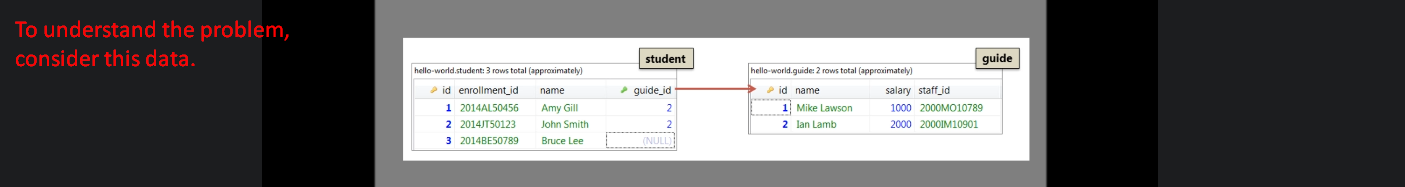
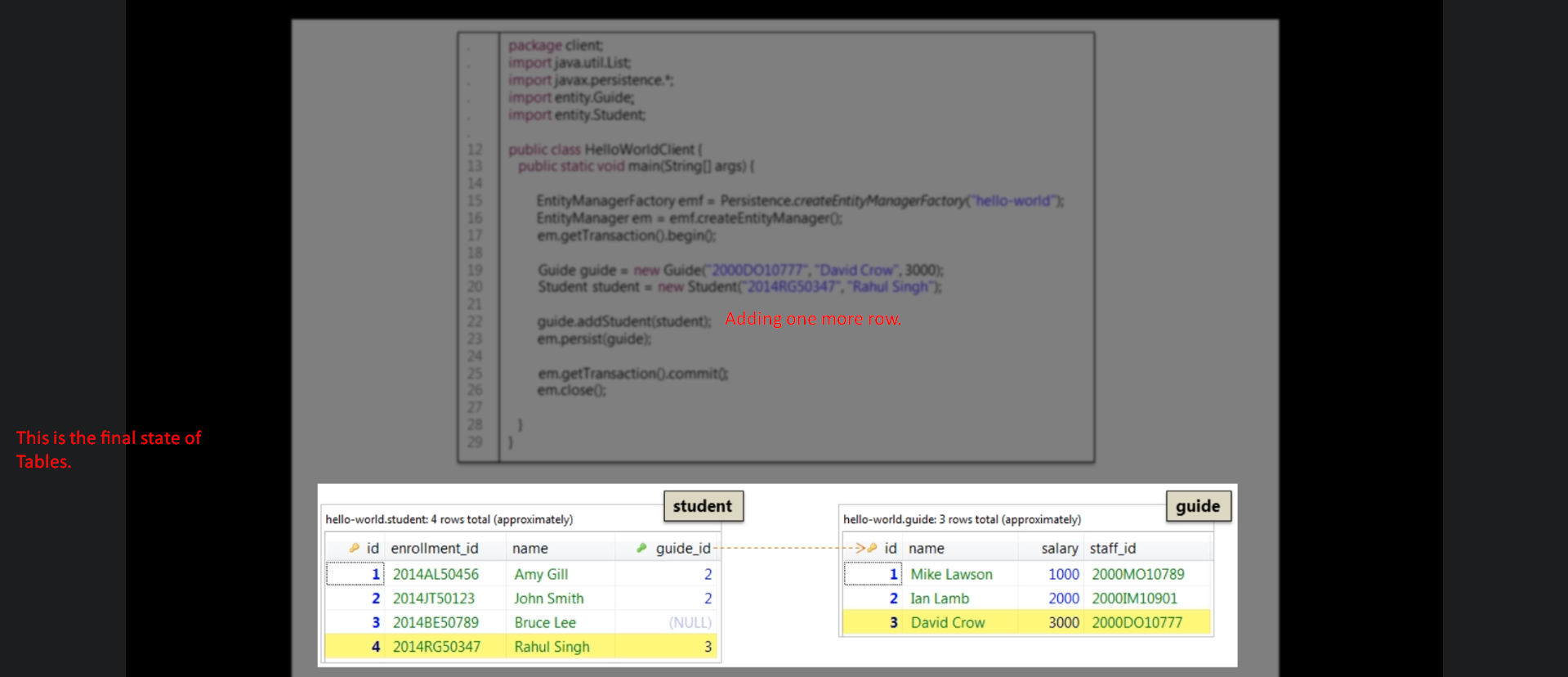
