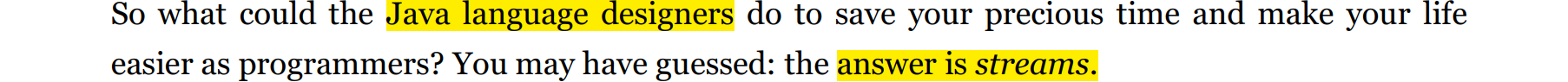
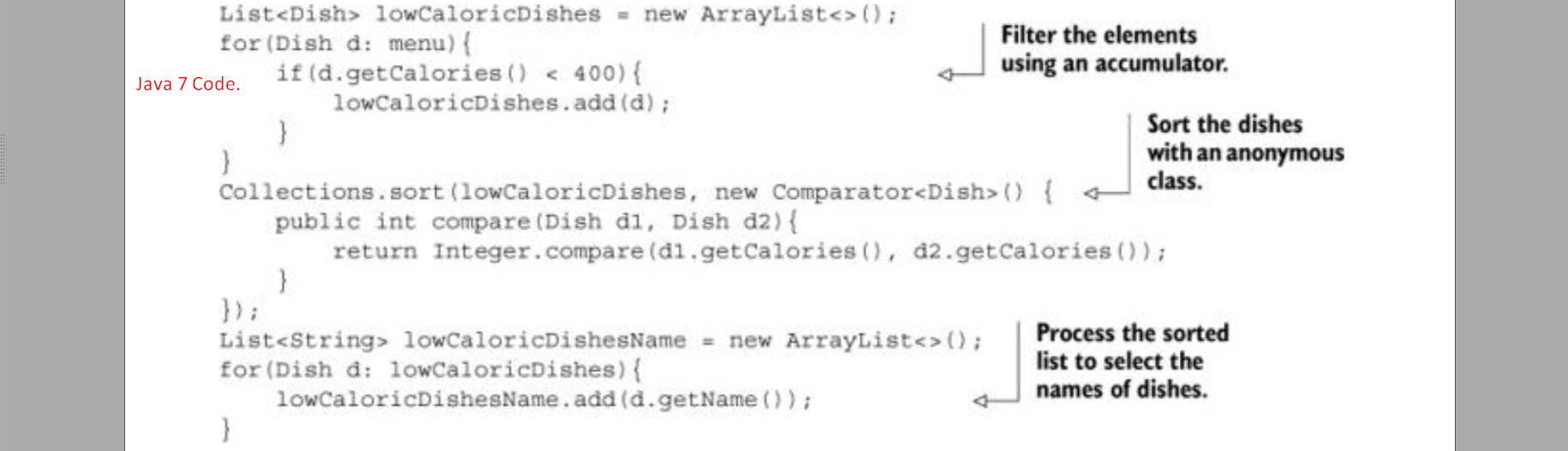
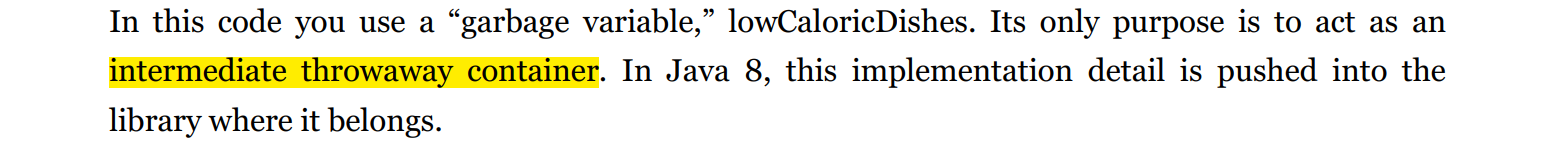


1. 
2. 
3. Collection is very fundamental in any programming language.   
   Many problems involve collection and its processing.
4. **But despite collections being necessary for almost any Java App, manipulating collections is far from perfect**:
   1. Much business logic entails (involves) Database-Like Operations such as **grouping a list of dishes** by category (Vegetarian Dishes) or finding the most expensive dish.
   2. Many times, we reimplement same logic again and again.
   3. Most DB lets us specify such operations **declaratively** such as   
      SELECT name FROM dishes WHERE calorie < 400. (No need to use **iterator and accumulator by us**).  
      The basic idea is that we do not need to implement this but already done.  
      Why can’t we do similar with Collection?
   4. How to process large collection of elements where we need to process in parallel and leverage multicore architectures to gain performance.   
      But writing **parallel code** is complicated in comparison to working with iterators.
5. 

