Image.open(img_path).convert('RGB')
transforms.Resize((224, 224)),
transforms.Normalize(mean=[0.485, 0.486], 0.486], std=[0.229, 0.224, 0.225]) # ImageNet stat's mean and std deviation
transforms.Resize((224, 224)),
transforms.Normalize(mean=[0.485, 0.456, 0.486], std=[0.229, 0.224, 0.225]) # ImageNet stats
```

Figure: Transformation

```
for _, formula in train_data:
   vocab.update(formula)
word to index = {word: i+3 for i, word in enumerate(vocab)}
word_to_index["<pad>"] = 0
word to index["<sos>"] = 1
index_to_word = {idx: word for word, idx in word_to_index.items()}
vocab size = len(word to index)
print(f"Vocabulary size: {vocab size}")
def collate fn(batch):
   images, formulas = zip(*batch)
   valid samples = []
   for i, imp in enumerate(images):
        if img is not None and not torch.isnan(img).any():
            valid samples.append(i)
   if len(valid_samples) < len(images):
       print(f"Warning: {len(images) - len(valid_samples)} invalid images removed from batch")
        formulas = [formulas[i] for i in valid samples]
       seq = [word_to_index["<sos>"]]
            seq.append(word to index.get(word, word to index["<unk>"]))
       seq.append(word_to_index["<eos>"])
        sequences.append(torch.tensor(seq))
   padded_sequences = pad_sequence(sequences, batch_first=True, padding_value=word_to_index("<pad>"])
    return images, padded sequences
```

Convolutional Block: Conv → ReLU → Pooling



Mathematics:

• Convolution:

$$y_{i,j,k} = \sum_{c=1}^{C} \sum_{m,n} W_{k,c,m,n} \cdot X_{c,i+m,j+n} + b_k$$

X: input, W: filter, b: bias, i, j: spatial pos, k: output channel, c: input channel, m, n: kernel offset, C: input channels total

• ReLU:

$$f(x) = \max(0, x)$$

 Max Pooling: Downsamples by taking max in 2 x 2 regions

Encoder



Figure: ResNet 34 based encoder

- Pretrained ResNet34 used for feature extraction.
- ResNet introduces Residual Connections, allowing input to bypass intermediate layers.
- Prevents the vanishing gradient.
- 33 convolutions layers
- 2 pooling layers.
- ReLU activation is applied after every convolutional layer.
- The architecture uses 16 residual blocks, each containing 2 convolutions, totaling 32 convolutions.
- AdaptiveAvgPool resizes output to fixed (7, 7) spatial size.
- Linear layer projects 512-dim features to desired encoded_dim.
- Mean-pooled context vector
 (batch_size, encoded_dim) used to
 initialize decoder.

Attention Mechanism



Figure: Attention Mechanism

- Project encoder outputs and decoder hidden state into the attention space.
- Add the projected vectors to compute relevance scores for each image region.
- Apply ReLU to introduce non-linearity.
- Compress each region's score into a scalar using a linear layer.
- Normalize scores using softmax to get attention weights over image regions.
- Compute the context vector as a weighted sum of image features using these attention weights.

Embedding Layer

What is an Embedding?

- Maps token indices (e.g. \frac, x) to dense vectors.
- Learns meaningful representations during training.

Embedding Overview

Aspect	Details
Form	Matrix $E \in \mathbb{R}^{V \times D}$
Token Embedding	Row E_i = embedding for token i
Initial Values	Random at start
Training	backpropagation
Usage	embedding(token_index) returns E_i
Goal	Capture similarity between tokens

Example: $\frac \to [0.12, -0.88, ..., 0.03]$



LSTM: Long Short-Term Memory

What is an LSTM?

- A type of Recurrent Neural Network (RNN) designed to handle long-term dependencies.
- Maintains two states: hidden state (h_t) and cell state (C_t).
- Uses gates to control the flow of information.

LSTM Cell Components

Component	Role
h_t	Hidden state (short-term memory)
C_t	Cell state (long-term memory)
f_t	Forget gate: discard irrelevant info
i_t	Input gate: select what to add
\tilde{C}_t	Candidate memory: new proposed info
o_t	Output gate: decide final output

LSTM can learn what to remember, forget, and output.



Attention Decoder