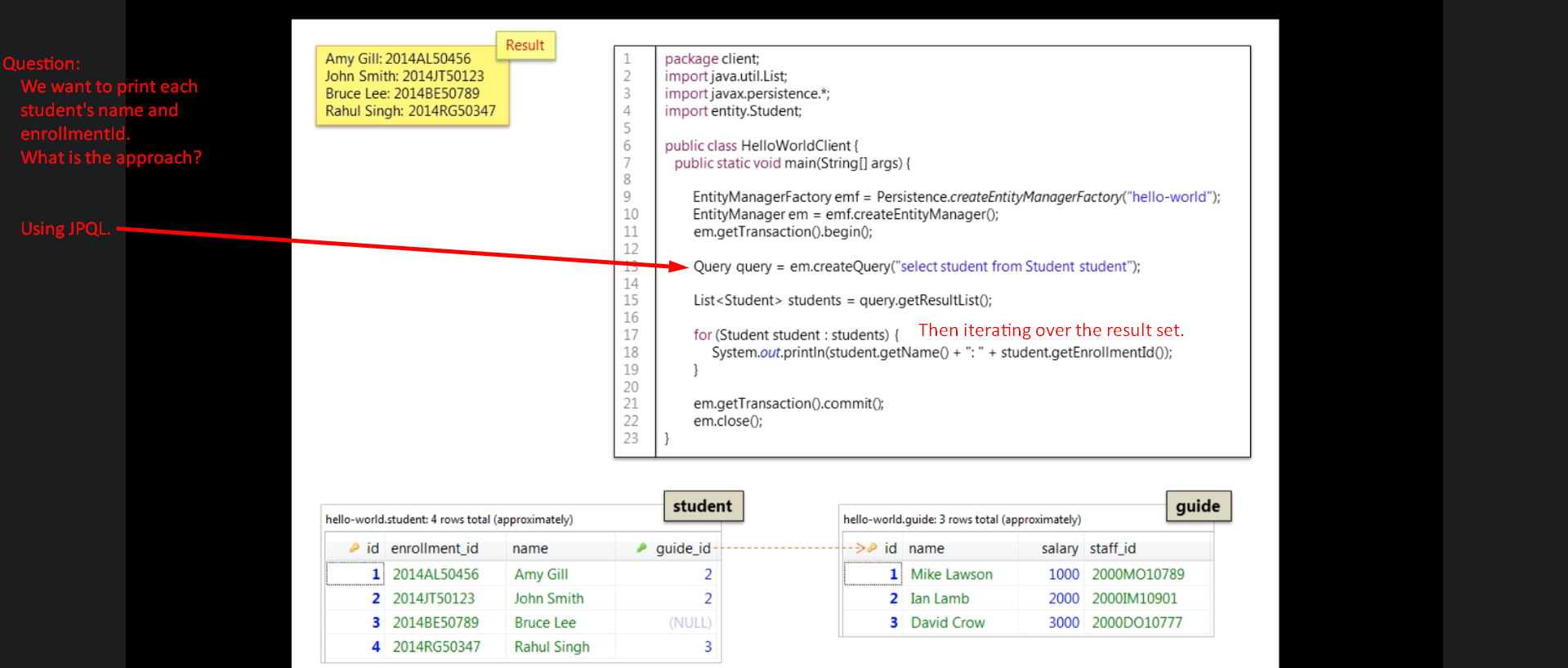
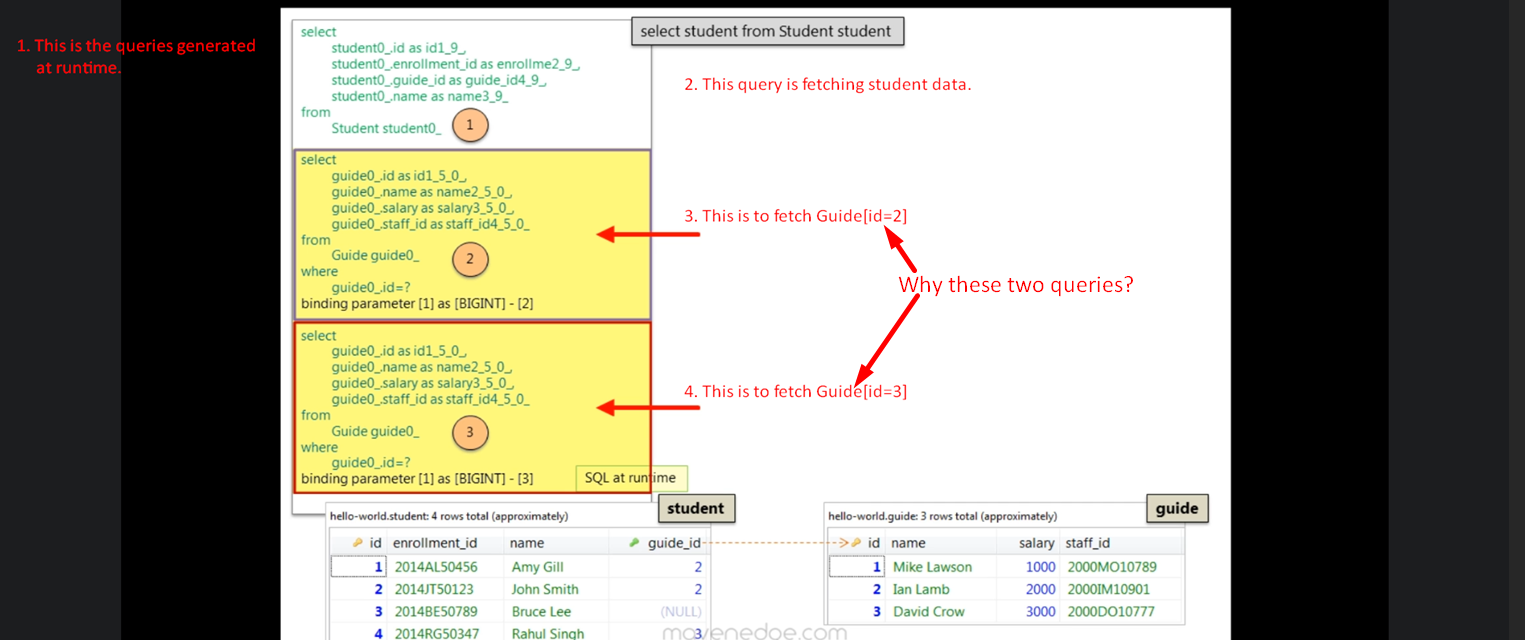
