

## Steps to Run

Note: Already selected port is 12000 in both client and server code

**Case1:** If you are using the Makefile then you can simple type **make** and **./server** first, then **./client** in respective terminals

**Case2:** If you are not using the Makefile, then do as follows:

**To run the server:** `g++ -o server server.cpp`

**To run the client:** `g++ -o client client.cpp`

then, **./server** first, then **./client**