```
mard(self, encoder_cut, encoded_captions, caption_lemonts;
```

Figure: foward function

- Sort captions by length.
- Convert LaTeX tokens to dense vectors using embedding layer.
- Initialize hidden states with average encoder output.
- For each time-step t:
 - Compute attention weights and context vector.
 - Apply gating mechanism.
 - Concatenate embedding and attention-weighted encoding.
 - Pass through LSTM.
 - Output vocabulary scores.
- Return: Predictions, attention weights, sorted captions, and decode lengths.

Training Loop

Pseudocode (Training per Batch) [H] (images, formulas) in loader Move data to

device optimizer.zero_grad() $(enc_out, \mu) \leftarrow encoder(images) \\ (h, c) \leftarrow zeros(batch_size, hidden_size) \\ input \leftarrow <sos> token for all samples loss \\ \leftarrow 0 \\ t = 1 \text{ sequence_length embed} \\ \leftarrow embedding(input) \\ (context, \alpha) \leftarrow attention(enc_out, h) \\ lstm_in \leftarrow [embed || context] \\ (h, c) \leftarrow LSTMCell(lstm_in, (h, c)) \text{ logits} \\ \leftarrow out(h) \text{ output} \leftarrow \log_softmax(logits) \\ loss += \text{NLLLoss}(output, target[:, t]) \text{ input} \leftarrow$

loss.backward() clip gradients of encoder and decoder optimizer.step()

teacher forcing or predicted token

Explanation

- encoder: Extracts spatial image features.
- embedding: Converts input tokens to dense vectors.
- attention: Dynamically focuses on encoder output at each step.
- LSTMCell: Processes current token + visual context.
- **log_softmax:** Converts decoder output to log-probabilities.
- NLLLoss: Compares predicted log-probs with true token.
- Teacher Forcing: Randomly feeds true token instead of predicted one.
- **clip gradients:** Prevents exploding gradients for stable training.
- optimizer.step: Updates model weights using gradients.

Evaluate Function Overview

```
encoder.eval()
progress_bar = tqdm(enumerate(loader), total=lem(loader), desc="Evaluating")
    for idx, (images, formulas) in progress bar:
       images = images.to(device)
           if token_idx == word_to_index["(eos>"]
               actual_formula.append(index_to_word[token_idx])
       predicted formula = predict formula(images, encoder, decoder)
               bles a sentence bles([actual formula], predicted formula, amouthing functionssmoothie)
       bleu_scores.append(bleu)
       avg_bleu = sum(bleu_scores) / len(bleu_scores)
       progress_bar.set_postfix(bleu:f*{avg_bleu:.4f}*)
average bleu = sum(bleu scores) / len(bleu scores) if bleu scores else 8
```

Purpose of evaluate Function:

- Assesses model performance on the test dataset.
- Uses trained encoder decoder to predict formulas.
- Compares predictions with ground truth formulas.
- Calculates BLEU score for each sample.
- Returns the average BLEU score across the test set.
- Prints examples to provide qualitative feedback.

Training Loop Overview

```
for epoch in range(num_epochs):
    print(f"\nEpoch (epoch+1)/(num epochs)")
   train_loss = train_epoch(encoder, decoder, train_loader, optimizer, criterion)
   bleu - evaluate(encoder, decoder, test loader)
       best bleu = bleu
                 der': encoder.state dict().
                  er': decoder.state dict()
                  izer': optimizer.state_dict();
        torch.save(checkpoint, f"best model epoch(epoch+1) bleu(bleu:.4f).pth")
             oder': encoder.state_dict().
                ": decoder.state dict().
        'optimizer': optimizer.state dict(),
    torch.save(checkpoint, f"checkpoint epoch(epoch+1).pth"
print(f"Training complete. Best model was at epoch (best_epoch) with BLEU score (best_bleu:.4f)";
```

Training and Evaluation:

- Model trains over multiple epochs.
- Each epoch:
 - Trains using train_epoch().
 - Evaluates with BLEU score
 - Adjusts learning rate via scheduler.

Checkpointing:

 Best BLEU model is saved with full state.

Final Output:

Prints best epoch and BLEU score

Performance Metrics

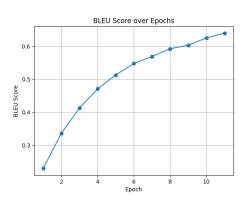
Loss Function (Negative Log-Likelihood - NLLLoss)

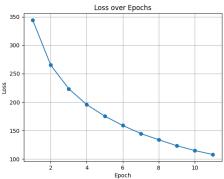
- Measures how well the predicted token probabilities match the target sequence.
- Computes the log loss between predicted probabilities and true tokens.
- Ignores padding tokens using ignore_index = <pad>.
- Lower loss indicates better performance during training.

BLEU Score (Bilingual Evaluation Understudy)

- Evaluates the quality of generated sequences against reference outputs.
- Based on n-gram precision (1-gram to 4-gram matches).
- Includes a *brevity penalty* to penalize overly short outputs.
- **Score range:** 0.0 (no match) to 1.0 (perfect match).
- Commonly used in translation and text generation tasks.

Results





Results