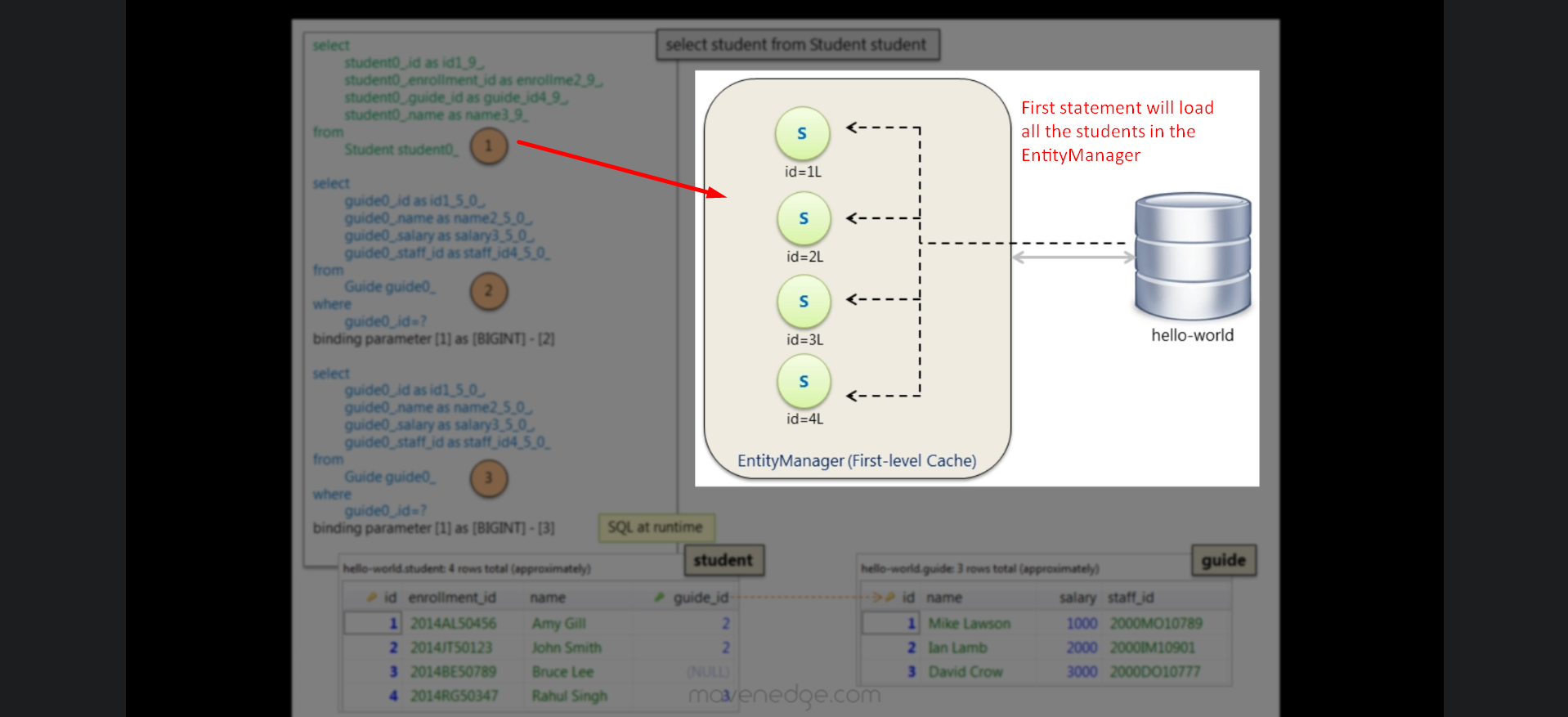
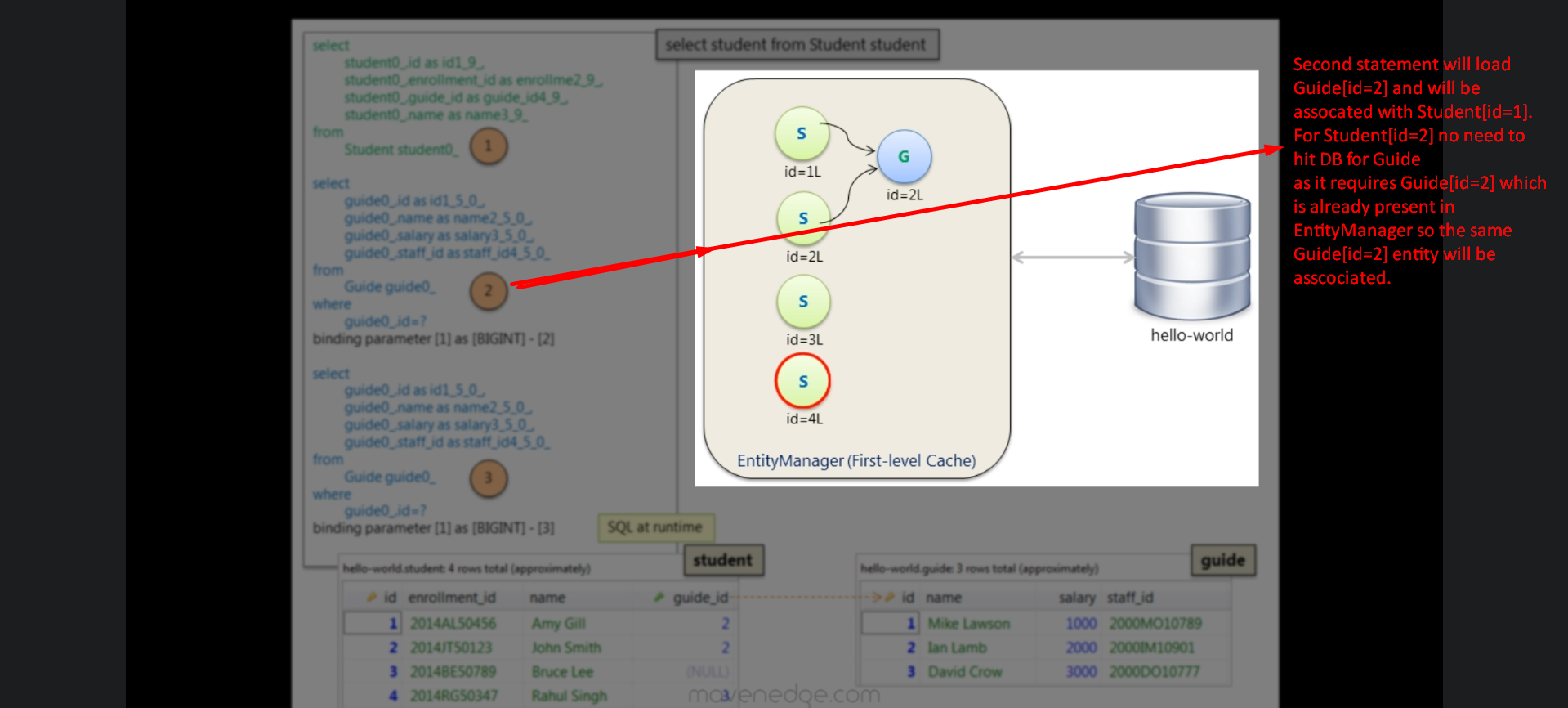
