<https://www.youtube.com/watch?v=eaIg9Vy5fTU&list=PLLhsXdvz0qjL1HVD2jAtlvoDmS5qj0OvA&index=34&t=0s>

Component Lifecycle Hooks in Angular 6+ | Angular 6 Tutorial in Hindi (2019) [#31]

1. When our component is encountered, angular creates component instance in DOM.
2. During instantiation and after, Angular calls the following lifecycle methods (phases/hooks)
   1. Constructor.
   2. **ngOnChanges(SimpleChanges):**
      1. Executes multiple times
         1. When a new component is instantiated.
         2. Each time, when input bound property’s value change. @Input 🡸 Custom Property
      2. The only hook that takes an argument (**SimpleChanges)**
   3. **ngOnInit()**: Only once when our component is instantiated.
   4. **ngDoCheck()**:
      1. Called Multi-times.
      2. When to call
         1. When a button is clicked.
         2. Some property value is changed.
         3. Any action which renders some part in our component.
   5. **ngAfterContentInit():**
      1. When the content that is projected with **<ng-content**> is initialized.
   6. **ngAfterContentChecked():**
      1. Same as **ngDoCheck()** but this is called when any change is detected inside **<ng-content>**
   7. **ngAfterViewInit():** When the component’s initialization is done completely and view is rendered fully.
   8. **ngAfterViewChecked():** When view the component and its child is fully done/rendered.
   9. **ngOnDestroy():** Just before our component is going to destroy.

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1. **ngOnChanges**: would be called when @Input property is changed. For this, there must be parent child. Parent would set the value of child using child’s property binding.