# 4.1 What are Streams?

1. Streams are an update to the Java API that lets you manipulate collections of data in a **declarative way (we express a query rather than code)**.  
   Think of it as fancy iterator over a collection of data.
2. In addition, streams can be processed in parallel without us to write any additional code for it.  
   Chapter 07: We will see how streams and **parallelization** **work**.
3. Let’s understand the following problem in Java 7 and Java 8 (Do not worry about Java 8. We will talk about it).  
   **Given**: A collection of Dishes.   
   **Task**: Collect name of those Dishes in sorted order whose calories are less than 400
4. **Java 7 Solution**:  
     
     
     
   **Java 8 Solution:**A screenshot of a computer code

   Description automatically generated
5. A white background with black text

   Description automatically generated  
   
6. Chapter 07: Will cover all the points like.
   1. What exactly happens when we call **parallelStream**()?
   2. How many threads are being used?
   3. What are the performance benefits?
7. For now, we can see that the new approach offers several immediate benefits from a Software Engineering point of view.
   1. The code is written in **declarative Way**.
8. A text on a page

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9. A diagram of a computer program

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   A close up of a text

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# 4.2 Getting Started with Streams

1. Collections in Java 8 supports a new Stream method that returns a stream.
2. We will also see we will be getting streams other ways like.
   1. Generating stream elements from a numeric range or
   2. From an I/O resource.
3. **Stream**: A sequence of elements from a source that supports data processing operations.

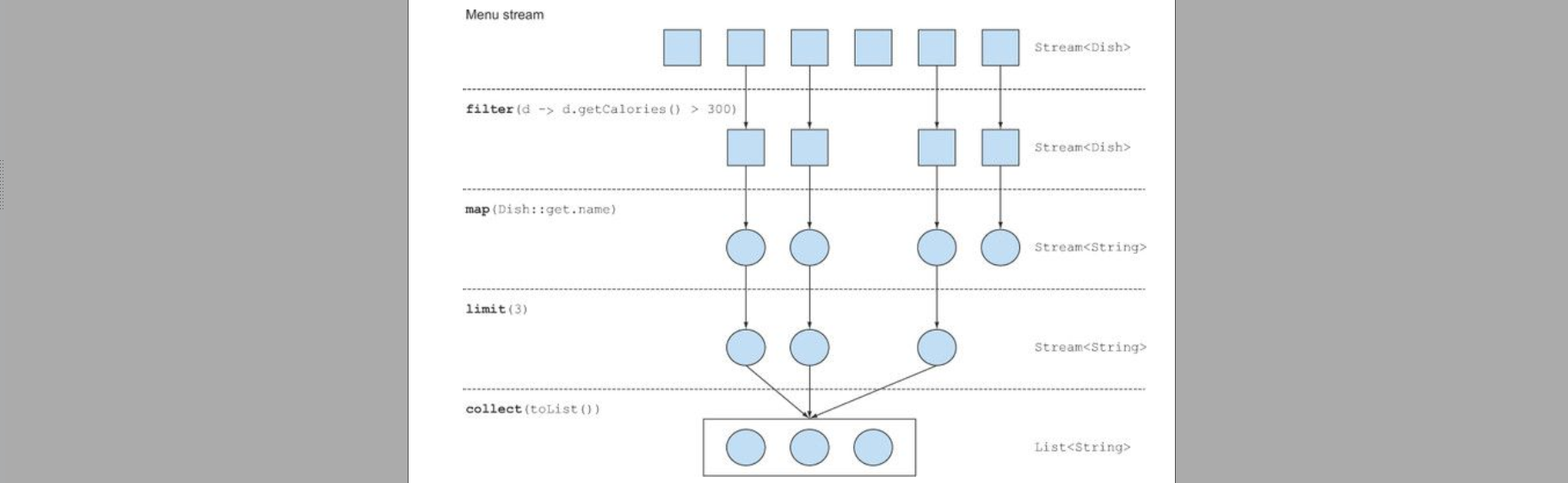
**Let us break down this definition step by step :  
Sequence of Elements:**

|  |  |
| --- | --- |
| **Collection** | **Stream** |
| Provides Data Structure for a sequenced set of elements. As DS, so mostly about storing and accessing elements in DS. | Provides way of expressing computation |

**Source:**

Streams consume from data providing source such as collection, array, I/O resources.  
Stream generated from an ordered collection preserves the ordering.

1. **In addition, Stream operations have two important characteristics:**
   1. **Pipelining:** Many Stream operations return a stream to form a larger stream pipeline which offer certain optimizations such as **laziness** and **short-circuiting**.
   2. **Internal Iteration:** Collection does iteration explicitly using an iterator whereas Stream operations do the iteration behind the scene.
2. A screenshot of a computer code

   Description automatically generated
3. **See our** requirement was to find names of three high-calorie dishes.  
   We didn’t implement filtering (filter), extracting (map), and truncating (limit) functionalities.   
   These functionalities are available through stream library.  
   As a result, the Stream API has more flexibility to decide how to optimize this pipeline.  
   For example, filtering, extracting, and truncating steps could be merged into a single pass and stop as soon as three dishes are found. We will show this in next chapter.
4. **Let’s** now see the conceptual different b/w Collection API and Stream API.

# 4.3 Streams vs. Collections

1. Nothing Special, just analogy b/w Collection and Stream using a movie on a DVD and streaming it through net.

# 4.3.1 Traversable Only Once

1. Similarly to Iterators, a stream can be traversed only once. Then the stream is said to be consumed.
2. We can get stream again if the data source is repeatable not I/O Channel.
3. 