```
Sample 4451:
Actual: $ b { \mu } \longrightarrow b { \mu } - s { \mu }
Predicted: $ g _ { \mu } \rightarrow \delta _ { \mu } - B _
{ \mu } , $
BLEU Score: 0.4316
Sample 5341:
Actual: $ \delta \varphi ^ { r s } = \left[ \eta _ { i } ^
{ \mu } \eta _ { j } ^ { \nu } \delta ^ { i r } \delta ^ { j s } -
(\eta { o } ^ { \mu } \eta { i } ^ { \nu } - \eta { o } ^
{\nu }\eta { i } ^ {\mu } ) \frac { \delta ^ { i r } \delta ^
{ j s } p ^ { j } } { p ^ { o } + \sqrt { p ^ { 2 } } } \right] \delta \omega _ { \mu \nu } . $
Predicted: $ \delta ^ { \mu } \varphi ^ { \mu } = \delta { i i } ^
{ a } \delta ^ { \mu } \delta ^ { \mu } - \partial _ { i } ^ { \mu }
- \partial { i } ^ { \mu } - \frac { \partial ^ { \mu } }
{ \partial { \bf p } } ^ { \mu } } { \mu ^ { \mu } } { \partial
{ { \mu } } { \mu } } { { \mu } } }
BLEU Score: 0.2431
Sample 6231:
Actual: $ I = I _ { + } + I _ { - } = \frac { 2 \pi } { \vert
\lambda \vert ^ { 2 } \vert a \vert ^ { 2 } } . $
Predicted: $ I = L _ { + } + \frac { 2 \pi } { 1 | | | | | | | ^
{2}}.$
BLEU Score: 0.3888
Sample 7121:
Actual: $ D _ { + } ( G ^ { - 1 } \dot { G } ) = 0 = \bar { D } _
{ + } ( G ^ { - 1 } \dot { G } ) , $
Predicted: $ D _ { + } ( G ^ { + } ) = 0 . $
BLEU Score: 0.1661
Sample 8011:
Actual: $ { \cal C } = \sigma ^ { 2 } \otimes C \otimes \rho ^
Predicted: $ { \cal G } = \sigma ^ { 2 } \otimes \otimes \otimes
{ 0 } \otimes { 0 } $
BLEU Score: 0.4158
Sample 8901:
Actual: $ V ( \vec { \varphi } ^ { 2 } ) = \frac { \mu ^ { 2 } }
{ 2 } \vec { \varphi } ^ { 2 } + \frac { \lambda } { 4 } ( \vec
{\varphi } ^ (2 } ) ^ (2 } $
Predicted: $ V ( \vec { \varphi } ^ { 2 } ) = \frac { d ^ { 2 } }
(2) \varphi ^ (2) + \frac ( \lambda ) (4) ( \varphi ^ (2) )
^ (2) $
BLEU Score: 0.7485
```

Figure: After Epoch 2

```
Sample 4451:
Actual: $ b _ { \nu } \longrightarrow b _ { \nu } - s _ { \nu } \, $
} Predicted: $ b _ { \nu } \rightarrow b _ { \nu } - s _ { \nu } \, $
```

Sample 6231:

Actual: $S I = I = \{+\} + I = \{-\} = \frac{2 \pi i}{1 \text{ anbda } \text{ vert } \{ 2 \} \text{ is } \{ \text{ vert } 1 \text{ anbda } \text{ vert } \{ 2 \} = 1 \text{ is } \{ 1 \text{ anbda } \text{ is } \{-1\} = 1 \text{ is } \{-1\} = 1 \text{ anbda } \{-1\} = 1 \text{$

Sample 7121:

Sample 8011:

Actual: \$ { \cal C } = \sigma ^ { 2 } \otimes C \otimes \rho ^ { 1 } \$
Predicted: \$ { \cal C } = \sigma ^ { 2 } \otimes C \otimes \rho ^ { 1 } \$
BLEU Score: 1.0000

Sample 8901:

Figure: After Epoch 10



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Thank you