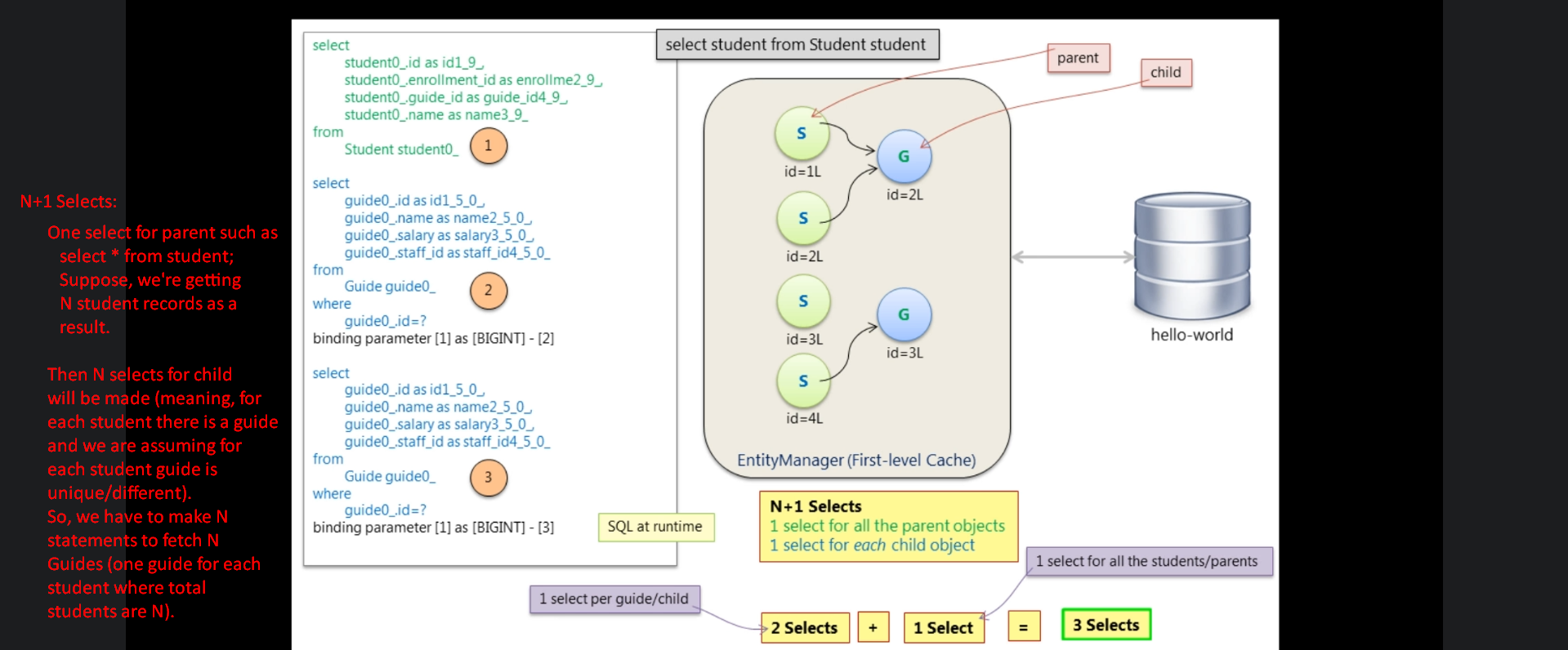
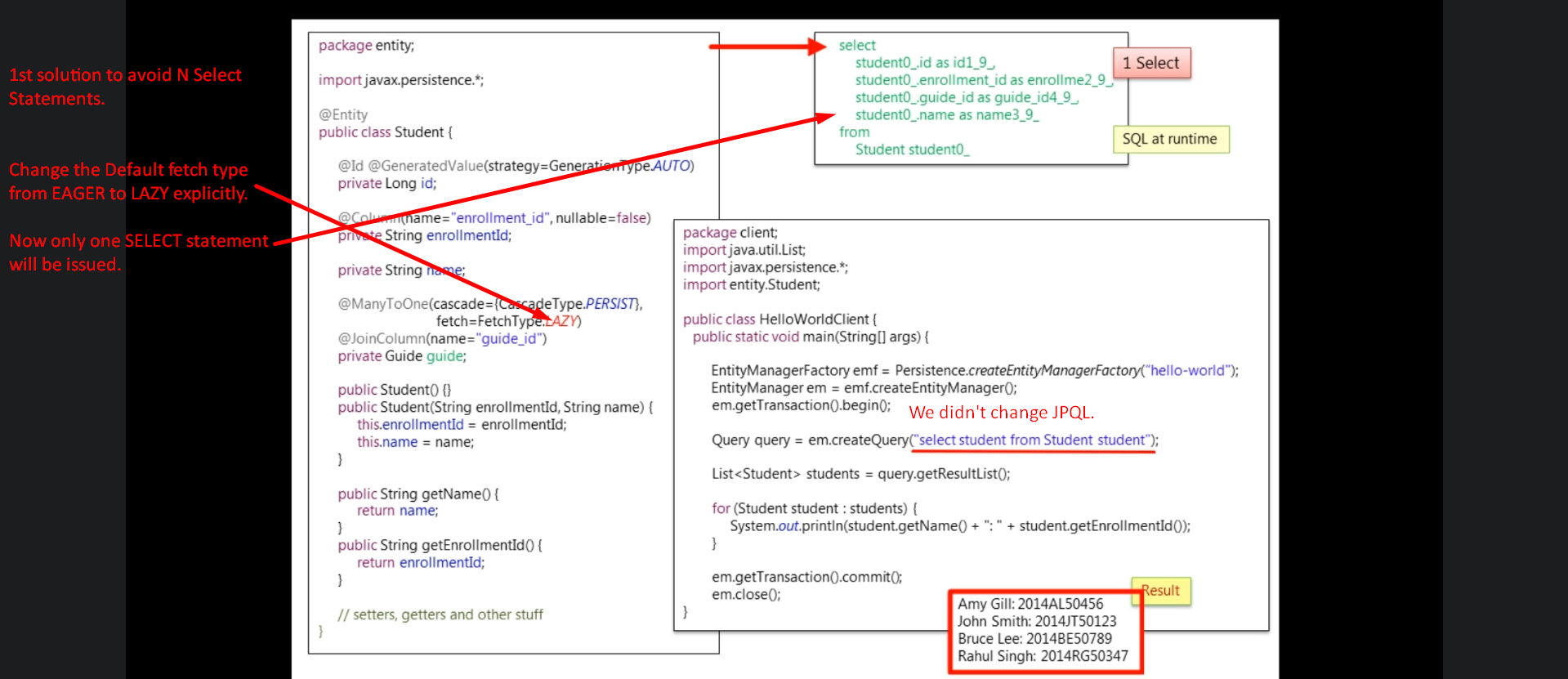
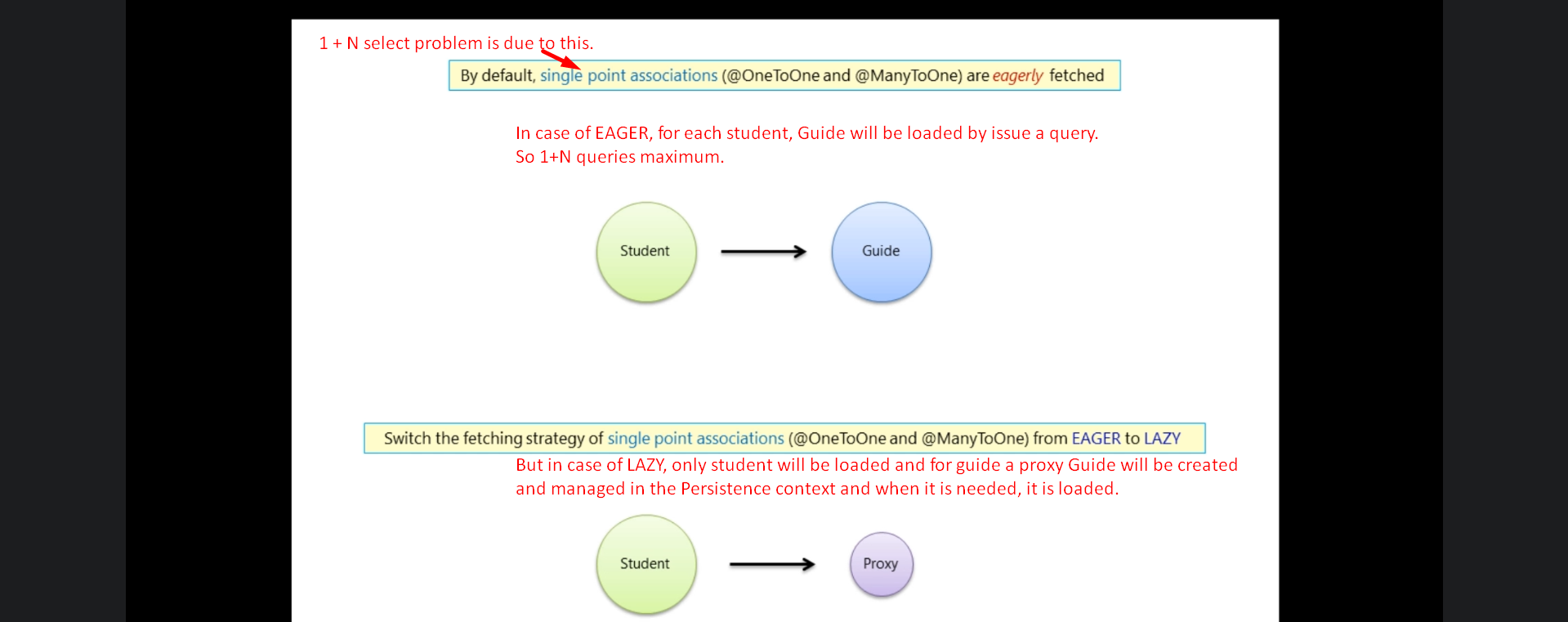
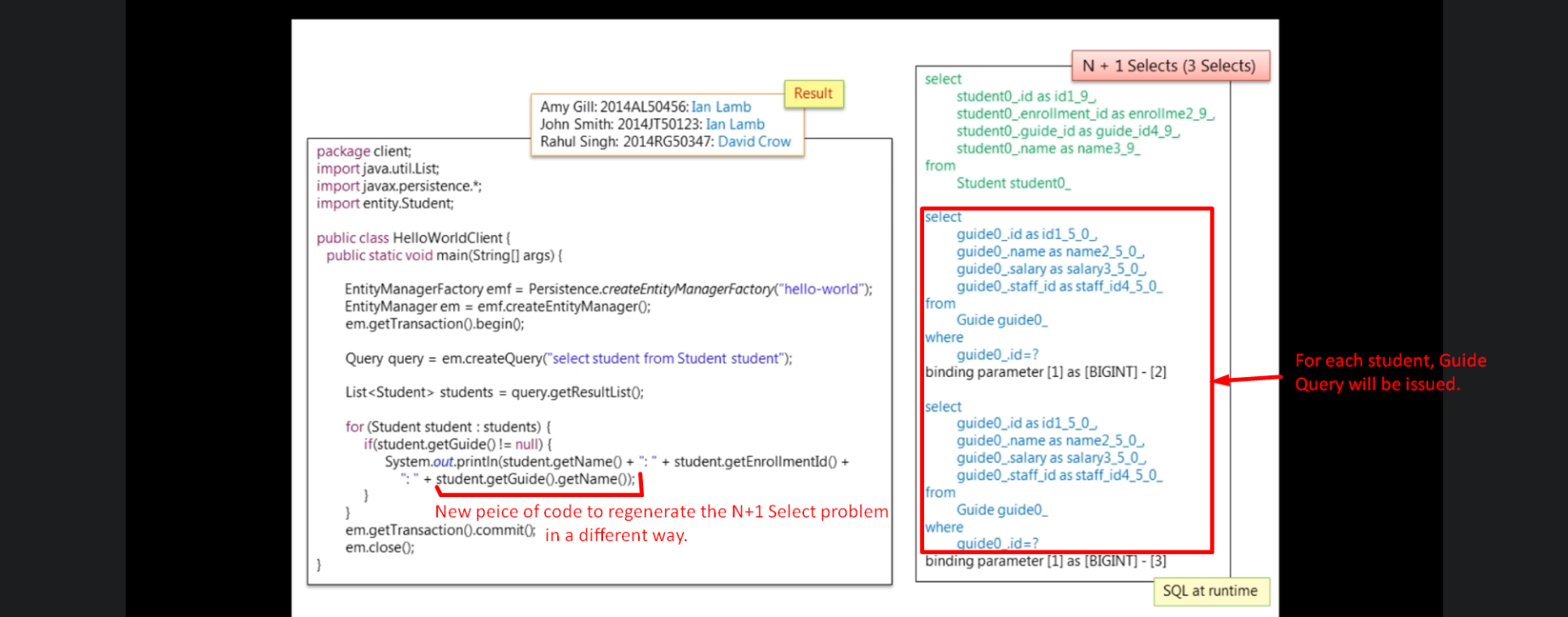
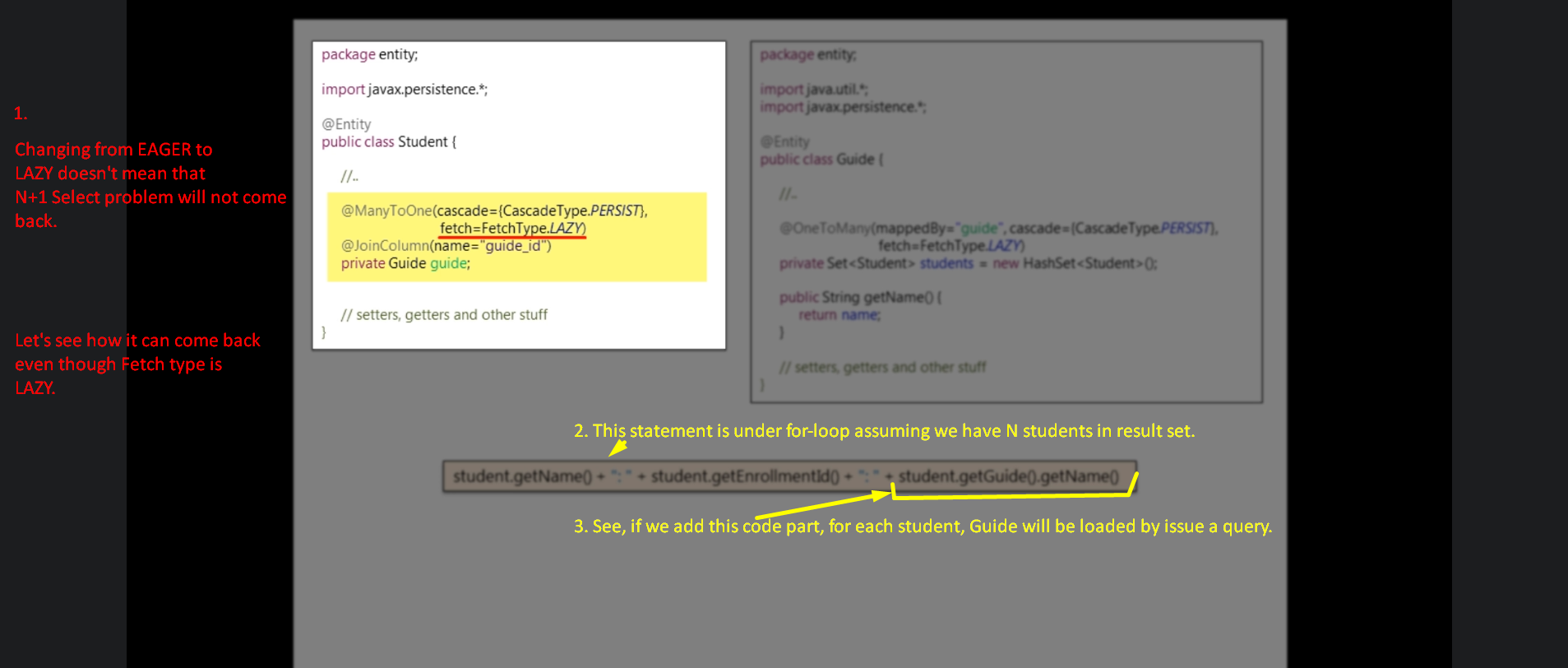
1. **Agenda**:
   1. N+1 Selection Problem.
2. Important topic for app performance.
3. 
4. 
5. 
6. 
7. 
8. 
9. 
10. Let’s see what is happening in EntityManager = Persistence Context = 1st Level Cache.
11. 
12. 
13. 
14. 
15. 
16. 
17. 